



Domestic Rules Guidance

August 2016

The Rules of the Game (2016 edition) are set by the International Netball Federation (INF) and should be referred to together with INF Match Protocols dated January 2016.

The England Netball (EN) Netball Superleague will be played to INF Rules with no exceptions.

EN has produced this Domestic Rules Guidance to provide acceptable adaptations of the INF Rules for domestic leagues / competitions, which takes account of our legal responsibilities, our duty of care and our objective to establish an inclusive, safe, fair and inspiring sporting environment that contributes to a high quality participant experience at all times.

This guidance is provided for all involved in netball in England including players, coaches, match and technical officials. Everyone involved in a match has a collective responsibility to apply and adhere to the rules of the game. The guidance has considered a range of cultural needs and medical conditions.

The most current version of the Domestic Rules Guidance is published through the EN website (www.Englandnetball.co.uk). In the event of queries or complaints about the interpretation of the rules, reference will be made to the INF Rules, INF Match Protocols and EN Domestic Rules Guidance.

Please direct any questions regarding the New INF Rules or England Netball Domestic Rules Guidance to rules@Englandnetball.co.uk

Rule Number	INF Rules Reference as per 2016 INF Rule Book	Domestic Guidance			
		National Competition	Regional Competition	County Competition	Local Competition, Tournaments & Community Delivery
3	Technical Specifications				
3.1.1	<p>INF RULE 3.1.1 COURT The court is rectangular in shape and is level and firm. The surface should be wooden (preferably sprung wooden) but may consist of other material provided that it is safe to play on.</p> <ul style="list-style-type: none"> (i) The two longer sides are called side lines and measure 30.5 m (100 ft). (ii) The two shorter lines are called goal lines and measure 15.25 m (50 ft). (iii) Two lines parallel to the goal lines divide the court into three equal areas. These lines are called transverse lines. The middle area is called the centre third and the two end areas are the goal thirds. (iv) A circle 0.9 m (3 ft) in diameter is located in the centre of the court. This is called the centre circle. (v) A goal circle is located at each end of the court, This is a semi-circle of radius 4.9 m (16 ft) whose centre is the mid-point of the outside of the goal line. (vi) All lines (preferable white) are 50 mm (2 in) wide and are part of the court area they outline. 	As per INF Rule 3.1.1	Indoor - As per INF Rule 3.1.1 Outdoor – Other material that is safe to play on. Refer to EN Performance Requirements for Netball Surfaces. https://www.englandnetball.co.uk/app/uploads/2016/04/Requirements-for-netball-surfaces.pdf		
3.1.2 & 3.1.3	<p>INF RULE 3.1.2 – COURT SURROUND The court surround is rectangular in its outer shape and it surrounds the court. The distance between the edge of the court surround and the goal lines and side lines is 3.05 m (10 ft).</p> <p>INF RULE 3.1.3 FIELD OF PLAY. The field of play is rectangular in shape and consists of the court and the court surround. During play only on-court players and umpires are permitted in the field of play.</p>	Ideally 3.05 m run off. Recommended minimum run off to be 1.5 m to the side of the court and 2 m to the back of the court. Team Bench and Officials Bench to be located where safe and not impeding the Match Officials. (See diagrams on next page for examples of where the Team Benches and Officials Bench may be positioned)			
3.1.4	<p>INF RULE 3.1.4 PLAYING ENCLOSURE</p> <ul style="list-style-type: none"> (i) A bench zone is located immediately adjacent to the field of play. The official bench, umpires' bench and team benches are all located on one side of the court in the bench zone. (ii) The playing enclosure consists of the field of play and the bench zone. Entry to the playing enclosure during a match is limited to those persons with official event accreditation. (iii) If desired, an equivalent zone on the opposite side of the court may also be included in the playing enclosure. This zone is to be used by media and other technical officials as needed. 	Preferably as per INF Rule 3.1.4 In venues where this cannot be complied with, the following examples are suitable alternatives. Option A - Place the Official Bench (OB) and the Home Team Bench (HTB) on the same side, with the Away Team Bench (ATB) diagonally opposite the Home Team Bench. Option B - Place the OB and the ATB on the same side, with the HTB diagonally opposite.			

INF RULE 3.1 COURT AND RELATED AREAS

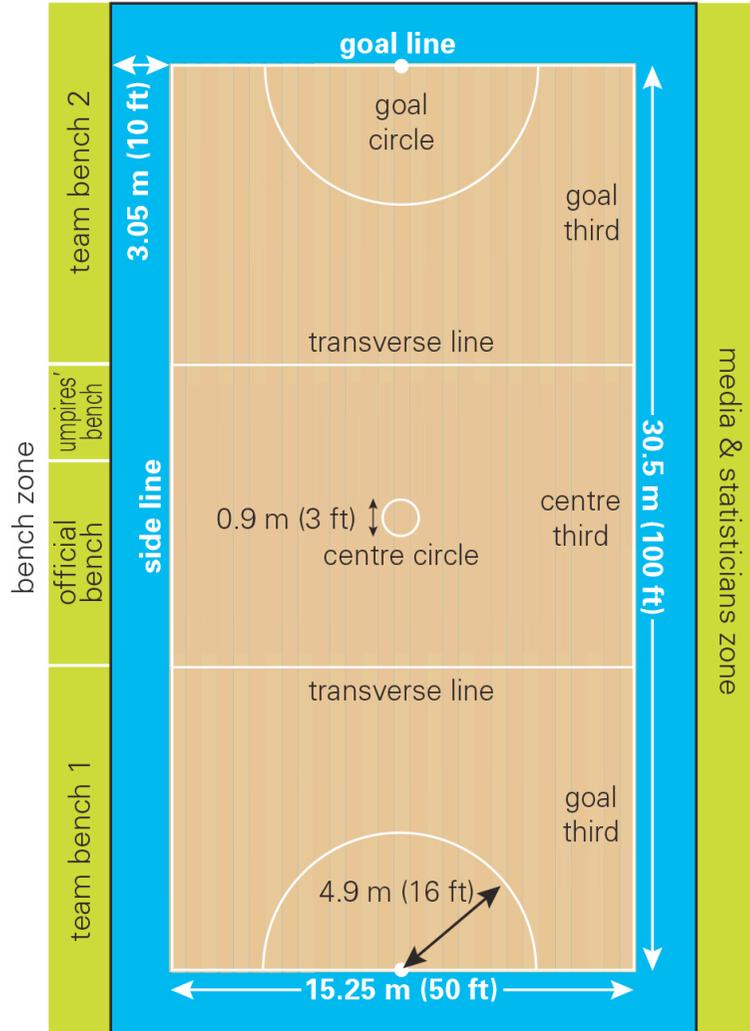
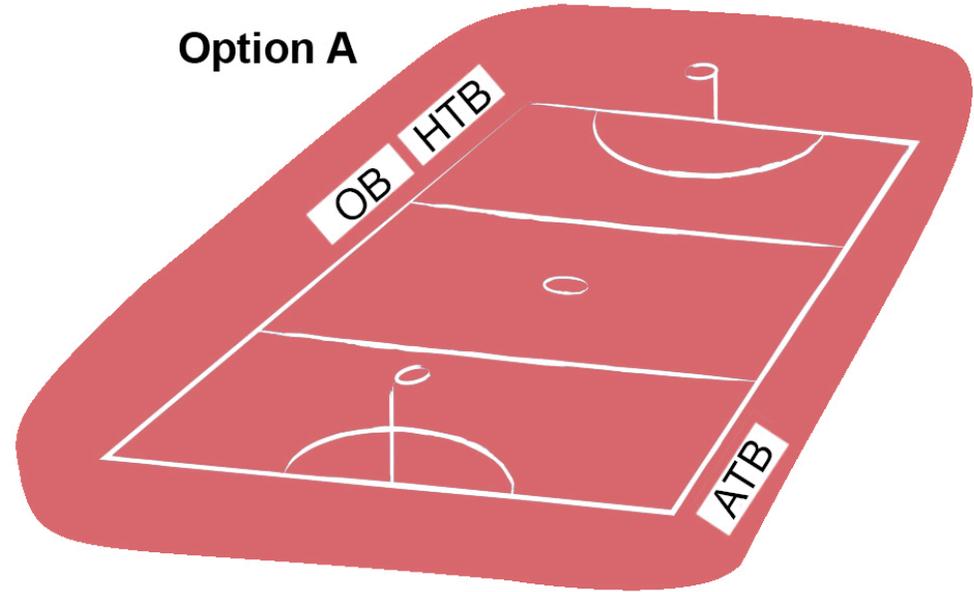
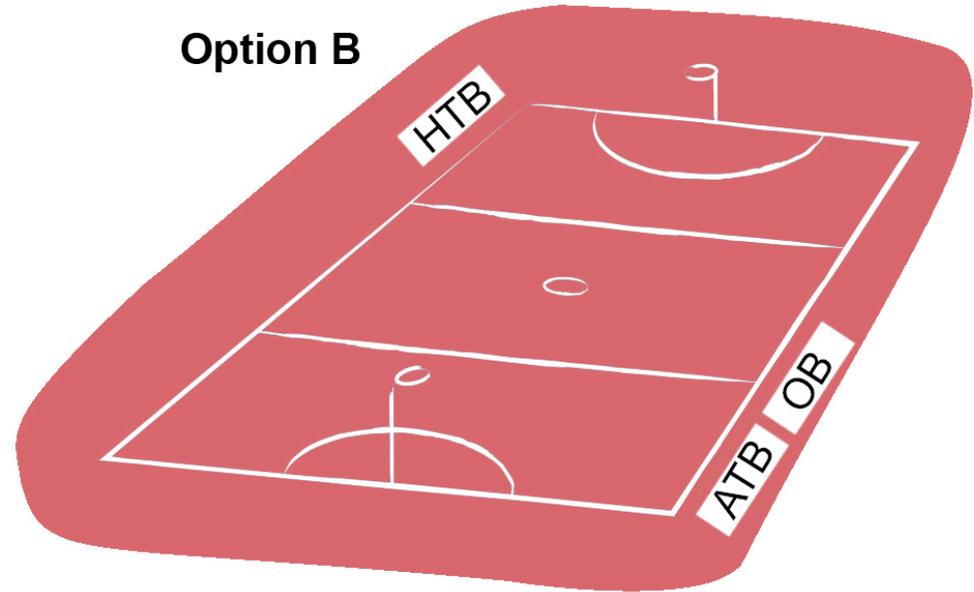


Image courtesy of INF Rule Book 2016

Option A



Option B



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3.2	<p>INF RULE 3.2 GOALPOSTS</p> <p>A goalpost is placed at the mid-point of each goal line. It consists of the following:</p> <ul style="list-style-type: none"> (i) A vertical metal pole 65-100 mm (2.5-4 in) in diameter and 3.05 m (10 ft) high. The pole is: <ul style="list-style-type: none"> (a) Inserted in the ground or sleeved beneath the floor so when it is knocked there is a minimal amount of movement and it remains stable (b) Placed so the back of the pole is at the outside edge of the goal line (c) Covered with padding of uniform thickness not more than 50 mm (2 in) thick and extending the full length of the pole (ii) A horizontal metal ring of steel rod 15 mm (5/8 in) in diameter with an internal diameter of 380 mm (15 in) (iii) A horizontal metal bar of length 150 mm (6 in), projecting from the front edge at the top of the pole, to which the ring is attached (iv) A net (preferably white) fitted to the ring, clearly visible and open at top and bottom. 	<p>Goalpost - Preferably as per INF Rule 3.2 Exceptionally, where safe a sunken or floor fixed, free standing post and a Risk Assessment has been undertaken.</p> <p>For High 5 - Where adjustable poles are used, the pole length is altered to the required length of 2.74 m (9 ft). Where the pole is of a fixed length the ring is to be lowered to the required height 2.74 m (9 ft).</p> <p>Goalpost Padding - Preferably as per INF Rule 3.2 (i) (c) - where non-regulation posts are used then the padding (if available) must extend as high as possible up the pole</p> <p>Net - Preferably as per INF Rule 3.2 (iv).</p>			
3.3	<p>INF RULE 3.3 BALL</p> <ul style="list-style-type: none"> (i) The match ball which is spherical in shape: <ul style="list-style-type: none"> (a) Measures 690-710 mm (27-28 in) in circumference and weighs 400-450 g (14-16 oz) (b) Is made of leather, rubber or suitable synthetic material (c) Is inflated to a pressure of 76-83 kPa (11-12 psi). (ii) The same match ball is used throughout a match. A spare ball must be at the official bench and the umpire may order its use in the event of damage to the match ball or blood on the ball. (iii) The umpires check all match balls before play starts. 	<p>Preferably as per INF Rule 3.3 Alternatively a size 5 ball, which is suitably inflated.</p> <p>For High 5 - Size 4 ball, which is suitably inflated.</p> <p>Where no official match ball is provided the following guidance applies: The home team is responsible for providing the match ball and the away team shall supply the reserve match ball.</p> <p>Where matches are played at a central venue and the balls have not been provided by the event organiser: The first named team on the schedule is deemed to be the home team. The teams will toss to see which ball will be used throughout the match (the toss for the match ball is additional to the toss for the Centre Pass). The home team will toss the coin and the away team will call heads or tails. The team winning the toss will use their ball.</p>			

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4	Match Duration				
4.1	<p>INF RULE 4.1 MATCH LENGTH</p> <p>(i) A match consists of four quarters, each of 15 minutes playing duration, with an interval of 4 minutes between the first-second and third-fourth quarters. The half time interval is 12 minutes (except, with the agreement of the event organiser and both teams, half-time may be 8 minutes).</p> <p>(ii) Teams change ends each quarter.</p> <p>(iii) A period of play must not exceed the specified playing time, except that if a team is awarded a penalty pass in its attacking goal circle before the timekeeper signals the end of play, the penalty pass must be taken before play is ended.</p> <p>(iv) An interval may be extended by the umpires for an emergency</p>	<p>Preferably as per INF Rule 4.1</p> <p>Exceptionally as per Rule 15.3</p> <p>(i) Quarters may be of a shorter length</p> <p>(ii) Intervals may be of a shorter length</p>	<p>Preferably as per INF Rule 4.1</p> <p>Exceptionally as per Rule 15.3</p> <p>(i) Time may be played in halves rather than quarters and these may vary in length up to a maximum of 20 minutes</p> <p>(ii) Quarters may be of a shorter length</p> <p>(iii) Intervals may be of a shorter length</p>		
4.2	<p>INF RULE 4.2 EXTRA TIME</p> <p>Before a match begins the event organiser may advise teams and umpires that, in the event that scores are tied at full-time, extra time will be played to determine a winner. The length of each half will also be specified. The following procedure will apply:</p> <p>(i) There is an interval of 4 minutes at the end of full time</p> <p>(ii) Extra time consists of two halves of equal length, not exceeding 7 minutes each, with a half-time interval of 1 minute. Teams change ends at half-time</p>	<p>Preferably as per INF Rule 4.2.</p> <p>Exceptionally as per Rule 15.3 (iv) Extra time requirements may be varied.</p>			

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5	Match Personnel				
5.1.1	<p>INF RULE 5.1.1 PLAYERS</p> <p>(i) During a match players must wear:</p> <p>(a) Registered playing uniform and suitable footwear (spiked soles are not allowed)</p> <p>(b) Playing position initials 150 mm (6 in) high which must be clearly visible and worn above the waist, front and back.</p> <p>(iii) The playing positions and initials are: Goal Shooter (GS), Goal Attack (GA), Wing Attack (WA), Centre (C), Wing Defence (WD), Goal Defence (GD) and Goal Keeper (GK).</p> <p>(iv) All players have specified areas of the court where they are allowed to play (see page 21 of INF Rules book).</p> <p>(v) Players may not wear anything that could endanger themselves or other players, specifically:</p> <p>(a) No adornment or jewellery may be worn other than a wedding</p>	As per INF Rule 5.1.1	<p>The priority must be to encourage increased participation in Netball, while being sensitive to religious practices, cultural differences, health and well-being issues, for example, climatic weather conditions with due regard to the safety of all participants.</p> <p>Players Uniform - As per INF Rule 5.1.1.(i) Exceptionally non-registered playing uniform may be worn. There is no intention to debar players from wearing tracksuits and clothing that reflect the uniform and colours of a club. Umpires should act responsibly and sensitively in checking that the players' uniform reflects both the INF Rules and EN Domestic Rules Guidance. Umpires should therefore use common sense when applying the rules in the local leagues.</p> <p>Gloves: No form of glove should normally be worn when playing Netball. However EN recognises its responsibility for duty of care to all players playing Netball, particularly outside and within school and junior competition. In extreme weather or climatic conditions, or with a medical condition, gloves may be worn. If for medical reasons gloves are required, then on production of an appropriate medical certificate/letter, a local league, County, Region or EN should allow gloves to be worn. The player should ensure that the gloves do not endanger other players' safety and the player must ensure that they have appropriate personal liability insurance. Gloves should be plain, soft leather or micro fibre (e.g. Neoprene) which are manufactured without seams (or with internally sewn seams) and have no abrasive materials including but not limited to zippers, Velcro, metallic or plastic fasteners. Umpires are reminded that they still need to be satisfied that any gloves worn do not present an obvious hazard to other players. Umpires must also check fingernails conform to Rule 5.1.1 (v) (c) Fingernails must be short and smooth</p> <p>Head Coverings: A player may wear a hat / head covering. They should ensure that the material used for the head covering is soft and without embellishments, which might constitute a danger to any other player on the court, and with potential flowing/flapping edges held securely around the neck or tucked into the shirt collar. It should be as neat and secure as possible. Headbands that meet the requirements as above should be allowed. Peaks, baseball or tennis type caps do not meet the requirements and are not allowed.</p> <p>Eyewear: If a player/coach/official has to wear glasses for medical reasons then she/he is fully insured from an EN point of view, but the glasses are not insured. Sunglasses should not normally be worn when participating in netball activities. However, sunglasses may be worn for genuine</p>		

	<p>ring which must be covered with tape</p> <p>(b) A medical alert bracelet may be worn provided it is covered with tape</p> <p>(c) Fingernails must be short and smooth</p> <p>(d) Hair must be suitably tied back.</p> <p>(vi) Role of Captain:</p> <p>(a) Before the match starts, the two captains toss for choice of goal end or first centre pass and notify the scorers and the umpires of the result</p> <p>(b) The captain has the right to approach the umpires during an interval for clarification of any rule. Any player/s for whom the clarification is relevant may accompany the captain</p> <p>(c) The umpires may request the captain to speak to any on-court player/s whose behaviour is causing concern</p> <p>(d) In the event that the captain is not on the court, an on-court captain will be advised to the umpires.</p>	<p>medical reasons when participating in recognised and authorised EN activities. If sunglasses are required for genuine medical reasons, then an appropriate medical certificate must be supplied to EN (or the appropriate League, County or Region).</p> <p>Jewellery / adornments and medic alerts: It is the individual's responsibility to ensure that they comply with the INF Rule 5.1.1 (iv). Dermal piercings (that are located below the skin and cannot be easily removed) and flat religious bracelets (which are not to be removed for religious and / or cultural reasons) are to be suitably covered with padding / tape as necessary to prevent injury to others.</p> <p>Hair: Hair should be suitably tied back whilst participating in Netball and any hair accessory that is used should not pose any risk to any individual.</p> <p>Medical aids: Players wearing medical aids to protect injury or post surgery and who are prepared to take the risk of playing, may take the court provided the medical aid is covered adequately thus preventing no obvious hazard to other players. Such players are advised to ensure that they have appropriate personal liability insurance coverage. Any medical aid must be approved by a qualified medical practitioner especially when returning to Netball from injury and have an appropriate medical certificate/letter. The medical aid must be 'flexible' form and not inhibit movement for the individual. The wearing of ankle braces do not apply to these medical aid guidelines therefore can be worn.</p>
	<p>Pregnancy – EN recommends that individuals (player, coach, umpire) if pregnant should only participate with approval from their doctor and in accordance with any guidelines issued by EN. Neither EN, nor the club will be held liable for any pregnant individual participating in recognised and authorised activity should the expectant mother suffer a miscarriage or permanent damage to herself and / or unborn child as a result of participating. The EN Personal Accident cover will not provide any benefit for injury, loss or expense due to pregnancy, childbirth, miscarriage or any consequence thereof. For example, if an 'Insured Person' who is pregnant is involved in an accident (not pregnancy related) and suffers a broken leg then, subject to claims validation, EN would pay any broken bones benefit, the Hospital Confinement benefit and Temporary Total Disablement benefit due under the Personal Accident Insurance Policy resulting from this injury. However, if the absence or hospital stay is prolonged as a direct result of pregnancy, pregnancy complications or even early childbirth then this would not be covered. The EN insurance scheme is provided as a Membership benefit and ensures that Affiliated Members (referred to in the Liability insurance documents as 'Registered Participants') and in the Personal Accident documents as an 'Insured Person' are covered for Liability and Personal Accident Insurance, at the level of cover applicable to their category of membership. This document is intended as a guide only - full terms and conditions apply as detailed in the EN insurance policy documents, in association with EN's current Memorandum, Articles, Regulations and Policies. These documents are available to individuals on request by email, or can be downloaded by every member on the downloadable documents in MyNet.</p> <p>Please note this guidance supersedes previous guidance that players, coaches, officials should only participate up until their 12th week of pregnancy.</p>	

5.1.2	<p>INF RULE 5.1.2 TEAM OFFICIALS</p> <p>(i) A team may have up to five team officials. These will include a coach and at least one primary care person.</p> <p>(ii) A primary care person:</p> <p>(a) Must be qualified to diagnose and treat injury or illness (for example, doctor or physiotherapist)</p> <p>(b) Must wear identification as specified by the event organiser (for example an arm band)</p> <p>(c) Must not have any other roles (including as a player)</p> <p>(d) Is permitted on the court during a stoppage for injury/illness of a player or blood issues</p> <p>(e) Must advise the umpires if a player is too ill/injured to be removed from the court within 30 seconds and/or if further assistance is required.</p>	As per INF Rule 5.1.2	<p>Preferably as per INF Rule 5.1.2</p> <p>Exceptionally a primary care person's role can be combined with another team official or player role, subject to competition regulations.</p> <p>Management of an Injury without a primary carer.</p> <p>Before a match starts, a team must identify who is responsible for managing injuries to players in their team, if no suitably qualified Primary carer is present with their team. .</p>
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5.2	<p>INF RULE 5.2 MATCH OFFICIALS</p> <p>The match officials are two umpires and a reserve umpire.</p> <p>(i) The match officials:</p> <p>(a) Wear clothing that is distinct from the teams' playing uniforms and suitable sports footwear</p> <p>(b) Are responsible for ensuring the field of play (including the goalposts) and the ball conform to Rule 3 before play starts and throughout a match</p> <p>(c) Before play starts, check the players off the court to ensure they meet the requirements of Rule 5.1.1 (i) and (iv).</p>	<p>Preferably as per INF Rule 5.2. However a reserve umpire might not always be appointed/available.</p> <p>No changes are allowed to the umpires officiating the match unless 1 or both become injured, then the following should apply:</p> <p>(a) The next best qualified umpire to take over</p> <p>(b) A member of the team who holds an umpiring qualification to take over</p> <p>If no replacement umpire is available, the match will be abandoned and referred to the individual/competition organiser for further guidance.</p>			
5.3	<p>INF RULE 5.3 TECHNICAL OFFICIALS</p> <p>The technical officials are two scorers, two timekeepers and any other officials specified for the event. Only the scorers and timekeepers are seated at the official bench.</p>	<p>As per INF Rule 5.3</p> <p>Umpires will not keep score, or time the match</p>	<p>Preferably as per INF Rule 5.3</p> <p>Umpires will not keep score, or time the match</p>	<p>Preferably as per INF Rule 5.3</p> <p>Exceptionally minimum requirement of 2 scorers and 1 timekeeper</p> <p>Umpires will not keep score, or time the match</p>	<p>Preferably the minimum number of Technical Officials is one scorer and one timekeeper.</p> <p>At venues where there is central timing there should preferably be a minimum of two scorers</p> <p>Ideally umpires should not keep score, or time the match</p>

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6	Match Procedures				
6.1.1	<p>INF RULE 6.1.1 PROCEDURES FOR CENTRE PASS</p> <p>Play is started with a centre pass at the beginning of each quarter/half and after each goal is scored.</p> <p>(i) The umpires notify the teams when there are 30 seconds and 10 seconds before the start of each quarter/half.</p> <p>(ii) The first centre pass in each quarter/half is started by the umpire controlling the goal end of the team taking the centre pass.</p> <p>(iii) During a quarter/half the centre pass is started by the umpire controlling the goal end where the last goal was scored.</p> <p>(iv) Immediately a goal is signalled both umpires indicate the direction of the next centre pass:</p> <p>(a) If they disagree the umpires seek clarification from the scorer</p> <p>(b) In the event that both umpires indicate the centre pass direction incorrectly, the scorer notifies the umpires.</p> <p>(v) The umpire controlling the centre pass is responsible for penalising any infringements by the centre taking the centre pass and any opponent defending the pass (if a sanction is awarded in the co-umpire's half, the co-umpire assumes control once it is set)</p>	<p>Preferably as per INF Rule 6.1.1</p> <p>Scorers must notify the umpires after a goal is scored and before the centre pass is taken if both umpires are indicating the wrong direction for the centre pass. Umpires can be notified by:</p> <p>(a) Electronic signal</p> <p>(b) Horn</p> <p>(c) Bell</p>	<p>Preferably as per INF Rule 6.1.1</p> <p>Scorers must notify the umpires before the ball enters the goal circle if they consider a wrong centre pass has been taken. The umpires will stop the match, check the centre pass and re-take if necessary with the correct team having the centre pass. If the centre pass was correct, play will resume where play was stopped.</p> <p>Umpires can be notified by</p> <p>(a) Electronic signal</p> <p>(b) Horn</p> <p>(c) Bell.</p> <p>If the wrong centre pass is taken and a goal is scored then no correction can be made to the score, or the 'odds and evens'.</p>		

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8	Starting Play				
8.1.1	<p>INF RULE 8.1.1 FAILURE TO TAKE THE COURT</p> <p>(i) If a team does not have five players present at the start of a quarter / half, the umpires will wait up to 30 seconds for additional player/s to arrive:</p> <p>(a) If the team takes the court within 30 seconds: the offending team will be penalised immediately following the whistle for the centre pass.</p> <p><i>Sanction: Penalty pass taken in centre third by the transverse line at the goal end of the non-infringing team – the whistle is blown to start play then the infringement is penalised. The Centre stands out of play for the penalty pass.</i></p> <p>(b) If the team is not able to take the court within 30 seconds: the umpires will award the match to the opposing team.</p> <p>(ii) If a team delays taking the court after a stoppage when requested by the umpires, the umpires penalise the team for delaying as soon as play resumes. If play was due to restart with a centre pass, the sanction is awarded immediately following the whistle for the centre pass.</p> <p><i>Sanction: Penalty pass that may be advanced unless it disadvantages the non-infringing team – the whistle is blown to start play then the infringement is penalised</i></p>	<p>At the start of the match the following will apply:</p> <p>(a) If a team is late, they have 30 minutes from the published start time to have a minimum of 5 players on court.</p> <p>(b) No team may play a match with less than 5 players; any team with less than 5 players will automatically concede the game.</p> <p>Restarting after an interval or stoppage as per INF rule 8.1.1</p>	<p>Preferably as per INF rule 8.1.1</p> <p>Alternatively time requirements for teams to take to the court at the start of the match can be varied (as per the event regulations).</p> <p>Restarting after an interval or stoppage as per INF rule 8.1.1</p>		

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9	During the Match				
9.3.1	<p>INF RULE 9.3.1 INJURY/ILLNESS OR BLOOD</p> <ul style="list-style-type: none"> (i) The umpires hold time for blood when noticed or for injury/illness when requested by an on-court player (in extreme circumstances the umpires may hold time without a request being made). (ii) The player concerned must leave the court within 30 seconds and receive any treatment off the court. The timekeepers advise the umpires when 10 seconds remain. (iii) Only primary care person/s are permitted on the court to assess the player's medical condition and to assist the player from the court. (iv) In the event that the primary care person/s advise the umpires that the player concerned cannot be removed safely within 30 seconds, the umpires will extend the time for the player to leave court. (v) The umpires may authorise other persons (including team officials) to assist the player to leave the court if needed. (vi) Any blood on the ball or the court must be cleaned before play restarts and any blood-stained clothing replaced. (vii) During the stoppage both teams may make substitutions and/or team changes, provided these are completed within the time allowed for the stoppage by the umpires. (viii) If no substitution is made for the injured / ill player, or for a player who is bleeding, play may resume with the position left vacant. If the player is the centre and no substitute is made, one player must move to play as centre to allow the match to continue. (ix) If the position is left vacant the player concerned or a substitute may subsequently, after advising the umpire, take the court immediately after one of the following: <ul style="list-style-type: none"> (a) A goal has been scored (in this case the player or the substitute must play in the position left vacant). <p><i>Sanction: Free pass where ball was when play stopped - the player is sent from the court until the correct time of entry.</i></p> <ul style="list-style-type: none"> (b) A stoppage for Injury/Illness or Blood. (c) An interval. 	As per INF Rule 9.3.1	Preferably as per INF Rule 9.3.1	In the absence of a qualified primary carer, the person named to the umpires before the start of the match as the person responsible for dealing with injuries for the team must take responsibility for dealing with injured player/s. If an injured player is not able to be safely moved, player/s safety is paramount and common sense must be used. Match timing is stopped during this stoppage as per Rule 9.3.1 (i)	

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13	Game Management				
13.1.2	<p>INF RULE 13.1.2 SUSPENSION</p> <p>The umpire will suspend a player following an official warning for foul play if the player continues to infringe the Rules. In the case of dangerous play or misconduct, a player may be suspended without an official warning if the umpire considers this action is justified.</p> <ul style="list-style-type: none"> (i) The umpire advises the player of the suspension and signals to the official bench that the player has been suspended. (ii) A player who is suspended must immediately leave the court. (iii) While off the court the player is seated at the umpires' bench under the supervision of the reserve umpire. (iv) No substitute is permitted and the suspended player's position is left vacant unless this player is the Centre. In this case one player must move to play as Centre during the suspension. (v) The suspension period of 2 minutes begins when play recommences. Once the suspension period has been completed, the player is able to return to the court at the next break in play (after a goal is scored, during a stoppage or interval, when a sanction is award, a throw in or toss up taken). (vi) The suspended player returns to the original playing position and any player who moved to play as Centre during the suspension returns to the previous playing position. (vii) A suspended player may join the team during any interval that occurs during the suspension but must return to the umpires' bench when play resumes. 	<p>As per INF Rule 13.1.2</p> <p>In addition to INF Rule 13.1.2 - where a player receives 2 suspensions within the stated duration of the competition period or season, they shall be automatically banned from participating for the entirety of the next scheduled fixture. Where this suspension occurs on the final game of the competition, the ban will be in place for the next scheduled fixture of the same competition for the next period or season. All associated paperwork to be completed by the umpires and returned to league / competition organisers.</p> <p>Competition organisers should maintain a record of player suspensions throughout the competition period or season in order to track suspensions.</p>	<p>As per INF Rule 13.1.2</p> <p>Exceptionally where there is no official bench, the suspended player/s must stand to the side and away from the court and not impede any match official. If there are no timekeepers, the Umpire that is not timing the match will time the suspension.</p> <p>In addition to INF Rule 13.1.2 – It is permitted that there can be a consequence for a player receiving multiple suspensions. EN recommend that where a player receives 2 suspensions within the stated duration of the competition period or season, they shall be automatically banned from participating for the entirety of the next scheduled fixture. Where this suspension occurs on the final game of the competition, the ban will be in place for the next scheduled fixture of the same competition for the next period or season.</p> <p>All associated paperwork to be completed by the Umpires and returned to league / competition organisers.</p>		

13.1.3	<p>INF RULE 13.1.3 ORDERING OFF</p> <p>The umpire may order a player off the court for serious misconduct or continued foul play. While this will normally follow a suspension or official warning this is not a prerequisite if the umpire considers such action is justified.</p> <ul style="list-style-type: none"> (i) The umpire advises the player of the ordering off and signals to the official bench that the player has been ordered off. (ii) The player reports to the appropriate team officials on the team bench and takes no further part in the match. (iii) No substitute is permitted and the player's position is left vacant for the remainder of the match. In the event that this player is the Centre, one player must move to play as Centre and the position of this player is left vacant for the remainder of the match 	<p>As per INF Rule 13.1.3</p> <p>In addition to INF Rule 13.1.3— where a player is ordered off in any competition fixture, they shall be automatically banned from participating for the entirety of the next scheduled fixture within the competition. Where this ordering off occurs on the final game of the competition, the ban will be in place for the next scheduled fixture of the same competition for the next period or season. All associated paperwork to be completed by Umpires and returned to league / competition organisers.</p>	<p>As per INF Rule 13.1.3.</p> <p>Where there is no official team bench the 'Ordered off player' must leave the field of play.</p> <p>In addition to INF Rules 13.1.3 – where a player is ordered off in any competition fixture, they shall be automatically banned from participating for the entirety of the next scheduled fixture within the competition. Where this ordering off occurs on the final game of the competition, the ban will be in place for the next scheduled fixture of the same competition for the next period or season. All associated paperwork to be completed by Umpires and returned to league / competition organisers.</p>
13.3	<p>INF RULE 13.3 DISCIPLINE OF TEAM OFFICIALS AND BENCH PLAYERS</p> <p>During play teams officials and bench players must remain at the team bench, except that bench players may leave for a valid reason (such as to warm up)</p> <ul style="list-style-type: none"> (i) During a match team officials and bench players may not: <ul style="list-style-type: none"> (a) Criticise the umpires or their decisions (b) Use offensive, insulting or abusive language and / or gestures (c) Use excessive noise or interruption (d) Encourage foul play by on-court players (ii) Either umpire may hold time and notify the person/s concerned regarding such behaviour The following progression of actions will normally be used: <ul style="list-style-type: none"> (a) Caution (b) Official Warning (c) Order the Person's removal from the playing enclosure. (iii) An official warning may, if appropriate, be advised as applying to all team officials and bench players of the team concerned. 	<p>As per INF Rule 13.3</p> <p>In addition to INF Rule 13.3 – where a Team Official or Bench Player has been ordered from the playing enclosure they shall be automatically banned from participating for the entirety of the next scheduled fixture within the competition. Where this ordering off occurs on the final game of the competition, the ban will be in place for the next schedule fixture of the same competition for the next period or season. All associated paperwork to be completed by the Umpires and returned to league / competition organisers.</p>	

