



Phonological Awareness

PA.025

Phoneme Matching

One Card Out



Objective

The student will match initial phonemes in words.



Materials

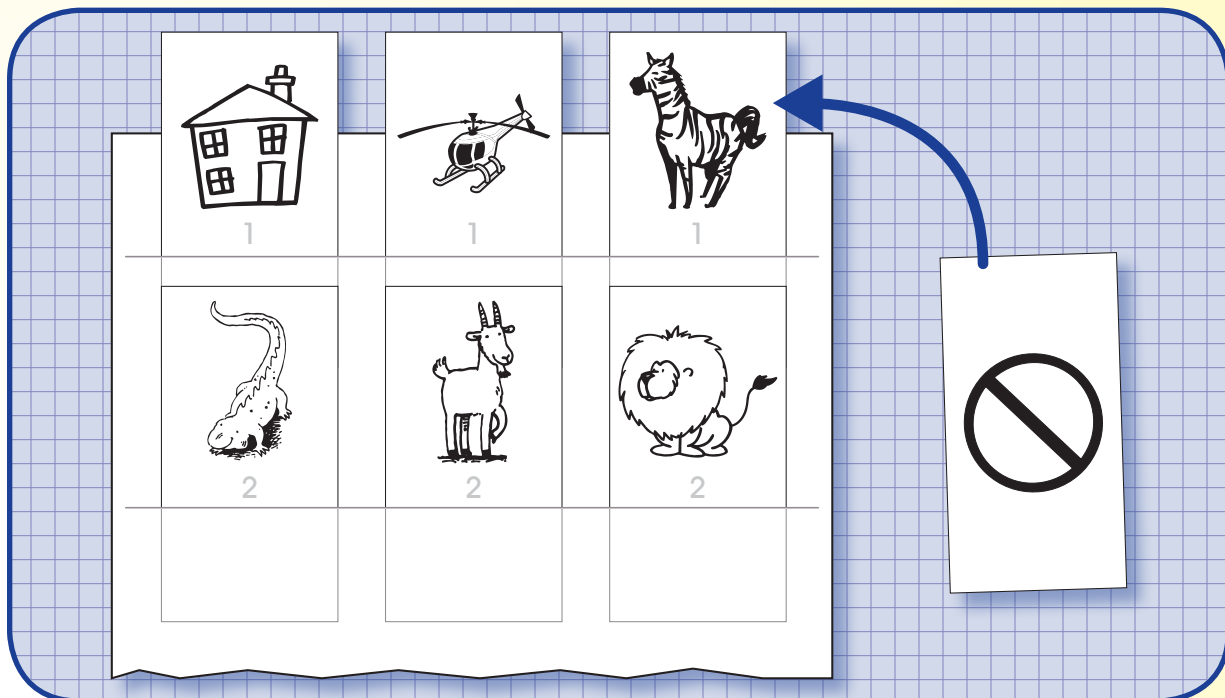
- ▶ Initial sound picture cards (Activity Master PA.025.AM1a - PA.025.AM1e)
- ◉ card (Activity Master PA.025.AM2)
- ▶ *Make two copies for a total of 12 cards.*
- Pocket chart

Activity



Students determine which words have the same initial sound and place a ◉ card over the picture that does not.

1. Place initial sound picture cards with the same numbers in separate rows on the pocket chart. Place the ◉ cards face up in a stack.
2. Taking turns, students name the pictures in a given row and say each initial sound (e.g., “house /h/, helicopter /h/, zebra /z/”).
3. Place the ◉ card over the picture that does not have the same initial sound as the other two cards (i.e., zebra).
4. Continue until one picture on each row is covered by a ◉ card.
5. Peer evaluation



Extensions and Adaptations

- ▶ Use medial or final sounds (Activity Masters PLSC-M.1 - PLSC-M.13 or PLSC-F.1 - PLSC-F.16).

Phonological Awareness

One Card Out

PA.025.AM1a



1



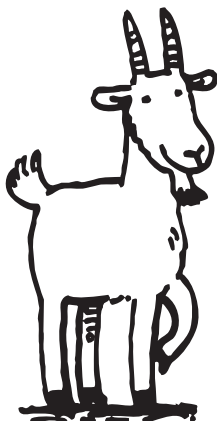
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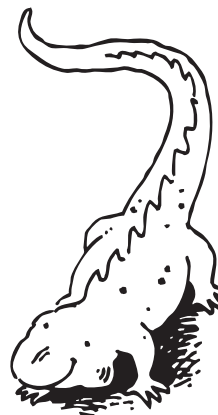
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2



2



2

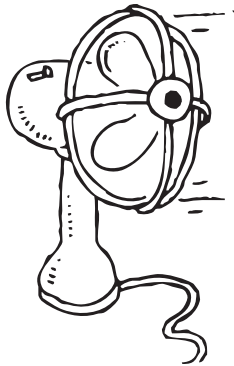
initial sound picture cards: house, zebra, helicopter, lion, goat, lizard



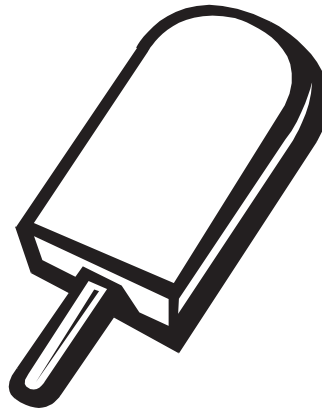
Phonological Awareness

PA.025.AM1b

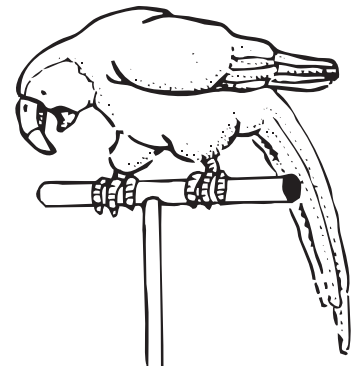
One Card Out



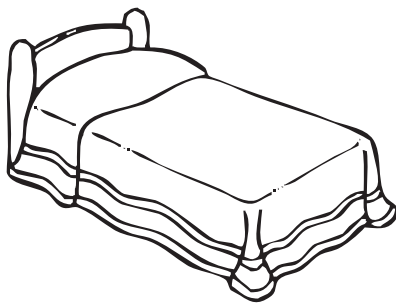
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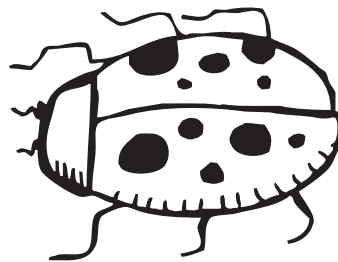
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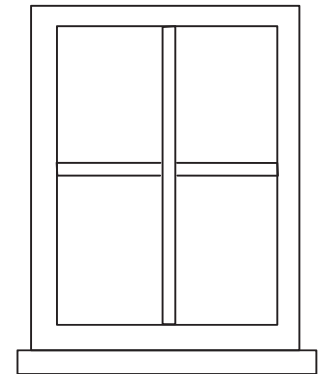
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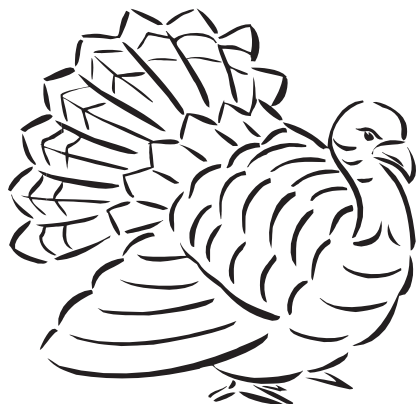
initial sound picture cards: fan, popsicle, parrot, bed, bug, window



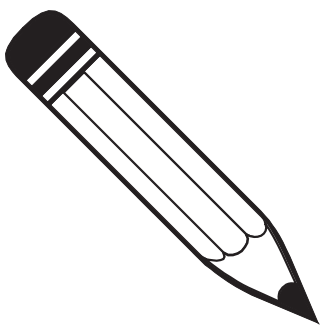
Phonological Awareness

One Card Out

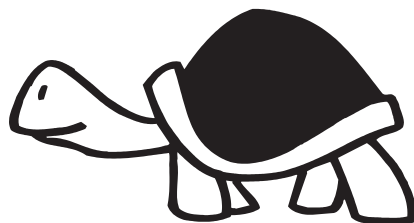
PA.025.AM1c



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6

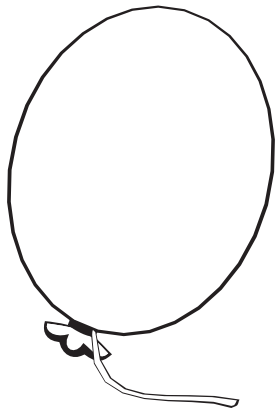
initial sound picture cards: turkey, pencil, turtle, hand, ladder, lamp



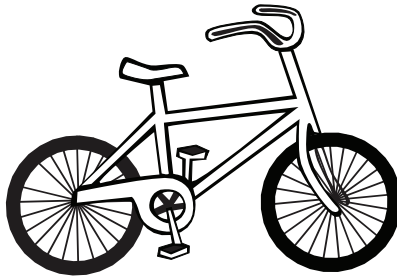
Phonological Awareness

PA.025.AMId

One Card Out



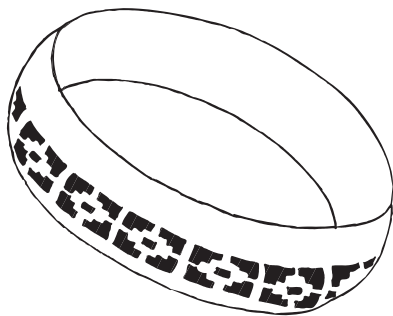
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8



8



8

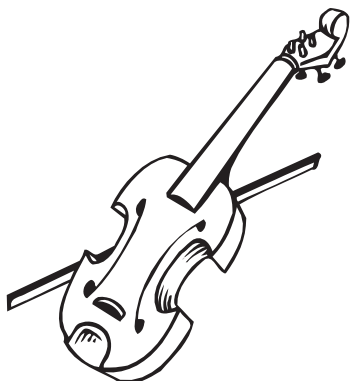
initial sound picture cards: balloon, bike, clown, bracelet, paint, penny



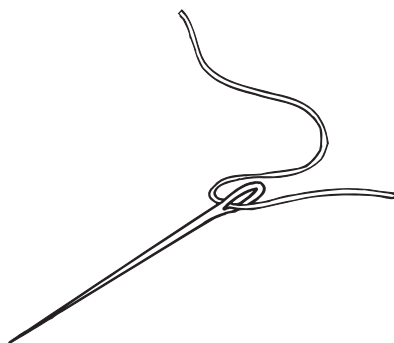
Phonological Awareness

One Card Out

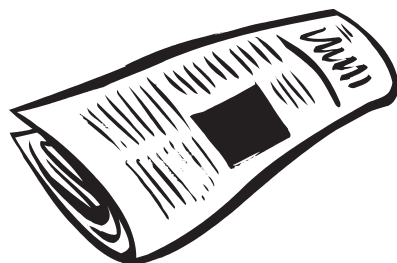
PA.025.AM1e



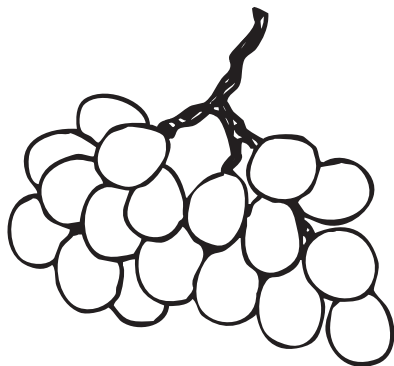
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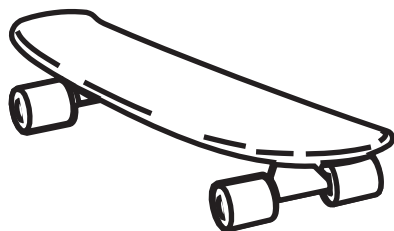
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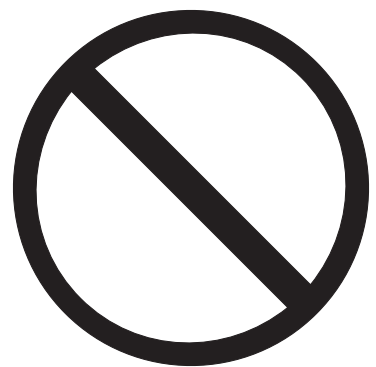
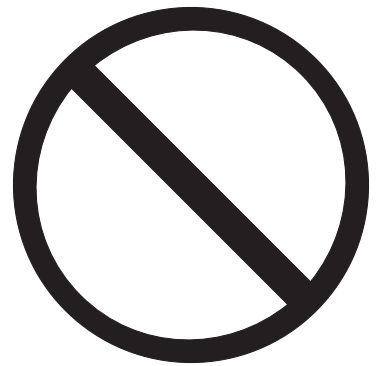
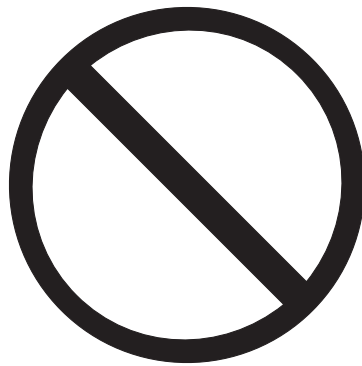
initial sound picture cards: violin, needle, newspaper, grapes, skateboard, grass



Phonological Awareness

PA.025.AM2

One Card Out



0 cards



Phonological Awareness



Phoneme Matching

PA.026

Sound Snacker – Sound Smacker

Objective

The student will match initial phonemes in words.

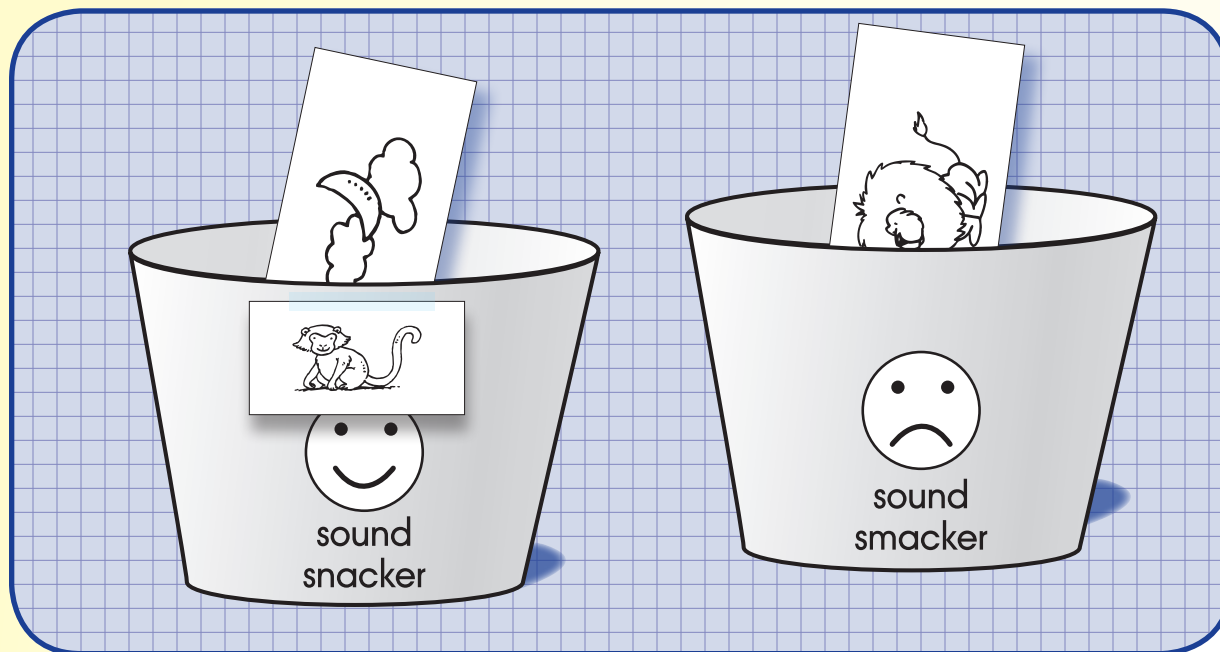
Materials

- ▶ Construction paper
Make two "faces" – one happy and one sad.
Label the happy face "Sound Snacker" (target sound) and label the sad face "Sound Smacker."
- ▶ Two plastic containers, baskets, or trash cans with swinging lids
Attach a face to the front of each container.
- ▶ Initial sound picture cards (Activity Master PA.026.AM1a - PA.026.AM1b)
Choose a target picture (e.g., monkey) and attach it to the "Sound Snacker" container.
- ▶ Non-target initial sound picture cards (Activity Master PA.026.AM2)

Activity

Students sort objects by initial sounds into containers.

1. Place the sorting containers and picture cards face down in a stack at the center.
2. Taking turns, students select the top card, name it, and say its initial sound (e.g., "moon, /m/").
Determine if initial sound matches target sound (i.e., /m/).
3. If it matches, place picture card in Sound Snacker container. If it does not match, place in Sound Smacker container.
4. Continue until all picture cards are sorted.
5. Peer evaluation



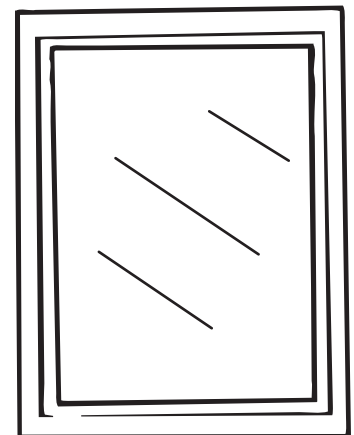
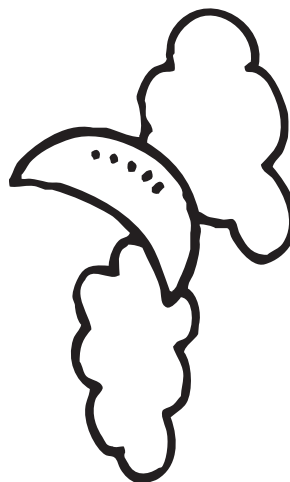
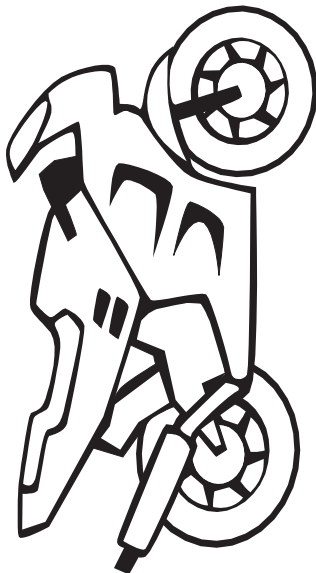
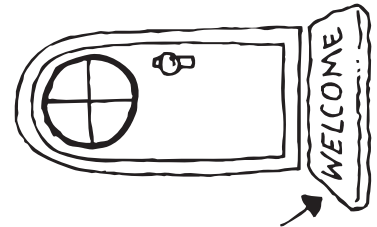
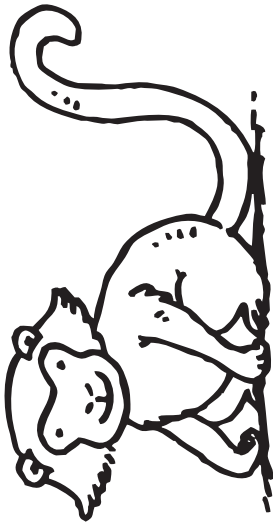
Extensions and Adaptations

- ▶ Use target and non-target initial sound objects.
- ▶ Use final and medial target and non-target sound objects.
- ▶ Sort objects that do and do not have the same rime.

Phonological Awareness

PA.026.AM1a

Sound Snacker – Sound Smacker



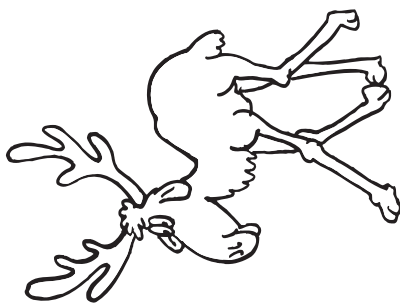
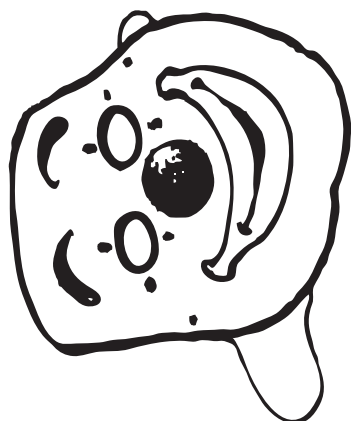
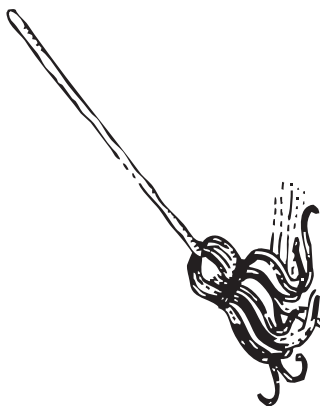
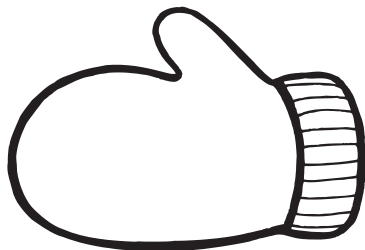
initial sound picture cards: monkey, mice, mat, motorcycle, moon, mirror



Phonological Awareness

Sound Snacker – Sound Smacker

PA.026.AM1b



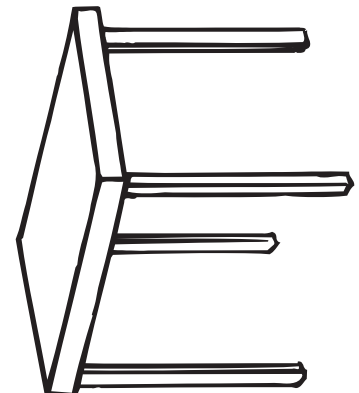
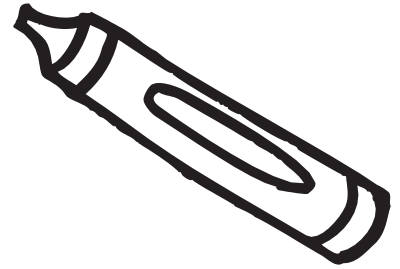
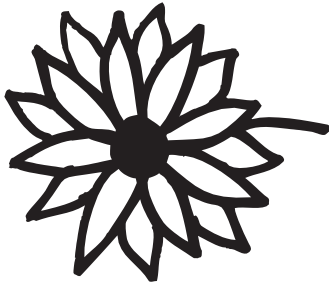
initial sound picture cards: mitten, mop, marble, mask, moose, milk



Phonological Awareness

PA.026.AM2

Sound Snacker – Sound Smacker



non-target initial sound picture cards: flower, pie, crayon, fox, lion, table



Phonological Awareness



Phoneme Matching

PA.027

Sound Train

Objective

The student will match initial phonemes in words.

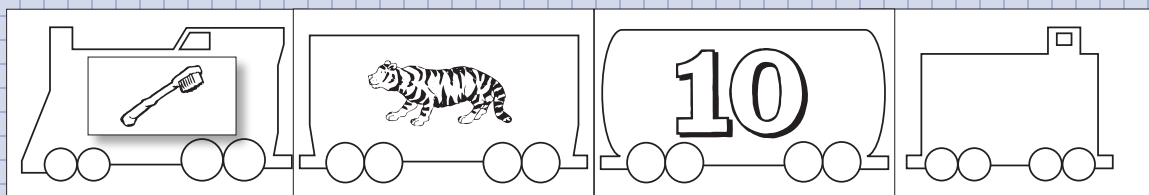
Materials

- ▶ Sound Train engine and caboose (Activity Master PA.027.AM1)
- ▶ Sound Train cars (Activity Master PA.027.AM2)
Copy five times.
- ▶ Construction paper
Use as the platform.
- ▶ Initial sound objects or picture cards (Activity Master PA.027.AM3a - PA.027.AM3b)
Choose a target picture (e.g., toothbrush) and attach it to the train engine.
- ▶ Non-target initial sound objects or picture cards (Activity Master PA.027.AM4)

Activity

Students sort objects by target initial sound on the sound train.

1. Place the engine, cars, and caboose in a line on a flat surface. Place the platform and objects at the center.
2. Taking turns, students select an object, name the object, and say the initial sound (e.g., “tiger, /t/”). Determine if initial sound matches target sound (i.e., /t/).
3. If it matches, place object on a train car. If it does not match, place on the platform.
4. Continue until all objects are sorted.
5. Peer evaluation



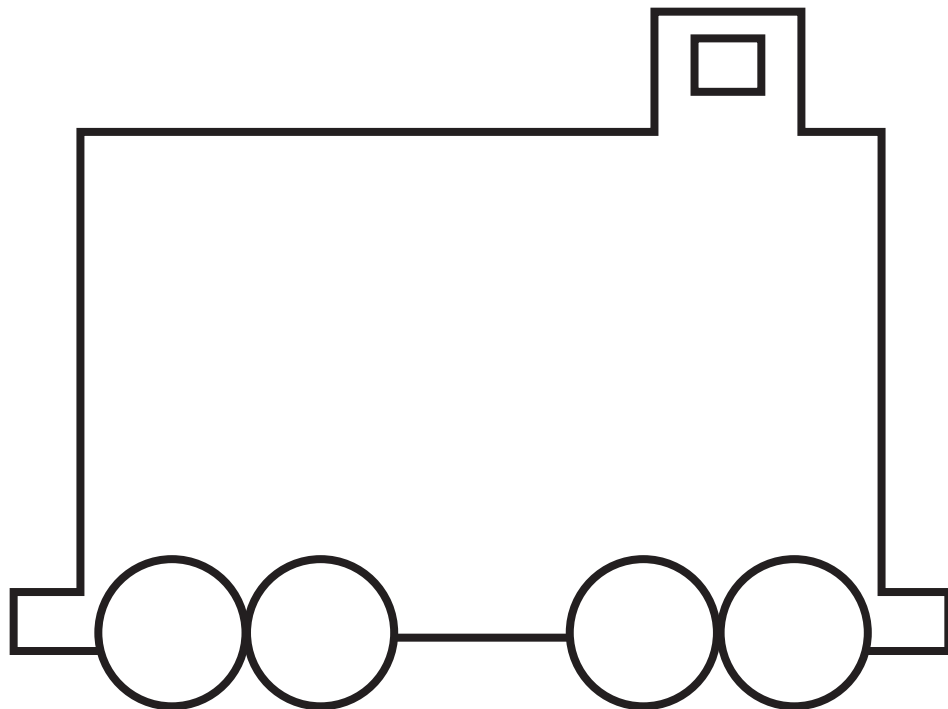
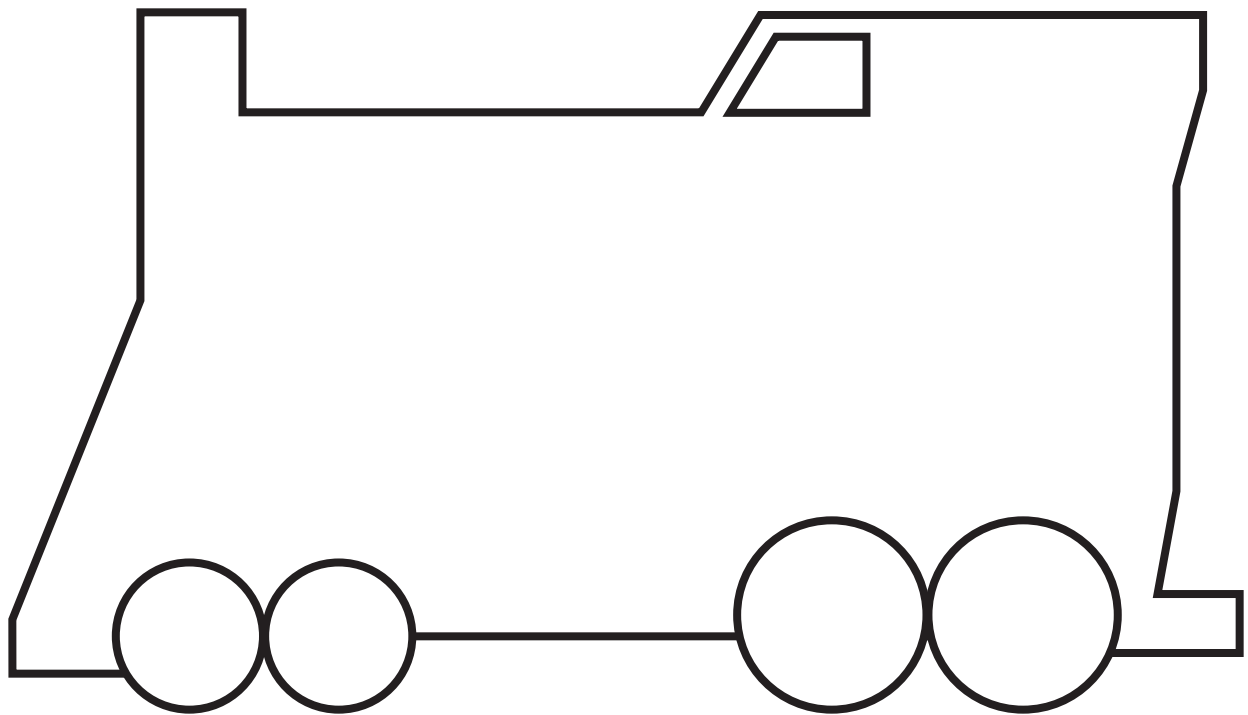
Extensions and Adaptations

- ▶ Include objects with digraphs as initial sounds.
- ▶ Use final or medial target and non-target sound picture cards (Activity Master PLSC-M.1 - PLSC-M.13 or PLSC-F.1 - PLSC-F.16).

Phonological Awareness

PA.027.AM I

Sound Train



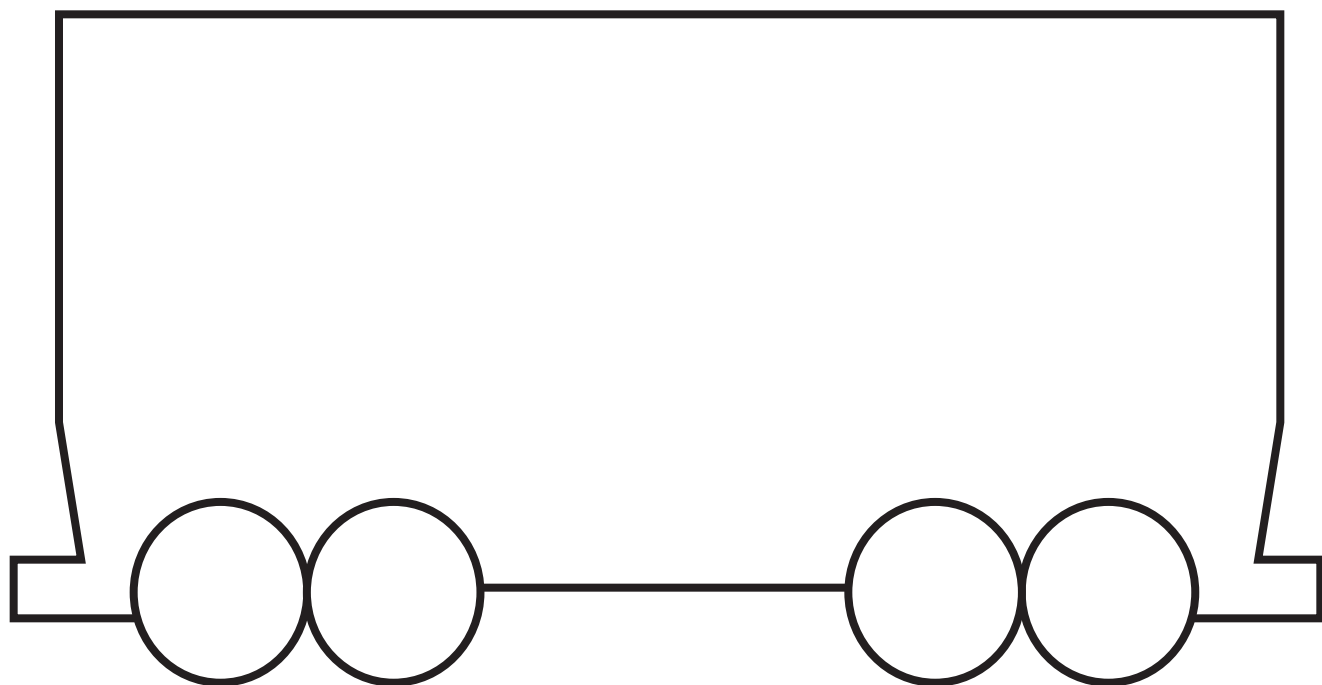
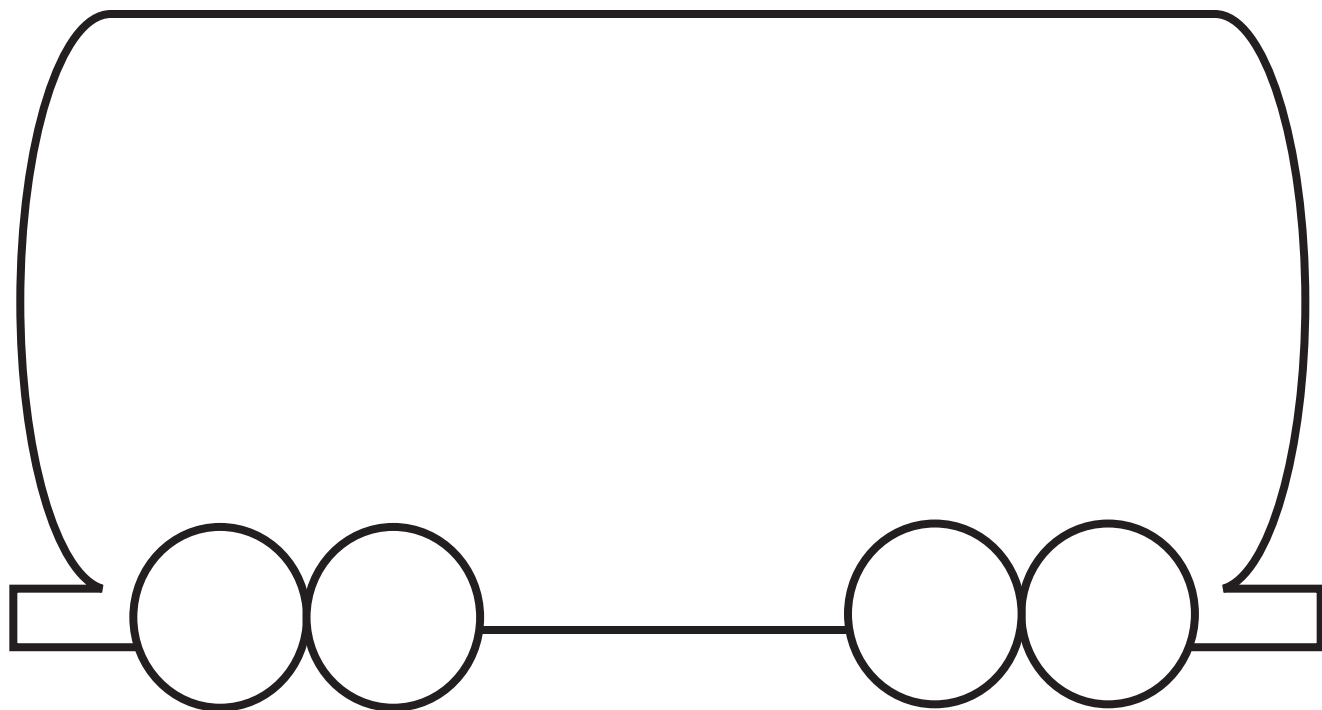
sound train engine and caboose



Phonological Awareness

Sound Train

PA.027.AM2



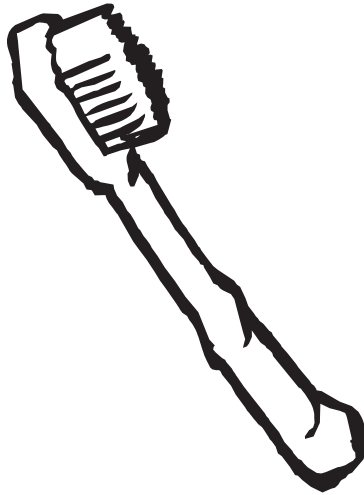
sound train cars



Phonological Awareness

PA.027.AM3a

Sound Train



2

10

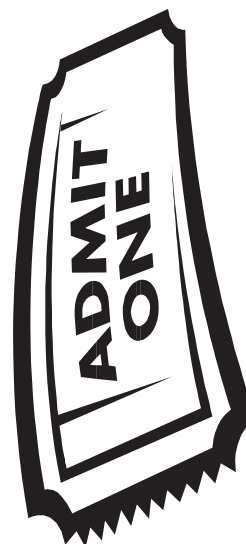
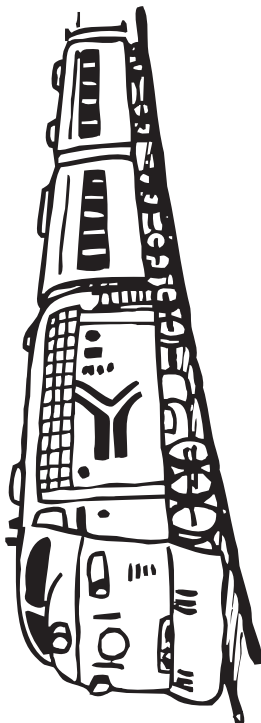
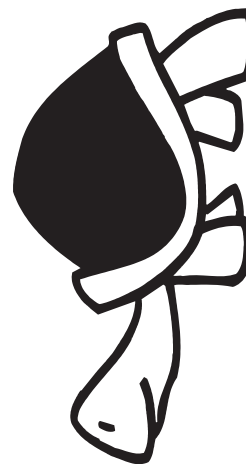
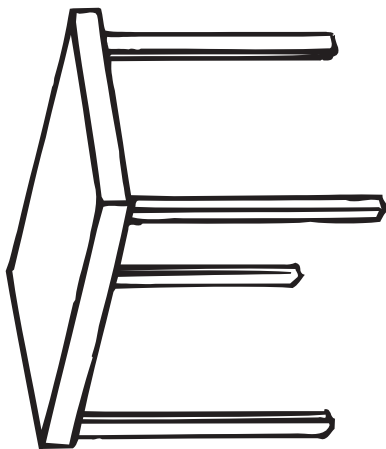
initial sound picture cards: tiger, toothbrush, telephone, tie, two, ten



Phonological Awareness

Sound Train

PA.027.AM3b



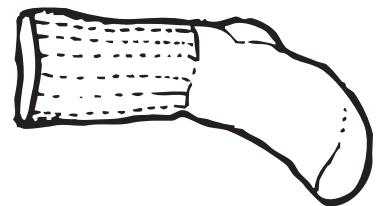
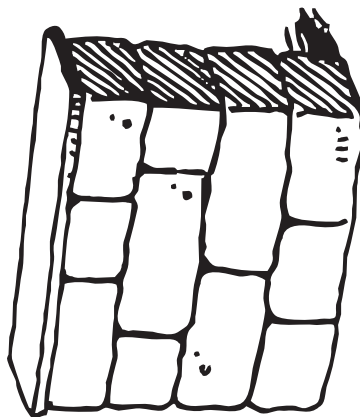
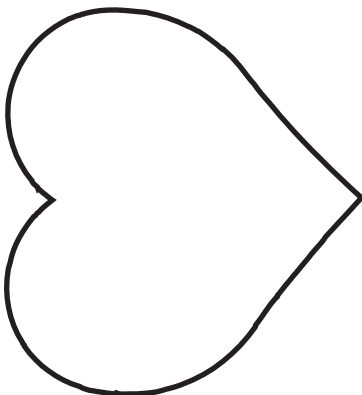
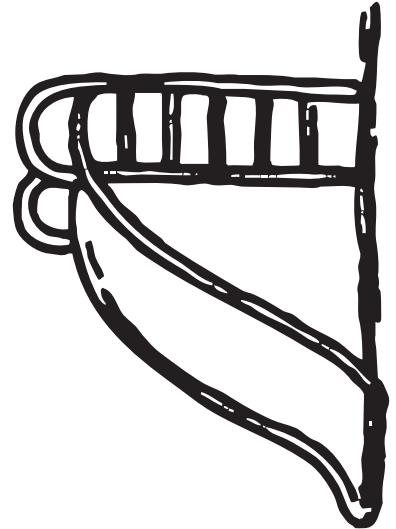
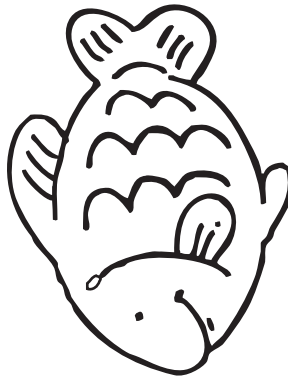
initial sound picture cards: tree, table, turtle, toothpaste, train, ticket



Phonological Awareness

PA.027.AM4

Sound Train



non-target initial sound picture cards: six, fish, slide, heart, wall, sock



Phonological Awareness



Phoneme Matching

PA.028

Pack – A – Backpack



Objective

The student will match initial phonemes in words.



Materials

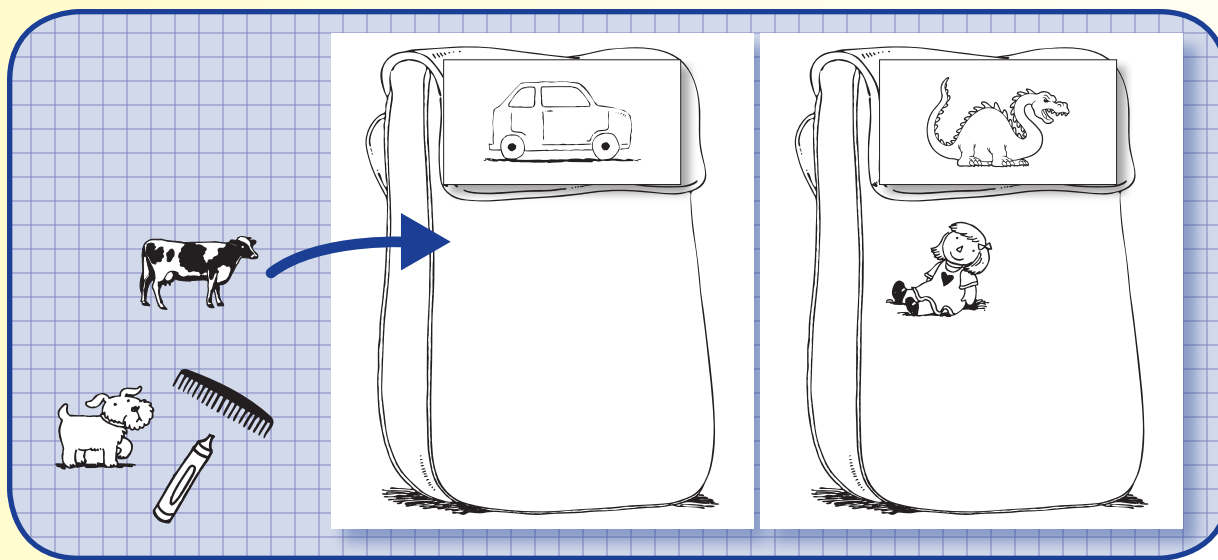
- ▶ Backpack (Activity Master PA.028.AM1)
Make two copies on card stock and laminate.
- ▶ Initial sound objects or picture cards (Activity Master PA.028.AM2a - PA.028.AM2c)
Choose one picture for each target sound and attach it to the top flap of the backpack (e.g., car, dragon).
- ▶ Student sheet (Activity Master PA.028.SS)
- ▶ Crayons or markers



Activity

Students sort objects by initial sound on the backpacks.

1. Place backpacks, initial sound objects, and crayons at the center. Provide each student with a student sheet.
2. Taking turns, students select an object, name the object, and say the initial sound (e.g., “cow, /k/”).
3. Determine which target sound picture (i.e., /k/ or /d/) matches the selected object. Place object on the corresponding backpack.
4. Continue until all objects are sorted.
5. Choose one target sound and illustrate corresponding objects on student sheet.
6. Teacher evaluation



Extensions and Adaptations

- ▶ Add non-target sound pictures or objects.
- ▶ Use other target sound picture cards (Activity Master P.LSC-I.1 - P.LSC-I.22, P.LSC-M.1 - P.LSC-M.13, and P.LSC-F.1 - P.LSC-F.16)

Phonological Awareness

PA.028.AM I

Pack – A – Backpack

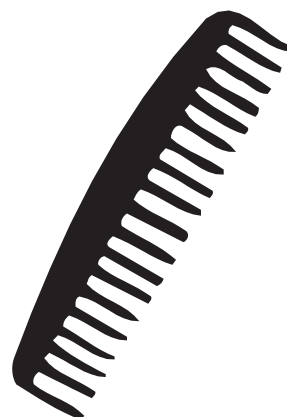
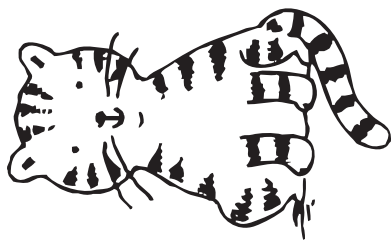
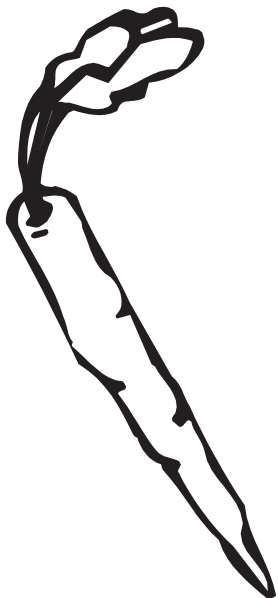
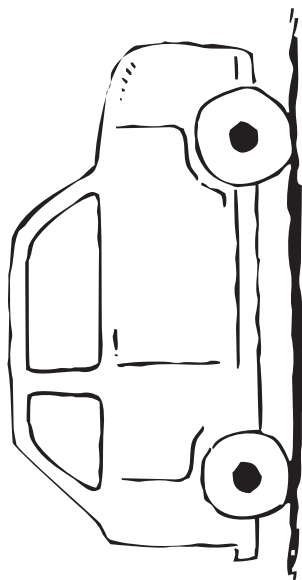


backpack

Phonological Awareness

Pack — A — Backpack

PA.028.AM2a



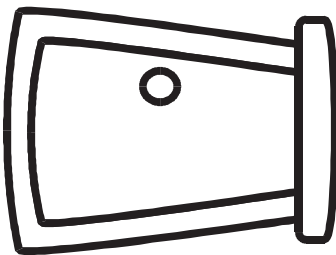
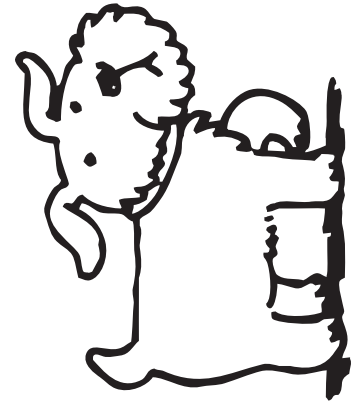
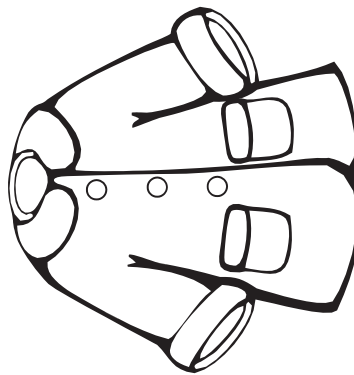
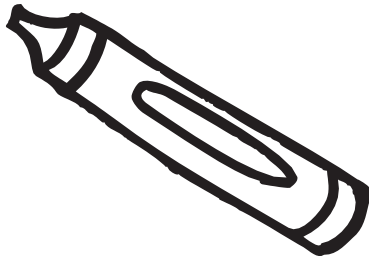
initial sound picture cards: car, carrot, cloud, cat, cow, comb



Phonological Awareness

PA.028.AM2b

Pack – A – Backpack



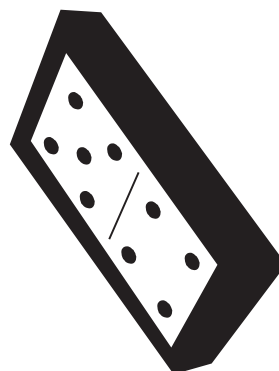
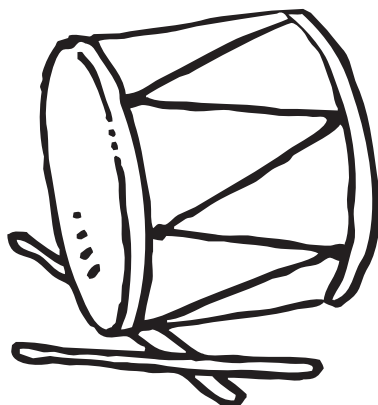
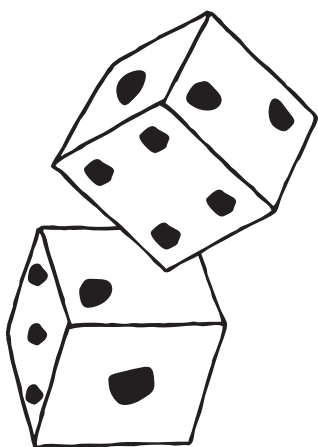
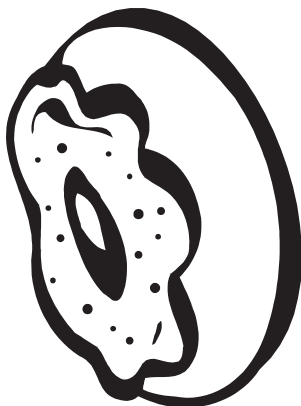
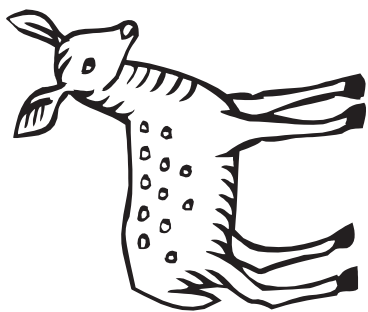
initial sound picture cards: crayon, coat, dog, door, duck, dragon



Phonological Awareness

Pack — A — Backpack

PA.028.AM2c



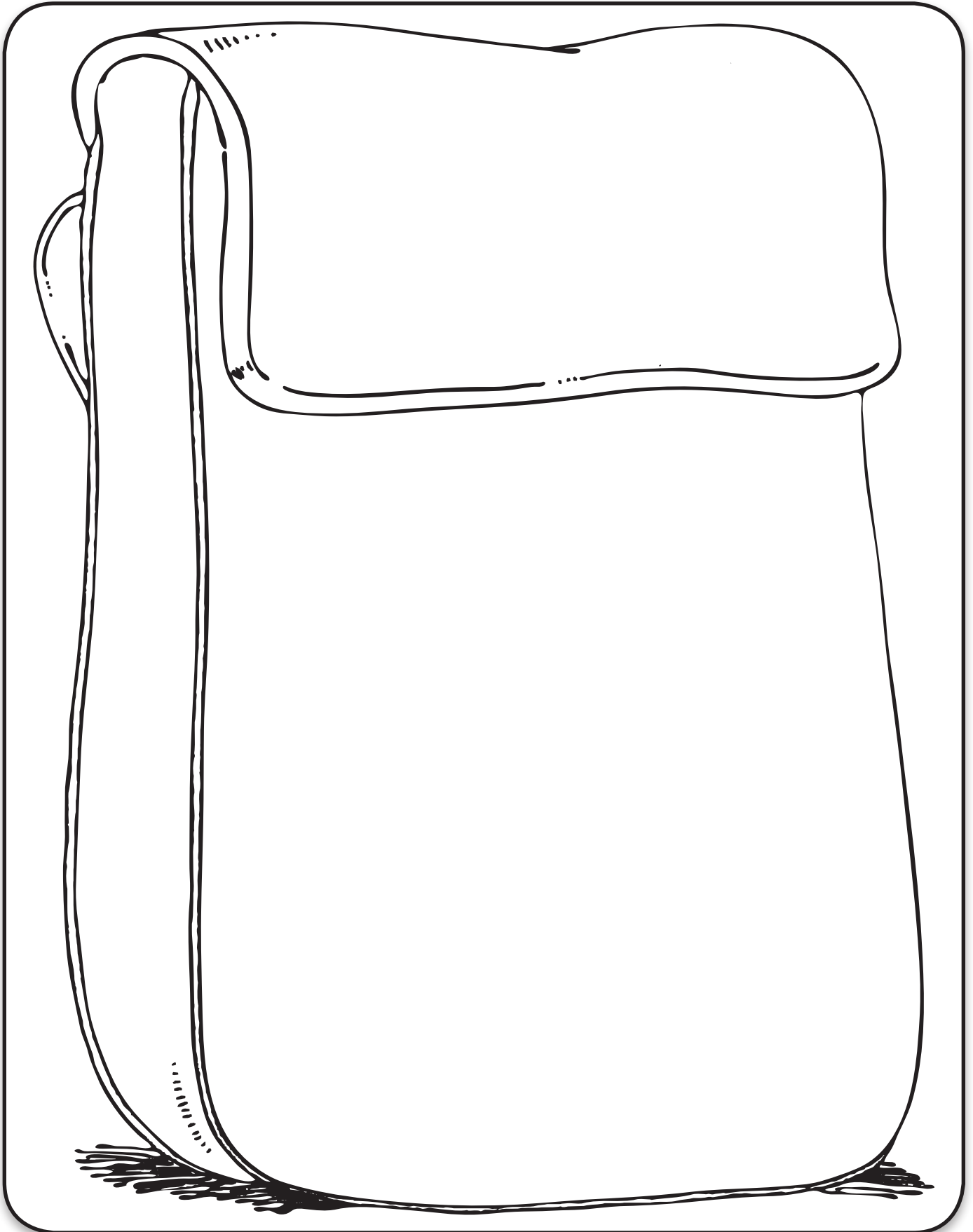
initial sound picture cards: deer, donut, doll, dice, drum, domino



Name _____

PA.028.SS

Pack – A – Backpack



Phonological Awareness



Phoneme Matching

PA.029

Phoneme Go Fish

Objective

The student will match initial phonemes in words.

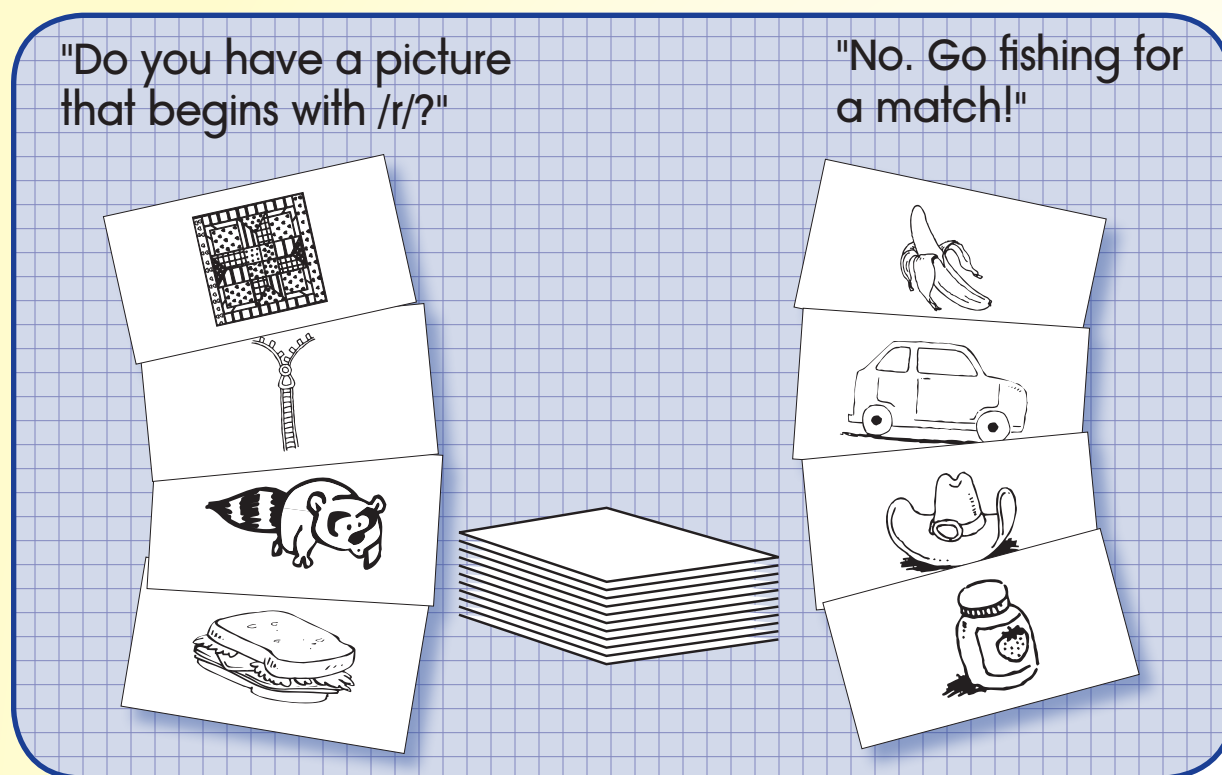
Materials

- ▶ Initial sound picture cards (Activity Master PA.029.AM1a - PA.029.AM1f).

Activity

Students group initial sound pictures while playing a Go Fish game.

1. Mix picture cards into three separate and equal stacks. Each student gets one stack and the remaining stack is the “pond.”
2. Working in pairs, students name their cards, pair by initial sound, and put aside the matching sets.
3. Student one looks at his remaining cards and asks for a picture card that begins with a certain letter-sound (e.g., “Do you have a picture that begins with /r/?”).
4. If yes, student one takes the card, names the card, and says the initial sound of both pictures, places match aside, and takes another turn. If no, student two says, “Go fishing for a match!”
5. Student one then selects a card from the “pond.”
6. Continue until all cards are matched.
7. Peer evaluation



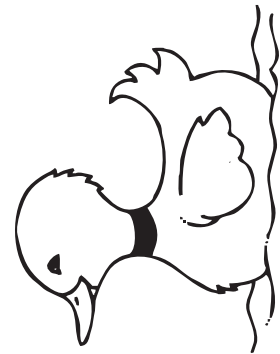
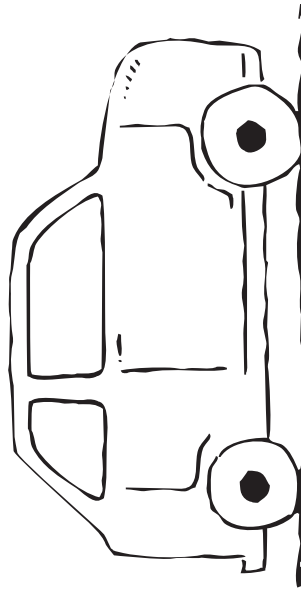
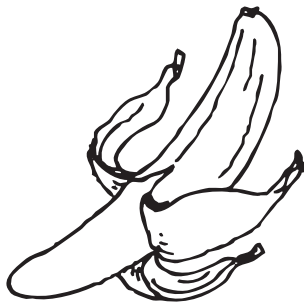
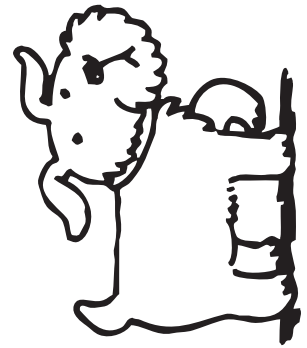
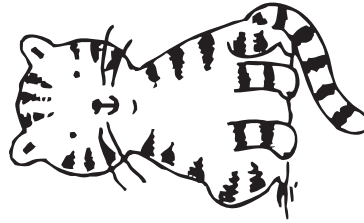
Extensions and Adaptations

- ▶ Play with other initial sound picture cards (Activity Master PLSC-I.1 - PLSC-I.22).
- ▶ Play with final or medial sound picture cards (Activity Master PLSC-F.1 - PLSC-F.16 or Activity Master PLSC-M.1 - PLSC-M.13).

Phonological Awareness

PA.029.AM1a

Phoneme Go Fish



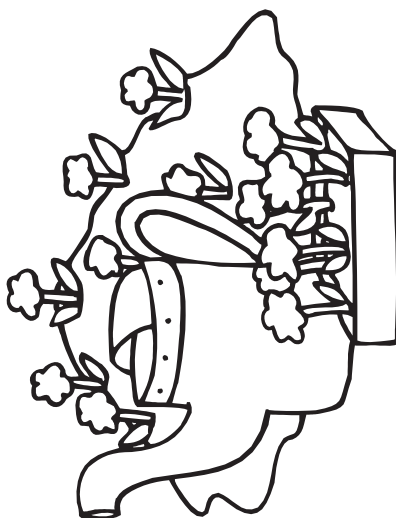
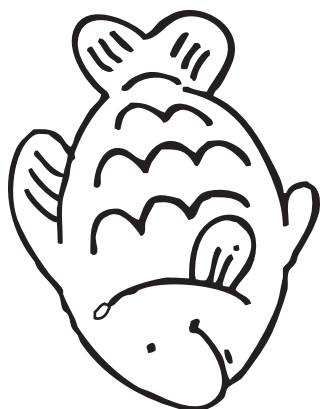
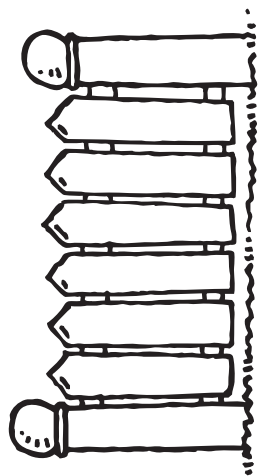
initial sound picture cards: bear, cat, dog, banana, car, duck



Phonological Awareness

Phoneme Go Fish

PA.029.AM1b



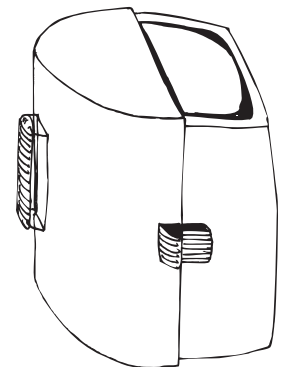
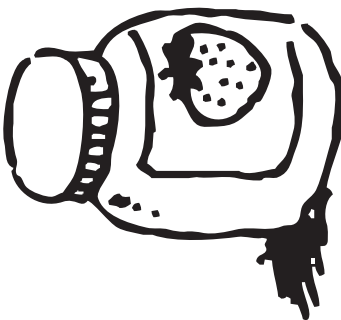
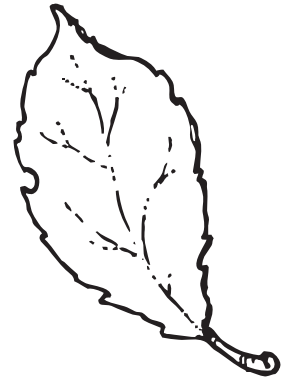
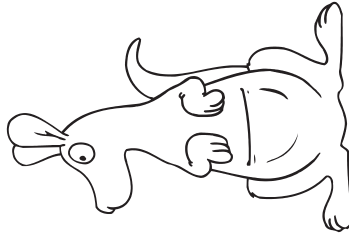
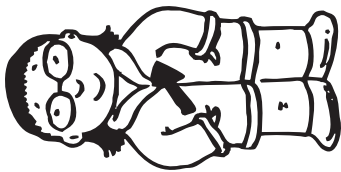
initial sound picture cards: fence, goat, hat, fish, garden, horse



Phonological Awareness

PA.029.AM1c

Phoneme Go Fish



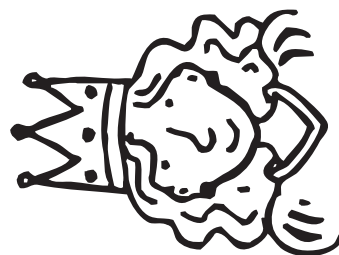
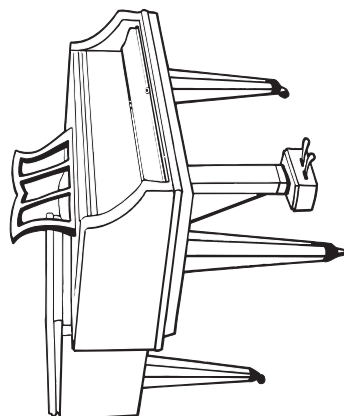
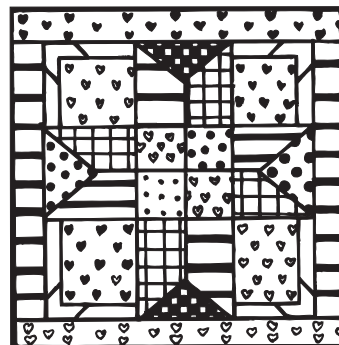
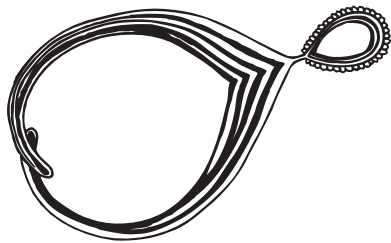
initial sound picture cards: jacket, kangaroo, leaf, jam, king, lunchbox



Phonological Awareness

Phoneme Go Fish

PA.029.AM1d



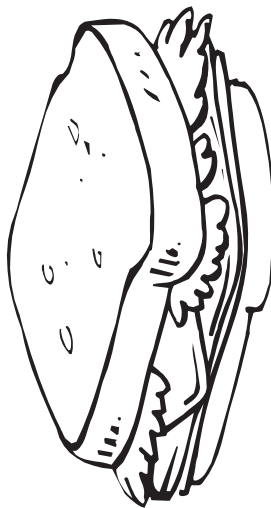
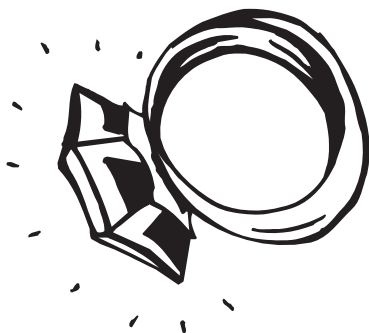
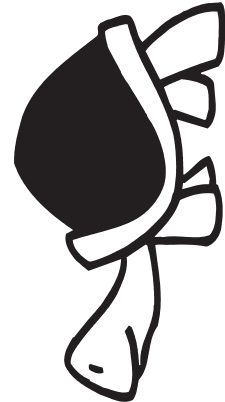
initial sound picture cards: necklace, penny, quilt, nickel, piano, queen



Phonological Awareness

PA.029.AM1e

Phoneme Go Fish



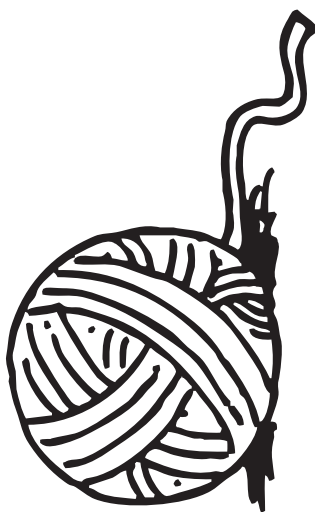
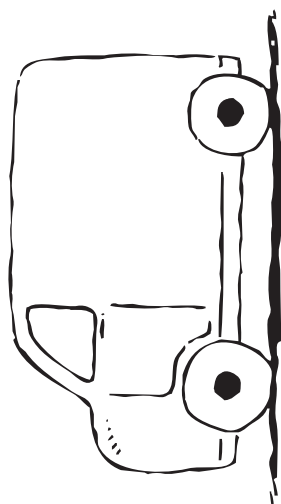
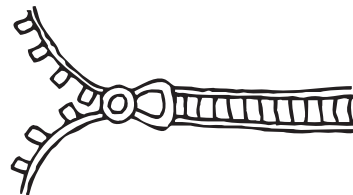
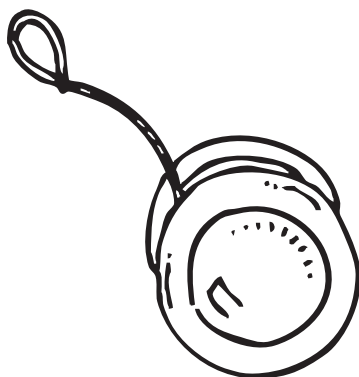
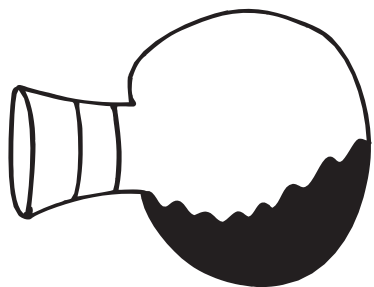
initial sound picture cards: raccoon, seahorse, turtle, ring, sandwich, tooth



Phonological Awareness

Phoneme Go Fish

PA.029.AM If



initial sound picture cards: vase, yo-yo, zipper, van, yarn, zebra





Phonological Awareness

PA.030

Phoneme Matching

Phoneme Dominoes



Objective

The student will match initial phonemes in words.



Materials

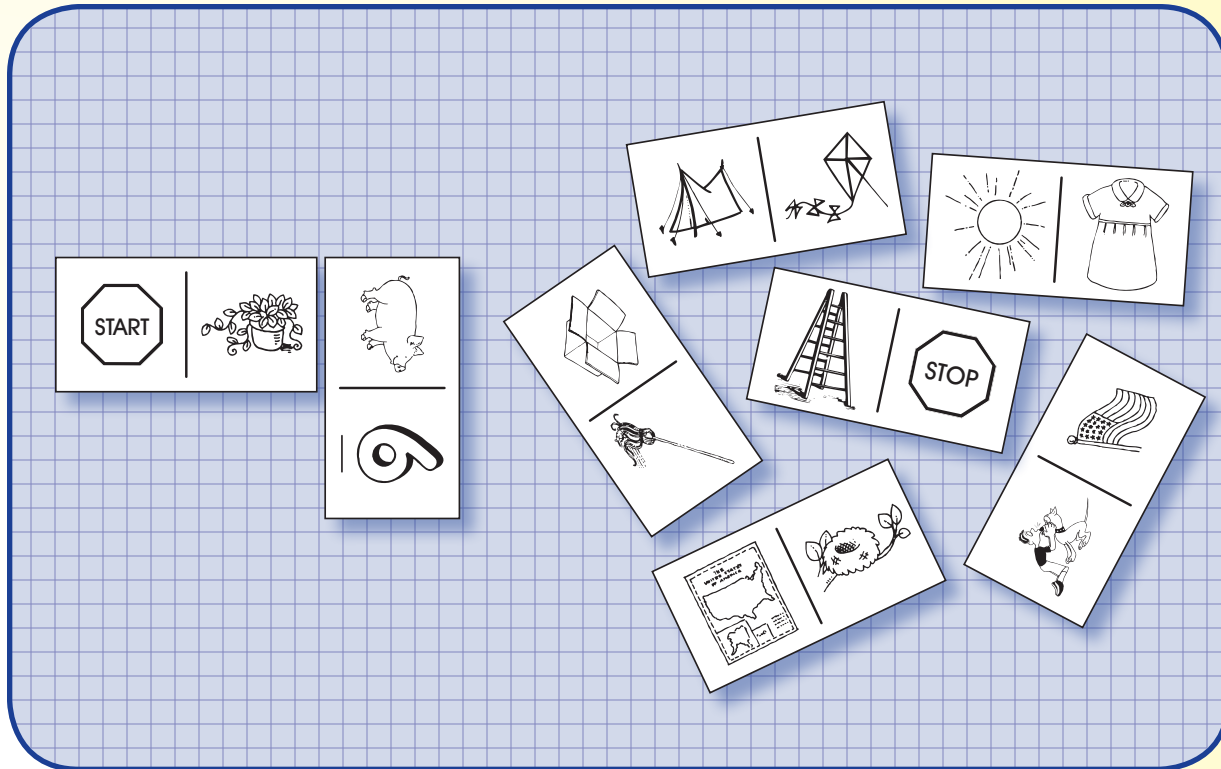
- Domino picture cards (Activity Master PA.030.AM1a - PA.030.AM1c)
Copy on card stock, cut, and laminate.



Activity

Students match pictures with the same initial sound while playing a domino game.

1. Scatter domino picture cards face up on a flat surface.
2. Taking turns, student one places the START domino on the table, names the picture on the other side of the domino and says its initial sound (i.e., “plant, /p/”).
3. Looks for a domino with a picture that has the same initial sound, names it, and says its initial sound (i.e., “pig, /p/”). Connects the two dominoes.
4. Student two names the picture on the other side of the domino (i.e., “six”), says its initial sound (i.e., “/s/”), and finds the domino with the matching sound. Names the picture and says its initial sound (i.e., “sun, /s/”). Connects it to the domino.
5. Continue until all dominoes are connected.
6. Peer evaluation



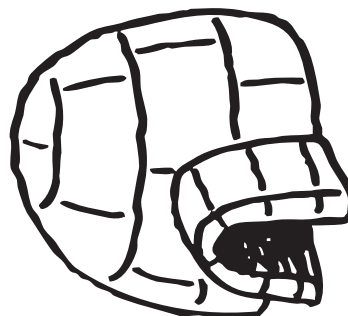
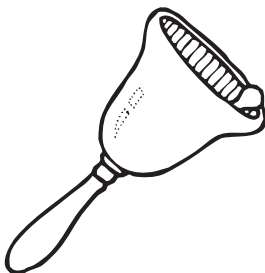
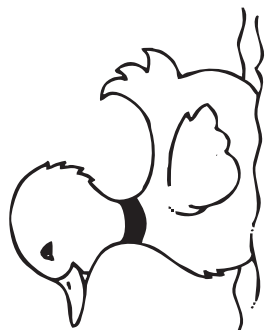
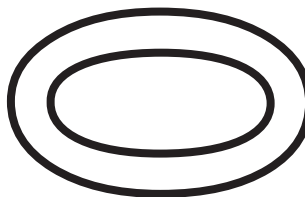
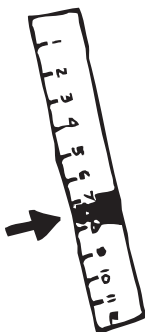
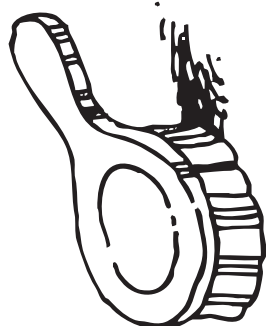
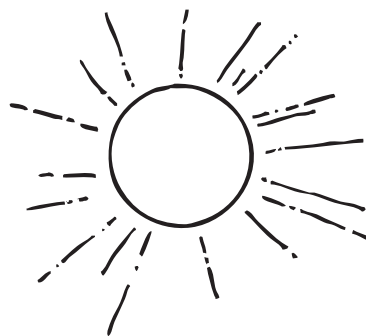
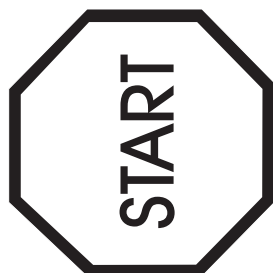
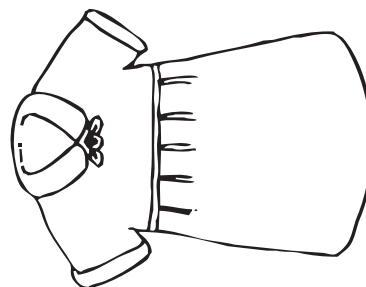
Extensions and Adaptations

- Make and use medial sound dominoes (Activity Master PA.030.AM2).

Phonological Awareness

Phoneme Dominoes

PA.030.AM1a

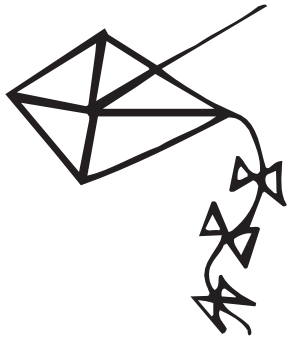
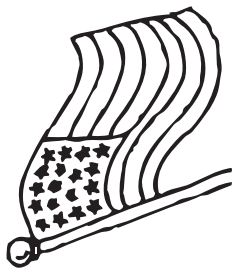
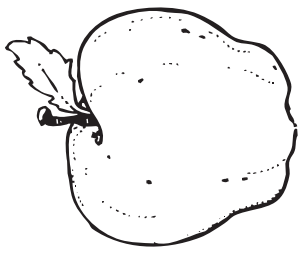

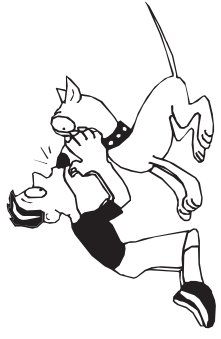

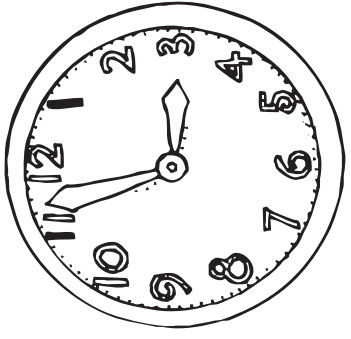

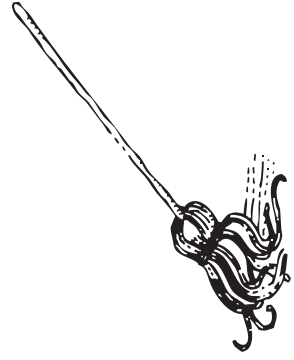
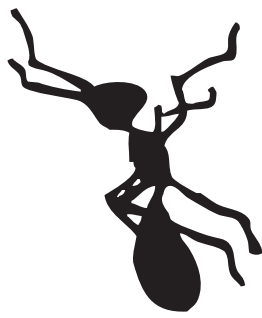
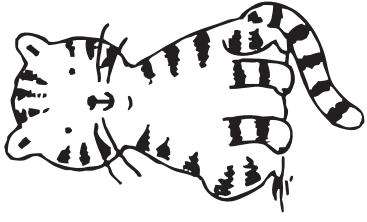
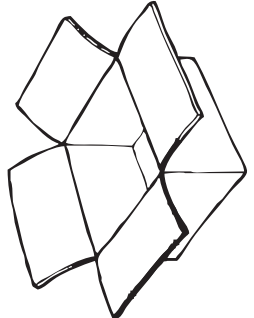


domino picture cards: START/plant, pig/six, sun/dress, duck/brush, bell/inch, igloo/ten

Phonological Awareness

PA.030.AM1b

Phoneme Dominoes

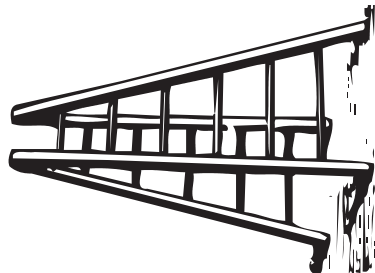
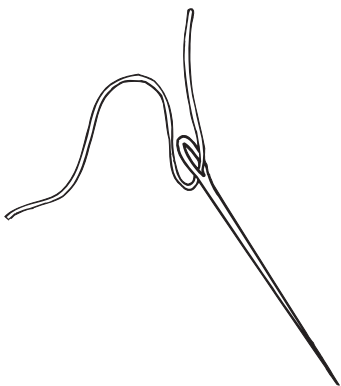
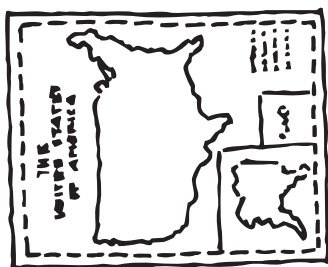
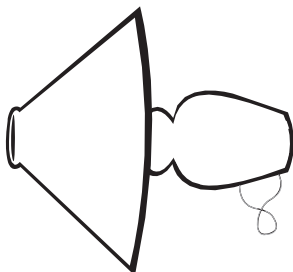
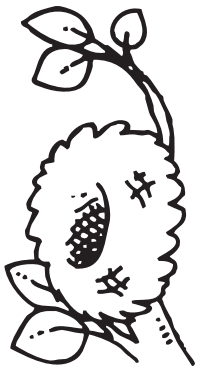
| | | |
|--|---|--|
|  _____ |  _____ |  _____ |
|  _____ |  _____ |  _____ |
|  _____ |  _____ |  _____ |
|  _____ |  _____ |  _____ |

domino picture cards: tent/kite, kiss/flag, fox/apple, ant/clock, cat/bus, box/mop

Phonological Awareness

Phoneme Dominoes

PA.030.AM1c


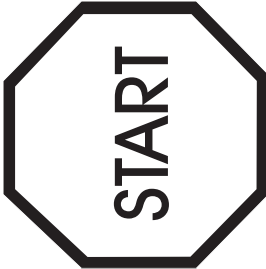



domino picture cards: map/nest, needle/lamp, ladder/STOP

Phonological Awareness

PA.030.AM2

Phoneme Dominoes

| | | |
|---|---|---|
|  _____  |  _____ | _____ |
| _____ | _____ | _____ |

blank domino cards



Phonological Awareness



Phoneme Matching

PA.03 I

Sound It – Bag It

Objective

The student will match initial phonemes in words.

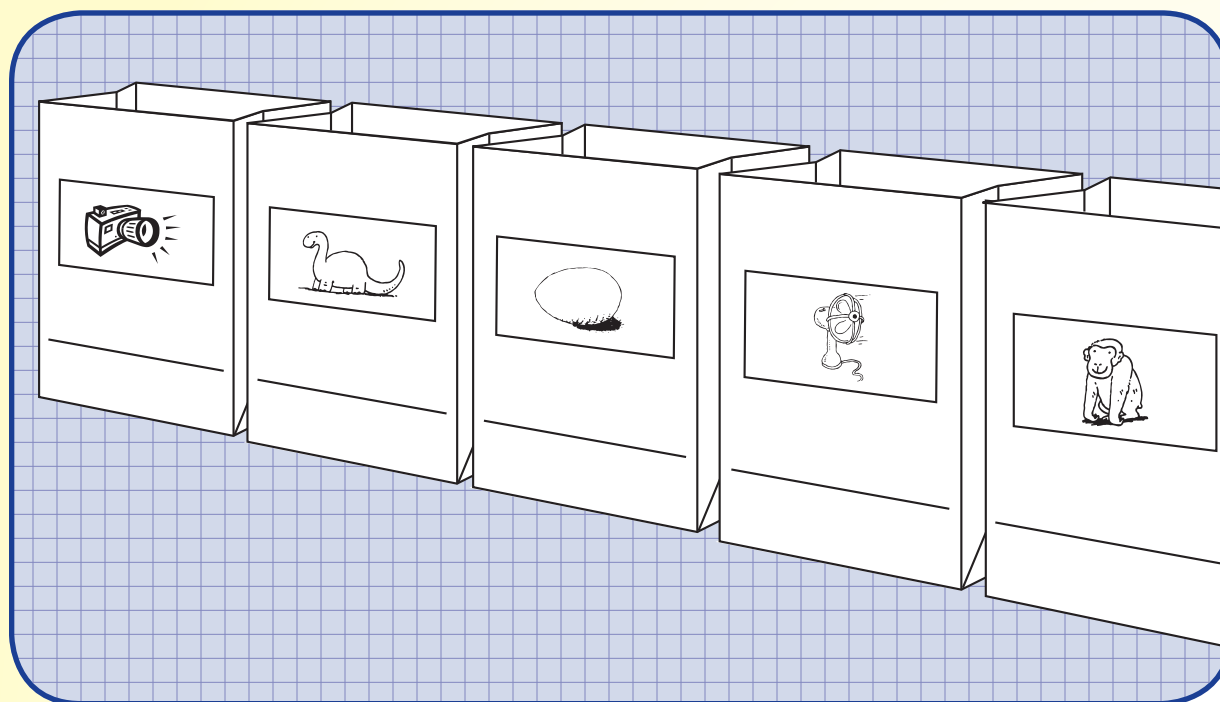
Materials

- ▶ Alphabet sound picture cards (Activity Master PA.031.AM1a - PA.031.AM1c)
- ▶ 26 Small brown paper bags
- Glue a sound picture card to each bag.*
- ▶ Print resources (e.g., magazines and catalogs)
- ▶ Scissors

Activity

Students identify and sort pictures by initial sounds into labeled bags.

1. Alphabetize the paper bags in a line on a flat surface. Place print resources and scissors at center.
2. Students cut out magazine pictures that match the target initial sounds on the bags.
3. Taking turns, students name each cut-out picture and say its initial sound (e.g., “duck, /d/”).
4. Find the corresponding bag, name the picture, say its initial sound (i.e., “dinosaur, /d/”), and place picture in bag.
5. Continue until cut-out pictures are sorted.
6. Teacher evaluation



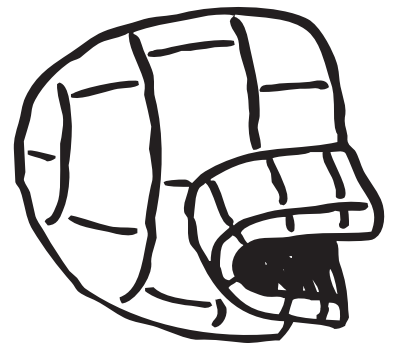
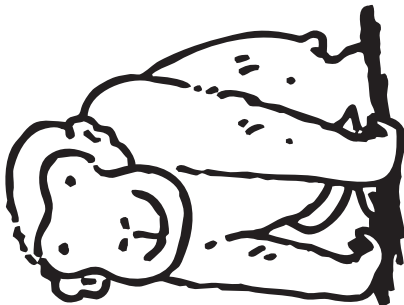
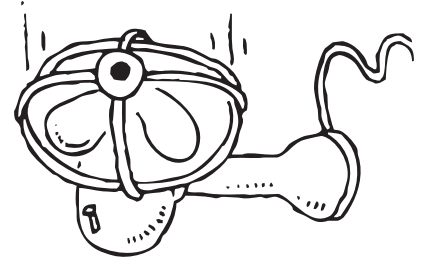
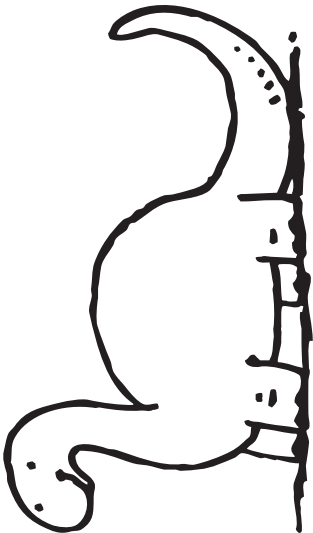
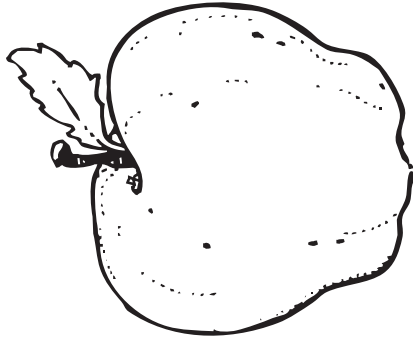
Extensions and Adaptations

- ▶ Check pictures in bags during whole group activity.
- ▶ Use pictures to make class sound book.
- ▶ Sort pictures by final sounds.

Phonological Awareness

PA.03 I.AM1a

Sound It – Bag It



alphabet sound picture cards:

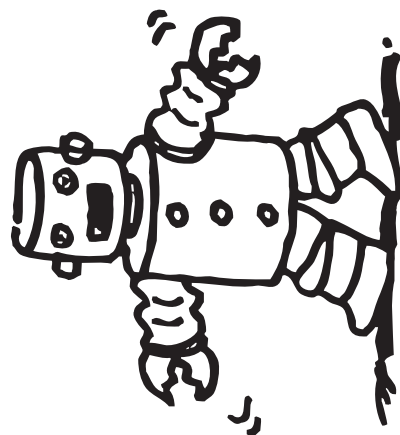
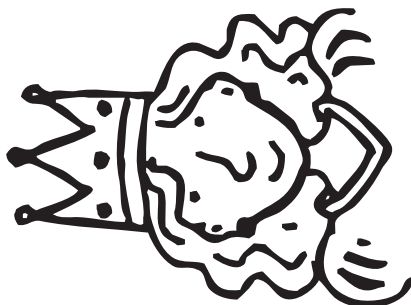
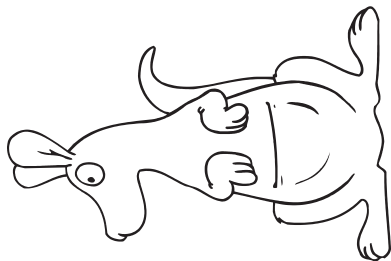
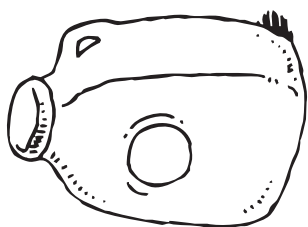
apple, ball, camera, dinosaur, egg, fan, gorilla, hug, igloo



Phonological Awareness

Sound It – Bag It

PA.031.AM1b



alphabet sound picture cards:

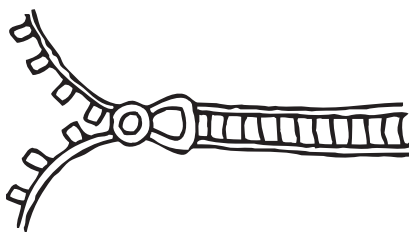
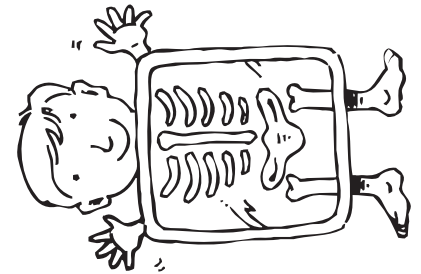
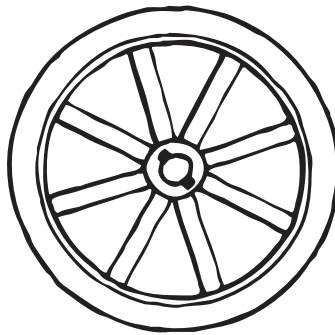
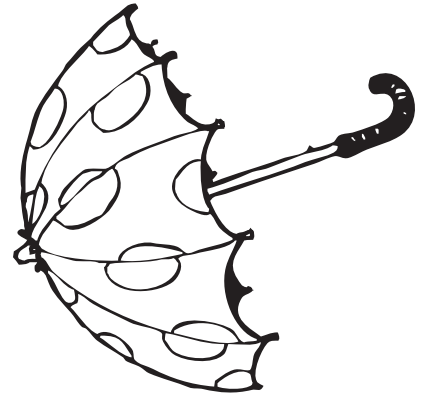
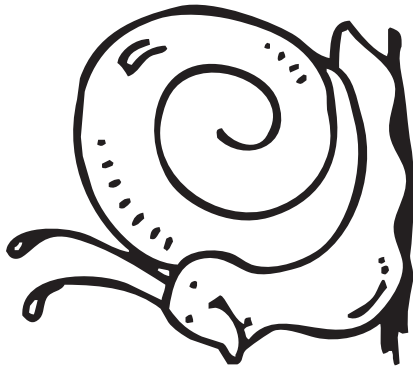
jug, kangaroo, lion, monkey, nose, ostrich, popcorn, queen, robot



Phonological Awareness

PA.03 I.AM I c

Sound It – Bag It



alphabet sound picture cards:
snail, tiger, umbrella, vacuum, wheel, x-ray, yak, zipper

