

Phonemic Awareness



Phoneme Manipulating

PA.022

Phoneme Position Sort



Objective

The student will manipulate phonemes in words.



Materials

- ▶ Header picture cards (Activity Master PA.022.AM1)

Note: The head of the shark denotes the beginning sound, the body of the shark with fin denotes the middle sound, and the tail denotes the final sound.

- ▶ Set of picture cards (Activity Master PA.022.AM2a - PA.022.AM2d)



Activity

Students will sort pictures by location of phoneme substitution.

1. Place header picture cards face up on flat surface. Mix and place the picture cards face down in a stack.
2. Taking turns, students select the top card from the stack, name the two pictures (“cap” and “cup”).
3. Determine the phoneme that has changed between the two pictures (e.g., “. . . the middle sound has changed from /a/ to /u/”).
4. Place picture card under the header that matches the position of the changed phoneme (e.g., under the body of the shark to indicate the medial phoneme).
5. Continue until all cards are sorted.
6. Peer evaluation



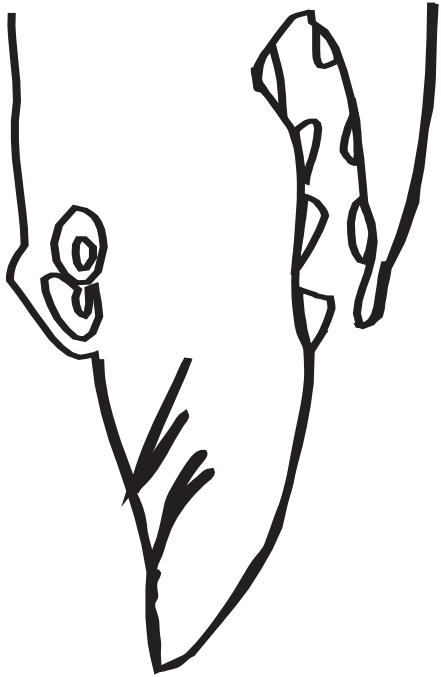
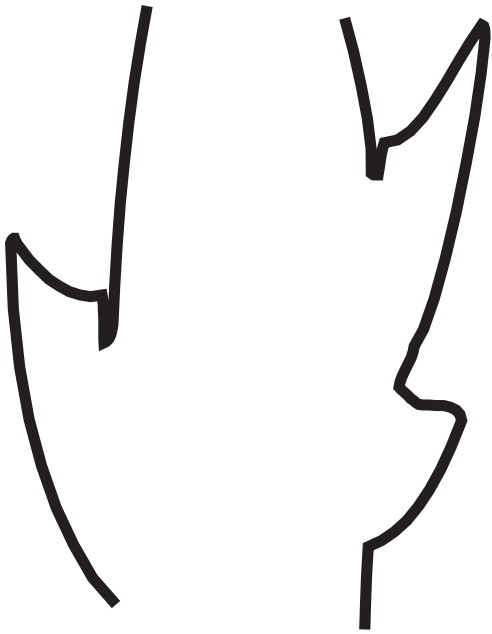
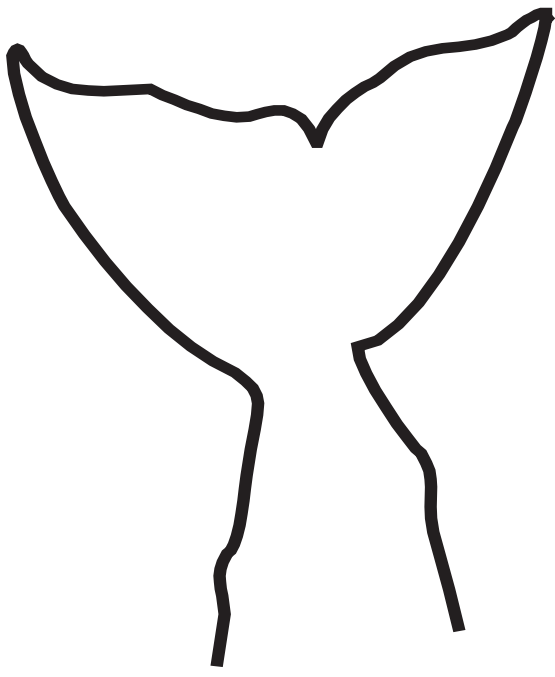
Extensions and Adaptations

- ▶ Make more phoneme substitution picture cards.

Phonemic Awareness

PA.022.AMI

Phoneme Position Sort

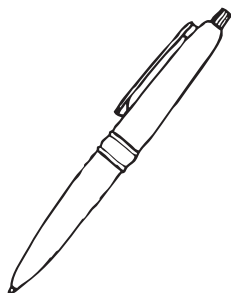
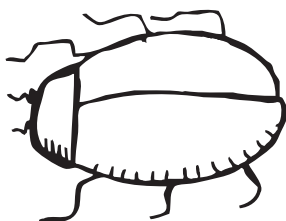
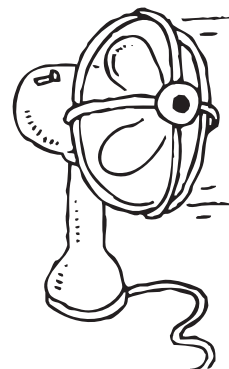
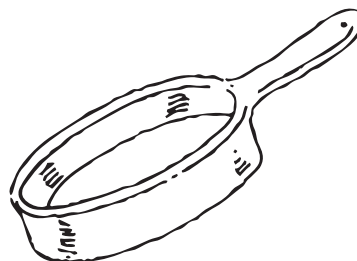
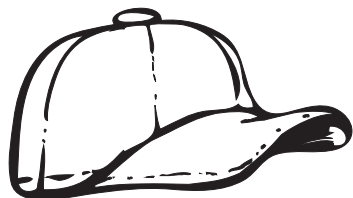
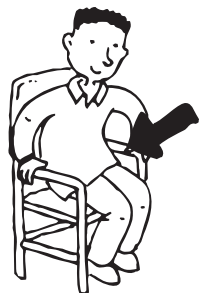
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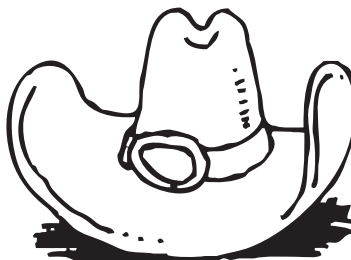
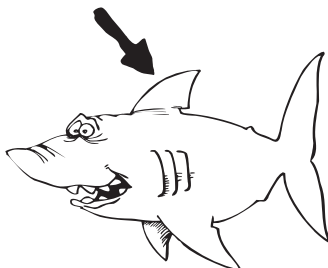
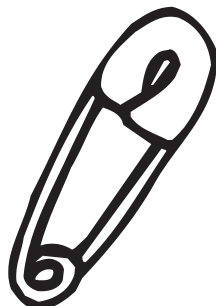
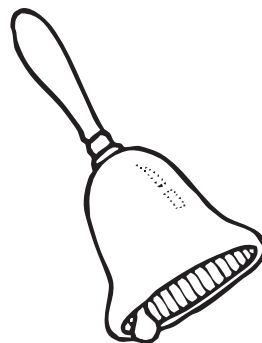
Phonemic Awareness

Phoneme Position Sort

PA.022.AM2a



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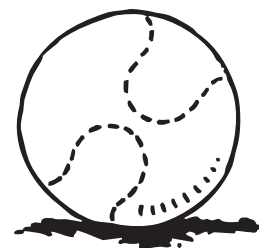
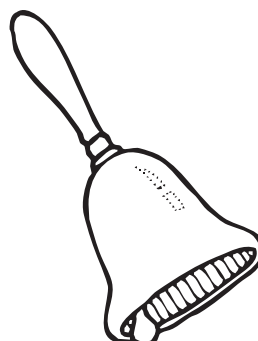
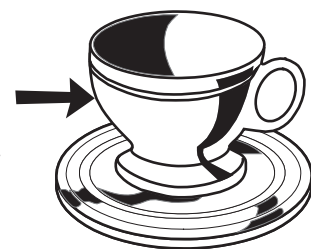
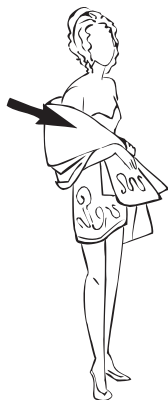
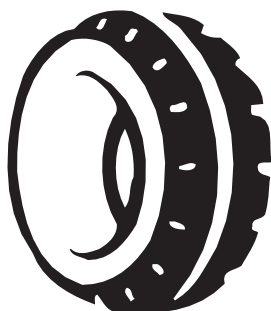
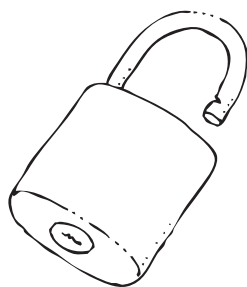
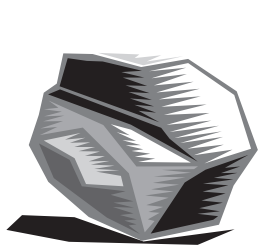


INITIAL: lap - cap, pan - fan, rug - bug, bed - head, pen - ten, bell - shell, pin - fin, hat - cat

Phonemic Awareness

PA.022.AM2b

Phoneme Position Sort

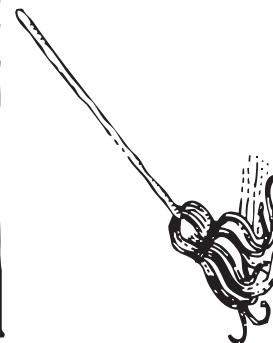
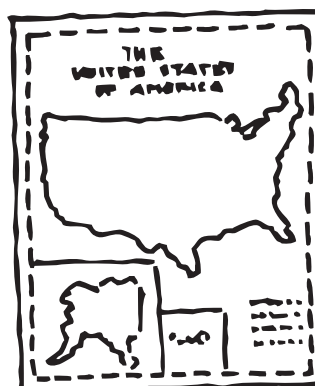
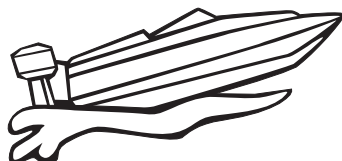
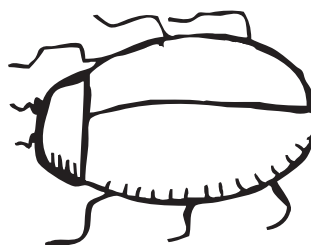
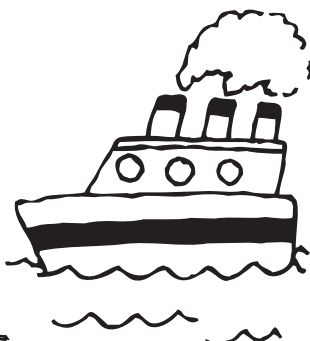
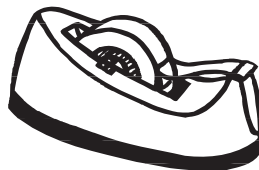


rock - lock, lake - cake, fire - tire, house - mouse MEDIAL: shawl - shell, cap - cup, chalk - check, bell - ball

Phonemic Awareness

Phoneme Position Sort

PA.022.AM2c

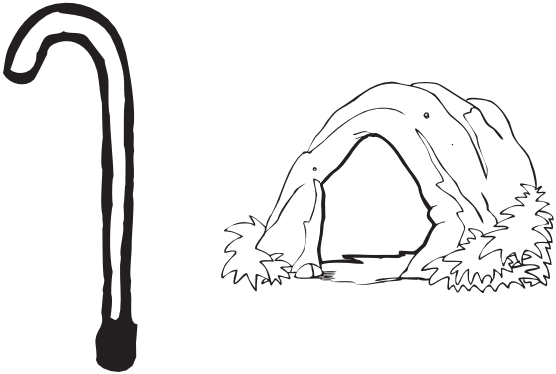


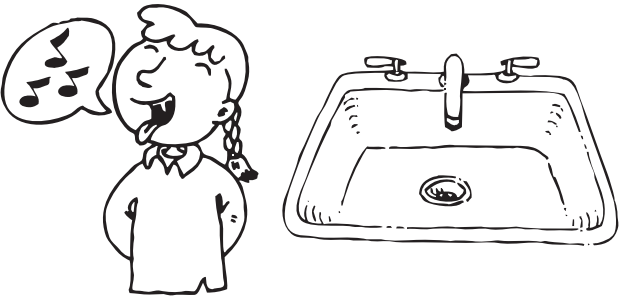
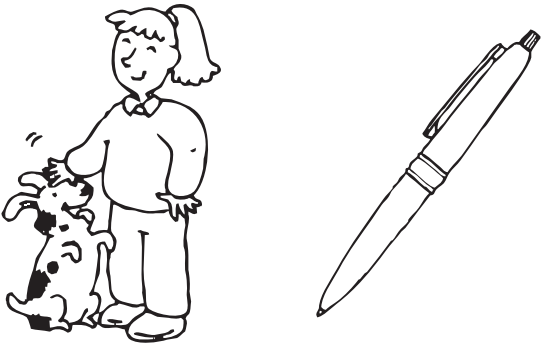
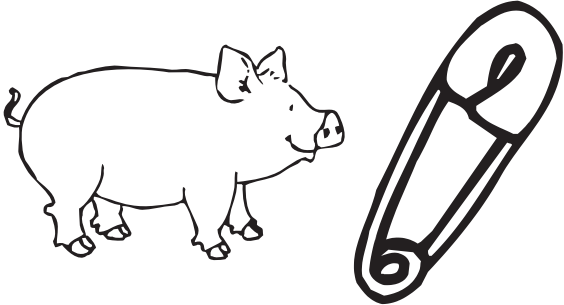
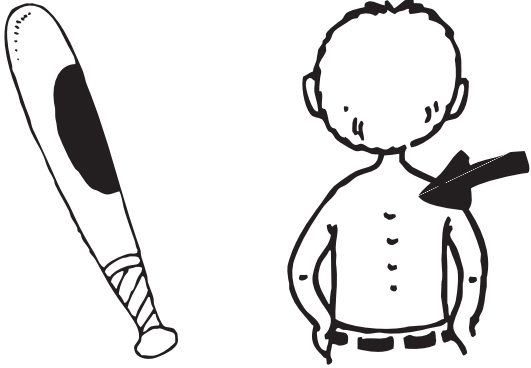



MEDIAL: hop - hip, tape - top, sheep - ship, boat - bat, can - cone, bug - bag, boat - boot, map - mop

Phonemic Awareness

PA.022.AM2d

Phoneme Position Sort



FINAL: cane - cave, mouse - mouth, rake - rain, sing - sink, pet - pen, pig - pin, bat - back, sleep - sleeve

Phonemic Awareness



Phoneme Manipulating

PA.023

Phoneme Swap

Objective

The student will manipulate phonemes in words.

Materials

- ▶ Phoneme substitution picture cards (Activity Master PA.023.AM1a - PA.023.AM1b)
- ▶ Student sheet (Activity Master PA.023.SS1a - PA.023.SS1b)

Can be copied back to back.

Note: The head of the shark denotes the beginning sound, the body of the shark with fin denotes the middle sound, and the tail denotes the final sound.

- ▶ Pencils

Activity

Students decide which phoneme has been changed by comparing two pictures.

1. Place the phoneme substitution picture cards face down at the center. Provide each student with both student sheets.
2. Taking turns, students select top card. Say the name of each picture (“boat” and “coat”).
3. Determine what sound has been changed and say those two sounds (e.g., “/b/ to /k/”).
4. State whether the sound change is located at the beginning, middle, or end of the word (e.g., “. . . the beginning sound changed from /b/ to /k/”).
5. Place an “X” under the correct heading on their student sheets.
6. Continue until all cards are identified.
7. Teacher evaluation

“Boat, coat. The beginning sound changed from /b/ to /k/.”

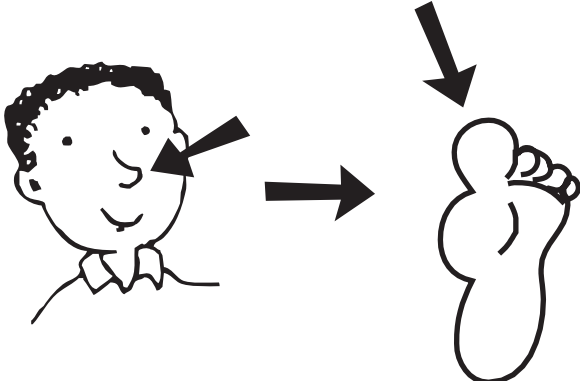
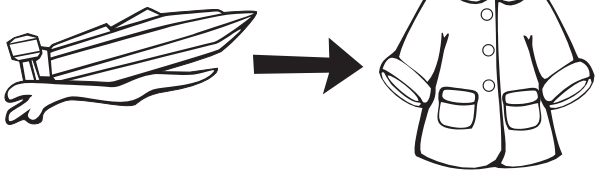
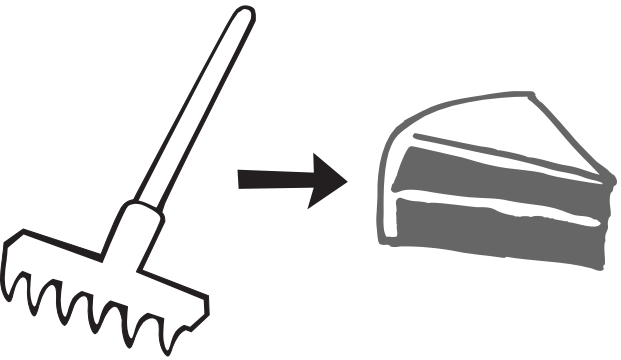
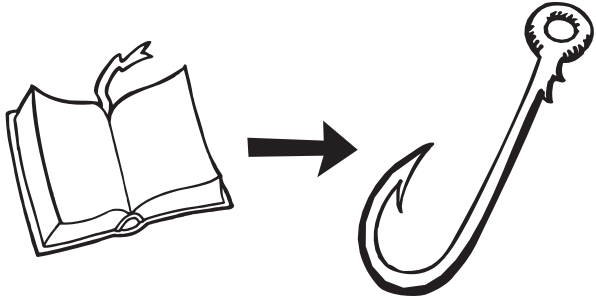
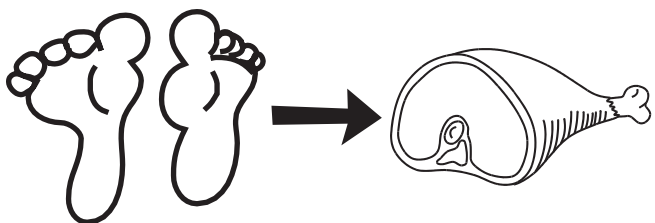
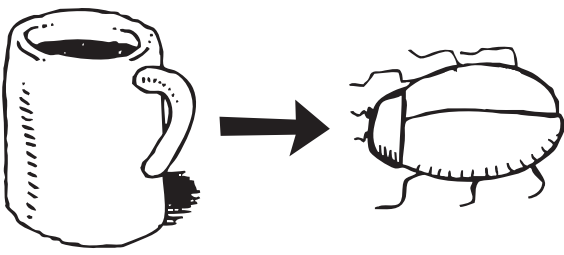
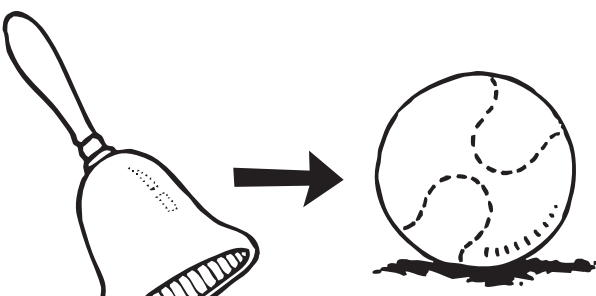
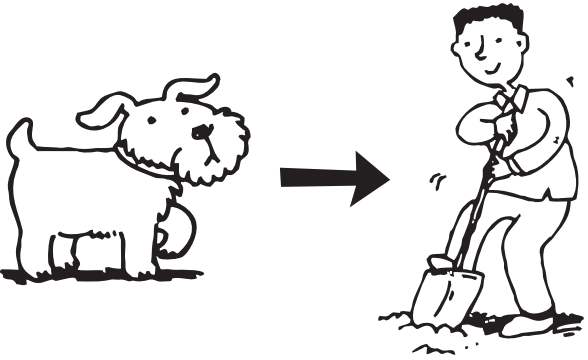
Extensions and Adaptations

- ▶ Sort pictures on a pocket chart by initial, final, or medial sound changes using header picture cards (Activity Master PA.022.AM1).

Phonemic Awareness

PA.023.AM1a

Phoneme Swap

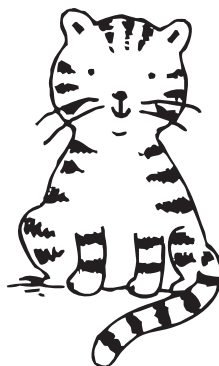
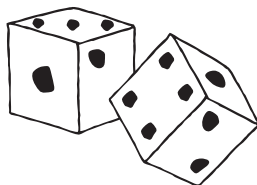
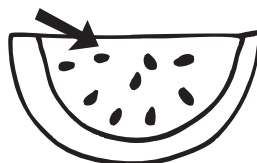
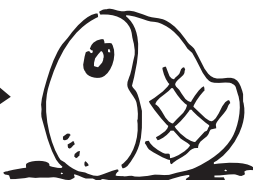
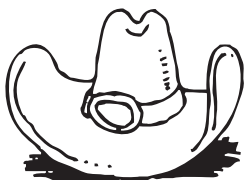
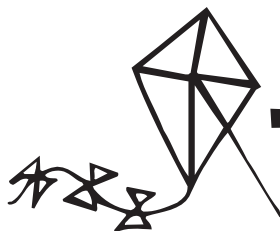
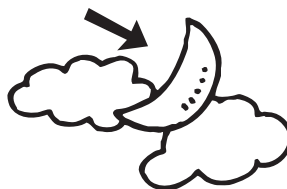
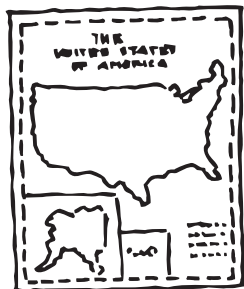


INITIAL: nose - toes, boat - coat, rake - cake, book - hook, feet - meat, mug - bug MEDIAL: bell - ball, dog - dig

Phonemic Awareness

Phoneme Swap

PA.023.AM1b


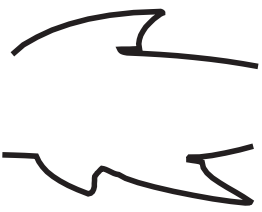
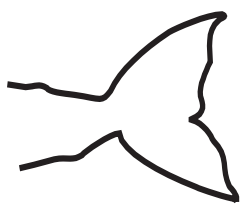





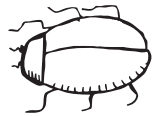






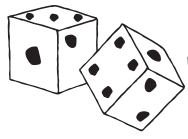





map - mop, moon - man, kite - coat FINAL: gate - game, hat - ham, seed - seal, dice - dime, cat - can

Name _____

PA.023.SS1a


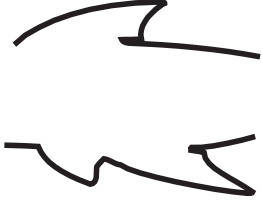
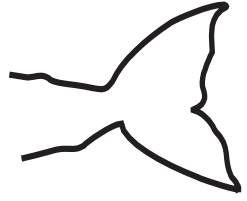


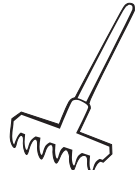

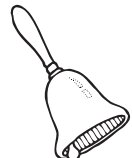










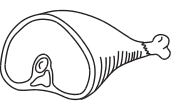
Phoneme Swap

				
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Name _____

Phoneme Swap

PA.023.SS1b

			
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Phonological Awareness

Name Changes

PA.050.AM2

Teacher Script

Preparation: Record the bold text.

After recording each item, allow wait time for student to say words at the ellipses (. . .).

An answer key is provided at the bottom of the page.

Teacher begins recording:

Listen to each word, follow the directions, and say the new word. For example say, “bat.” Now change the /t/ to /k/. Say the new word . . . “back.” Then pause the tape. Find the picture of the new word and draw a line from the beginning word (bat) to the new word (back). Begin the tape again and go on to the next picture.

Let’s begin.

Number 1. Say bat . . . Now change the /b/ to /h/ . . . Say the new word . . .

Number 2. Say match . . . Now change the /ch/ to /p/ . . . Say the new word . . .

Number 3. Say cane . . . Now change the /ā / to /a/ . . . Say the new word . . .

Number 4. Say mice . . . Now change the /m/ to /r/ . . . Say the new word . . .

Number 5. Say boat . . . Now change the /t/ to /n/ . . . Say the new word . . .

Number 6. Say back . . . Now change the /a/ to /ī/ . . . Say the new word . . .

Number 7. Say dog . . . Now change the /d/ to /l/ . . . Say the new word . . .

Number 8. Say kite . . . Now change the /ī/ to /ō/ . . . Say the new word . . .

Number 9. Say dive . . . Now change the /v/ to /s/ . . . Say the new word . . .

Number 10. Say sax . . . Now change the /a/ to /i/ . . . Say the new word . . .

Answer Key:

1. hat 2. map 3. can 4. rice 5. bone 6. bike 7. log 8. coat 9. dice 10. six