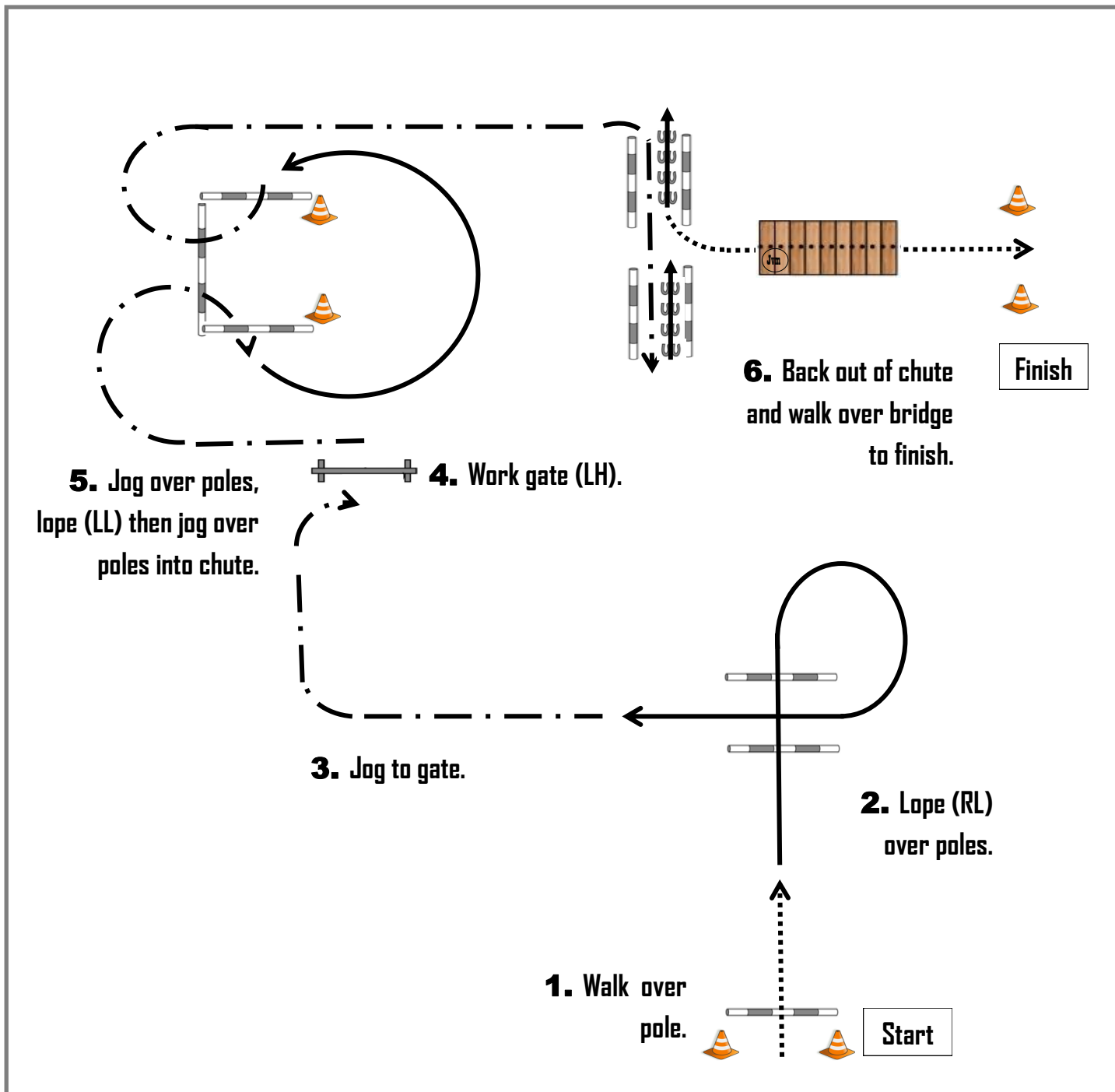


TRAIL

AQHA JUDGE: Justine Vallette-Morlet



100. 108. 111. 112.



NOTE: The drawn description of this pattern is only intended for the general depictions of the pattern. Contestants should utilise the arena space to best exhibit their horses.

2022 Patterns prepared/created/drawn & or designed by Justine Vallette-Morlet

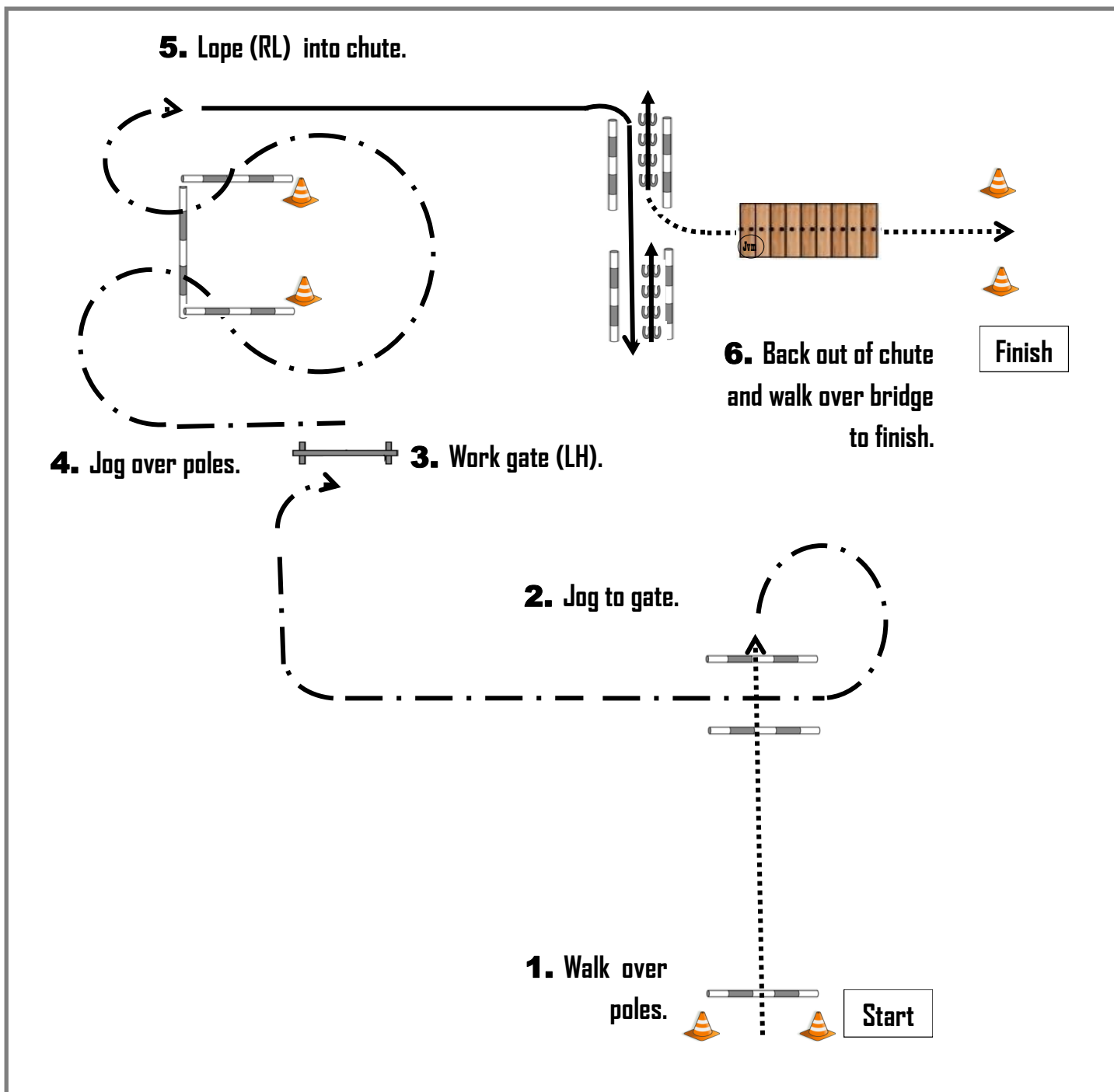
Walk→	Jog/Trot	· - · →	Extend Jog/Trot	- - →	Sitting trot	- · · →	Lope/Canter	→
Lead Change	xxX	Backup	←←←←	Marker	🚧	Log	▬	Extend Lope/Galop	→
Turn/pivot	↻	Gate	⊕	Judge	Ⓜ	Barrel	🗄	Bridge	▬▬▬

TRAIL

AQHA JUDGE: Justine Vallette-Morlet



104. 105. 106. 107. 109. 110. 113. 115.
116.



NOTE: The drawn description of this pattern is only intended for the general depictions of the pattern. Contestants should utilise the arena space to best exhibit their horses.

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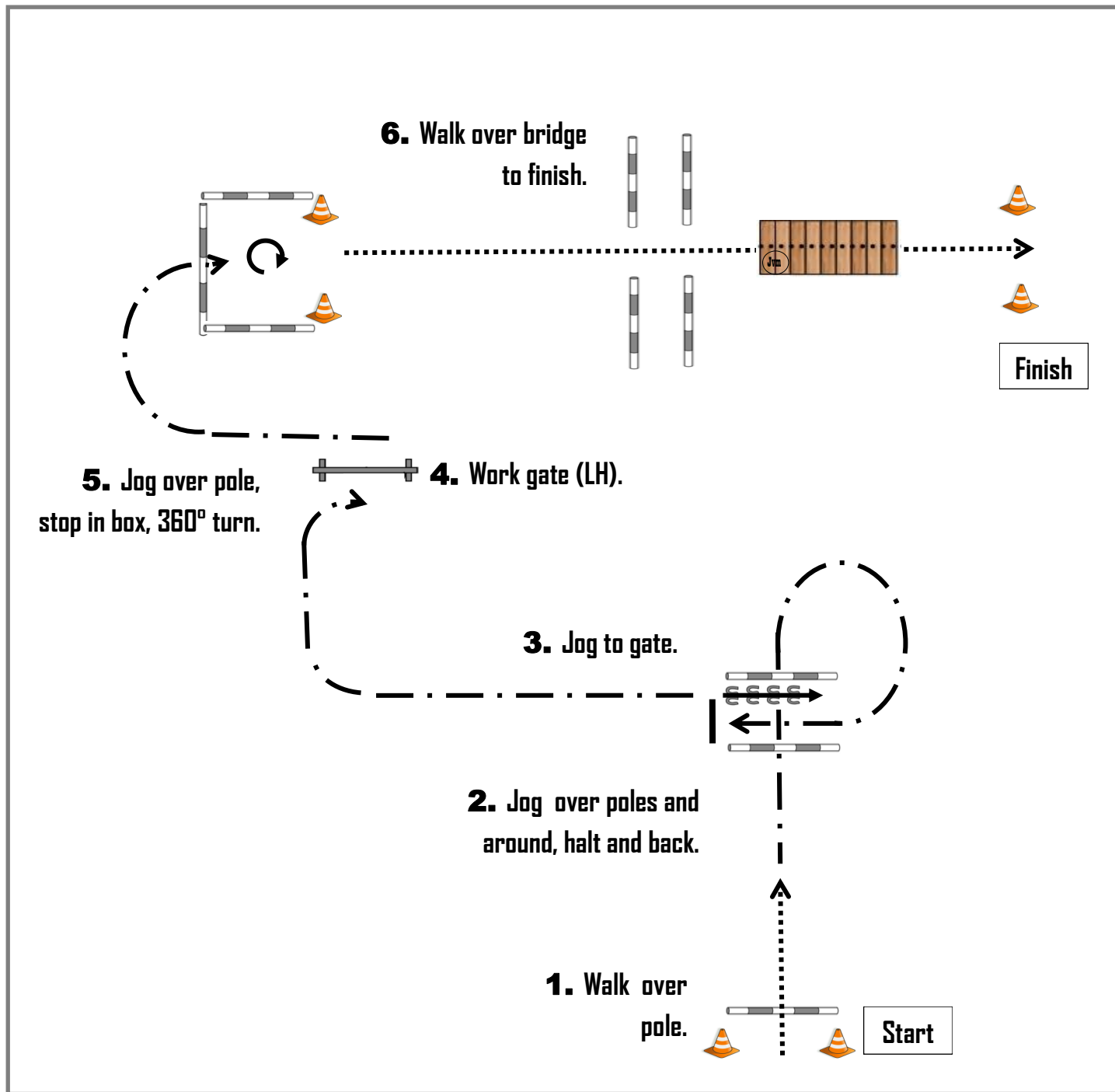
Walk→	Jog/Trot	· - · →	Extend Jog/Trot	- - →	Sitting trot	- · · →	Lope/Canter	→
Lead Change	xXx	Backup	←←←←	Marker	🚧	Log	▬▬▬▬	Extend Lope/Galop	→
Turn/pivot	↻	Gate	⊕—⊕	Judge	Ⓜ	Barrel	🗄	Bridge	▤▤▤▤

TRAIL + LED TRAIL

AQHA JUDGE: Justine Vallette-Morlet



101. 102. 103. 118. 119. 120.



NOTE: The drawn description of this pattern is only intended for the general depictions of the pattern. Contestants should utilise the arena space to best exhibit their horses.

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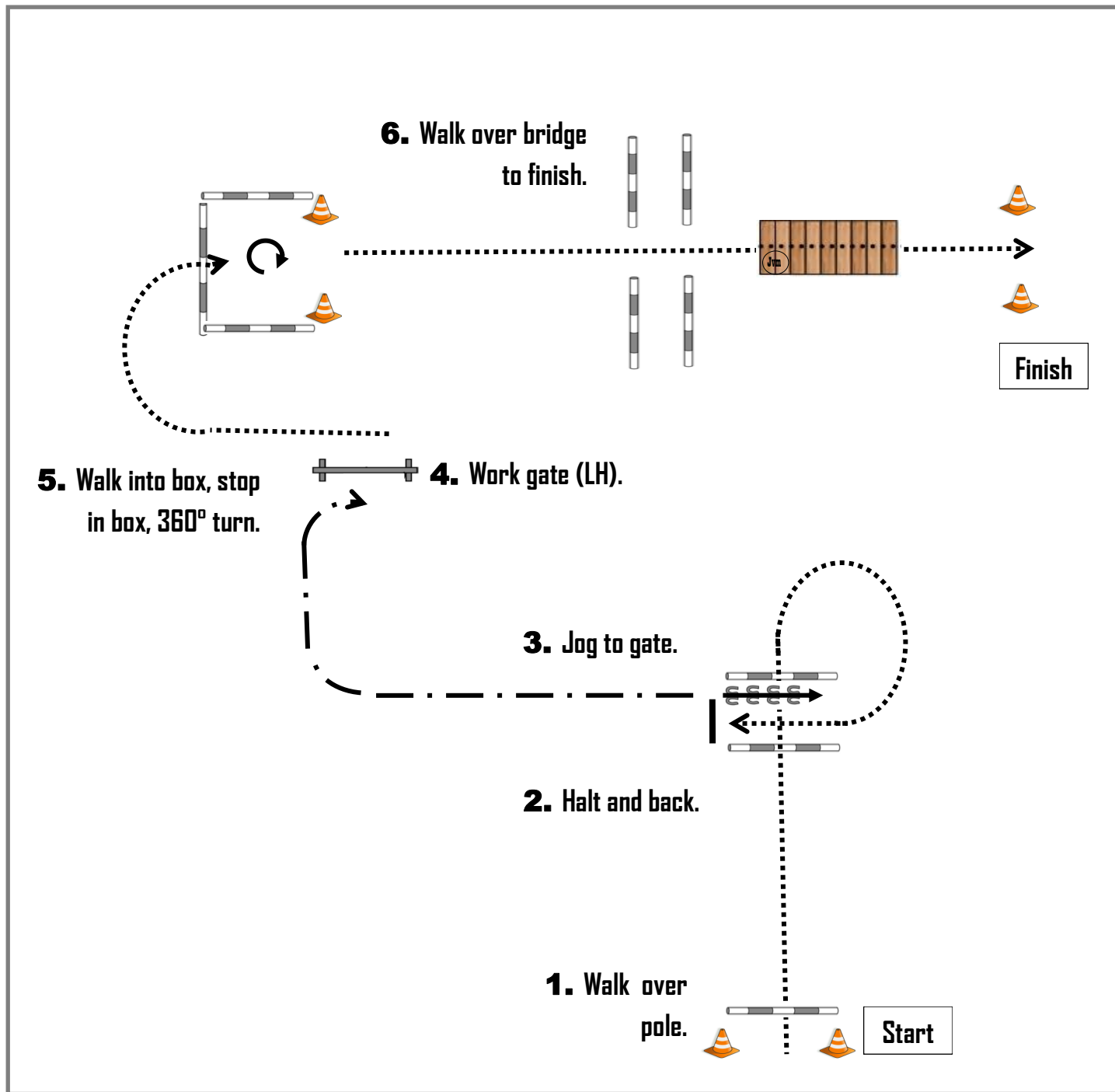
Walk→	Jog/Trot	· - · →	Extend Jog/Trot	- - →	Sitting trot	- · · →	Lope/Canter	→
Lead Change	xx	Backup	←←←←	Marker	🚧	Log	▬▬▬▬	Extend Lope/Galop	→
Turn/pivot	↻	Gate	⊕	Judge	Ⓜ	Barrel	🗄	Bridge	▤▤▤▤

TRAIL EWD

AQHA JUDGE: Justine Vallette-Morlet



117.



NOTE: The drawn description of this pattern is only intended for the general depictions of the pattern. Contestants should utilise the arena space to best exhibit their horses.

2022 Patterns prepared/created/drawn & or designed by Justine Vallette-Morlet ^{Jm}

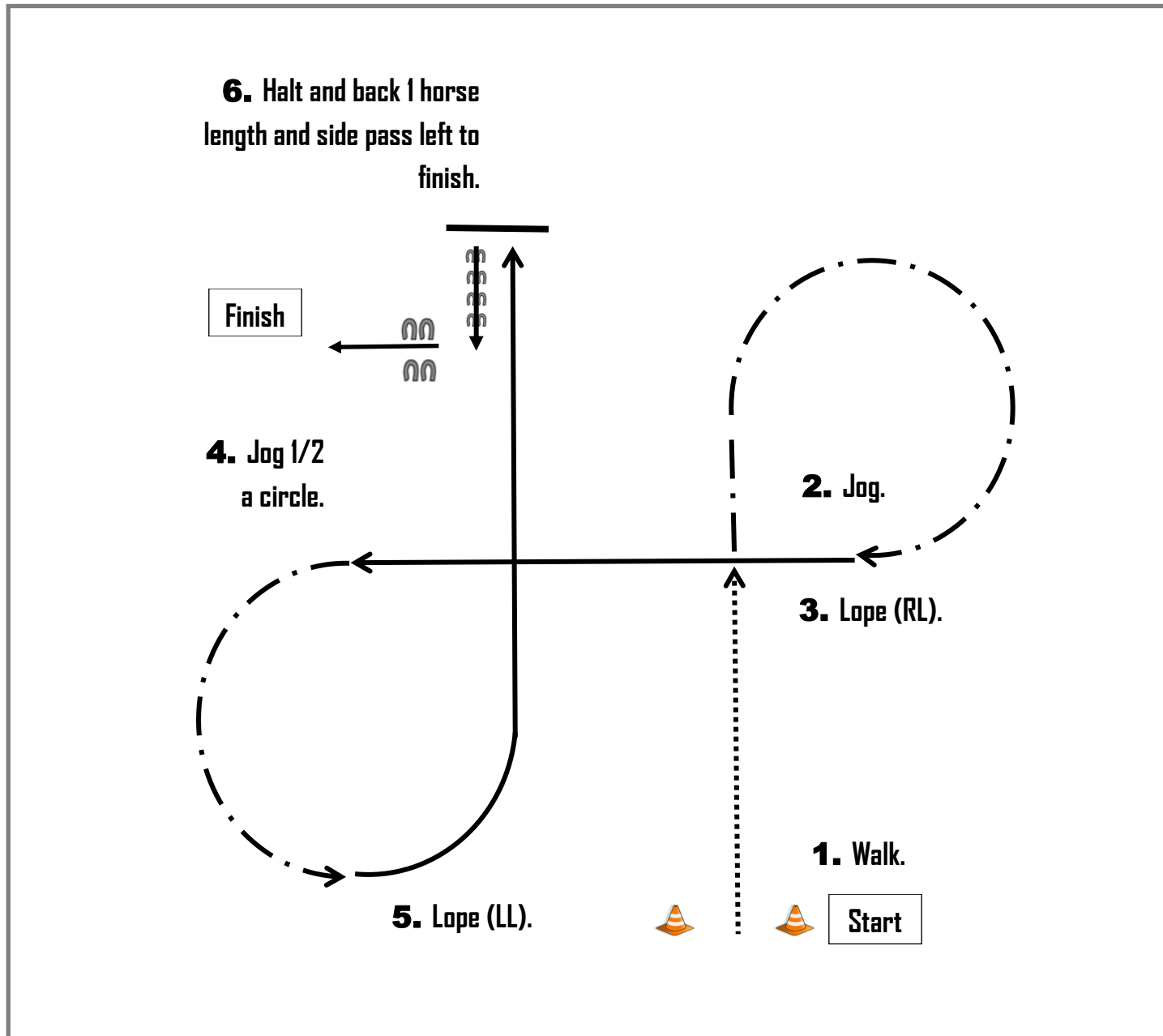
Walk→	Jog/Trot	· - · →	Extend Jog/Trot	- - →	Sitting trot	- · · →	Lope/Canter	→
Lead Change	xXx	Backup	←←←←	Marker	🚧	Log	▬	Extend Lope/Galop	→
Turn/pivot	↻	Gate	⊕	Judge	Ⓜ	Barrel	🗄	Bridge	🗨

Western Horsemanship

AQHA JUDGE: Justine Vallette-Morlet



130. 134. 135. 136. 137. 138. 139. 149.
141. 142. 143.



NOTE: The drawn description of this pattern is only intended for the general depictions of the pattern. Contestants should utilise the arena space to best exhibit their horses.

2022 Patterns prepared/created/drawn & or designed by Justine Vallette-Morlet ^{Jm}

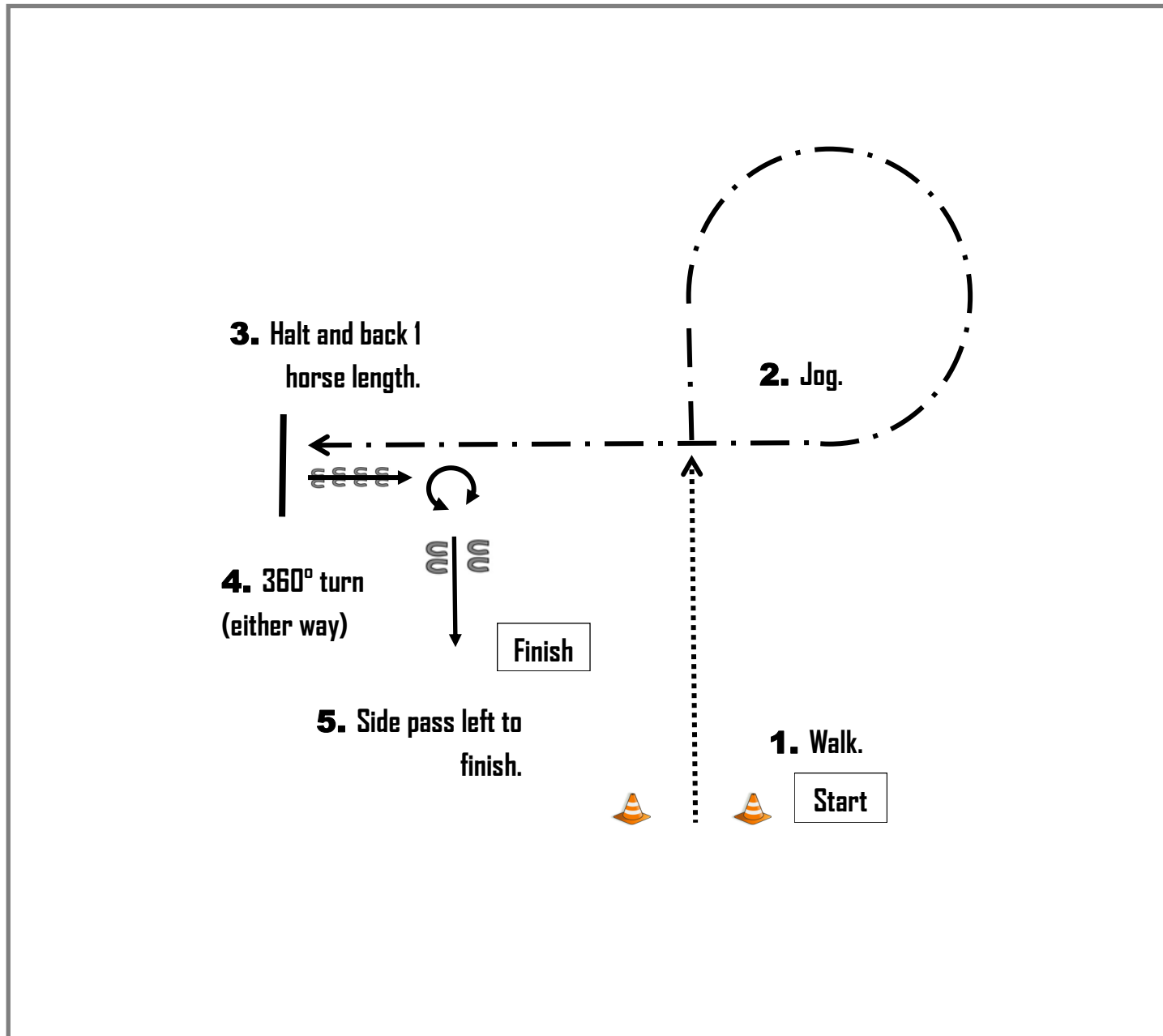
Walk→	Jog/Trot	· - · →	Extend Jog/Trot	- - →	Sitting trot	- · · →	Lope/Canter	→
Lead Change	xXx	Backup	←3333	Marker	🚧	Log	▬▬▬	Extend Lope/Galop	→
Turn/pivot	↻	Gate	⊕	Judge	Ⓜ	Barrel	🗄	Bridge	▬▬▬

Western Horsemanship

AQHA JUDGE: Justine Vallette-Morlet



131. 132. 133.



NOTE: The drawn description of this pattern is only intended for the general depictions of the pattern. Contestants should utilise the arena space to best exhibit their horses.

2022 Patterns prepared/created/drawn & or designed by Justine Vallette-Morlet ^{Jm}

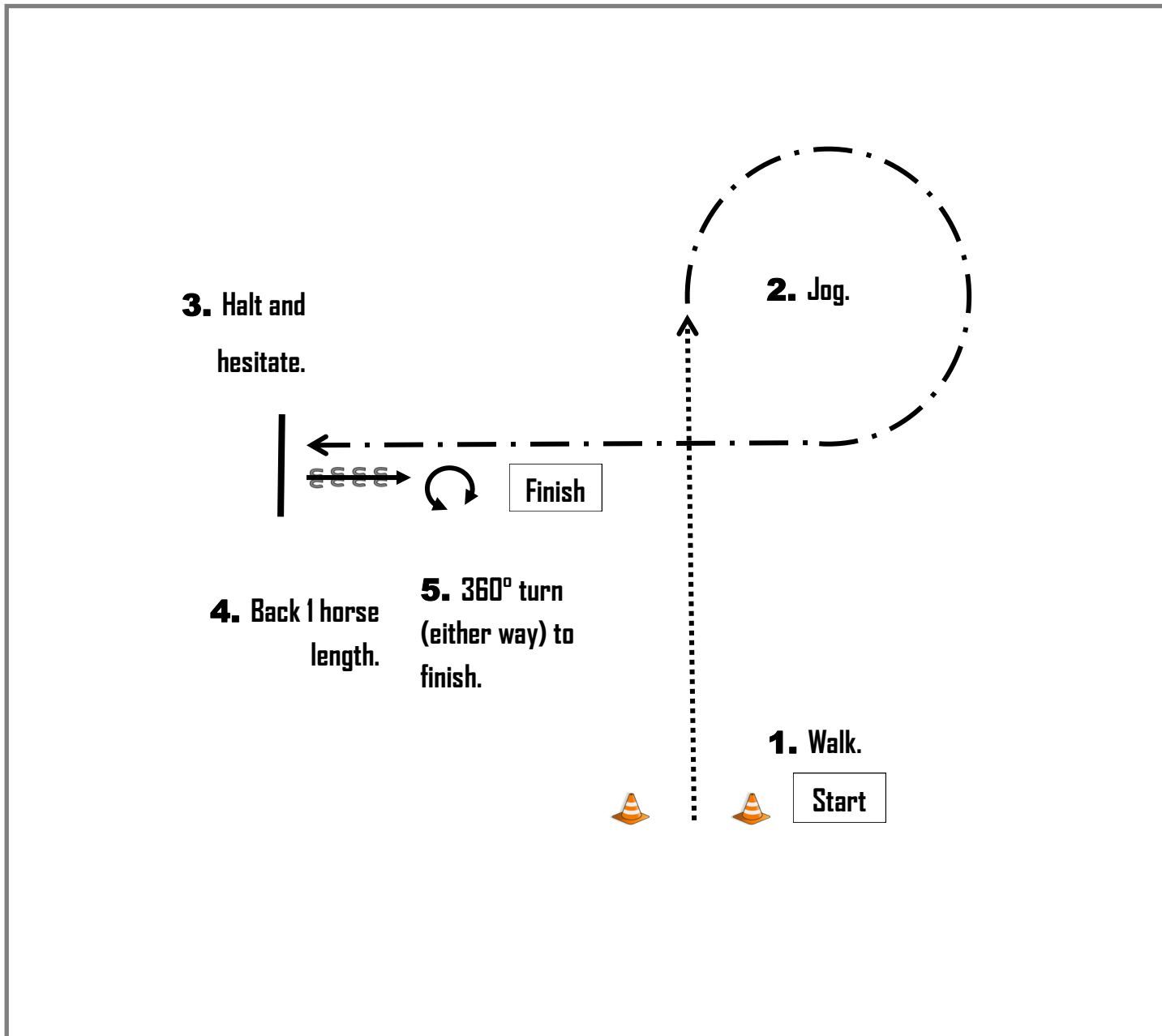
Walk→	Jog/Trot	· - · →	Extend Jog/Trot	- - →	Sitting trot	- · · →	Lope/Canter	→
Lead Change	xXx	Backup	←3333	Marker		Log		Extend Lope/Gallop	→
Turn/pivot		Gate		Judge		Barrel		Bridge	

Western Horsemanship

AQHA JUDGE: Justine Vallette-Morlet



144. EWD



NOTE: The drawn description of this pattern is only intended for the general depictions of the pattern. Contestants should utilise the arena space to best exhibit their horses.

2022 Patterns prepared/created/drawn & or designed by Justine Vallette-Morlet ^{Jm}

Walk→	Jog/Trot	· - · →	Extend Jog/Trot	- - →	Sitting trot	- · · →	Lope/Canter	→
Lead Change	xXx	Backup	← e e e e	Marker		Log		Extend Lope/Galop	→
Turn/pivot		Gate		Judge		Barrel		Bridge	

^{Jm}

REINING

For all

AQHA JUDGE: Justine
Vallette-Morlet



PATTERN

5

PATTERN

5

Horses may walk or trot to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence – no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Rider must dismount and drop bridle to the designated judge.

