<u>NSW Begularity Ghampionship</u> <u>Scoring System</u>

NSW Regularity Championship



How the NSW Regularity Championship is scored

- A. The scoring system works on an average bonus/penalty point system per completed lap.
- B. A driver obtains points by completing laps close to their nominated time.
- **C.** Penalty points will be deducted for a time breakout (0.7501 seconds faster than nominated time) and as required by the stewards for other infractions.
- D. The total accumulated points are then divided by the number of completed laps.

Following the practice sessions each driver will nominate a regularity time (this can be expressed down to 1/1000th of a second (0.001 second).

For every lap completed within each heat, points will be allocated as follows:

- +5 points within 0.2500 seconds of nominated time
- +3 points within 0.2501 to 0.5000 second of nominated time
- +2 points within 0.5001 to 0.7500 seconds of nominated time
- +1 point for 0.7501 to 1.0 seconds slower than nominated time
- 0 points for any other lap time
- -3 points for 0.7501 to 0.999 seconds faster than nominated time
- -5 points for 1.000 seconds or more faster than nominated time
- Other penalties as applied by the stewards of the meeting such as driving violations etc

For clarification, a time that is exactly 0.2500 seconds from the nominated time will receive 5 points. A time within 0.2501 seconds will receive 3 points. The times stated above are inclusive for the points.

The out lap and the in lap are not considered laps for either points or for heat laps. Laps are only counted from the time the vehicle crosses the control line on the track after entering the circuit to the last time it crosses the control line on the track before leaving the circuit on any single stint.

Each driver's points total is divided by their completed laps to obtain an average points scored per completed lap. This means that all entrants have exactly the same opportunity to win. An entrant that completes more laps does not have a better chance of winning because they have more laps to accumulate points.

A car that pits during a heat will have their score divided by the highest number of laps completed by other drivers in that heat.

The intent is for drivers to continue competing throughout the day of the event and championship.

The winner of each event will be the driver with the highest average number of points per completed lap (bonus points minus any penalty points divided by completed laps) at the end of the event while also satisfying the above finishing conditions

NSW Regularity Championship scoring system continued

Scoring by round:

The series will be contested over 6 rounds throughout 2021.

- A. Each driver's points from each heat will be totaled.
- **B.** Positions after each 20min heat will be scored as:
 - 1^{st} 100 points 2^{nd} 98 points 3^{rd} 97 points 4^{th} 96 points
 - 5th 95 points

Points will continue dropping by 1 point until all competitors are scored

C. Positions after each 15min heat will be scored as:

 1^{st} 75 points 2^{nd} 73 points 3^{rd} 72 points 4^{th} 71 points 5^{th} 70 points

Points will continue dropping by 1 point until all competitors are scored

- D. Point score per event will be determined by the event format.
- E. A perfect score at any round will be 300 points.