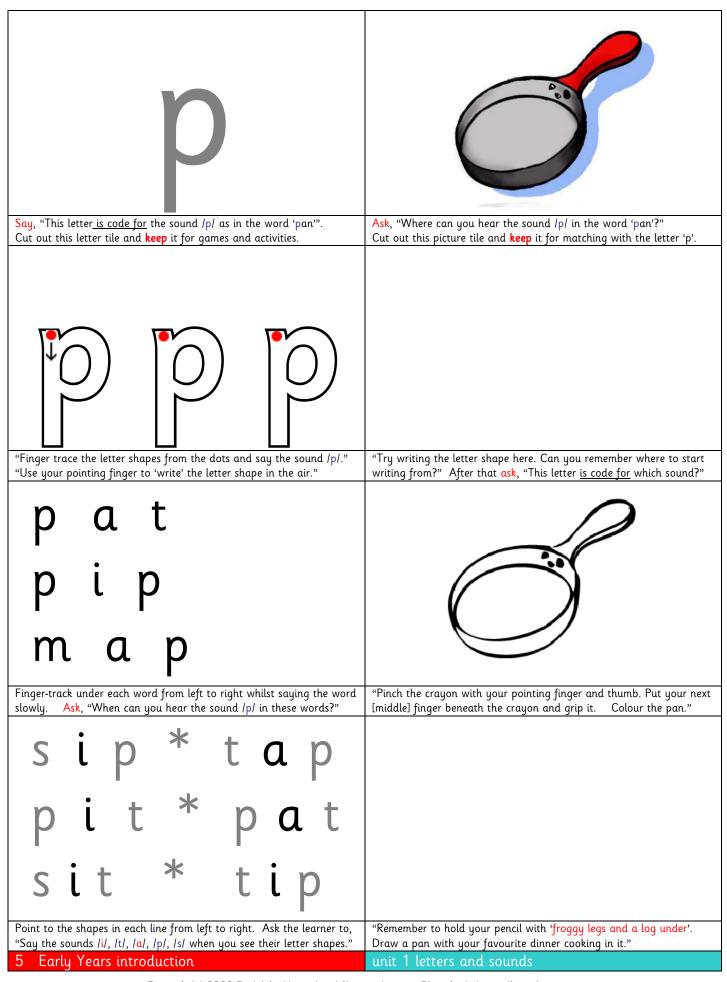
Say to the learner, "This letter is code for the sound /s/ as in the word Ask, "Where can you hear the sound /s/ in the word 'snake'?" Cut out this letter tile and keep it for games and activities. Cut out this picture tile and keep it for matching with the letter 's'. "Finger trace the letter shapes from the dots and say the sound /s/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" After that ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next Ask, "When can you hear the sound /s/ in these words?" [middle] finger beneath the crayon and grip it. Colour the snake." Point to the shapes in each line from left to right. "Remember to hold your pencil with 'froggy legs and a log under'. Ask the learner to, "Say the sound /s/ when you see its letter shape." Draw a snake and then add your own patterns and colours." Early Years introduction unit 1 letters and sounds

Say, "This letter is code for the sound /a/ as in the word 'apple'". Ask, "Where can you hear the sound /a/ in the word 'apple'?" Cut out this letter tile and keep it for games and activities. Cut out this picture tile and keep it for matching with the letter 'a'. "Finger trace the letter shapes from the dots and say the sound /a/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" After that ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next Ask, "When can you hear the sound /a/ in these words?" [middle] finger beneath the crayon and grip it. Colour the apple." Point to the shapes in each line from left to right. Ask the learner to, "Remember to hold your pencil with 'froggy legs and a log under'. "Say the sounds /a/ and /s/ when you see their letter shapes". Draw an apple and then colour it carefully." Early Years introduction unit 1 letters and sounds

Say, "This letter is code for the sound /t/ as in the word 'teddy". Ask, "Where can you hear the sound /t/ in the word 'teddy'?" Cut out this letter tile and keep it for games and activities. Cut out this picture tile and keep it for matching with the letter 't'. "Finger trace the letter shapes from the dots and say the sound /t/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" After that ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next Ask, "When can you hear the sound /t/ in these words?" [middle] finger beneath the crayon and grip it. Colour the teddy." Point to the shapes in each line from left to right. Ask the learner to, "Remember to hold your pencil with 'froggy legs and a log under'. "Say the sounds /t/, /a/ and /s/ when you see their letter shapes". Draw a teddy and then colour it carefully." Early Years introduction unit 1 letters and sounds

Say, "This letter is code for the sound /i/ as in the word 'insect'". Ask, "Where can you hear the sound /i/ in the word 'insect'?" Cut out this letter tile and keep it for games and activities. Cut out this picture tile and keep it for matching with the letter 'i'. "Finger trace the letter shapes from the dots and say the sound /i/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" After that ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next Ask, "When can you hear the sound /i/ in these words?" [middle] finger beneath the crayon and grip it. Colour the insect." Point to the shapes in each line from left to right. Ask the learner to, "Remember to hold your pencil with 'froggy legs and a log under'. "Say the sounds /i/, /t/, /a/ and /s/ when you see their letter shapes". Draw an insect next to a leaf." Early Years introduction unit 1 letters and sounds



Say, "This letter is code for the sound /n/ as in the word 'net'". Ask, "Where can you hear the sound /n/ in the word 'net'?" Cut out this letter tile and keep it for games and activities. Cut out this picture tile and keep it for matching with the letter 'n'. "Finger trace the letter shapes from the dots and say the sound /n/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" After that ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next slowly. Ask, "When can you hear the sound /n/ in these words?" [middle] finger beneath the crayon and grip it. Colour the net." Point under the letters in each word from left to right. "Remember to hold your pencil with 'froggy legs and a log under'. Ask the learner to, "Say the sounds. Can you hear a word?" Draw a net with you throwing a ball in it." Early Years introduction unit 1 letters and sounds

Say, "This letter is code for the sound /k/ as in the word 'cat'". Ask, "Where can you hear the sound /k/ in the word 'cat'?" Cut out this letter tile and keep it for games and activities. Cut out this picture tile and keep it for matching with the letter 'c'. "Finger trace the letter shapes from the dots and say the sound /k/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" After that ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next slowly. Ask, "When can you hear the sound /k/ in these words?" [middle] finger beneath the crayon and grip it. Colour the cat." Point under the letters in each word from left to right. "Remember to hold your pencil with 'froggy legs and a log under'. Ask the learner to, "Say the sounds. Can you hear a word?" Draw a cat curled up on cushion." Early Years introduction unit 1 letters and sounds

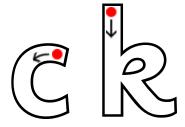
Say, "This letter is code for the sound /k/ as in the word 'kit'". Ask, "Where can you hear the sound /k/ in the word 'kit'?" Cut out this letter tile and keep it for games and activities. Cut out this picture tile and keep it for matching with the letter 'k'. "Finger trace the letter shapes from the dots and say the sound /k/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" After that ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next slowly. Ask, "When can you hear the sound /k/ in these words?" [middle] finger beneath the crayon and grip it. Colour the kit." Point under the letters in each word from left to right. "Remember to hold your pencil with 'froggy legs and a log under'. Ask the learner to, "Say the sounds. Can you hear a word?" Draw a sewing kit or tool kit." Early Years introduction unit 1 letters and sounds





Say, "This grapheme is code for the sound /k/ as in the word 'duck'". Cut out this grapheme tile and keep it for games and activities.

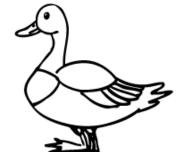
Ask, "Where can you hear the sound /k/ in the word 'duck'?" Cut out this picture tile and keep it for matching with the grapheme 'ck'.



"Finger trace the letter shapes from the dots and say the sound /k/." "Use your pointing finger to 'write' the letter shapes in the air."

"Try writing the letter shapes here. Can you remember where to start writing from?" Ask, "These letters are code for which sound?"

s a ck
p i ck le
b r i ck



Finger-track under each word from left to right whilst saying the word slowly.

Ask, "When can you hear the sound /k/ in these words?"

"Pinch the crayon with your pointing finger and thumb. Put your next [middle] finger beneath the crayon and grip it. Colour the duck."

pack sick sack pick tick kick

Point under the graphemes in each word from left to right. Ask the learner to, "Say the sounds. Can you hear a word?" "Remember to hold your pencil with 'froggy legs and a log under'. Draw a duck in a pond."

unit 1 letters and sounds

9 Early Years introduction

Say, "This grapheme is code for the sound /e/ as in the word 'egg". Ask, "Where can you hear the sound /e/ in the word 'egg'?" Cut out Cut out this grapheme tile and keep it for games and activities. this picture tile and keep it for matching with the grapheme 'e'. "Finger trace the letter shapes from the dots and say the sound /e/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" Ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next slowly. Ask, "When can you hear the sound /e/ in these words?" [middle] finger beneath the crayon and grip it. Colour the egg." neck se Point under the graphemes in each word from left to right. "Remember to hold your pencil with 'froggy legs and a log under'. Ask the learner to, "Say the sounds. Can you hear a word?" Draw an egg in a nest." Early Years introduction unit 1 letters and sounds

Say, "This grapheme is code for the sound /h/ as in the word 'hat'". Ask, "Where can you hear the sound /h/ in the word 'hat'?" Cut out Cut out this grapheme tile and keep it for games and activities. this picture tile and keep it for matching with the grapheme 'h'. "Finger trace the letter shapes from the dots and say the sound /h/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" Ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next slowly. Ask, "When can you hear the sound /h/ in these words?" [middle] finger beneath the crayon and grip it. Colour the hat." t i ck Point under the graphemes in each word from left to right. "Remember to hold your pencil with 'froggy legs and a log under'. Ask the learner to, "Say the sounds. Can you hear a word?" Draw a hat for a hot, sunny day." Early Years introduction unit 1 letters and sounds

Say, "This grapheme is code for the sound /r/ as in the word 'rat'". Ask, "Where can you hear the sound /r/ in the word 'rat'?" Cut out Cut out this grapheme tile and keep it for games and activities. this picture tile and keep it for matching with the grapheme 'r'. "Finger trace the letter shapes from the dots and say the sound /r/." "Try writing the letter shape here. Can you remember where to start "Use your pointing finger to 'write' the letter shape in the air." writing from?" Ask, "This letter is code for which sound?" Finger-track under each word from left to right whilst saying the word "Pinch the crayon with your pointing finger and thumb. Put your next slowly. Ask, "When can you hear the sound /r/ in these words?" [middle] finger beneath the crayon and grip it. Colour the rat." trick Point under the graphemes in each word from left to right. "Remember to hold your pencil with 'froggy legs and a log under'. Ask the learner to, "Say the sounds. Can you hear a word?" Draw a rat eating scraps of food." Early Years introduction unit 1 letters and sounds