

## **PARKING** at our UI Studio

All Moscow classes are held in Studio Lab 212, on the second floor of the Physical Education Building (PEB) on the University of Idaho Campus. The Festival Dance main office is located in room 120, on the first floor.

The Physical Education Building is located directly east of the Kibbie Dome, across Rayburn Street, and we share a parking lot with Memorial Gym and the UI Swim Center. Parking can be challenging on campus, and this parking lot requires a UI Gold Parking Pass until 5:00 pm, Monday - Friday. There is a long strip of 10-minute spots along the brick wall of the swim center. If you need to stay longer, there are four 1-hour metered spots closest to the Memorial Gym, and there are several pay-to-park spots on Rayburn hill. (You'll find payment kiosks located along the street).

Please refer to this UI link for details: <a href="https://www.uidaho.edu/-/media/UIdaho-Responsive/Files/infrastructure/Parking/Maps/swim-peb-mem-gym-community-parking.pdf">https://www.uidaho.edu/-/media/UIdaho-Responsive/Files/infrastructure/Parking/Maps/swim-peb-mem-gym-community-parking.pdf</a>

Because of the parking, we have established a system of drop-off/return for young students whose classes begin before 5 PM. An instructor will be waiting near the back entrance of the PEB building from 10-5 minutes before the start of class. Any students who arrive during that time will be able to wait with the instructor and walk as a group into the building and up to the studio to begin class. Parents, please give yourself enough time so that class-time will not be delayed. For example, on Mondays the instructor for the first hour classes will be present from 3:20-3:25, and at the conclusion of class, students will be walked back out to the parking lot at 4:25. Please be courteous by being present to pick up your young dancer on time.

All first hour classes will have walking available both in and out of the building. Second-hour classes will have walking available into the building, only.