** PBL: GAME ON!**

 **Within your flexible groupings…**

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**ROLES: Designate who is going to be responsible for various tasks.**

**RESEARCH: What is the purpose? What does it look like? What information is to be**

 **provided? What questions are to be asked? How is it to be distributed?**

**RECORD: Itemize a list of specifics for your final product; materials, resources?**

**RESPOND: Make a plan of action to create your GAME story line. Steps, timeline,**

 **duties, etc… Create! Write a script…produce, direct your game!**

**DELIVER: Present your final product.**

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 Get to it! **You are going to be working together to create a “teaching” GAME using the Learning Objectives and Essential Questions for the chapter – that would be applicable for the setting (time & place) of your topic. Keep in mind your historical context! First, you must TEACH the content! HOW will you teach? How will you assess? that is how you win the game! add a commercial! What about additional marketing and business opportunities?**

 **Scoring Rubric Guidelines: Accuracy, Completeness, Neatness, Originality, Presentation**