

SCREENING GAME RULES

1. The GOAL OF THE GAME is to reach the finish line first.
2. The first team/player rolls the dice. You then move your game piece the same number of spaces from the “START” square – clockwise.
3. Pick the card which matches the square you land on.
4. If you/the group answer or can perform the question correctly, place the card on the bottom of the appropriate pile and pick a Fitness & Skills card. The entire group performs what is on the Fitness & Skills card and then the next person/team proceeds in the same way.
5. If you cannot or do not perform/answer the question correctly, you simply give the Instructor the card and pick a Fitness & Skills card. The entire group performs what is on the Fitness card and then the next person/team proceeds in the same way.
6. Once finished the fitness activity, return the card to the bottom of the Fitness & Skills pile and then the next person/team proceeds in the same way (as outlined in #4 & #5).
7. If you pick a “HURT” card (i.e. go back spaces) or a “DEAD” card (i.e. go back to the start square), your game piece is moved as noted on your card. Then pick the corresponding card from the new space you land on. Answer the questions correctly OR choose a Fitness & Skills card (as described above in Rule #5 and #6).
8. The Instructor-Trainer is the official during this game. He/she confirms the correct answers and has the final say in all controversies!
9. Equipment required:
 - Game board
 - Numerous game pieces
 - Ladder Approach cards (12)
 - Rescuer’s Checklist cards (28)
 - Fitness & Skills cards (20)
 - First Aid cards (12)
 - Dice (1 or 2)
 - Canadian Lifesaving Manual
 - Clothes (for pool wear)