



TREC Ireland

PTV DATA SHEETS

Obstacle No	Obstacle	Obstacle No	
1	Low Branches	40	Slalom Ridden 1 handed
2	Bank	41	Ridden 1 handed Corridor
3	Riding One-Handed, Figure of Eight	42	One Handed 8 - Style
4	In-Hand Corridor	43	Ticket Punch
5	Ridden Corridor		
6	In-Hand Drop		
7	Ridden Drop		
8	In-Hand Step Up		
9	Ridden Step-Up		
10	Dip		
11	In-Hand Staircase Down		
12	Ridden Staircase Down		
13	In-Hand Staircase Up		
14	Ridden Staircase Up		
15	In-Hand Ditch		
16	Ridden Ditch		
17	Water Crossing		
18	Hedge		
19	Immobility		
20	Mounted Immobility		
21	In-Hand S-Bend Test		
22	Ridden S-Bend Test		
23	Mounting		
24	Path Crossing		
25	In-Hand Footbridge		
26	Ridden Footbridge		
27	Leading Up an Incline		
28	Riding Up an Incline		
29	Leading down an Incline		
30	Riding down an Incline		
31	Gate		
32	Ridden Rein Back		
33	Slalom		
34	Tree Trunk		
35	In Hand Tree Trunk		
36	Horse Trailer		
37	In-Hand Rein Back		
38	The Shamrock		
39	In-Hand Gate		



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PTV DATA SHEETS

1 – LOW BRANCHES

Level 1	3 branches 35cm above the withers
Level 2	3 branches 30cm above the withers
Level 3	4 branches 20cm above the withers
Level 4	5 branches 20cm above the withers
L1+2	Gait: Walk, Trot, Canter
L3+4	Gait: Trot, Canter



Equipment...

- 2 red flags
- 2 white flags
- 1 number
- 3 to 5 movable low branches and their supports

Features...

- 3 to 5 movable branches placed at a straight line on even ground without a significant slope
- Height: 20cm to 35cm above the horses withers
- Width: 2m minimum
- Diameter: 2cm to 3cm
- Distance between two low branches: 1 - 2m

Objectives...

Passing under the low branches without knocking them off while keeping to the initially chosen gait.

Effectiveness faults...

- Knocking down or displacing one or more branches
- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Choice of gaits...

- Walk (only Level 1 and Level 2)
- Trot
- Canter

Level 3 and Level 4 can't choose "Walk".

Where there is a change of gait the obstacle is marked at the lowest gait. Resumption of initial gait is not acknowledged.

Penalties...

- | | |
|-----------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of the horse or rider | 0 points |
| • Foot outside the obstacle route | 0 points |



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2 – BANK

Level 1	Slope 30° to 35°
Level 2	Slope 30° to 35°
Level 3	Slope 30° to 45°
Level 4	Slope 30° to 45°



Equipment...

- 3 red flags
- 3 white flags
- 1 number
- Markers for the obstacle route

Features...

- Regular ground
- Slope: 30° to 45°
- Length: 5m to 6 m for each slope
- Front width: 2m to 4 m

Objectives...

The horse and rider must show correct balance while keeping to the initially chosen gait.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance between the slopes
- Horse moving straight
- Discreet rider aids

Penalties

- | | |
|-----------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of the horse or rider | 0 points |
| • Foot outside the obstacle route | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



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PTV DATA SHEETS

3 – RIDING ONE-HANDED, FIGURE OF EIGHT

Level 1	Gait: Walk, Trot, Canter
Level 2	
Level 3	Gait: Trot, Canter
Level 4	

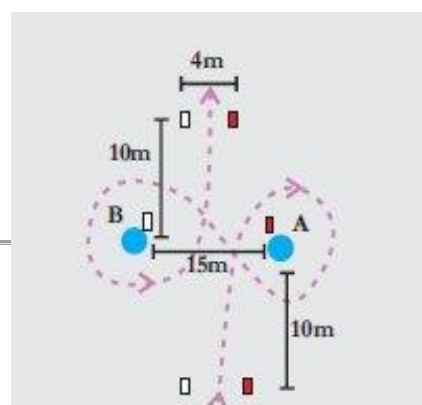


Equipment...

- 2 red flags and 2 white flags,
- 2 barrels of 1m height minimum
- 1 number
- Letters A and B
- 2 flags, 1 red and 1 white

Features...

- Two barrels spaced 15m apart
- An entrance gate at 10m from the line of the barrels
- An exit gate 4m wide at 10m from the line of the barrels
- A line extending out from each gate flag to ensure that the ridden circle does not go beyond the line of the gate



Effectiveness faults...

- Touching a barrel
- Break in forward motion, change of gait
- Running out, circling
- Refusal including stepping back
- Rectified error of course

Objectives...

The rider negotiates the barrels in order A to B holding the reins in one hand and without touching the barrels as shown in the diagram. The barrels are ridden in the order specified by the course builder.

Choice of gaits...

- Walk (only for Level 1 and Level 2)
- Trot
- Canter.

Where there is a change of gait the obstacle is marked at the lowest gait. Resumption of initial gait is not acknowledged.

Level 3 and Level 4 can't choose "Walk".

Penalties

- | | |
|---|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Change of hand or touching reins with free hand | 0 points |
| • Fall of horse or rider | 0 points |
| • Knocking down one or more barrels | 0 points |

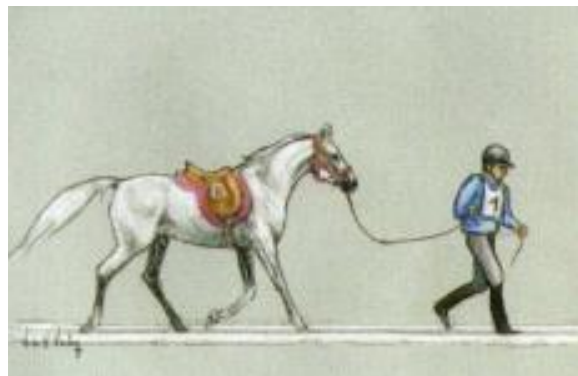


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PTV DATA SHEETS

4 – IN-HAND CORRIDOR

Level 1	Width: 0.7m
Level 2	Width: 0.6m
Level 3	Width: 0.5m
Level 4	Width: 0.5m



Equipment...

- 2 red flags
- 2 white flags
- 1 number
- 4 bars of 4m
- 1 sign "In-hand"

Features...

- The corridor is marked with bars placed and fixed on the ground
- Length: 8m
- Width: 0.5m to 0.7m

Objectives...

The horse and rider must move through the corridor without touching the bars while keeping to the initially chosen gait.

Effectiveness faults...

- The horse or rider touching the bars
- Break in forward motion, change of gait
- Running out, Circling, Refusal including stepping back
- Rectified error of course

Choice of gait...

- Walk
- Trot

Where there is a change of the gait the obstacle is marked at the lowest gait. Resumption of initial gait is not acknowledged.

Penalties

• Flapping stirrup(s), reins not over the head of the horse	-1 point
• Brutality	-5 points
• Dangerous method	-5 points
• Fall of Rider (score as dangerous method)	-5 points
• Fall of the horse	0 points
• Foot outside the bars	0 points

overall for PTV

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



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PTV DATA SHEETS

5 – RIDDEN CORRIDOR

Level 1	Width: 0.7m	Gait: Walk, Trot, Canter
Level 2	Width: 0.6m	
Level 3	Width: 0.5m	Gait: Trot, Canter
Level 4	Width: 0.5m	



Equipment...

- 2 red flags
- 2 white flags
- 1 number
- 4 bars of 4m

Features...

- The corridor is marked with bars placed and fixed on the ground
- Length: 8m
- Width: 0.5m to 0.7m

Objectives...

Ride through the corridor without touching the bars while keeping to the initially chosen gait.

Effectiveness faults...

- Touching the bars
- Break in forward motion, change of gait
- Running out, Circling
- Refusal including stepping back
- Rectified error of course

Choice of gait...

- Walk (only Level 1 and Level 2)
- Trot
- Canter

Level 3 and Level 4 can't choose "Walk".

Where there is a change of the gait the obstacle is marked at the lowest gait. Resumption of initial gait is not acknowledged.

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside the bars | 0 points |



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6 – IN-HAND DROP

Level 1	Height: 0.6m
Level 2	Height: 0.8m
Level 3	Height: 0.9m
Level 4	Height: 1.1m



Equipment...

- 1 red flag
- 1 white flag
- 1 number
- 1 sign "In-hand"

Features...

- The obstacle must have a distinct drop down
- Firm ground with safe take-off and landing
- Height 0.6m to 1.1m
- Front width: 2m to 3m
- A route for the rider may be provided as appropriate. This must not be taken by the horse.

Objectives...

Demonstrate the correct approach of the rider and the willingness of the horse.
Changes of gait and jumping from a standstill are allowed.

Effectiveness faults...

- Running out, Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|---|---------------------------------|
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |

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PTV DATA SHEETS

7 – RIDDEN DROP

Level 1	Height: 0.6m
Level 2	Height: 0.8m
Level 3	Height: 0.9m
Level 4	Height: 1.1m



Equipment...

- 1 red flag
- 1 white flag
- 1 number

Features...

- The obstacle must have a distinct drop down
- Firm ground with safe take-off and landing
- Height 0.6m to 1.1m
- Front 2m to 3m

Objectives...

To be ridden to show the correct approach of the rider and the willingness of the horse. Changes of gait and jumping from a standstill are allowed.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in a straight line
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |

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8 – IN-HAND STEP-UP

Level 1	Height: 0.6m
Level 2	Height: 0.8m
Level 3	Height: 0.9m
Level 4	Height: 0.9m



Equipment...

- 1 red flag
- 1 white flag
- 1 number
- 1 sign "In-hand"

Features...

- The obstacle must have a distinct edge
- Firm ground with safe take-off and landing
- Height 0.6m to 0.9m
- Front width: 2m to 3m
- A route for the rider may be provided as appropriate. This must not be taken by the horse.

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.
Changes of gait and jumping from a standstill are allowed.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|---|---------------------------------|
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |

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PTV DATA SHEETS

9 – RIDDEN STEP-UP

Level 1	Height: 0.6m
Level 2	Height: 0.8m
Level 3	Height: 0.9m
Level 4	Height: 1.1m



Equipment...

- 1 red flag
- 1 white flag
- 1 number

Features...

- The obstacle must have a distinct edge
- Firm ground with safe take-off and landing
- Height 0.6m to 1.1m
- Front width: 2m to 3m

Objectives...

To be ridden to show a good approach of the rider and the willingness of the horse. Changes of gait and jumping from a standstill are allowed.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in a straight line
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |

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PTV DATA SHEETS

10 – DIP

Level 1	Slope 20°
Level 2	Slope 20° to 30°
Level 3	Slope 30° to 40°
Level 4	Slope 30° to 40°



Equipment...

- 3 red flags
- 3 white flags
- 1 number
- Markers for the obstacle route

Features...

- Level ground
- Slope: 20° to 40°
- Length: 5m to 6m for each slope
- Front width: 2m to 4 m

Objectives...

The horse and rider must show correct balance while keeping to the initially chosen gait.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance between the slopes
- Horse moving straight
- Discreet rider aids

Penalties

- | | |
|-----------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of the horse or rider | 0 points |
| • Foot outside the obstacle route | 0 points |

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11 – IN-HAND STAIRCASE DOWN

Level 1	Not Allowed
Level 2	Allowed
Level 3	Allowed
Level 4	Allowed



Equipment...

- 2 red flags, 2 white flags
- 1 number
- 1 Sign "In-hand"
- Marking for the obstacle route

Features...

- Natural or man-made staircase
- Length: 5m to 10m according to degree of slope
- Front width: 1m to 1.5m
- Steps: depth of around 0.4m, height 0.2m to 0.3m

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.
Obstacle must be negotiated in walk.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein, the horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|---|--------------------------|
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Foot outside obstacle route | 0 points overall |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



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PTV DATA SHEETS

12 – RIDDEN STAIRCASE DOWN

Level 1	Not Allowed
Level 2	Allowed
Level 3	Allowed
Level 4	Allowed



Equipment...

- 2 red flags,
- 2 white flags
- 1 number
- Marking for the obstacle route

Features...

- Natural or man-made staircase
- Length: 5 to 10 metres according to degree of slope
- Front width: minimum 1m
- Steps: depth of around 0.4m, height 0.2m to 0.3m

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.
Obstacle must be negotiated in walk.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|-------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside obstacle route | 0 points |

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PTV DATA SHEETS

13 – IN-HAND STAIRCASE UP

Level 1	Not Allowed
Level 2	Allowed
Level 3	Allowed
Level 4	Allowed



Equipment...

- 2 red flags, 2 white flags, 1 number
- 1 Sign "In-hand"
- Marking for the obstacle route

Features...

- Natural or man-made staircase
- Length: 5 to 10 m according to degree of slope
- Front width: minimum 1m
- Steps: depth of around 0.4m, height 0.2m to 0.3m

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.
Obstacle must be negotiated in walk.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|---|---------------------------------|
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Foot outside obstacle route | 0 points overall |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |



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PTV DATA SHEETS

14 – RIDDEN STAIRCASE UP

Level 1	Not Allowed
Level 2	Allowed
Level 3	Allowed
Level 4	Allowed



Equipment...

- 2 red flags
- 2 white flags
- 1 number
- Marking for the obstacle route

Features...

- Natural or man-made staircase
- Length: 5 to 10 m according to degree of slope
- Front width: minimum 1m
- Steps: depth of around 0.4 m, height 0.2m to 0.3 metres

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.
Obstacle must be negotiated in walk.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|-------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside obstacle route | 0 points |

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15 – IN-HAND DITCH

Level 1	Not Allowed
Level 2	Width: 0.8m
Level 3	Width: 0.9m
Level 4	Width: 1.1m



Equipment...

- 2 red flags
- 2 white flags
- 1 number
- 1 sign "In-hand"

Features...

- Firm ground with safe take-off and landing. The ditch should have a defined edge.
- Width across: 0.8m to 1.1m
- Front width: 3m to 4m

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.

Changes of gait and jumping from a standstill are allowed. **Horse must not step down into the ditch.**

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- Flapping stirrup(s), reins not over the head of the horse -1 point
- Brutality -5 points
- Dangerous method -5 points
- Fall of Rider (score as dangerous method) -5 points
- **Fall of the horse** **0 points** overall for PTV



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PTV DATA SHEETS

16– RIDDEN DITCH

Level 1	Width: 0.6m
Level 2	Width: 0.9m
Level 3	Width: 1.3m
Level 4	Width: 1.5m



Equipment...

- 2 red flags
- 2 white flags
- 1 number

Features...

- Natural or man-made. It can be with or without water. The ditch should have a defined edge.
- Firm Ground with safe take-off and landing
- The difficulty of the ditch will depend on its profile, to be defined by the course builder.
- Width across: 0.6m to 1.5m
- Depth: 0.5m to 1m
- Front width: 3m to 4m

Objectives...

To be ridden to highlight the willingness of the horse as well as the correct approach of the rider allowing control when jumping. Changes of gait and jumping from a standstill are allowed. Horse must not step down into the ditch.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in a straight line
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



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PTV DATA SHEETS

17– WATER CROSSING

Level 1	Entry and exit on a slope
Level 2	Entry on a slope, exit can vary
Level 3	Entry and exit can vary
Level 4	Entry and exit can vary



Equipment...

- 2 red flags
- 2 white flags
- 1 number
- Marking equipment for obstacle route

Features...

- As far as possible, the water must not have distinct edges.
- Firm ground
- Length: minimum 4 m
- Depth: 0.5m to 1.0m approximately
- Width: 3m to 5m

Objectives...

Showing a good approach of the rider and willingness of the horse.
Obstacle must be negotiated in walk.

Effectiveness faults...

- Break in forward motion, change of gait.
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in a straight line
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside | 0 points |



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PTV DATA SHEETS

18–HEDGE

Level 1	Height: 0.6m
Level 2	Height: 0.8m
Level 3	Height: 0.9m
Level 4	Height: 1.1m



Equipment...

- 1 red flag
- 1 white flag
- 1 number

Features...

- Natural or man-made.
- A fixed bar at the height of 0.6m is placed in front of the hedge and against it
- Firm ground with safe take-off and landing
- Height: 0.6m to 1.1m. The height is given for the compact part of the obstacle
- Thickness: 0.5m
- Front width: 3m to 4m

Objectives...

To be ridden to highlight the willingness of the horse as well as the correct approach of the rider allowing control of the horse.
Changes of gait and jumping from a standstill are allowed.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion and impulsion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in a straight line
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |



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PTV DATA SHEETS

19–IMMOBILITY



Level 1	The same for all levels
Level 2	The same for all levels
Level 3	The same for all levels
Level 4	The same for all levels

Equipment...

Two concentric circles with the inner circle 4m in diameter and the outer circle 8m in diameter.

- 1 red flag and 1 white flag on a single stick
- 1 number, stopwatch
- Marking equipment: sand, paint etc.
- Rope etc. to provide ringed off area, if required, to prevent horse escaping

Features...

- The rider can enter the obstacle either mounted or in-hand.
- If in-hand the stirrups must be secure and not flapping.
- The first timer starts when either horse or rider enters the inner circle.
- The rider has 10 seconds to position the horse and come out of the inner circle.
- When the rider leaves the inner circle and enters the neutral non-timed zone, any action of the rider is considered a fault.
- When the rider is outside the outer circle, the second timer starts and the rider must remain immobile.
- The timer stops when the rider acts or when the horse leaves the inner circle.
- The horse may move within the inner circle.
- The reins must be left free on the neck and the lead rope secured.
- Use of the voice is authorised.

Objectives...

Demonstrate the obedience and calmness of the horse.

Effectiveness Faults

- Running out , Circling
- Refusal including stepping back
- Rectified error of course
- Riders actions while in the neutral zone (each action to be marked as a separate fault)

Time

- The horse must remain in the inner circle for 10 seconds.
- The rider is awarded 1 point per second during which the horse remains in the inner circle.

Penalties

- Brutality -5 points
- Dangerous method -5 points
- Flapping stirrup(s), reins not over the head of the horse -1 point
- Fall of horse or rider 0 points
- Horses foot comes out after it has entered the inner circle and before the rider has left the inner circle or stepped out of the outer circle 0 points

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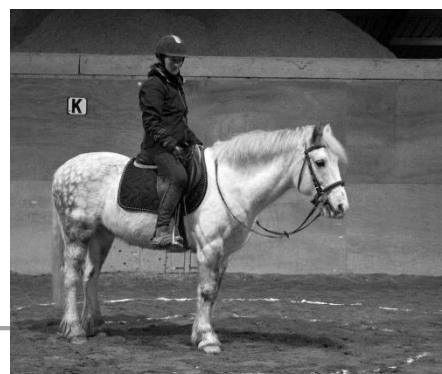


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PTV DATA SHEETS

20 – MOUNTED IMMOBILITY (STEADY IN THE SADDLE)

Level 1	The same for all levels
Level 2	The same for all levels
Level 3	The same for all levels
Level 4	The same for all levels



Equipment...

- 1 circle 2.5 m in diameter marked on the ground.
- 1 red flag and 1 white flag on a single stick, or
- 1 red flag and 1 white flag, which define the entry, are positioned diametrically opposite each other on the perimeter of the circle.
- 1 number
- Stopwatch(es), marking equipment: plaster, sand, or other.

Features...

- The horse must stay in the 2.5 m circle.
- The rider enters the circle mounted.
- The rider has 10 seconds to position the horse in the circle and release the reins after the first hoof crosses the line of the circle.
- A rider positioning the horse in the circle cannot be given penalties for circling
- The lead rope must be secured.
- The horse may move within the circle.
- The timer starts when the rider releases the reins loosely on the horse's neck with no rein contact on the mouth. The rider must clearly remove their hands from the reins.
- The timer stops when the rider takes up the reins, when the horse's hoof goes outside the circle or when the reins touch the ground.
- Use of the voice is authorised.

Objectives...

Demonstrate the obedience and calmness of the horse.

The rider receives 1 point per second whilst the horse is inside the circle.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Penalties

- | | |
|---|------------|
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Fall of horse or rider | 0 points |
| • Reins not released within 10 seconds when positioning the horse | -10 points |
| • If the horse leaves the circle after it has entered the circle and before the rider has placed the reins on the neck. | 0 points . |



TREC Ireland

PTV DATA SHEETS

21 – IN-HAND S-BEND TEST

Level 1	Width 0.9m, Poles raised
Level 2	Width 0.9m, Poles raised
Level 3	Width 0.9m, Poles raised
Level 4	Width 0.9m, Poles raised



Equipment...

- 2 poles 4m long, 2 poles 2.2m long, 2 poles 1.8m long, and their holders
- Height of poles: maximum 0.40m
- 2 red flags, 2 white flags
- 1 number
- 1 sign "In-hand"

Features...

- Manoeuvring around an S-shaped corridor made raised poles
- Width: 0.9m
- Length: 4m

Objectives...

Demonstrate the correct approach and aids of the rider and the forwardness of the horse.
Obstacle must be negotiated in walk.

Effectiveness faults...

- Knocking off poles
- Break in forward motion, change of gait
- Refusal including stepping back
- Running out, circling
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Discreet rider aids

Penalties

- | | |
|---|---------------------------------|
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Foot outside the obstacle route | 0 points overall |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |



TREC Ireland

PTV DATA SHEETS

22 – RIDDEN S-BEND TEST

Level 1	Width 0.9m, Poles raised
Level 2	Width 0.9m Poles raised
Level 3	Width 0.9m, Poles raised
Level 4	Width 0.9m, Poles raised



Equipment...

- 2 poles 4m long, 2 poles 2.2m long, 2 poles 1.8m to 2m long and their holders
- Height of poles: maximum 0.40m
- 2 red flags, 2 white flags
- 1 number

Features...

- Manoeuvring around an S-shaped corridor made with raised poles
- Width: 0.9m
- Length: 4m

Objectives...

Demonstrate the correct approach and aids of the rider and the forwardness of the horse.
Obstacle must be negotiated in walk.

Effectiveness faults...

- Knocking off poles
- Break in forward motion, change of gait
- Refusal including stepping back
- Running out
- Circling
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Discreet rider aids

Penalties

- | | |
|-----------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside the obstacle route | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

23–MOUNTING

Level 1	25 seconds to mount, rider may step out of the Area
Level 2	20 seconds to mount, rider cannot step out of the Area
Level 3	15 seconds to mount, rider cannot step out of the Area
Level 4	15 seconds to mount, rider cannot step out of the Area



- **Equipment...**
- 1 circle 2.5 metres in diameter marked on the ground or a Rectangle minimum 2m x 2.5m with mounting block at a minimum 1m from either end. Can be a natural object.
- 1 red flag and one white flag on a single stick, or
- 1 red flag and 1 white flag, which define the entry, are positioned on the perimeter of the circle or rectangle.
- Marking equipment: plaster, sand, or other.

Features...

The horse will be mounted on level ground in a circle of 2.5m diameter, or from a mounting Block positioned in a Rectangle Area minimum 2m x 2.5 m. The rider can enter the area or circle mounted or in-hand. If leading in to the area or circle the stirrups may be down. If entering mounted both feet of the rider must touch the ground when dismounting. The rider may vault on the horse. Mounting can be from the near or off side as decided by the course designer. The timer starts when the horse or rider enters the area or circle. The rider then has 15 to 25 seconds to mount and mounting is considered to be complete when both feet are in the stirrups. The horse may shift its weight but should not move any of its feet from the moment the rider addresses it for mounting. If entering the circle in-hand the stirrups must be secured (run up or crossed over the saddle). The use of a mounting block is permitted, but the rider must lead the horse into the area.

Objectives...

Demonstrate the obedience and calmness of the horse and the precision of the rider.

Effectiveness faults...

- Horse moving a foot. (each movement equals 1 fault)
- Exceeding time allowed (each second overtime equals 1 penalty point)
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

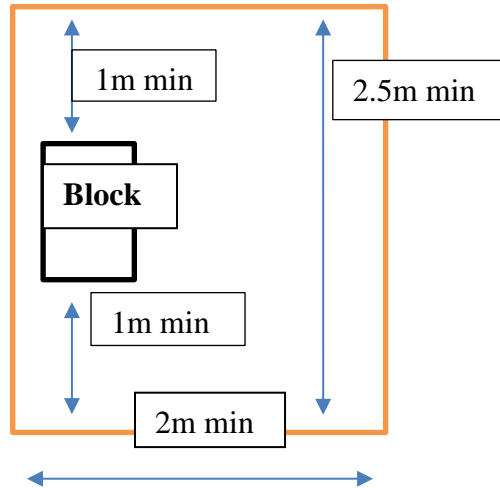
Style evaluation...

- Lightness, balance and accuracy of rider

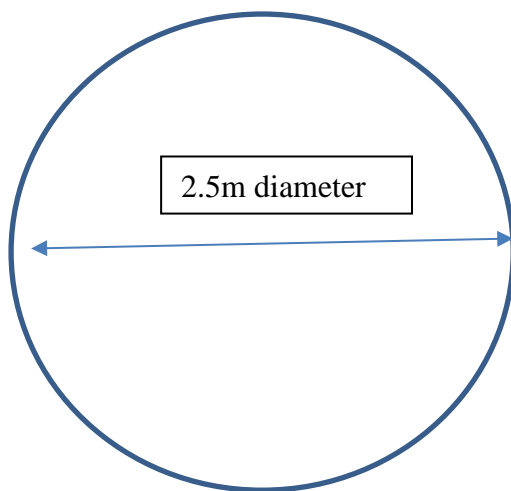
Penalties	Twisted stirrup, flapping stirrup(s)	-1 point
• Brutality		-5 points
• Dangerous method		-5 points
• Reins not over the head of the horse		-1 point
• Each second overtime allowed		-1 point
• Fall of horse or rider * Foot outside		0 points
• Horse's foot comes out of the area before the rider has begun to perform the mount.		0 points

23 Mounting

Mount from Block minimum dimensions



Mount from the ground



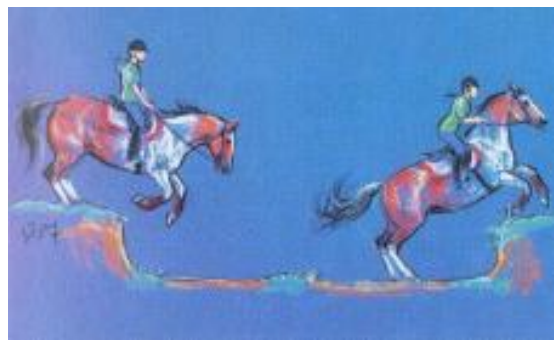


TREC Ireland

PTV DATA SHEETS

24 – PATH CROSSING

Level 1	Not Allowed
Level 2	2 strides, obstacle 1, 0.6m, obstacle 2, 0.8m
Level 3	1 or 2 strides, obstacle 1, 0.7m, obstacle 2, 0.9m
Level 4	1 or 2 strides, obstacle 1, 0.9m, obstacle 2, 1.1m



Equipment...

- 2 red flags
- 2 white flags
- 1 number
- 2 letters: A and B

Features...

- A combination of two obstacles to be jumped
- Firm ground with safe take-off and landing
- Height: 0.6m to 1.1m
- Distance between elements as per attached table
- Front width: 3m

Objectives...

To be ridden to highlight the willingness of the horse as well as the correct approach of the rider allowing control of the horse.

Changes of gait and jumping from a standstill are allowed.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion and impulsion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse not moving sideways
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Fall of horse or rider | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

24 – PATH CROSSING

*Distances separating the different elements are:

TYPE OF PATH CROSSING	ONE STRIDE	TWO STRIDES
Vertical (*) - Vertical (*)	7.30 m	10.50 m
Vertical (*) – Step-up	7 m	10 m
Vertical (*) – Step-down	6 m	9.50 m
Step-up - Vertical (*)	5.40 m	9.50 m
Step-down - Vertical (*)	7 m	10 m
Vertical (*) - Ditch	6.50 m	9.50 m
Ditch - Vertical (*)	6.50 m	9.50 m
Step-up – Step-down	5.40 m	7.50 m
Step-down - Step-Down	6 m	9.50 m
Ditch - Ditch	Cannot exist	Cannot exist

(*) : Considered as a vertical: tree trunk, hedge.



TREC Ireland

PTV DATA SHEETS

25 – IN-HAND FOOTBRIDGE

Level 1	The same for all levels
Level 2	The same for all levels
Level 3	The same for all levels
Level 4	The same for all levels



Equipment...

- 2 red flags
- 2 white flags
- 1 sign "In-hand"
- 1 number

Features...

- Footbridge with one or two handrails
- Width: around 1m
- Length: around 5 metres
- Height above the ground: 0.5m to 1.2m

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.
Obstacle must be negotiated at walk.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|---|---------------------------------|
| • Brutality | - 5 points |
| • Dangerous method | -5 points |
| • Flapping stirrup(s), reins not over the head of the horse | -1 points |
| • Foot outside the obstacle route | 0 points |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |



TREC Ireland

PTV DATA SHEETS

26 – RIDDEN FOOTBRIDGE

Level 1	The same for all levels
Level 2	The same for all levels
Level 3	The same for all levels
Level 4	The same for all levels



Equipment...

- 2 red flags
- 2 white flags
- 1 number

Features...

- Footbridge with one or two handrails
- Can be on the ground, across a stream or between two banks, etc
- Width: around 1m
- Length: around 5m
- Height above the ground: 0.5m to 1.2m

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.
Obstacle must be negotiated at walk.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in a straight line
- Discreet rider aids

Penalties

- | | |
|-----------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside the obstacle | 0 points |

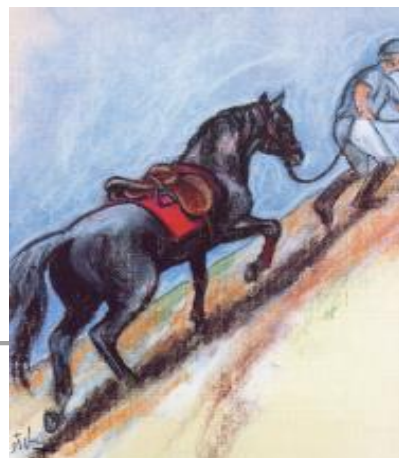


TREC Ireland

PTV DATA SHEETS

27 – LEADING UP AN INCLINE

Level 1	Slope 20°
Level 2	Slope 30°
Level 3	Slope 30° to 45°
Level 4	Slope 30° to 45°



Equipment...

- 2 red flags, 2 white flags, 1 number
- 1 Sign "In-hand"
- Marking for the obstacle route

Features...

- The ground should enable the horse be led safely and regularly up the incline
- Length: minimum 10m
- Front width: 2m to 4m
- Slope: 20° to 45°

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out, circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|---|--------------------------|
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Foot outside obstacle route | 0 points |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points-overall for PTV |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

28 – RIDING UP AN INCLINE

Level 1	Slope 20°
Level 2	Slope 30°
Level 3	Slope 30° to 45°
Level 4	Slope 30° to 45°



Equipment...

- 2 red flags, 2 white flags, 1 number
- Marking for the obstacle route

Features...

- Level ground without any steps
- Length: minimum 10m
- Front width: 2m to 4m
- Slope: 20° to 45°

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|-------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside obstacle route | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

29 – LEADING DOWN AN INCLINE

Level 1	Slope 20°
Level 2	Slope 30°
Level 3	Slope 30° to 45°
Level 4	Slope 30° to 45°



Equipment...

- 2 red flags, 2 white flags, 1 number
- 1 Sign "In-hand"
- Marking for the obstacle route

Features...

- Level ground without any steps
- Length: minimum 10m
- Front width: 2m to 4m
- Slope: 20° to 45°

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|---|--------------------------|
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Foot outside obstacle route | 0 points |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |



TREC Ireland

PTV DATA SHEETS

30 – RIDING DOWN AN INCLINE

Level 1	Slope 20°
Level 2	Slope 30°
Level 3	Slope 30° to 45°
Level 4	Slope 30° to 45°



Equipment...

- 2 red flags, 2 white flags, 1 number
- Marking for the obstacle route

Features...

- Level ground without any steps
- Length :minimum 10m
- Front width: 2m to 4m
- Slope: 20° to 45°

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.

Effectiveness faults...

- Break in forward motion, change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|-------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside obstacle route | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)

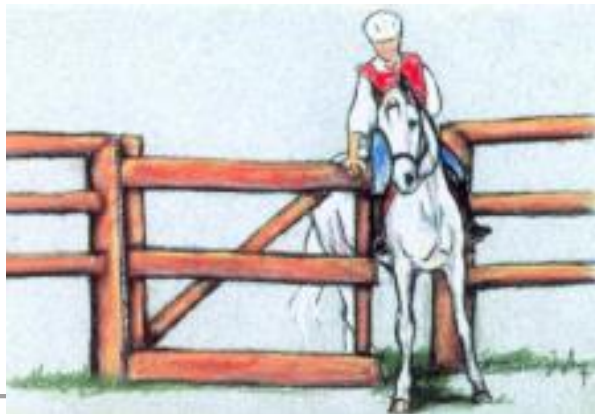


TREC Ireland

PTV DATA SHEETS

31 - GATE

Level 1	Same for all levels
Level 2	Same for all levels
Level 3	Same for all levels
Level 4	Same for all levels



Equipment...

- 1 red flag
- 1 white flag
- 1 number
- 1 gate in metal tube, or wood, etc.

No part of the gate should stick out from the frame. The gate must swing freely in both directions.

Features...

The rider must open and close the gate while remaining on horseback. The rider must not let go of the gate, however changing hands without releasing the gate is allowed.

- Height: around 1.2 m
- Width: around 2 m

Objectives...

Demonstrate the correct approach of the rider and willingness and correct movement of the horse.

Effectiveness faults...

- Letting go of the gate
- Refusal including stepping back before the obstacle
- Running out
- Circling
- Rectified error of course

Style evaluation...

- Horse does not touch the gate
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

32 – RIDDEN REIN BACK

Level 1	Length 2m, Width 1m
Level 2	Length 3m, Width 1m
Level 3	Length 4m, Width 0.8m
Level 4	Length 4m, Width 0.8m



Equipment...

- 2 red flags, 2 white flags
- Material for marking the rein back zone
- 1 number
- 4 poles 4m long, fixed to the ground

Features...

- Reining back for 2m to 4m in a corridor made of bars fixed to the ground.
- Level ground
- Length of corridor: 8m
- Width: 0.8m to 1.0m

Objectives...

Rider must show the obedience of the horse at reining back and the appropriateness of the actions of the rider. Judging will commence when the horse's front feet are over the front line and finish when both horse's front feet are behind the finish line. Touching the bars before and after the reining back zone is not counted (unless a foot is in the zone). Only the rein back is evaluated. The horse can enter and leave the obstacle in any gait. The rider may rein back without stirrups.

Effectiveness faults...

- Touching bars
- Break in horse's motion, change of gait
- Refusal or running out, circling
- Reining back before the obstacle
- Rectified error of course

Style evaluation...

- Regular backward motion, horse and rider maintain balance at all times
- Discreet rider aids, good rider position, over the stirrup and light

Penalties...

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Stepping outside bars | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

33 - SLALOM

Level 1	6 posts 6.0m apart	Gait: Walk, Trot, Canter
Level 2		
Level 3	6 posts 6.0m apart	Gait: Trot, Canter
Level 4	6 posts 5.0m apart	



Equipment...

- 6 posts
- Marking equipment: sand, paint etc.
- 2 red flags
- 2 white flags
- 1 number

Features...

- A slalom course through 6 posts placed into the ground in a straight in a line
- Distance between the posts: 5m to 6m
- Height: around 2m
- Width of route: 4m
- Starting and finishing gate: 4m from start and finish post

Objectives...

Ride through the slalom course without touching the posts while keeping to the initially chosen gait.

Effectiveness faults...

- Touching the posts
- Break in forward motion, change of gait
- Running out, circling
- Refusal including stepping back
- Rectified error of course

Choice of gait...

- Walk (only Level 1 and Level 2)
- Trot
- Canter

Level 3 and Level 4 can't choose "Walk".

Where there is a change of the gait the obstacle is marked at the lowest gait. Resumption of initial gait is not acknowledged.

Penalties

- | | |
|-----------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside the obstacle route | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulty, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

34 – TREE TRUNK

Level 1	Height: 0.6m
Level 2	Height: 0.8m
Level 3	Height: 0.9m
Level 4	Height: 1.1m



Equipment...

- 1 red flag
- 1 white flag
- 1 number
- 1 tree trunk or a pile of logs without side branches

Features...

- Firm ground with safe take off and landing
- Height: 0.6m to 1.1m
- Diameter: 0,80m to 1m
- Front width: 3m to 4m

Objectives...

To be ridden to highlight the forwardness of the horse, the correct approach and attitude of the rider allowing control of the horse.

Changes of gait and jumping from a standstill are allowed.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion and impulsion
- Good rider position, over the stirrups and light
- Horse and rider maintain balance at all times
- Horse moving in a straight line
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

35 – IN HAND TREE TRUNK

Level 1	Height: 0.3m
Level 2	Height: 0.4m
Level 3	Height: 0.6m
Level 4	Height: 0.6m



Equipment...

- 1 red flag
- 1 white flag
- 1 number
- 1 sign "In-hand"
- 1 trunk or a pile of logs without side branches

Features...

- Firm ground with safe take off and landing
- Height: 0.3m to 0.6m
- Front width: 3m
- A route may be provided for the rider on the side, this must not be taken by the horse

Objectives...

- Demonstrate the correct approach of the rider and willingness of the horse.
- Changes of gait and jumping from a standstill are allowed.

Effectiveness faults...

- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Horse and rider maintain balance at all times
- Horse moving in straight line
- Discreet rider aids

Penalties

- | | |
|---|---------------------------------|
| • Brutality | -5 points |
| • Dangerous method | -5 points |
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

36 – HORSE TRAILER

Level 1	Same for all levels
Level 2	Same for all levels
Level 3	Same for all levels
Level 4	Same for all levels



Equipment...

- 1 Horse Trailer with front ramp, connected to vehicle and with central partition removed
- 2 red flags
- 2 white flags
- 1 number

Features...

- Leading the horse in and out of a trailer
- The horse must be loaded from the rear and unloaded at the front

Objectives...

Demonstrate the correct approach of the rider and willingness of the horse.
The obstacle must be negotiated in walk.

Effectiveness faults...

- Break in forward motion including change of gait
- Running out
- Circling
- Refusal including stepping back
- Rectified error of course

Style evaluation...

- Regular forward motion
- Rider leading on a loose rein
- The horse's muzzle not ahead of the rider's shoulder line
- Good position of the rider in relation to the horse
- Horse and rider maintain balance at all times
- Discreet rider aids

Penalties

- | | |
|---|------------|
| • Brutality | - 5 points |
| • Dangerous method | -5 points |
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Fall of horse or rider | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



TREC Ireland

PTV DATA SHEETS

37 – IN-HAND REIN BACK



Level 1	Length 2m, Width 1m
Level 2	Length 2m, Width 1m
Level 3	Length 3m, Width 0.8m
Level 4	Length 3m, Width 0.8m

Equipment...

- 2 red flags, 2 white flags
- Material for marking rein back zone
- 1 number
- 4 poles 4m long, fixed to the ground
- 1 sign "In-hand"

Features...

- Reining back for 2m to 3m in a corridor made of bars fixed onto on the ground.
- Level ground
- Length of corridor: 6 m
- Width: 0.8m to 1.0m

Objectives...

Rider must show the obedience of the horse at reining back and the appropriateness of the actions of the rider. **All aids are accepted if they are discreet.** Judging will commence when the horse's front feet are over the front line and finish when both horse's front feet are behind the finish line. Touching the bars before and after the reining back zone is not counted (unless a foot is in the zone). Only the rein back is evaluated.

Effectiveness faults...

- Touching bars
- Break in horse's motion
- Refusal, running out, circling
- Reining back before the obstacle
- Rectified error of course

Style evaluation...

- Regular backward motion, • ~~Natural aids only allowed~~
- Discreet rider aids
- **Horse moving straight**

Penalties...

- Flapping stirrup(s), reins not over the head of the horse -1 points
- Brutality, • Dangerous method -5 points
- Foot outside bars 0 points overall
- Fall of Rider (score as dangerous method) -5 points
- **Fall of the horse** **0 points** overall for PTV



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PTV DATA SHEETS

38 – THE SHAMROCK

Level 1	Gait: Walk, Trot, Canter
Level 2	
Level 3	Gait: Trot, Canter
Level 4	



Equipment...

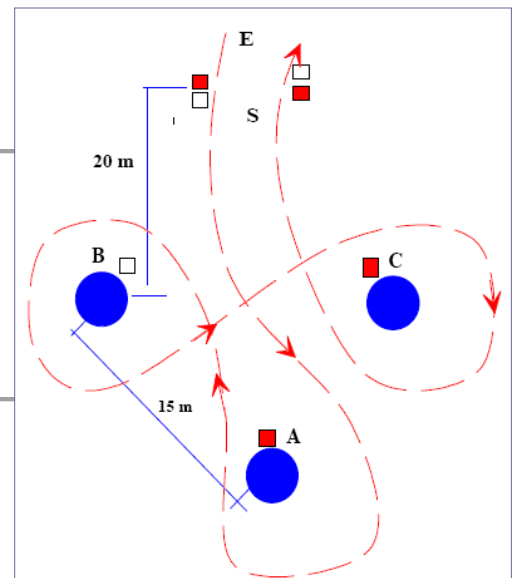
- 2 red flags and 2 white flags, 1 number
- 3 large barrels of 1.3m height minimum
- 3 letters and 3 flags (2 red and 1 white)

Features...

- The shamrock consists of 3 loops around barrels in the order of the letters on the barrels.
- Distance between the barrels: 15m
- Distance from the entrance gate to the line between barrel B and barrel C: 20m.

Effectiveness faults...

- Touching a barrel
- Change of gait including break in forward motion
- Running out, circling
- Refusal including stepping back
- Rectified error of course



Objectives...

The rider negotiates the Barrels in order A to C without touching the barrels as shown in the diagram. The barrels are ridden in the order, A from the left to right, B from the right to left and C from the left to right.

Choice of gaits...

- Walk (only Level 1 and Level 2), Trot or Canter

Level 3 and Level 4 can't choose "Walk".

Where there is a change of the gait the obstacle is marked at the lowest gait. Resumption of initial gait is not acknowledged.

Penalties

- | | |
|-------------------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Knocking down one or more barrels | 0 points |



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PTV DATA SHEETS

39 – IN-HAND GATE

Level 1	The same for all levels
Level 2	The same for all levels
Level 3	The same for all levels
Level 4	The same for all levels



Equipment...

- 1 red flag
- 1 white flag
- 1 number
- 1 sign "In-hand"
- 1 gate in metal tube, or wood, etc.

No part of the gate should stick out from the frame. The gate must swing freely in both directions.

Features...

The rider must open and close the gate. The rider must not let go of the gate, however changing hands without releasing the gate is allowed.

- Height: around 1.2m
- Width: around 2m

Objectives...

Demonstrate the correct approach of the rider and willingness and correct movement of the horse.

Effectiveness faults...

- Letting go of the gate
- Refusal including stepping back before the obstacle
- Running out, circling
- Rectified error of course

Style evaluation...

- Horse does not touch the gate
- Regular forward motion
- Rider leading on a loose rein
- Horse follows the movements and turns with the rider
- The horse's muzzle not ahead of the riders shoulder line
- Horse and rider maintain balance at all times
- Discreet rider aids

Penalties

- | | |
|---|---------------------------------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Flapping stirrup(s), reins not over the head of the horse | -1 point |
| • Fall of Rider (score as dangerous method) | -5 points |
| • Fall of the horse | 0 points overall for PTV |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



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PTV DATA SHEETS

40 –SLALOM RIDDEN ONE HANDED

Level 1 & 2	5 posts 8.0m apart	Gait: Walk 1&2 only
Level 3 & 4	5 posts 7.0m apart	Trot, Canter all levels



Equipment...

- 5 posts
- Marking equipment: sand, paint etc.
- 2 red flags
- 2 white flags
- 1 number

Features...

- A slalom course through 4 or 5 posts placed into the ground in a straight in a line
- Distance between the posts: 7m to 8m
- Height: around 2m
- Width of route: 4m
- Starting and finishing gate: 2m from start and finish post

Objectives...

Ride through the slalom course, holding the reins in one hand, without touching the posts while keeping to the initially chosen gait.

Effectiveness faults...

- Touching the posts
- Break in forward motion, change of gait
- Running out, circling
- Refusal including stepping back
- Rectified error of course

Choice of gait...

- Walk
- Trot
- Canter

Level 3 and Level 4 can't choose "Walk".

Where there is a change of the gait the obstacle is marked at the lowest gait. Resumption of initial gait is not acknowledged.

Penalties

• Brutality	-5 points
• Dangerous riding	-5 points
• Fall of horse or rider	0 points
• Foot outside	0 points



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PTV DATA SHEETS

41 – RIDDEN ONE- HANDED CORRIDOR

Level 1	Width: 0.7m	Gait: Walk, Trot, Canter
Level 2	Width: 0.6m	
Level 3 & 4	Width: 0.5m	Gait: Trot, Canter



Equipment...

- 2 red flags
- 2 white flags
- 1 number
- 4 bars of 4m

Features...

- The corridor is marked with bars placed and fixed on the ground
- Length: 8m
- Width: 0.5m to 0.7m

Objectives...

Ride through the corridor, holding the reins in one hand, without touching the bars while keeping to the initially chosen gait.

Effectiveness faults...

- Touching the bars
- Break in forward motion, change of gait
- Running out, Circling
- Refusal including stepping back
- Rectified error of course

Choice of gait...

- Walk (Level 1 & 2)
- Trot
- Canter

Level 3 & Level 4 can't choose "Walk".

Where there is a change of the gait the obstacle is marked at the lowest gait. Resumption of initial gait is not acknowledged.

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |
| • Foot outside | 0 points |



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PTV DATA SHEETS

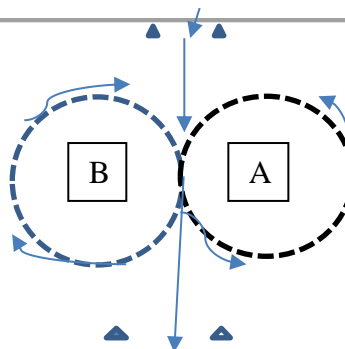
42 ONE HANDED 8 - STYLE

Level 1	4m-15m apart
Level 2	
Level 3	2m-15m apart
Level 4	



Equipment...

- 2 red flags and 2 white flags,
- 2 barrels of 1m height minimum
- 1 number
- Letters A and B
- 2 flags, 1 red and 1 white



Features...

- Two barrels spaced minimum 2m and maximum 15m apart
- An entrance gate at minimum 2m and maximum 10 m from the line of the barrels
- An exit gate 4m wide at 2m to 10m from the line of the barrels

Effectiveness faults...

- Touching a barrel
- Break in forward motion, change of gait
- Running out, circling
- Refusal including stepping back
- Rectified error of course

Objectives...

The rider negotiates the barrels as shown in the diagram holding the reins in one hand and without touching the obstacles.

The obstacles are ridden in the order specified by the Chef de Piste.

Style Evaluation...

- Regular forward motion
- Well-shaped circles
- Good rider position
- Horse and rider maintain balance at all times
- Discreet rider aids

Penalties

- | | |
|---|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Change of hand or touching reins with free hand | 0 points |
| • Fall of horse or rider | 0 points |
| • Knocking down one or more barrels | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)



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PTV DATA SHEETS

43 – TICKET PUNCH

Level 1	Same for all levels
Level 2	Same for all levels
Level 3	Same for all levels
Level 4	Same for all levels

Equipment...

- 1 red flag
- 1 white flag
- 1 number
- Marking equipment e.g. sand or paint etc.
- One tree / bush / jump stand / etc on which to suspend ticket punch.
- One ticket punch (orienteering clicker type)

[Note – if no orienteering clicker is available, a pen can be suspended on a string as specified and the rider then signs or marks the card instead of punching it.]

Features...

- A marked area at least **4.5m** long and 2m wide containing a suspended ticket punch
- The area must start at least **2m** before the punch and extend for at least **2m** after it.
- These dimensions are the **MINIMUM** size permitted. Course builders are encouraged to make the obstacle larger if space allows.
- The punch should be suspended at a height of approximately 1.5-2m using a string of at least 70cm long.
- The punch must be positioned fully within the marked area, though it can be in the centre or at the side of the area.
- A natural or manmade object may be used to suspend the punch, provided it is stable and strong enough to support the punch for the duration of the level/class.
- The rider can be required to punch the card from the near or off side, or it can be left to their choice.

Objectives...

The rider must punch the card using the ticket punch suspended within the area.

Effectiveness faults...

- Running out or circling before entering the obstacle
- Refusal including stepping back
- Rider letting go of punch or string before card has been punched
- Horse moving one or more feet while the rider punches the card (each movement = 1 fault)

The gait that the horse enters and leaves the obstacle is not fixed

Style evaluation...

- Calmness and obedience of the horse
- Lightness, balance and accuracy of the rider
- Discreet rider aids

Penalties

- | | |
|--------------------------|-----------|
| • Brutality | -5 points |
| • Dangerous riding | -5 points |
| • Fall of horse or rider | 0 points |

Obstacle illustrations courtesy of Veronique de Saint Vaulry, (www.saintvaulry.com)

