



Final Phoneme Pie

Objective

The student will manipulate phonemes in words.

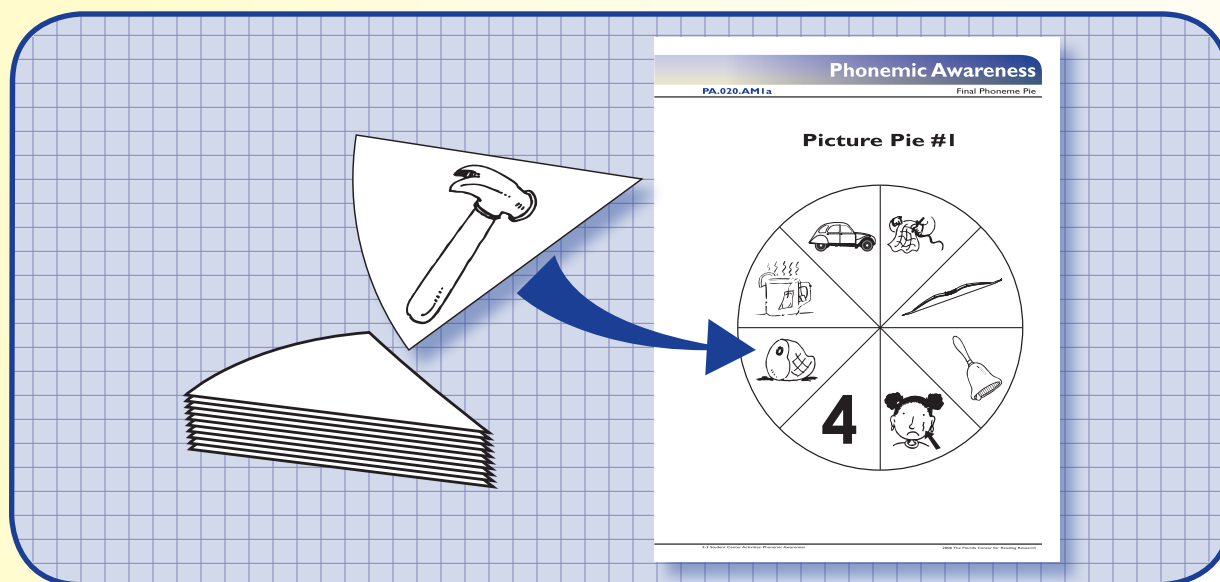
Materials

- ▶ Picture Pie (Activity Master PA.020.AM1a - PA.020.AM1b)
Names of pictures are listed below instead of on Activity Master to conceal from students.
Picture Pie #1: sew, bow, bell, scar, four, ham, tea, car
Picture Pie #2: bee, two, pen, ten, cow, jug, hand, tie
- ▶ Pie pieces (Activity Master PA.020.AM2a - PA.020.AM2b)
Cut pieces out and laminate. Add velcro to gameboards and pieces to assure placement.

Activity

Students manipulate final phonemes and match new word to pictures.

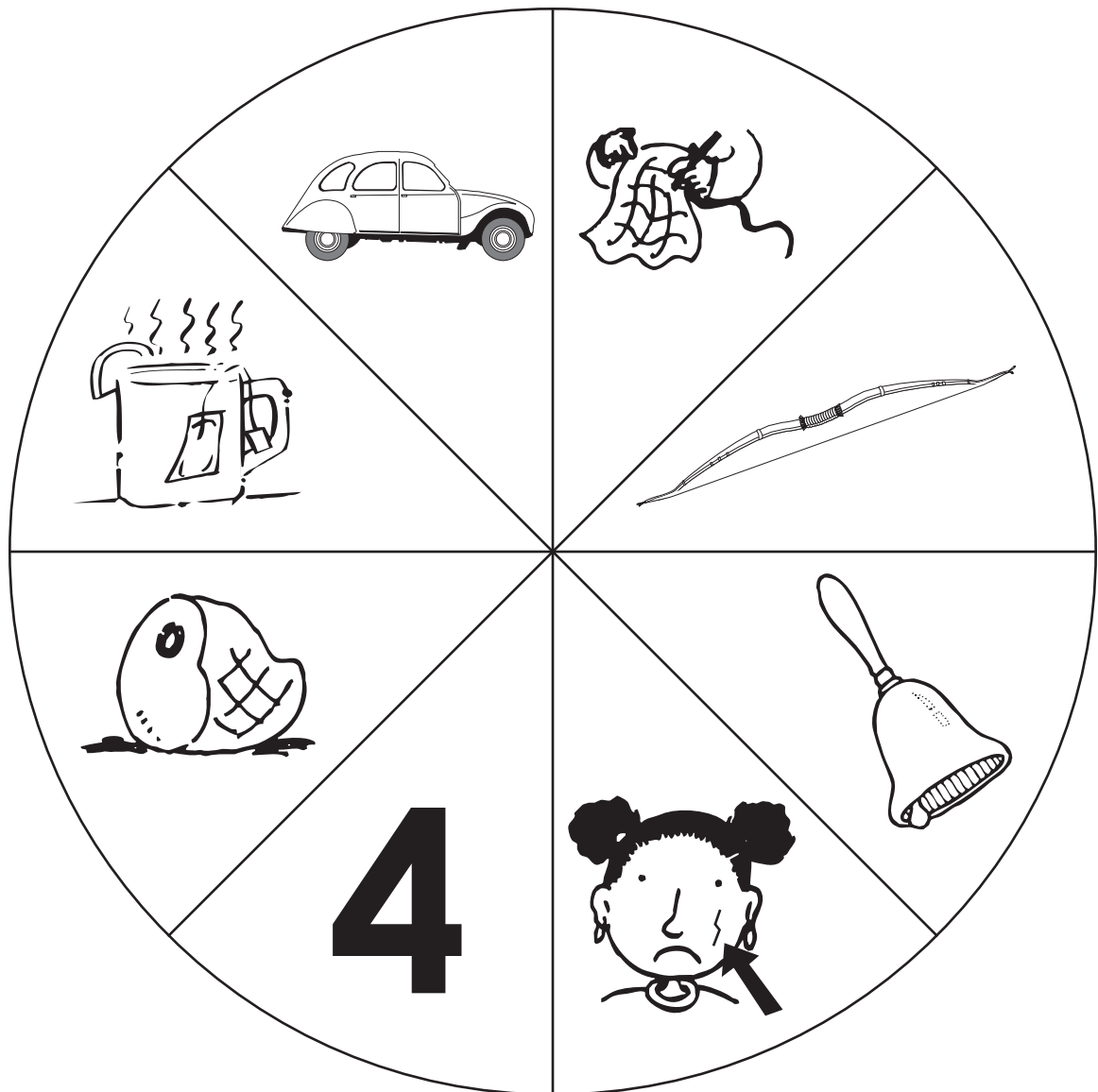
1. Place pie pieces in a stack face down at the center. Provide each student with a different Picture Pie.
2. Taking turns, students select the top pie piece from the stack.
3. Say the name of the picture on the pie piece, delete final phoneme, and say the new word (e.g., “hammer” becomes “ham”).
4. Find the picture of the new word (“ham”) on the Picture Pie and place the pie piece (“hammer”) on top of it. If picture of the new word is not on student’s game board, return pie piece to the bottom of the stack.
5. Continue until all pie pieces are placed.
6. Peer evaluation



Extensions and Adaptations

- ▶ Swap game boards and repeat activity.

Picture Pie #1

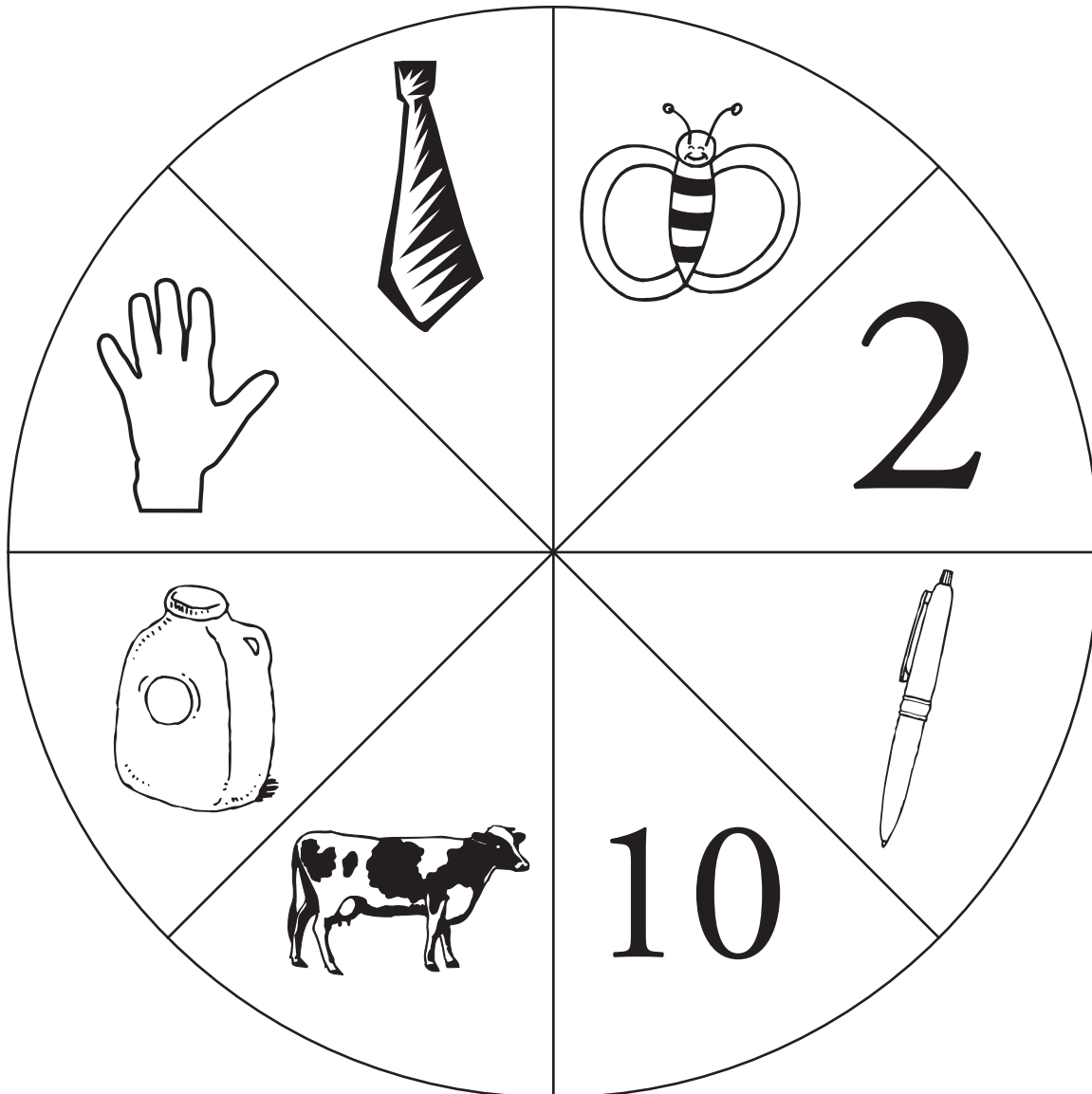


Phonemic Awareness

Final Phoneme Pie

PA.020.AM1b

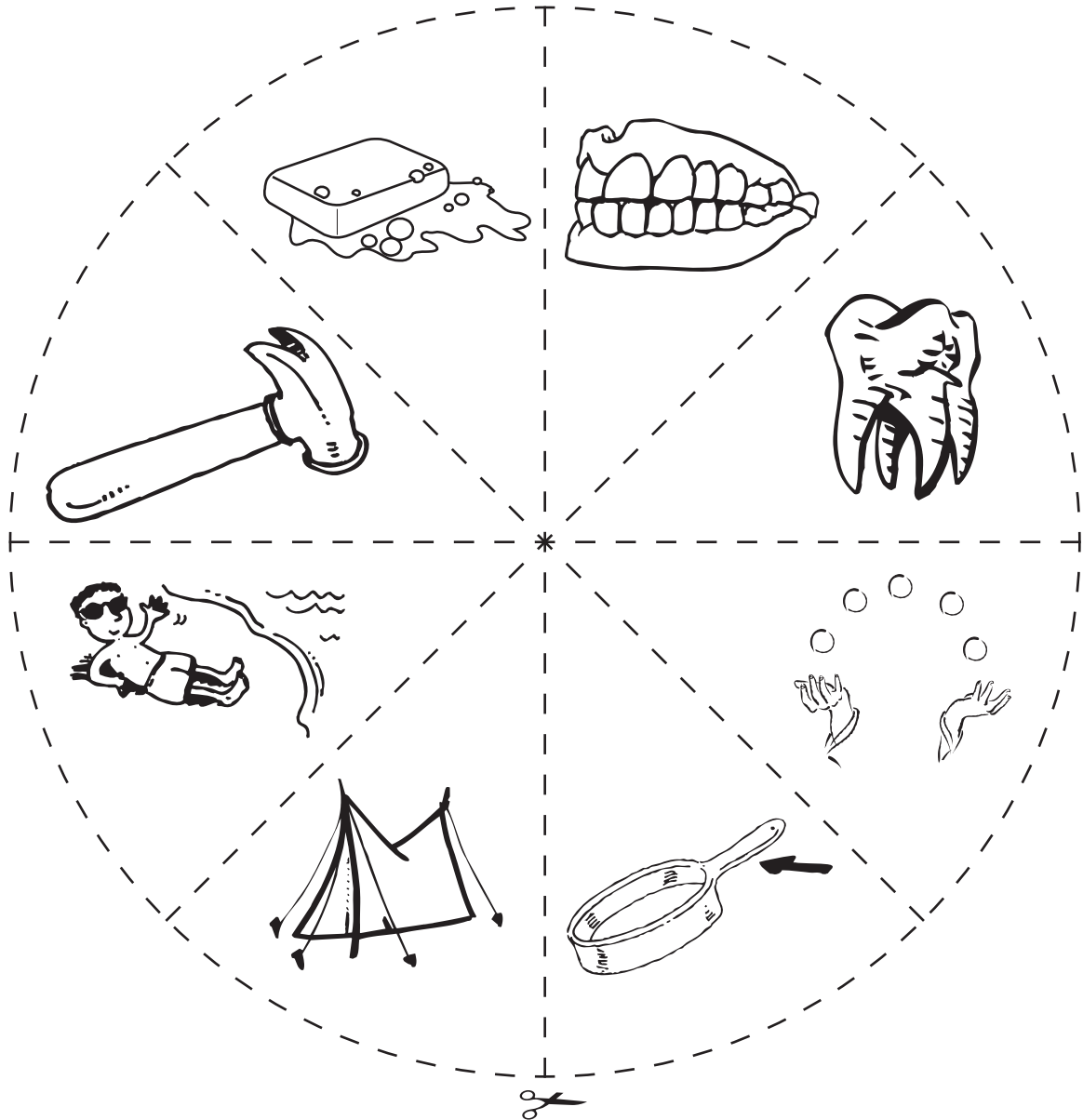
Picture Pie #2



Phonemic Awareness

PA.020.AM2a

Final Phoneme Pie

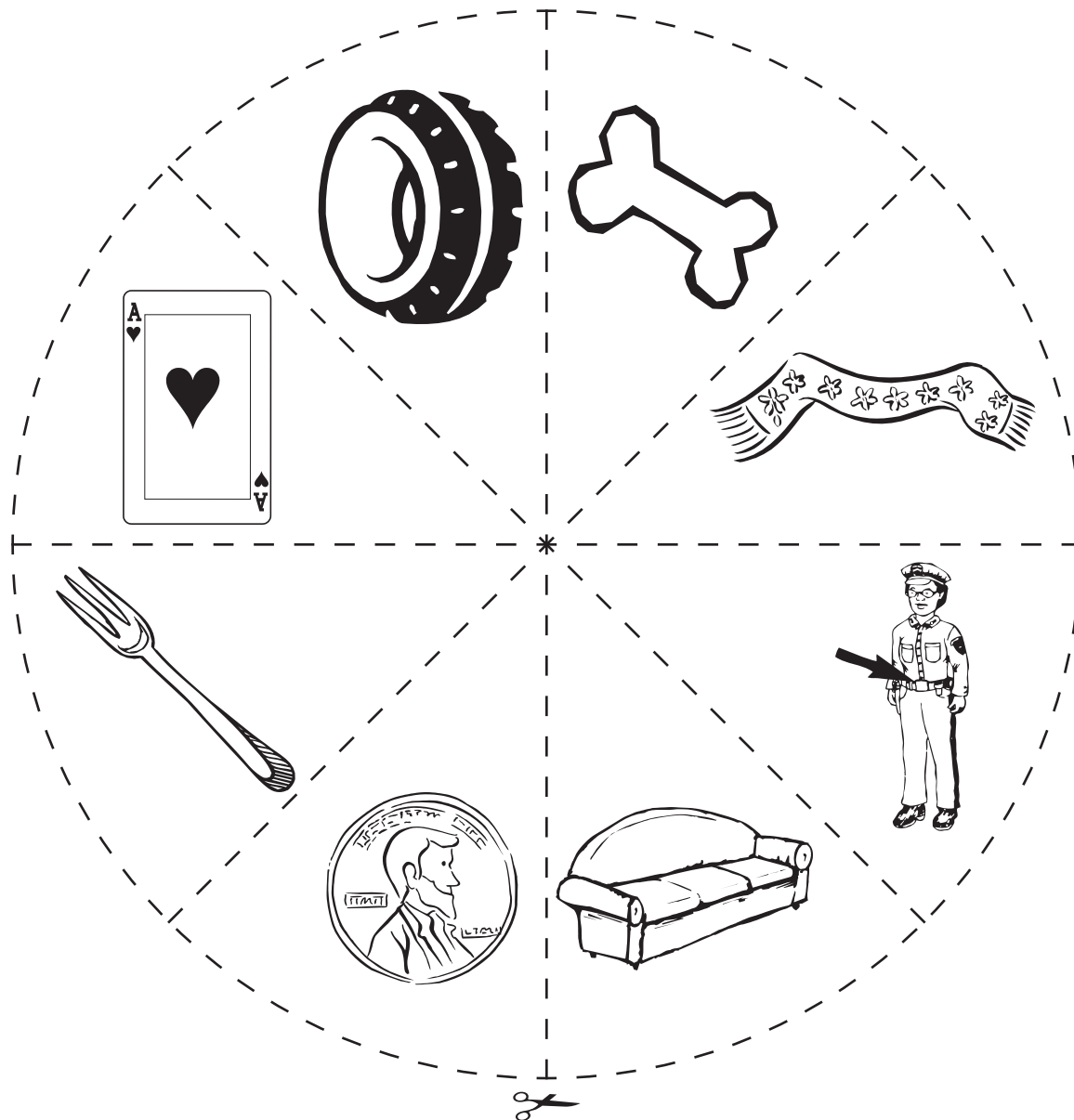


teeth, tooth, juggle, handle, tent, beach, hammer, soap

Phonemic Awareness

Final Phoneme Pie

PA.020.AM2b



bone, scarf, belt, couch, penny, fork, card, tire

Phonological Awareness



Phoneme Manipulating

PA.049

Drop and Say



Objective

The student will manipulate phonemes in words.



Materials

- ▶ Drop and Say triangles (Activity Master PA.049.AM1a - PA.049.AM1b)
- ▶ Drop and Say picture cards (Activity Master PA.049.AM2a - PA.049.AM2b)
- ▶ Answer key (Activity Master PA.049.AM3a - PA.049.AM3b)

An answer key is provided.

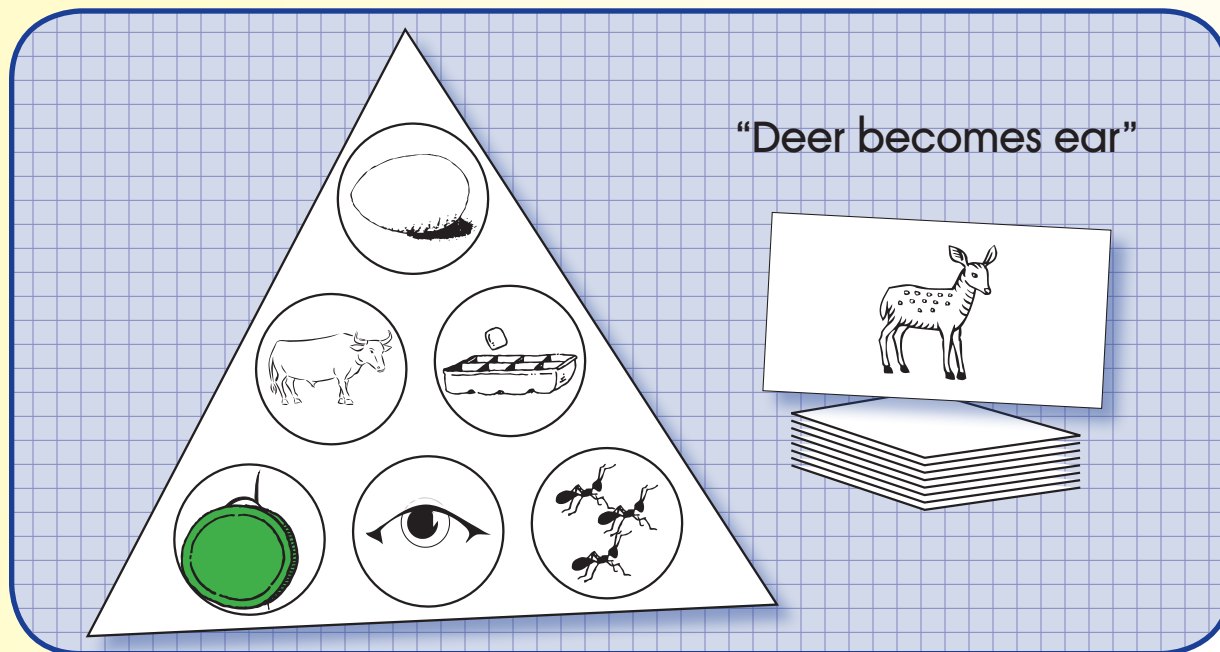
- ▶ Game pieces (e.g., counters)



Activity

Students delete initial phonemes and match the new word to a picture.

1. Place Drop and Say picture cards face down in a stack at the center. Provide each student with game pieces and a different Drop and Say triangle.
2. Taking turns, students select the top picture card from the stack and name the picture (e.g., “deer”).
3. Delete initial phoneme and say resulting word (i.e., “deer becomes ear”). Look for picture of new word on triangle (i.e., “ear”).
4. If found, place game piece on that picture. If not found, place picture card at the bottom of the stack.
5. Continue until all pictures on triangle are covered.
6. Peer evaluation



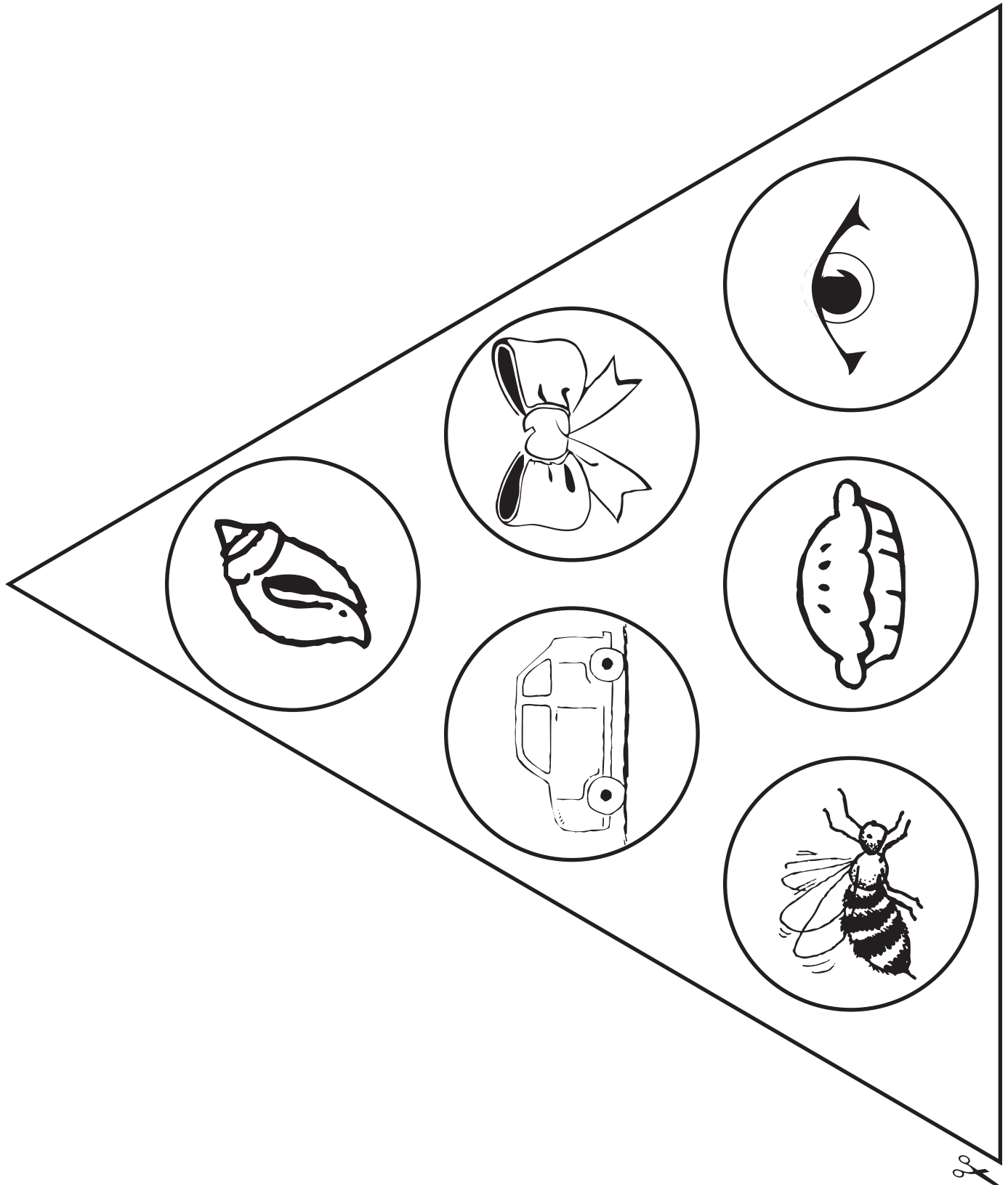
Extensions and Adaptations

- ▶ Play by deleting final phonemes (Activity Master PA.049.AM4a - PA.049.AM4b; Activity Master PA.049.AM5a - PA.049.AM5b; Activity Master PA.049.AM6a - PA.049.AM6b)

Phonological Awareness

PA.049.AM4a

Drop and Say – Extension (final sound)

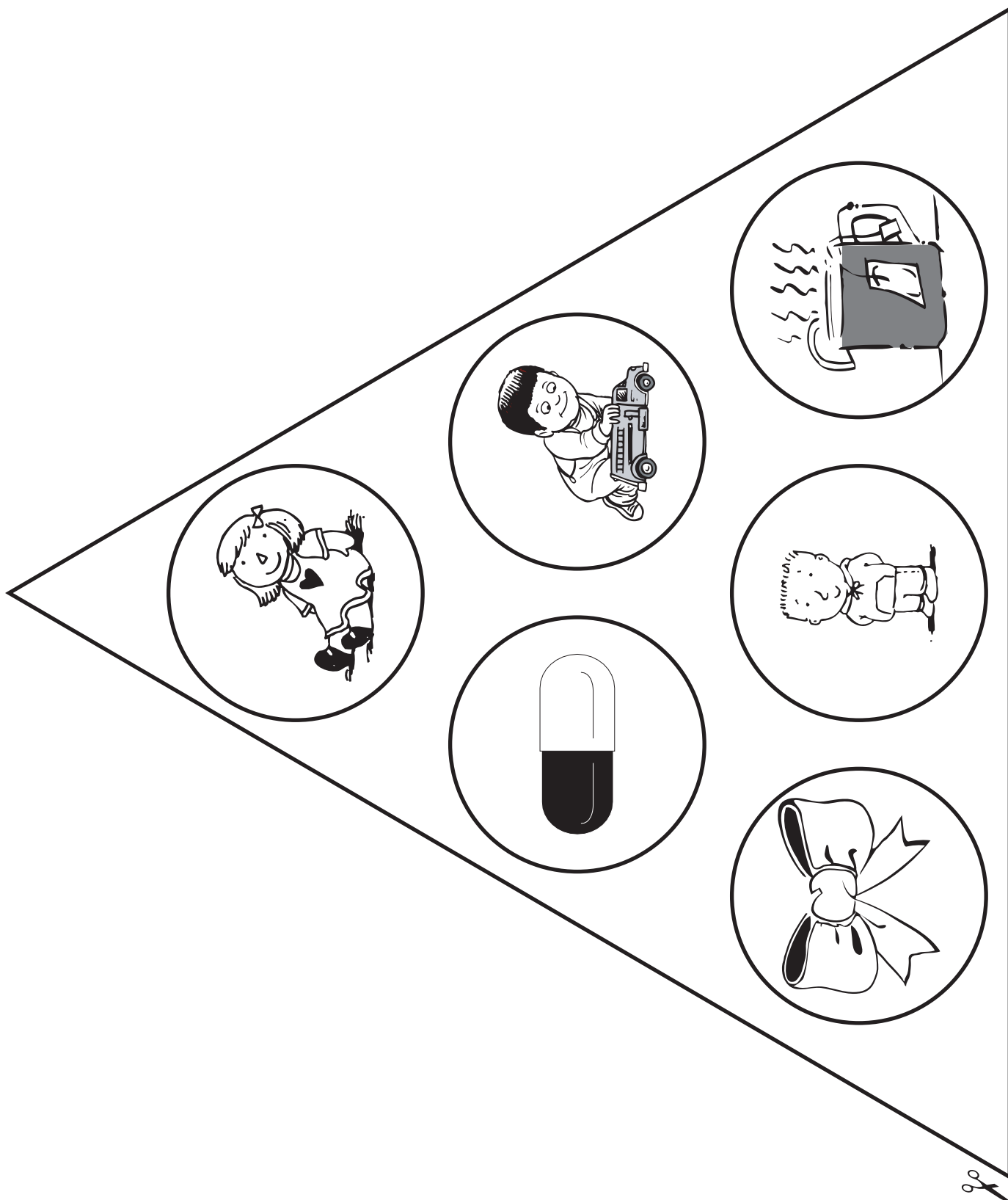


drop and say triangle: shell, car, bow, bee, pie, eye

Phonological Awareness

Drop and Say – Extension (final sound)

PA.049.AM4b

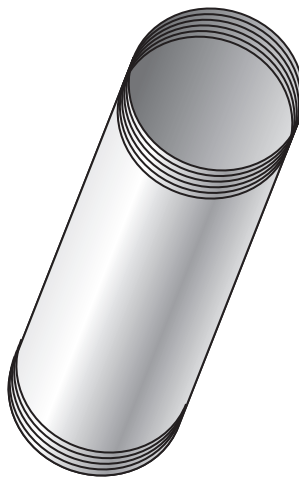
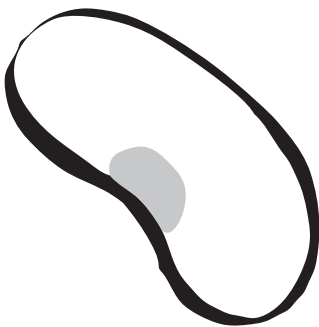
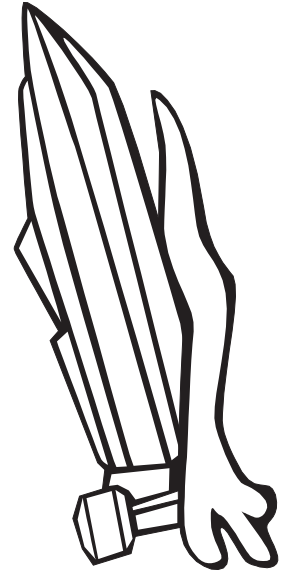
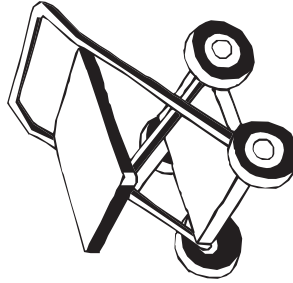
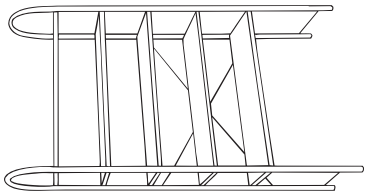


drop and say triangle: doll, pill, play, bow, boy, tea

Phonological Awareness

PA.049.AM5a

Drop and Say – Extension (final sound)



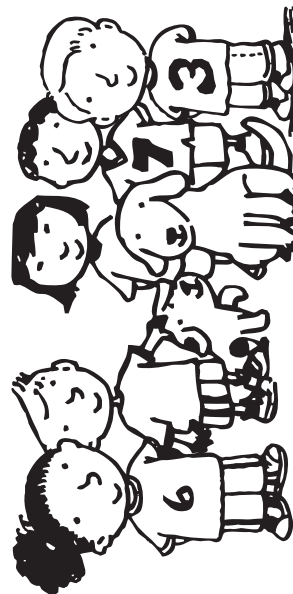
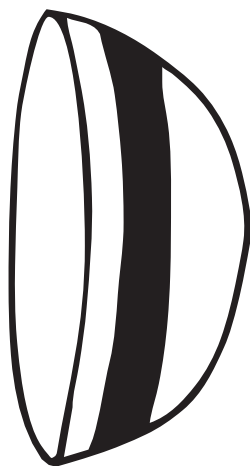
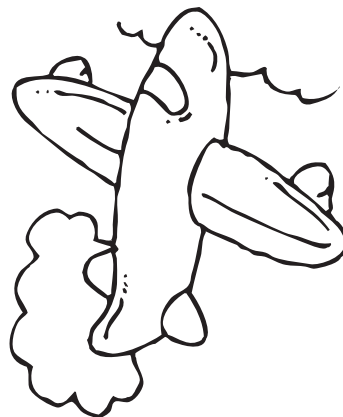
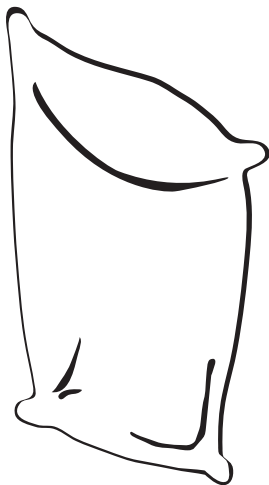
drop and say picture cards: shelf, cart, boat, bean, pipe, ice



Phonological Awareness

Drop and Say – Extension (final sound)

PA.049.AM5b



drop and say picture cards: dollar, pillow, plane, bowl, boil, team

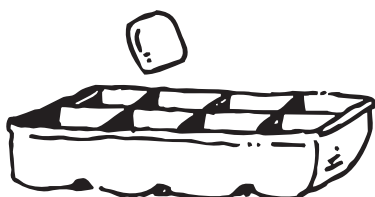
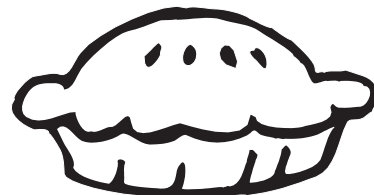
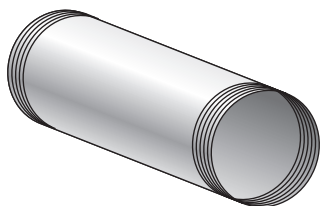
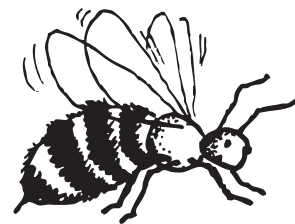
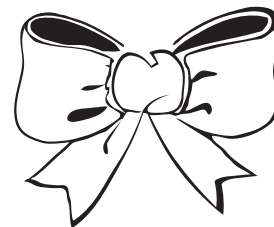
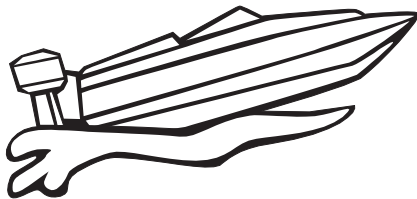
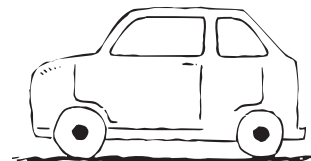
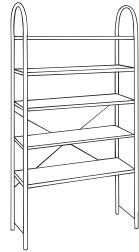


Phonological Awareness

PA.049.AM6a

Drop and Say – Extension (final sound)

Answer Key

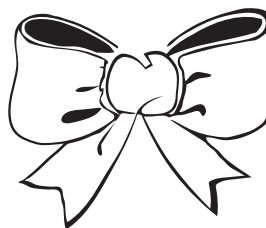
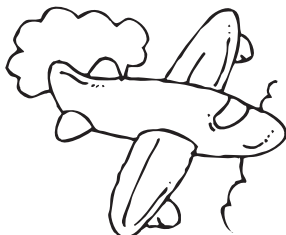
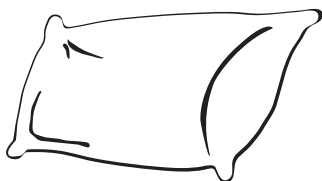


Phonological Awareness

Drop and Say – Extension (final sound)

PA.049.AM6b

Answer Key



Phonemic Awareness



Phoneme Manipulating

PA.020

Final Phoneme Pie

Objective

The student will manipulate phonemes in words.

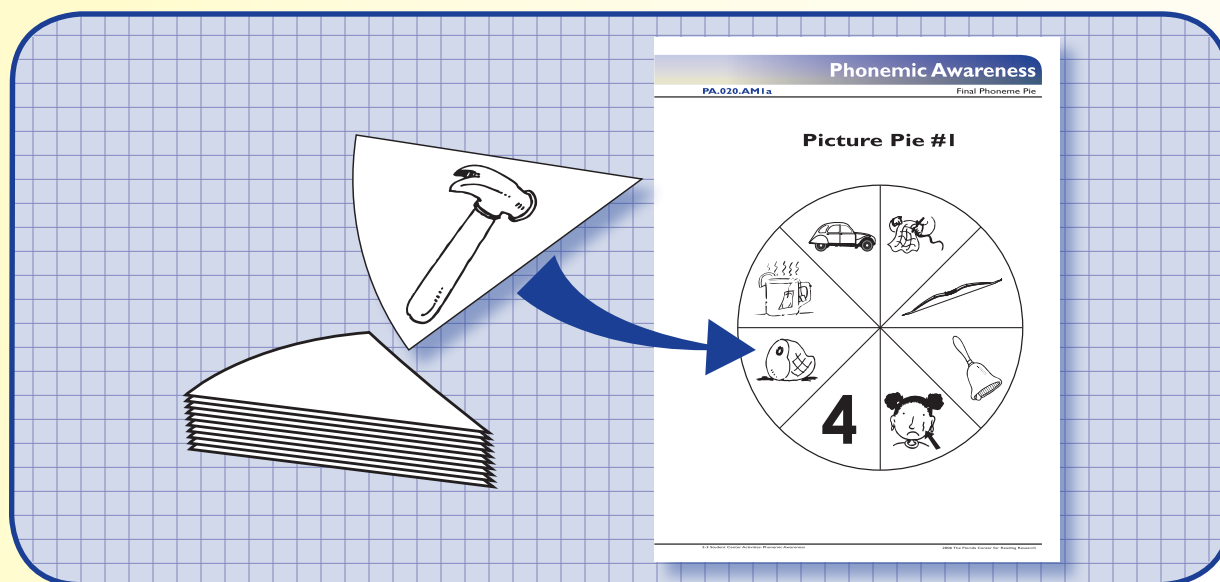
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- ▶ Pie pieces (Activity Master PA.020.AM2a - PA.020.AM2b)
Cut pieces out and laminate. Add velcro to gameboards and pieces to assure placement.

Activity

Students manipulate final phonemes and match new word to pictures.

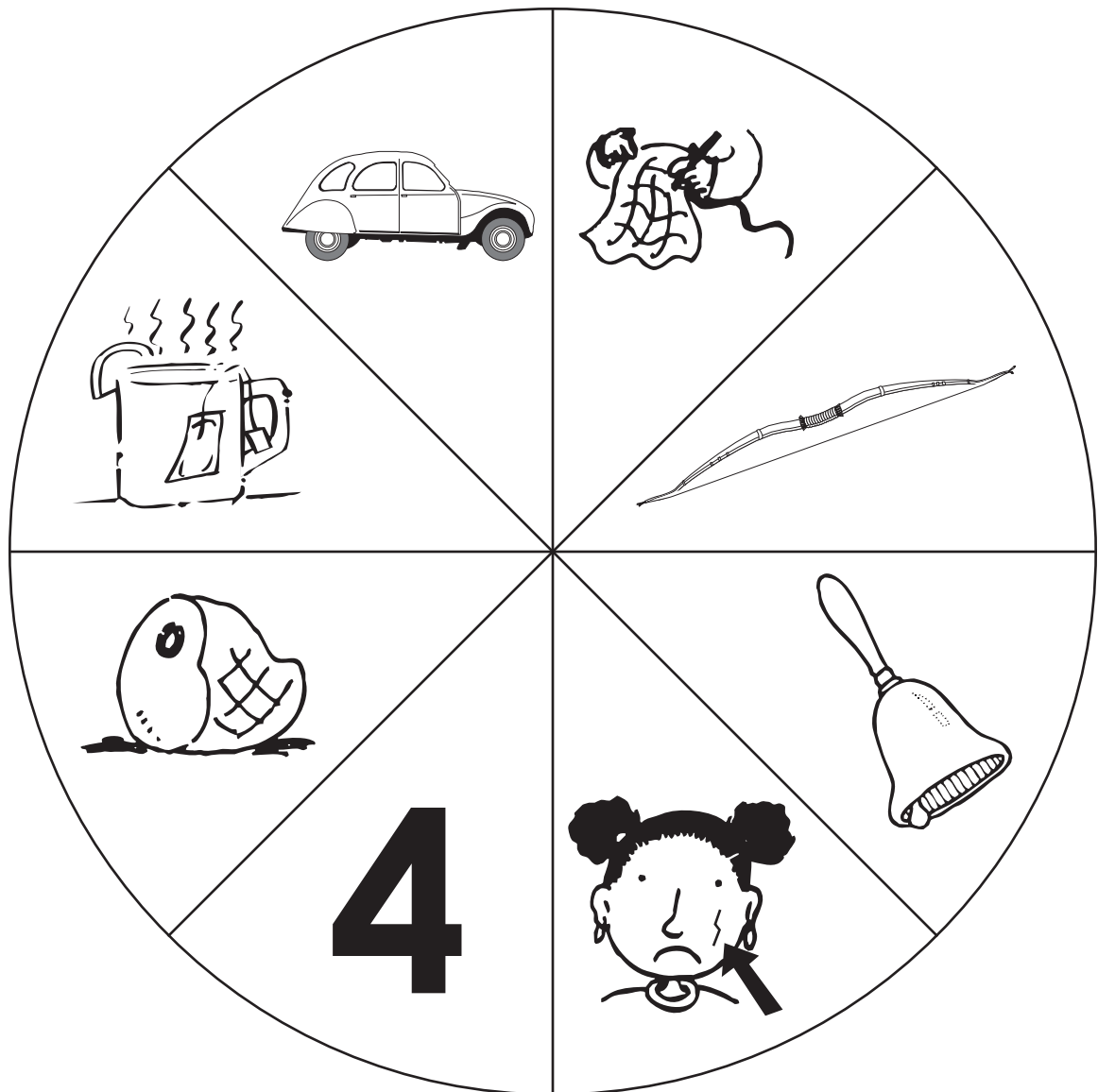
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5. Continue until all pie pieces are placed.
6. Peer evaluation



Extensions and Adaptations

- ▶ Swap game boards and repeat activity.

Picture Pie #1

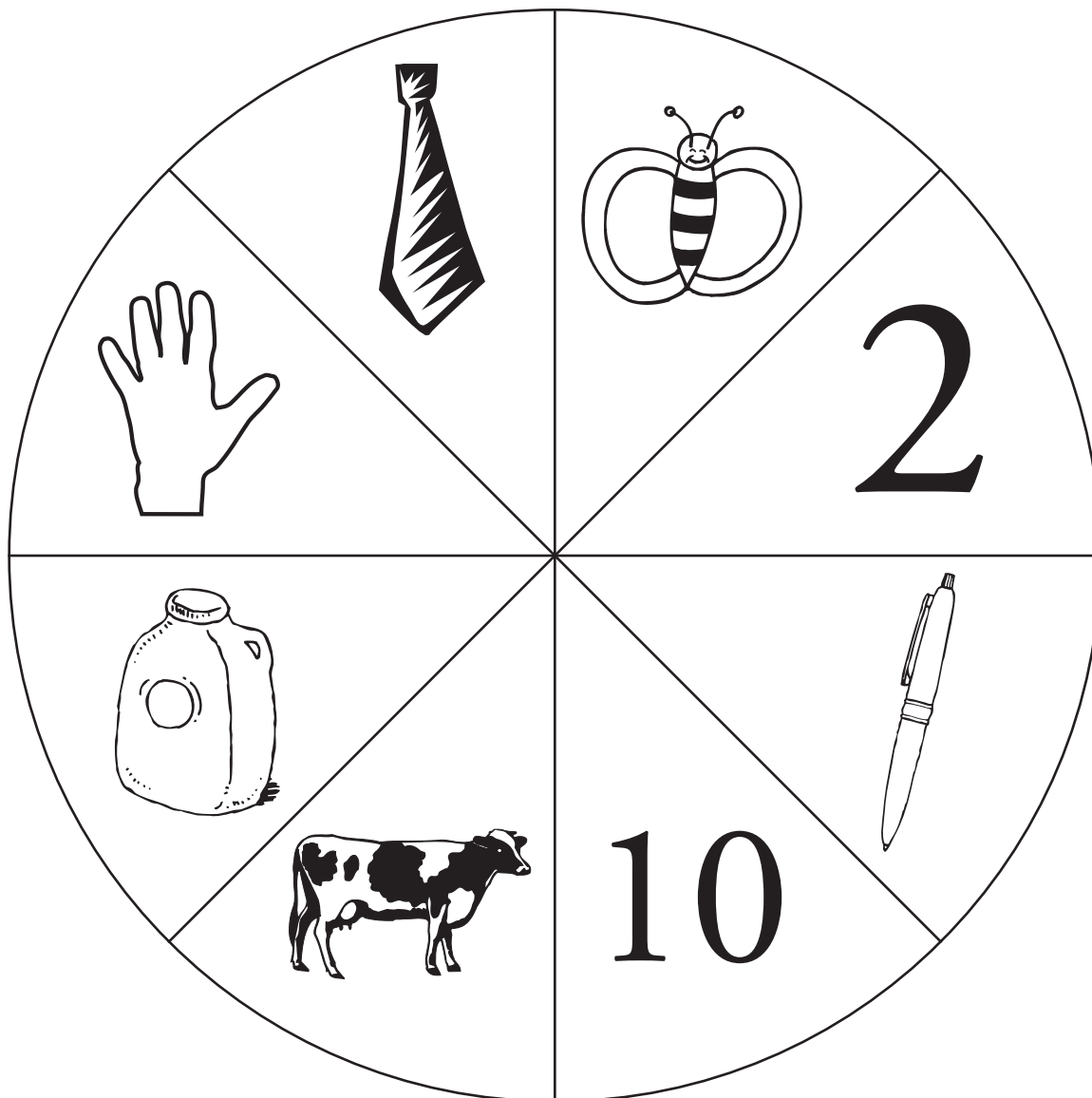


Phonemic Awareness

Final Phoneme Pie

PA.020.AM1b

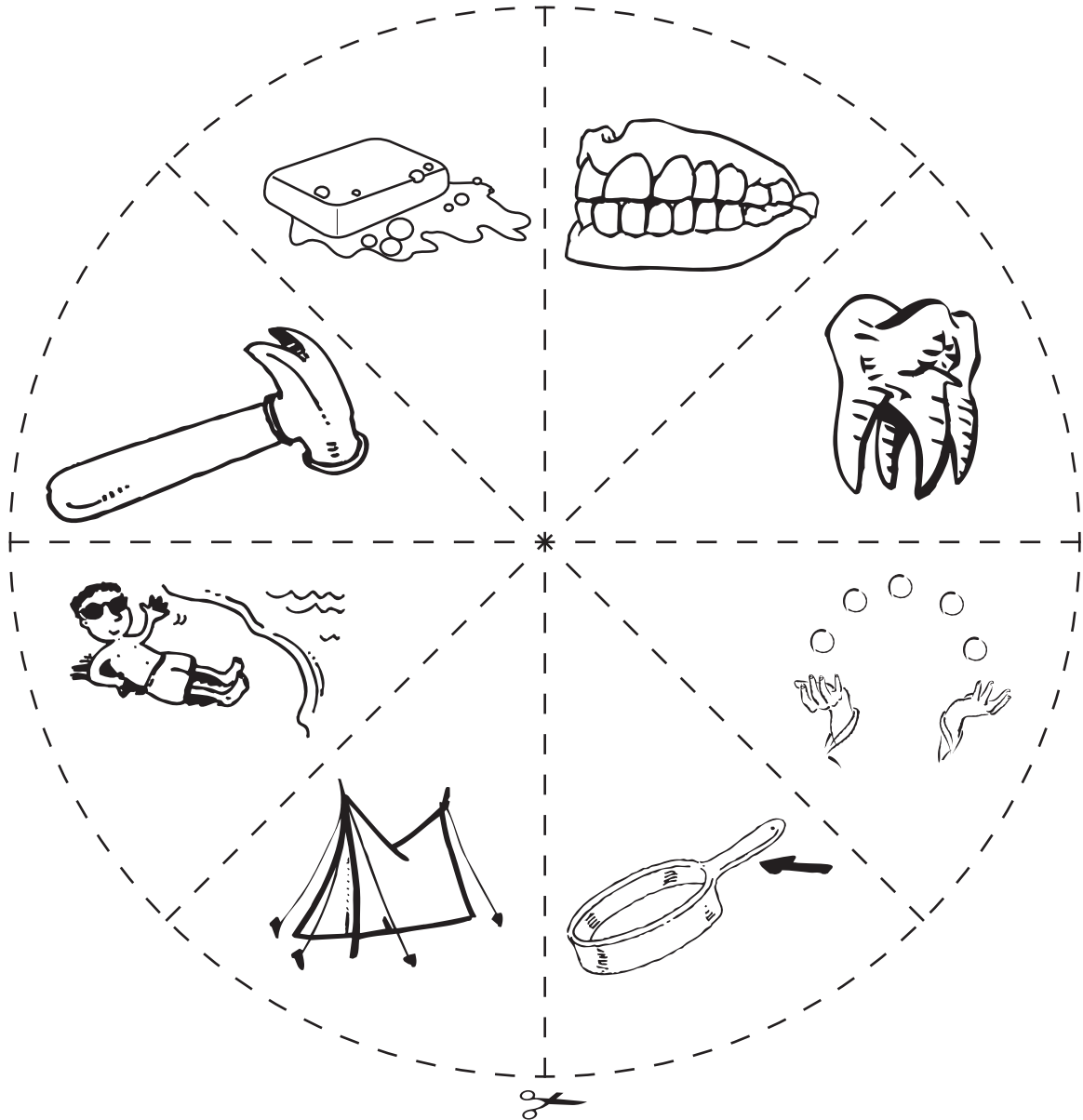
Picture Pie #2



Phonemic Awareness

PA.020.AM2a

Final Phoneme Pie

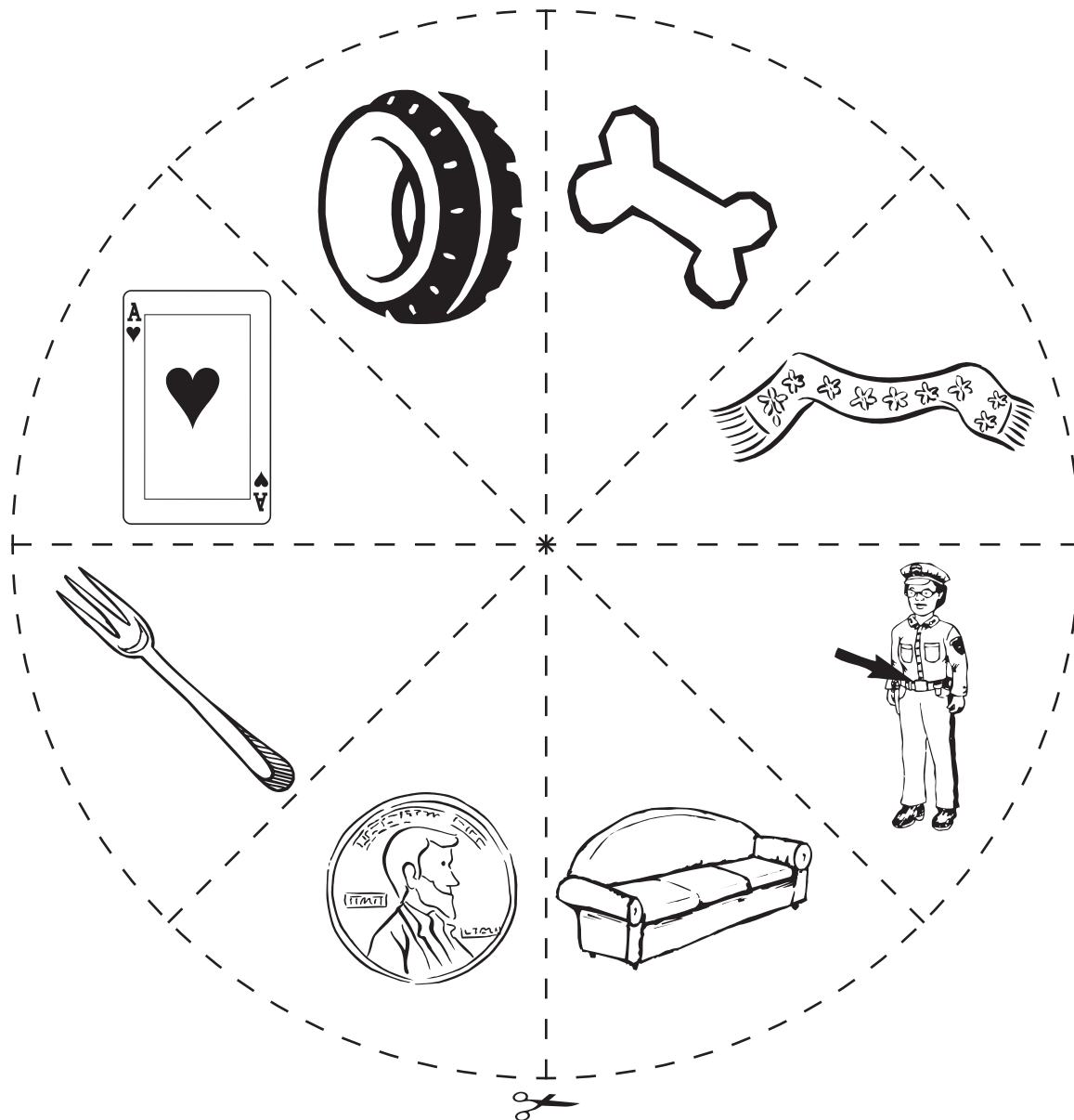


teeth, tooth, juggle, handle, tent, beach, hammer, soap

Phonemic Awareness

Final Phoneme Pie

PA.020.AM2b



bone, scarf, belt, couch, penny, fork, card, tire