

# **Technical Learning Outcomes**

## Receiving on the Ground

- Get into line with the ball
- Assess the situation as ball travels
- Select appropriate surface
- Withdraw surface upon impact
- Direction of touch to enable next action

#### Inside

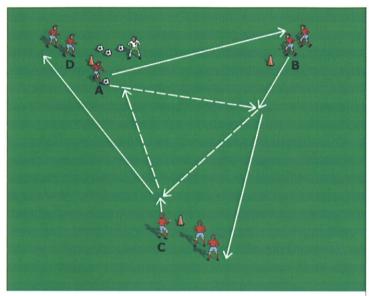
- Receive with furthest foot from the ball
- Slight hop onto standing foot on contact to prepare for next action
- Receive with the toe pointed up and ankle locked

### Outside

- Receive with the nearest foot to the ball
- Toe down ankle locked
- Arms out for balance to feel for defender
- Next action is to turn or protect the ball



| Activity #              | W1000                                       | Curriculum | Advanced                |
|-------------------------|---------------------------------------------|------------|-------------------------|
| Section                 | Warm Up                                     | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Learning to receive a pass along the ground |            |                         |



Activity W1000 - Advanced - Ground Control

### Organization

- 1. 15 x15 yard area set up as shown
- 2. 6 players set up as shown
- 3. 6 balls

#### Instructions

- 1. Player A starts with the ball and makes a pass to player B
- 2. Player B checks to the ball and selects the appropriate surface to receive the ball
- 3. Player A follows their pass and joins at the back of the line
- 4. Player B makes a pass to Player C
- 5. Player C makes a pass back to the starting point to player D
- 6. The activity is continuous

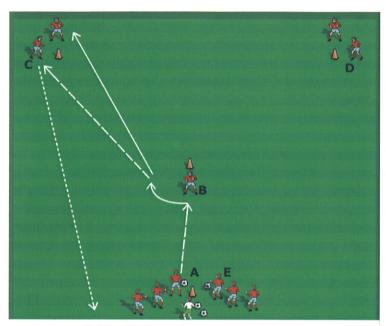
### **Coaching Points**

- 1. Getting into line with the ball
- 2. Select appropriate surface
- 3. Receive with furthest foot from the ball

- 1. P Add a defender
- 2. P Add a second/third ball



| Activity #              | W1001                                         | Curriculum | Advanced                |
|-------------------------|-----------------------------------------------|------------|-------------------------|
| Section                 | Warm Up                                       | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receive the ball with the outside of the foot |            |                         |



Activity W1001 - Advanced - Ground Control

## Organization

- 1. 20 x 30 yard area set up as shown with markers
- 2. 12 players set up as shown
- 3. 12 balls

#### Instructions

- 1. Player A pass ball to player B who receives the ball
- 3. Player B then plays a pass to player C who receives the ball
- 4. Player C then dribbles back to the starting point
- 5. Player A becomes player B, player B becomes player C
- 6. Player E then restarts the activity and passes the ball to player B who then selects the surface to receive the ball and makes a pass to player D

### **Coaching Points**

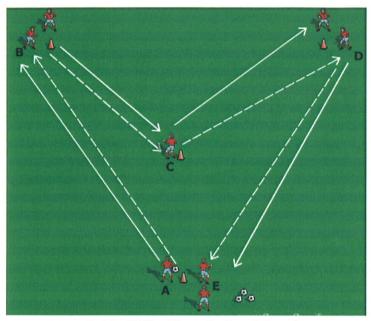
- 1. Receive with the nearest foot to the ball
- 2. Toe down ankle locked
- 3. Arms out for balance to feel for defender
- 4. Next action is to turn or protect the ball

### Progression/Regression:

1. P – Add a defender to the player receiving the pass



| Activity #              | W1002                                         | Curriculum | Advanced                |
|-------------------------|-----------------------------------------------|------------|-------------------------|
| Section                 | Warm Up                                       | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Learning to receive the pass along the ground |            |                         |



Activity 1002 - Advanced - Ground Control

## Organization

- 1. Open area set up as shown
- 2. 8 players set up as shown
- 3.5 balls

#### Instructions

- 2. Player A passes to player B and follows it
- 3. Player B passes to player C and follows it
- 4. Player C passes to player D and follows it
- 5. Player D passes to player E and follows it
- 6. The exercise now restarts

### **Coaching Points**

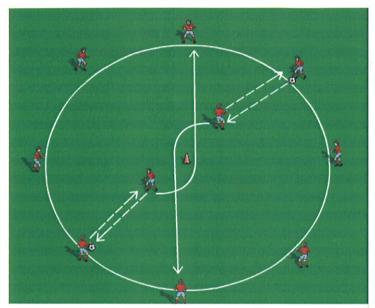
- 1. Receive with furthest foot from the ball
- 2. Slight hop onto standing foot on contact to prepare for next action
- 3. Receive with the toe pointed up and ankle locked

### Progression/Regression:

1. P – Player making the pass must sprint after the ball to apply pressure to the player receiving the ball



| Activity #              | W1004                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Warm Up                             | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |



Activity W1004 - Advanced - Ground Control

### Organization

- 1. Large circle 20 yards in diameter
- 2. 10 players (2 attackers, 8 servers) set up as shown
- 4. 8 balls

#### Instructions

- 1. Players on the outside of the circle start with the ball
- 2. Players in the center have to receive from one of the servers
- 3. The receiver then plays back to the server
- 4. The receiver then moves away to find a new server
- 5. Play for a set time limit then rotate players

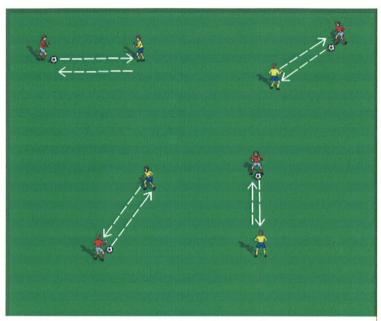
### **Coaching Points**

- 1. Receive with furthest foot from the ball
- 2. Slight hop onto standing foot on contact to prepare for next action
- 3. Receive with the toe pointed up and ankle locked

- 1. P Receiving the ball turn, dribble and find an open server
- 2. P Add passive defender



| Activity #              | M1000                    | Curriculum | Advanced                |
|-------------------------|--------------------------|------------|-------------------------|
| Section                 | Main Theme               | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along | the ground |                         |



Activity M1000 — Advanced — Ground Control

## Organization

- 1. 30 x 40 yard area
- 2. 8 players set up as shown
- 3. 4 balls

### Instructions

- 1. Players have to play passes to each other
- 2. The player receiving has to control the ball quickly and play back to partner
- 3. If a player miss controls the ball, they get a point
- 4. If the player playing the pass misplaces it, they get the point
- 5. Play to 5 points then change partners

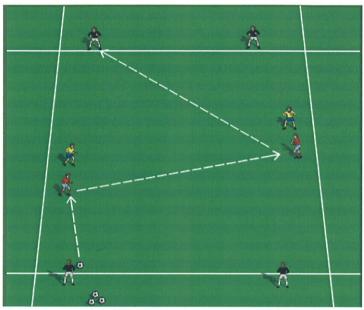
### **Coaching Points**

- 1. Receive with furthest foot from the ball
- 2. Slight hop onto standing foot on contact to prepare for next action
- 3. Receive with the toe pointed up and ankle locked

- 1. P Players are allowed to vary the weight and accuracy of the pass
- 2. R Play softer passes



| Activity #              | M1001                      | Curriculum | Advanced                |
|-------------------------|----------------------------|------------|-------------------------|
| Section                 | Main Theme                 | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along t | he ground  | •                       |



Activity M1001 — Advanced — Ground Control

### Organization

- 1. 30 x 20 yard area
- 2. 8 players (2 attackers, 2 defenders, 4 targets) set up as shown
- 3. 1 ball (additional on the outside)

### Instructions

- 1. Teams score by getting the ball into one of the target players
- 2. The target players then play back to the opposite team
- 3. If the ball leaves the field of play then the targets start the game again with kick in
- 4. Play for 2 minutes then switch target players

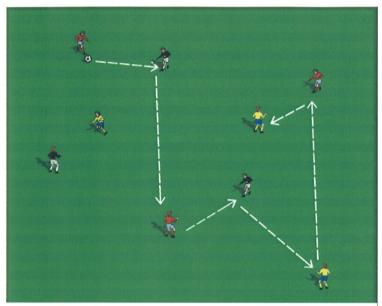
## **Coaching Points**

- 1. Getting into line with the ball
- 2. Assess the situation as ball travels
- 3. Select appropriate surface (Inside, Outside)
- 4. Withdraw surface at impact
- 5. Directions of touch to enable next action

- 1. P Make targets specific to each team
- 2. P Players are allowed 2 touch



| Activity #              | M1002                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Main Theme                          | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |



Activity M1002 — Advanced — Ground Control

## Organization

- 1. 40 x 30 yard area
- 2. 9 players in three teams set up as shown
- 3. 2 balls

### Instructions

- 1. All players passing and moving in the area
- 2. The game has three levels 1) Players can play to anyone 2) Players can not play to players who are the same color 3) Players can not play to a play who is the same color as the person they just received the ball from
- 3. Play for a set time limit

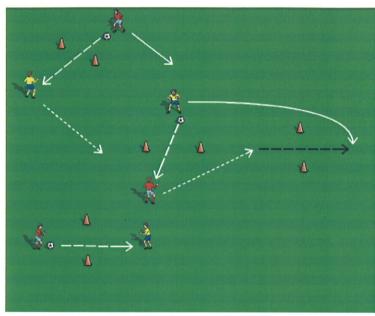
### **Coaching Points**

- 1. Getting into line with the ball
- 2. Assess the situation as ball travels
- 3. Select appropriate surface (Inside, Outside)
- 4. Withdraw surface at impact
- 5. Directions of touch to enable next action

- 1. P Players have a 2 touch limit
- 2. P Add extra balls



| Activity #              | M1003                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Main Theme                          | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |



Activity M1003 - Advanced - Ground Control

## Organization

- 1. 30 x 40 yard area with four 2 yard gates set up as shown
- 2. 6 players (set up as shown)
- 3. 3 balls

### Instructions

- 1. Teams score by passing through as many different gates as possible
- 2. Players have to play through each gate to their teammate and then move to the next gate
- 3. Play for a set time limit then change partners

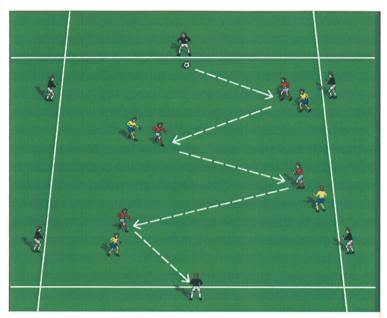
### **Coaching Points**

- 1. Getting into line with the ball
- 2. Assess the situation as ball travels
- 3. Select appropriate surface (Inside, Outside)
- 4. Withdraw surface at impact
- 5. Directions of touch to enable next action

- 1. P Teams lose their points if the ball touches another player or if it hits one of the gates
- 2. P Reduce the number of gates
- 3. R Add more gates



| Activity #              | M1004                    | Curriculum | Advanced                |
|-------------------------|--------------------------|------------|-------------------------|
| Section                 | Main Theme               | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along | the ground |                         |



Activity M1004 — Advanced — Receiving on the ground

## Organization

- 1. 40 x 50 yard area
- 2. 14 players (4 attackers, 4 defenders, 4 neutrals, 2 targets) set up as shown
- 3. 1 ball (additional around the outside)

#### Instructions

- 1. Teams score by getting the ball into the lone target player at one end, they then have to get the ball to the opposite target player
- 2. Players can use the neutrals on the side for give go's
- 3. If the defenders win the ball they can play to either target
- 4. If the ball leaves the field of play it is restarted with kick in form one of the neutrals

### **Coaching Points**

- 1. Getting into line with the ball
- 2. Assess the situation as ball travels
- 3. Select appropriate surface (Inside, Outside)
- 4. Withdraw surface at impact
- 5. Directions of touch to enable next action

- 1. P Reduce players touches
- 2. R Add a neutral in the playing area to give numbers up



| Activity #              | M1006                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Main Theme                          | Topic      | Receiving on the Ground |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |



Activity M1006 - Advanced - Receiving on the ground

### Organization

- 1. 10x10 yard box
- 2. 40x40 yards overall
- 3. 16 players
- 4. 8 balls
- 5. 16 cones

### Instructions

- 1. 4 players to each box
- 2. Ball in each box
- 3. Players have to pass to each other within the box. On the coaches command the ball get played clockwise
- 4. Looking at receiving the pass within their own box and the ball coming from another box.

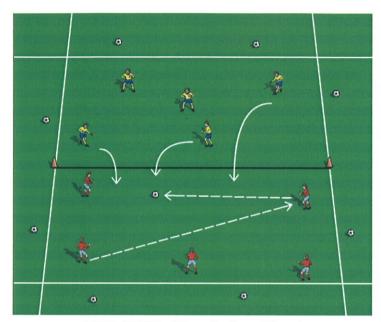
### **Coaching Points**

- 1. Getting into line with the ball
- 2. Assess the situation as ball travels
- 3. Select appropriate surface (Inside, Outside)
- 4. Withdraw surface at impact
- 5. Directions of touch to enable next action

- 1. P Turn one of the players into a defender making it a 3 v 1 inside each box. Still looking to play ball to other box on coaches command
- 2. R Take away the four boxes making a large field, make two teams. Object is to keep possession and score at an end zone line



| Activity #              | M1007                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Main Theme                          | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |



Activity M1007 — Advanced — Ground Control

### Organization

- 1.  $40 \times 30$  yard area divided in half set up as shown
- 2. 10 players (5 attackers, 5 defenders) set up as shown
- 3. 1 ball (additional around the outside)

#### Instructions

- 1. Teams score by completing 5 consecutive passes
- 2. Players have to stay in their half of the field when in possession
- 3. When the opposition is in possession, 3 defenders are allowed to enter the other half to win the ball back
- 4. If the defenders win the ball they have to get the ball back to their team. The game then continues
- 5. If the ball leaves the area the game is restarted with a kick in. If the kick in is for the defenders they are allowed to play directly back to their team
- 6. Play for a set time period then rotate players

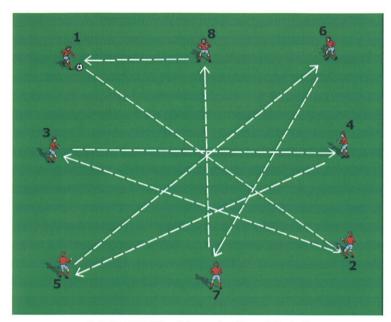
### **Coaching Points**

- 1. Getting into line with the ball
- 2. Assess the situation as ball travels
- 3. Select appropriate surface (Inside, Outside)
- 4. Withdraw surface at impact
- 5. Directions of touch to enable next action

- 1. P Add an extra defender
- 2. P Attackers are only allowed 2 touch
- 3. R Reduce the defenders



| Activity #              | M1008                    | Curriculum | Advanced                |
|-------------------------|--------------------------|------------|-------------------------|
| Section                 | Main Theme               | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along | the ground |                         |



Activity M1008 - Advanced - Ground Control

# Organization

- 1. 30 x 40 yard area
- 2. 8 players set up as shown
- 3. 1 ball (additional around the outside)

### Instructions

- 1. Players are given a number in order 1-8
- 2. Players have to play passes in number sequence
- 3. Players must be moving around

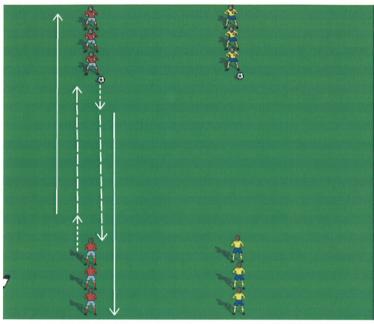
### **Coaching Points**

- 1. Getting into line with the ball
- 2. Assess the situation as ball travels
- 3. Select appropriate surface
- 4. Directions of touch to enable next action

- 1. P Add additional ball(s)
- 2. P Play 3 touch maximum
- 3. P Change the sequence i.e 1 to 3, 3 to 2, 2 to 4, 4 to 6, 6 to 5, 5 to 7  $\,$
- 4. R Allow players to play to anyone



| Activity #              | M1009                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Main Theme                          | Topic      | Receiving on the Ground |
| Key Learning Outcome(s) | Receiving the ball along the Ground |            |                         |



### Activity M1009 - Advanced - Receiving on the ground

### Organization

- 1. 10x15 yards
- 2. 12 players
- 3. 6 balls
- 4. 4 cones

#### Instructions

- 1. Set two teams facing each other about 15-20 yards away
- 2. One team will start with the ball and dribble 5 yards towards the their teammate
- 3. They will then make a pass, follow the pass and join the end of the line to repeat
- 4. Pending on numbers of players try and make 2 or 3 teams to keep them involved

## **Coaching Points**

#### Inside

- 1. Receive with furthest foot from the ball
- 2. Slight hop onto standing foot on contact to prepare for next action
- 3. Receive with the toe pointed up and ankle locked

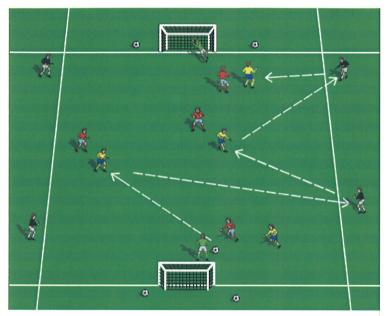
#### Outside

- 4. Receive the nearest foot to the ball
- 5. Toe down ankle locked
- 6. Arms out for balance to feel for defender
- 7. Next action is to turn or protect the ball

- 1. P Ask the players that once they make a pass they must pressure the player receiving the ball
- 2. P If you have two teams see if they can play diagonal
- 3. R Turn this into a rely race, 1st complete a full rotation (back to where they started wins)



| Activity #              | C1001                               | Curriculum | Advanced                |  |
|-------------------------|-------------------------------------|------------|-------------------------|--|
| Section                 | Conditioned Game                    | Topic      | Receiving on the ground |  |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |  |



Activity C1001 - Advanced - Receiving on the ground

### Organization

- 1. 40 x 30 yard area set up as shown
- 2. 14 players (4 attackers, 4 defenders, 4 neutrals, 2 goalkeepers) set up as shown
- 3. 1 ball (additional balls by both goals)

#### Instructions

- 1. Teams score in regular fashion
- 2. Players have three touches maximum
- 3. Neutrals have 1 touch
- 4. If the ball leaves the area the game is restarted with regular rules
- 5. Play for a set time period and rotate players

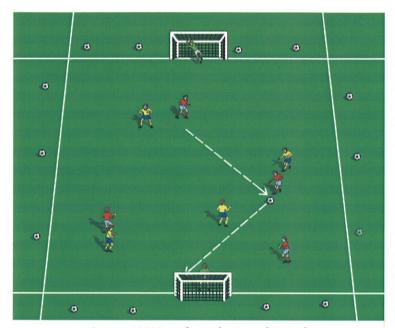
### **Coaching Points**

- 1. Getting into line with the ball
- 2. Assess the situation as ball travels
- 3. Select appropriate surface (Inside, Outside)
- 4. Withdraw surface at impact
- 5. Directions of touch to enable next action

- 1. P Players have two touch if their team is winning
- 2. R Players have unlimited touches



| Activity #              | C1002                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Conditioned Game                    | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |



Activity C1002 - Advanced - Ground Control

### Organization

- 1. 40 x 30 yard area set up as shown
- 2. 10 players (4 attackers, 4 defenders, 2 goalkeepers) set up as shown
- 3. 1 ball (additional around the outside)

### Instructions

- 1. Game is played as a regular scrimmage
- 2. If the team leads by 1 goal, they have a 3 touch limit
- 3. If they lead by 2 goals they have a 2 touch limit
- 4. If they lead by 3 goals they have a 1 touch limit
- 5. If the ball leaves the area, the game is restarted with regular rules
- 5. Play for a set time period

### **Coaching Points**

#### Inside

- 1. Receive with furthest foot from the ball
- 2. Slight hop onto standing foot on contact to prepare for next action
- 3. Receive with the toe pointed up and ankle locked

#### Outside

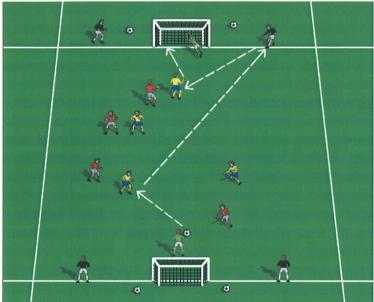
- 4. Receive the nearest foot to the ball
- 5. Toe down ankle locked
- 6. Arms out for balance to feel for defender
- 7. Next action is to turn or protect the ball

### Progression/Regression:

R - Remove touch restriction



| Activity #              | C1003                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Conditioned Game                    | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |



# Activity C1003 — Advanced — Ground Control

### Organization

- 1. 50 x 40 yard area set up as shown
- 2. 14 players (4 attackers, 4 defenders, 4 neutral, 2 goalkeepers) set up as shown
- 3. 1 ball (additional around the outside)

### Instructions

- 1. Teams score by getting the ball into the goal
- 2. Neutral players have 2 touches
- 3. Teams have to complete 4 passes before shooting
- 4. Play for a set time period then rotate players

### **Coaching Points**

#### Inside

- 1. Receive with furthest foot from the ball
- 2. Slight hop onto standing foot on contact to prepare for next action
- 3. Receive with the toe pointed up and ankle locked

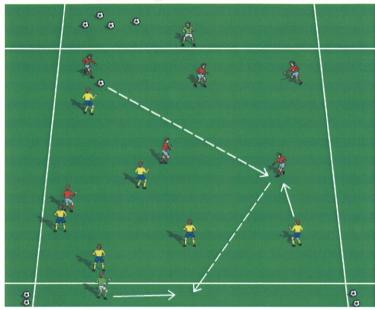
### Outside

- 4. Receive the nearest foot to the ball
- 5. Toe down ankle locked
- 6. Arms out for balance to feel for defender
- 7. Next action is to turn or protect the ball

- 1. P Players have two touch limit
- 2. R Add second ball to relive pressure



| Activity #              | C1004                               | Curriculum | Advanced                |
|-------------------------|-------------------------------------|------------|-------------------------|
| Section                 | Conditioned Game                    | Topic      | Receiving on the ground |
| Key Learning Outcome(s) | Receiving the ball along the ground |            |                         |



Activity C1004 - Advanced - Receiving on the ground

### Organization

- 1. 50 v 40 yard area
- 2. 14 players (6 attackers, 6 defenders, 2 targets/goalkeepers) set up as shown
- 3. 1 ball (additional around the outside)

### Instructions

- 1. Teams score by getting the ball to the target player. Once the team has scored one way they then have to play to the other target player
- 2. If the defending team wins the ball they can play to any target
- 3. Targets are free to move along the side line
- 4. Play for set time periods

### **Coaching Points**

#### Inside

- 1. Receive with furthest foot from the ball
- 2. Slight hop onto standing foot on contact to prepare for next action
- 3. Receive with the toe pointed up and ankle locked

#### Outside

- 4. Receive the nearest foot to the ball
- 5. Toe down ankle locked
- 6. Arms out for balance to feel for defender
- 7. Next action is to turn or protect the ball

- 1. P Teams must complete 5 passes before playing to target
- 2. R Add neutral players to give a numbers up advantage