

GET US OUT OF HERE!

Information Pack (Group 2)



Trouble in the savannah

Documents:

1. Background Sheet

How have you got here in the first place – and what is it like? These are vital details that you will need in order to plan how to get out of this situation.

2. Group Orders

Each member of the group must read this very carefully – these instructions.

3. Task Sheet

Everyone in the group will have several jobs to do. You need to agree who is doing what.

4. Resource Bank



Background Sheet

Problems with the Land Rover

While travelling in the Kenyan savannah 'on safari', enjoying all the wonderful sights and sounds, the dramatic landscape and the amazing animals, your Land Rover hits a hole in the road and the axle breaks. The vehicle is now useless. You were heading for the Samburu Game Lodge which is still 50km away. This is the closest safe place – how are you going to get out of this – how are you going to reach safety?

What have you got on the Land Rover that will help you to escape? Can you navigate? Do you have a map and a compass? Do you have water? Do you have any way of communicating?

The weather is hot in the day with occasional torrential rain storms, there are many wild animals and not all of these are friendly.

There are people nearby – the Maasai, they are the inhabitants of this part of the world. They do look very fierce from western eyes, but they are very knowledgeable about their land, friendly and helpful – some of the younger people know a good bit of English as they have been to school in Nairobi, the capital city of Kenya.

Help

In the distance there is a Maasai village – it looks very different from the villages in UK. But you need help ... there are more pictures in your resource bank.

What to do next

Look at the **Group Orders** and find out what you can do to get yourself out of this mess and back to the Samburu Game Lodge – in one piece!



A Maasai house

Document 2

Group Orders

- ❖ Each member of the group must read this very carefully – these are your instructions for the group tasks.

Part 1

- | | |
|-----|---|
| 1.1 | Briefing. All members of the group must look very carefully at all the documents in the pack and make sure they are familiar with all the details. |
| 1.2 | Use LVT boards to plan the escape. For this task you will be trained in the use of the LVT boards. The boards will help you to make the plan of escape. You then write out your plan of escape . This is an agreed piece of group writing. It is detailed and will help to plan all the other work that follows. It should be done on a large sheet of paper. |
| 1.3 | Build the Team. Look at the task sheet - decide and agree who is going to do what. There are a number of different jobs on the job sheet and all these must be carried out brilliantly. Everyone in the group has a different and very important role to play. |



You need to go this way!

Part 2

This could be used as a checklist so that you can keep track of your progress.

2.1	Writing the Journal - All members of the group complete an individual journal.		
2.2	Writing – Complete the two writing tasks.	Imagine	
		Inform	
2.3	Art work – Complete all the art work that the group has decided to do to tell the story visually as well as in words.		
2.4	Video - Script and shoot the video.	Script	
		Rehearse	
		Shoot	
2.5	Poster - Complete poster and prepare the presentation that you will be giving to the other group.		



Document 3

Task Sheet

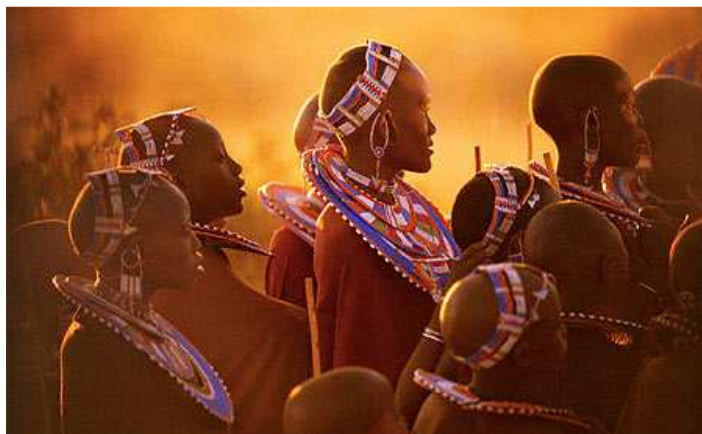
Task	Description	Name(s)
Writer 1 Short story	Writing to imagine and explore. Feelings and ideas, focusing on creative uses of language and how to interest the reader.	
Writer 2 Wikipedia entry	Writing to inform and explain. Focusing on the subject matter and how to convey it in sufficient detail for the reader.	
Poster Manager	The poster manager is in charge of the design and construction of the poster. All members of the group should have a contribution on the poster and all should have helped to design it.	
Video team • Camera • Script • Actors	Use the Flip Video cameras to make a video diary OR script and film an interview with one or other of the team about the experiences of successfully escaping.	
Artist	Make clear, informative drawings (or paintings) to illustrate the process of escaping: include the characters that you met, the events that happened and the places where you found yourselves. This will help those who read the poster to visualise what you went through. The Artist could work together with the Writers to illustrate their work.	
Presenter	As the poster is being finished the presenter devises a short presentation that will be given to the Escape Group in the other class to show how the group succeeded in the task.	



This is the Samburu Game Lodge – you need to get there.

Priorities

- Keep safe and keep well hydrated.
- Try to find help in this country – it looks beautiful, but you know it can be very dangerous.
- There is help if you know where to look – you cannot manage this on your own.
- What water have you got – is there somewhere to get more?
- This needs to be managed as a team effort.



Maasai girls with traditional shaved heads and amazing beads

Notice in the picture

- The houses
- The pens for the sheep and cattle
- The thorn fence around the whole village
- The main predators will be lions and leopards.

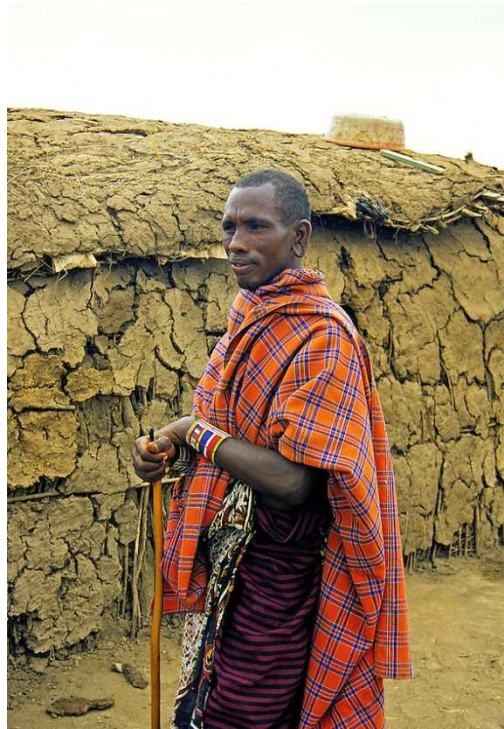


The cattle and sheep are taken out to graze in the morning – usually by the boys of the village. They are then brought back in at night.

This is a Maasai village seen from the air - it is called an enkang. The Maasai are cattle and sheep herders and in the picture you can see the houses and the pens for the animals. The houses are made from a wooden frame covered over with mud and cow dung. The fence around the enkang is made of thorn bushes and keeps the wild animals out at night.



These Maasai men are at the entrance to their enkang



This is one of the elders of the village



Sheep safely in for the night - notice the thorns on the fence!