

Copy all vocabulary into your Studio Book. Be as creative as possible with it.

Written Evidence: the written components that accompany the student's works of art and design

Visual Evidence: the visual components that make up the student's works of art and design

Skills: abilities

Rudimentary: emerging or undeveloped

Moderate: adequate

Good: proficient

Advanced: highly developed

2D skills: use of two dimensional elements and principles - point, line, shape, plane, layer, form, space, texture, color, value, opacity, transparency, time; unity, variety, rhythm, movement, proportion, scale, balance, emphasis, contrast, repetition, figure/ground relationship, connection, juxtaposition, hierarchy

3D skills: use of three dimensional elements and principles - point, line, shape, plane, layer, form, space, texture, color, value, opacity, transparency, time; unity, variety, rhythm, movement, proportion, scale, balance, emphasis, contrast, repetition, figure/ground relationship, connection, juxtaposition, hierarchy

Drawing skills: use of mark-making, line, surface, space, light and shade, composition

Materials: physical substances used to make works of art and design

Processes: physical AND conceptual activities involved with making works of art and design

Ideas: concepts used to make works of art and design (that can be evident visually or in writing)

Relationships: connections

Unclear: not easily observable or legible

Inconsistent: not demonstrated in the same way or to the same degree across works of art and design

Identify: Indicate or provide information

Synthesis: coalescence/integration of materials, processes, AND idea

Sustained Investigation: an inquiry-based and in-depth study of materials, processes, and ideas over time

Inquiry: the process of asking questions in order to seek, to search, and to discover

Relates: having relationships and/or connections between

Demonstrate: to make evident

Indicate: to show, suggest, point out

Guides: the Inquiry leads the process of making works of art and design

Practice: the repeated use of materials, processes, and/or ideas

Experimentation: testing materials, processes, and/or ideas

Revision: making a purposeful change, correction, or improvement

Development: the furthering or advancing of an inquiry in a sustained investigation (through in-depth exploration of materials, processes, and ideas) Materials: physical substances used to make works of art and design

Skills: abilities

Rudimentary: emerging or undeveloped

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