

# Session FF02, August 1, 2007 Auditorium I, 3:30 – 4:00 PM

- Why is physics worth teaching and learning?
- How could we sustain students' excitement for learning physics?

Even before the start of the course, 73% of students in one high-needs secondary school highlighted physics' real-world connection in the Colorado Learning Attitudes about Science Survey.

- What do high school students think learning physics does to their problem-solving ability? Their thinking ability? Their ability to make decisions using a process of reasoning? Their ability to use math to solve problems? What is the role of guided-inquiry hands-on learning activities in nurturing these four “higher literacy skills?” Could our students be recognized as co-creators of knowledge in the classroom and build on their existing knowledge?

In this session, participants will explore the findings from one physics educator's middle and high school web-enhanced applied technology, physics, and physics engineering technology classes.

# The Gorilla in the Room: Physics?

Nathan Balasubramanian



Problem  
Space



Designing Learning  
(DL) & its two  
Components



Impact &  
Implications



Next  
Steps





Stop



Reflect



Think



Act

# Driving Questions

*How did I get here?*

1. Can we make schools **compelling** enough for students to want to **attend** and **achieve**?
2. How do we galvanize, nurture and sustain student **motivation** and **interest** in learning?



Stop



Reflect



Think



Act

# Driving Questions

*How did I get here?*

3. What instructional strategies would promote students' **conceptual understanding** so their interest and confidence increases?

4. With **limited** contact time scheduled for learning, what will it take to instill the necessary **discipline** in our students to take **time** and **ownership** for learning?



Stop



Reflect



Think



Act

# Now What?

*Where do I want to go with this?*

1. How can we promote *teaching for transfer*, when students use their learning and understanding from one subject (physics in our case) and apply it in other subject-areas and real-life situations?

# Problem Space

- Did your school make Adequate Yearly Progress (**AYP**) in Reading? Math?
- 62% increased time for English &/or Math & 44% **cut time** from other subjects (*Center on Education Policy Study released July 25, 2007*)
- “Students **learn too little in science**” (p. 51) *Designs for Science Literacy*
- Teachers repeating the information presented in textbooks without understanding their real meaning **stifle student motivation**
- “**Cookbook labs**” from the textbook for hands-on learning have led to student complaints about science being boring and disconnected from real life (Gagné, 1997; Kokkotas et al., 1997)
- **Teachers insufficiently prepared** in the physical sciences has led to the neglect of these sciences (Asoko, 2000; Schickendanz et al., 1990)

# Problem Space Continued

- “Chemistry is just like putting chemicals together and watching the reactions its (sic) **instant gratification** and I like it better” (HS Student)
- Teachers have few opportunities to **confront students’ incomplete understanding, false beliefs** and **naïve renditions** of scientific concepts (Gardner, 1991)
- **Concerns** about students’ **problem-solving** and **critical thinking** abilities (Reports from the *Program for International Student Assessment*, 2006, *Trends in Mathematics and Science Study*, 2006)
- This declining trend could **threaten** the **economic welfare** and security of the country (*Science and Engineering Indicators*, 2006)

## *Irony*

- **Individuals planning science and engineering careers make their decisions early** and are **quite persistent** (Csikszentmihalyi & Schneider, 2000)



# Yet . . .

As early as 1869, Huxley (1901) observed that **sciences taught** through **practical, hands-on activities** help students hone their skills in *observation, inference-making* and *drawing conclusions* because they bring students' **minds “directly into contact with fact”** (p. 113).

# CSAP → Graphic Organizer

A GRAPHIC ORGANIZER TO FACILITATE SYSTEMIC THINKING ACROSS SUBJECT-DISCIPLINES					
READING	WRITING	MATHEMATICS	SOCIAL STUDIES	SCIENCE	TECHNOLOGY
<b>R1</b> Challenge; Question; Purpose	<b>W1</b> Challenge; Topic; Purpose; Thesis	<b>M1</b> Challenge; Problem	<b>SS1</b> Challenge; Topic; Theme	<b>S1</b> Challenge; Question; Problem	<b>T1</b> Challenge; Problem
<b>R2</b> Skim passage; Connect to background knowledge; Activate schema; Make educated guess using context clues	<b>W2</b> Pre-write; Brainstorm; Outline; Plan; Web	<b>M2</b> Identify concepts	<b>SS2</b> Identify key terms; Vocabulary; Isolate & classify variables	<b>S2</b> Identify concepts; Make educated guess; Hypothesize	<b>T2</b> Design brief; Specifications, including timeline
<b>R3</b> Read passage; Process information; Look for key words, ideas, events; Reason	<b>W3</b> Write rough draft	<b>M3</b> Devise problem-solving strategy	<b>SS3</b> Reason; Observe cause & effect relationships	<b>S3</b> Reason; Identify cause & effect relationships; Select variables to control	<b>T3</b> Explore multiple solutions; Select best & creative solution
<b>R4</b> Visualize; Make inferences	<b>W4</b> Revise draft; Make a case	<b>M4</b> Use manipulatives; Carry out operations	<b>SS4</b> Investigate; Seek & select source(s)	<b>S4</b> Plan & experiment	<b>T4</b> Implement solution & build model or prototype
<b>R5</b> Identify important information & interpret	<b>W5</b> Edit draft	<b>M5</b> Review work done; Illustrate, plot & graph; Analyze graph & data	<b>SS5</b> Analyze & verify findings	<b>S5</b> Analyze results & graph relationships	<b>T5</b> Test & evaluate prototype or product
<b>R6</b> Summarize & synthesize; Check if purpose accomplished; Communicate & justify solution using own words	<b>W6</b> Share & communicate using final draft	<b>M6</b> Verify reasonableness of result; Communicate solution	<b>SS6</b> Summarize & synthesize; Check if purpose accomplished; Communicate; Predict	<b>S6</b> Verify reasonableness of result; Check if purpose accomplished; Communicate findings of experiment	<b>T6</b> Reflect on product & process; Modify design; Share & communicate final design

Designed and developed by Nathan Balasubramanian

April 17, 2004



# Games and Simulations

“Middle school students from all groups, disaggregated by gender and ethnicity, showed significant learning gains after playing the challenging Nobel games.

We recommend five guidelines that are necessary for games and simulations to be meaningfully integrated into classrooms.”

Balasubramanian, N. & Wilson, B. G. (2006). Games and Simulations, In C. Crawford et al. (Eds.), *ForeSITE, Volume One, 2005, Proceedings of Society for Information Technology and Teacher Education International Conference 2006*. Chesapeake, VA: AACE (p. 2).

[https://www.researchgate.net/publication/228979011 Games and simulations](https://www.researchgate.net/publication/228979011_Games_and_simulations)





Stop



Reflect

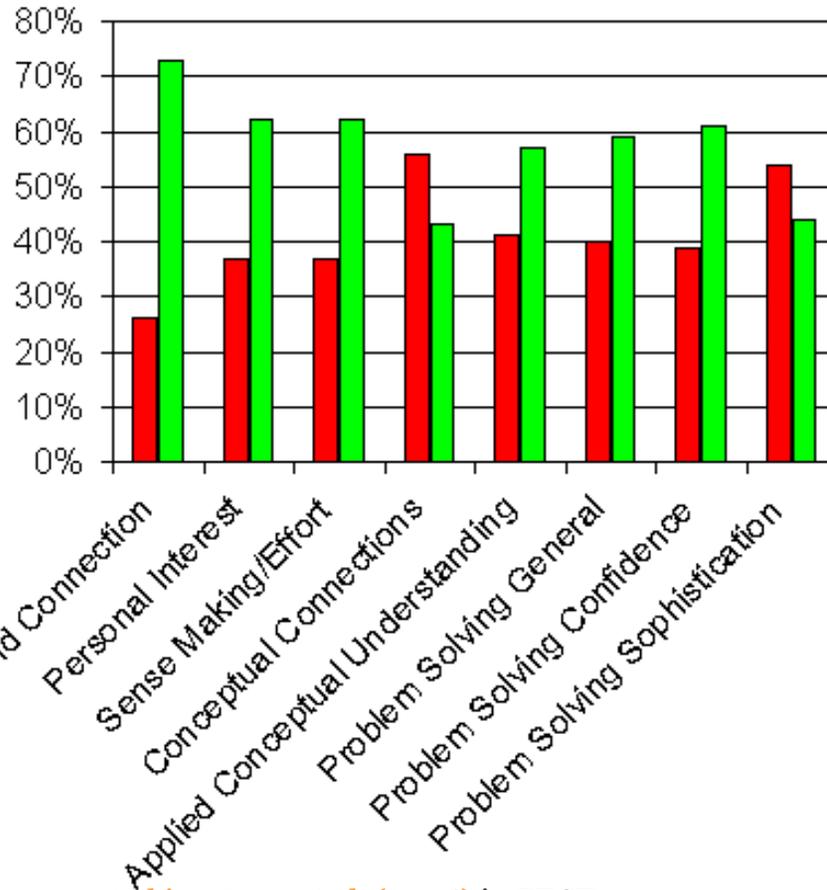


Think



Act

# HS Students' CLASS Snapshot – (Insert calc.-based Phy. I course\*)



(N = 109)



(N = 397)

Group	Pre (%)	Post (%)
RW	72	65
PI	67	56
SM/E	73	63
CC	63	55
ACU	53	47
PSG	71	58
PSC	73	58
PSS	61	46

\*Adams, W. K., Perkins, K. K. et al. (2006) in PRST

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Stop



Reflect



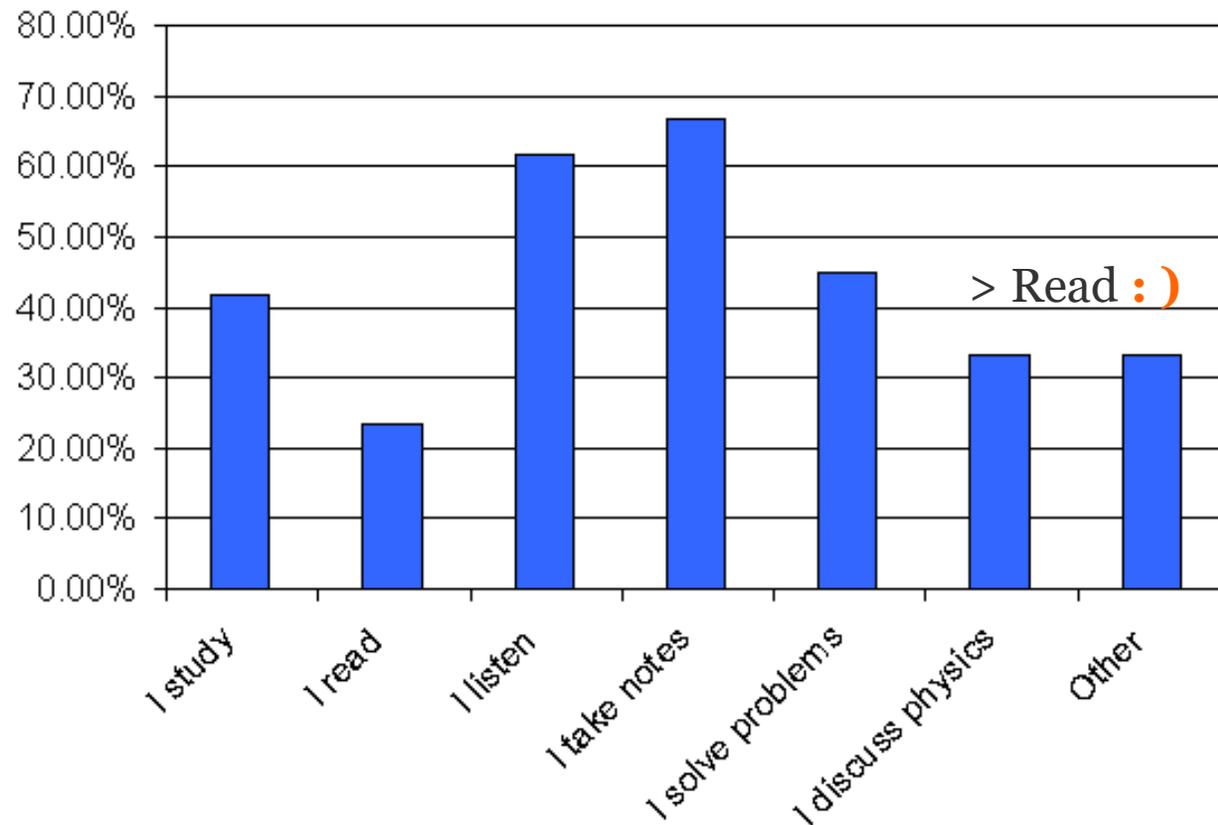
Think



Act

# My Students' Learning Strategies

Learning Strategies of my High School Students



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Stop



Reflect



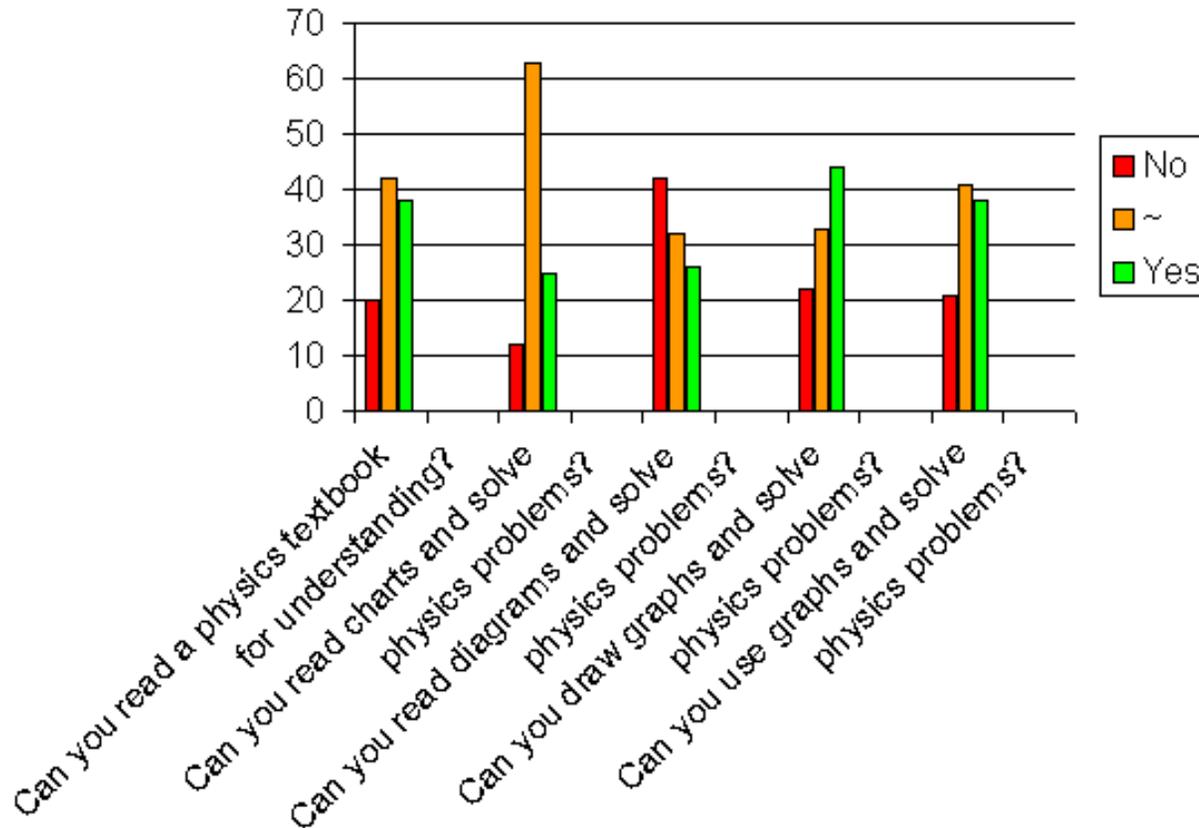
Think



Act

# Ability to Solve Physics Problems

Solving Physics Problems



# Short Video Clip



Stop



Reflect



Think



Act



Stop



Reflect



Think



Act

# Why am I teaching physics?

It **had to be** beyond getting my students to do well in the

- IB (International Baccalaureate)
- Cambridge IGCSE
- CSAP (Colorado Student Assessment Program)
- AP (Advanced Placement) Physics

Examinations



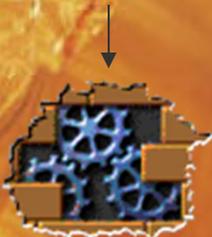
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Reflect



Think



Act

# Where does the “gorilla” fit in?

Exciting & Fun Physics Demonstrations

**Hit & Miss**

Position Physics as **Developing**

Students' **Higher-Level Literacy Skills**

1. Creative Thinking
2. Problem Solving
3. Inference-Making
4. Mathematical Reasoning
5. Visualization/Modeling

Punishing Math-based Algorithms Strategies

**Only a Few Determined Individual's Persevere**

**Intentional & Empowering**





Stop



Reflect



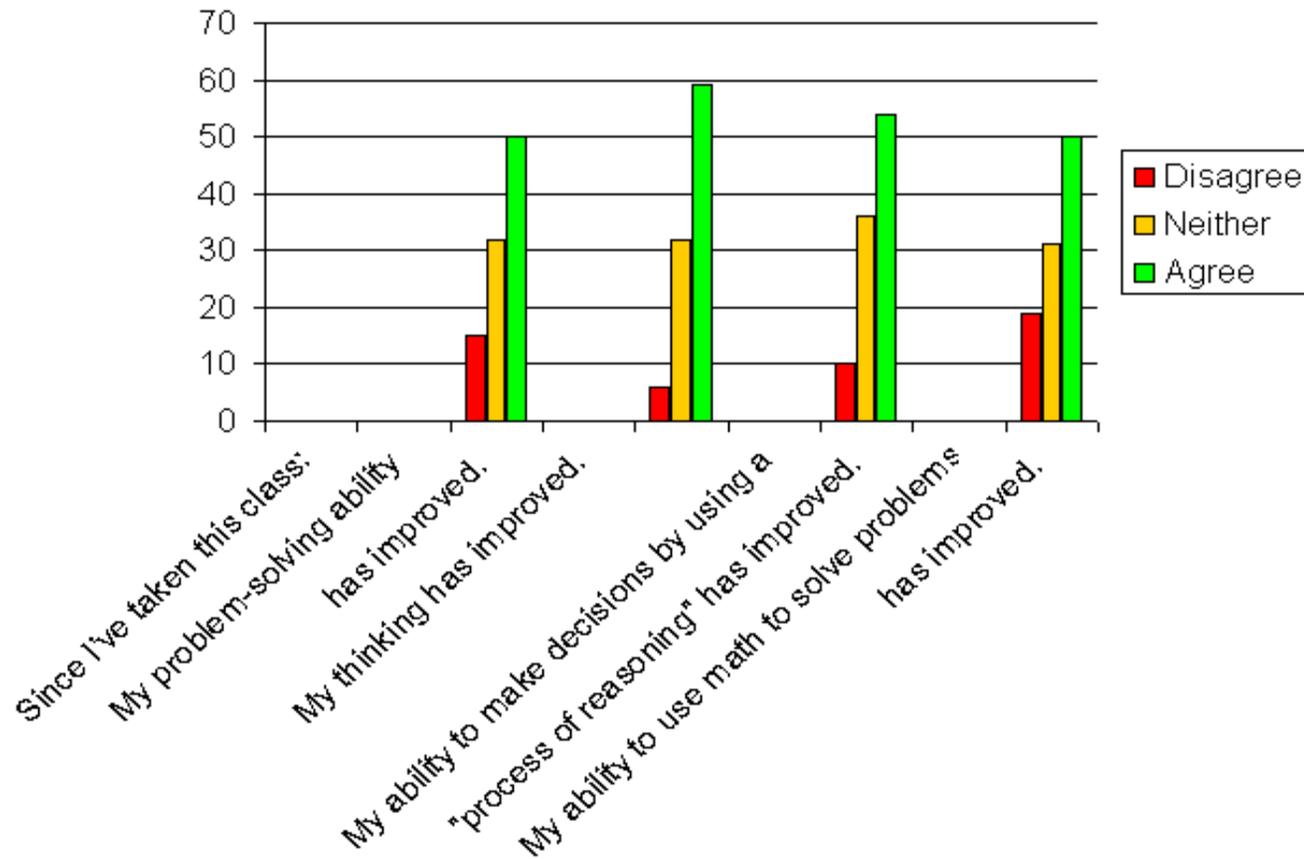
Think



Act

# Why Learn Physics?

## Why Learn Physics?



Nathan Balasubramanian

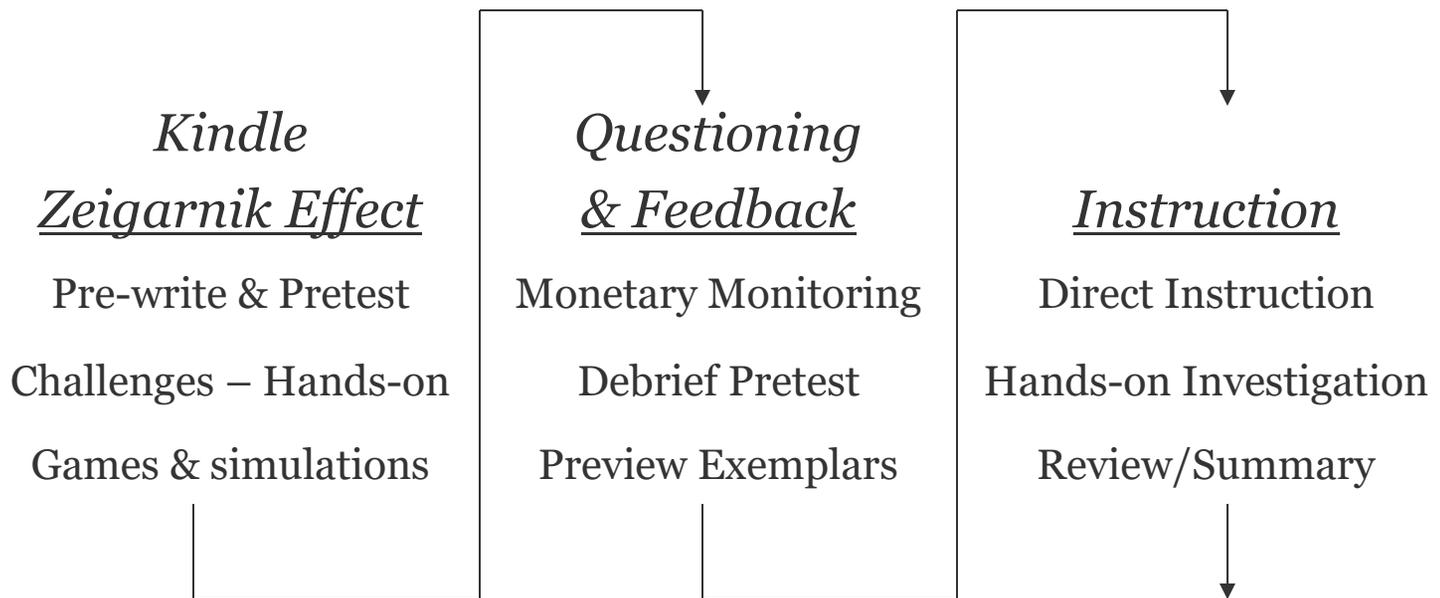
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# Instructional Activities

## *My Typical Classroom Practice:*



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Summative Assessment

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Stop



Reflect

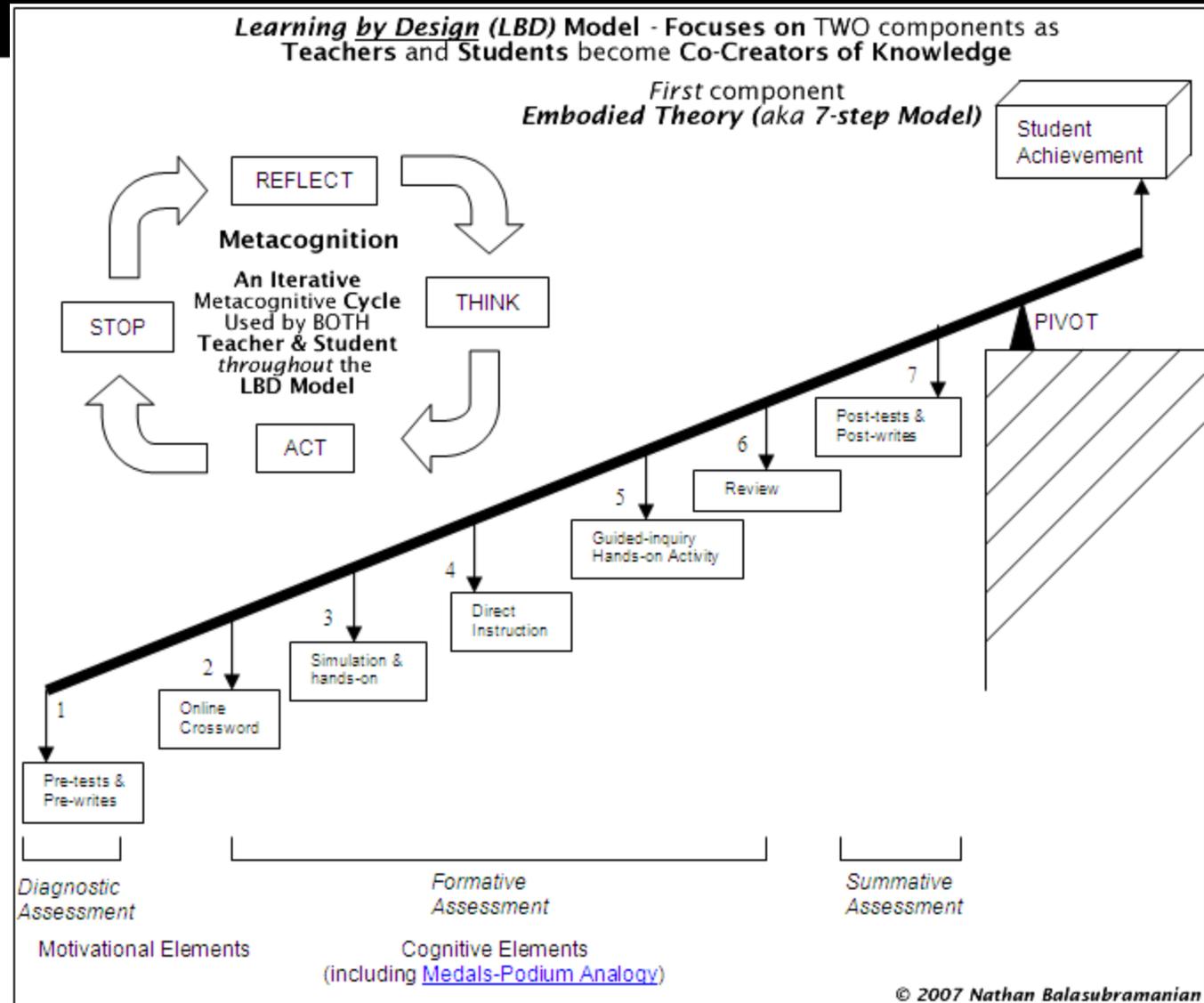


Think



Act

# Designing Learning—1<sup>st</sup> Component





Stop



Reflect



Think



Act

# Higher-level Literacy Skills

Here's how the five *Higher-level Literacy Skills* are currently defined:

***Caveat:*** Definitions are limiting.

Regardless, we need them in order to understand & actively teach these important constructs.

Additionally, we need to **structure** the activities/problems/challenges so that our students learn:

- Team-building** skills
- Communication** skills
- Presentation** skills

*Augmented Version of  
AP Physics B Exam*

Students' Content Mastery +  
Cognitive Skills (i.e., memory,  
analytical, creative, & practical  
thinking)

# Higher-level Literacy Skills

## Critical Thinking

Critical Thinking = Purposeful Reasoning + Reaching Valid Conclusions

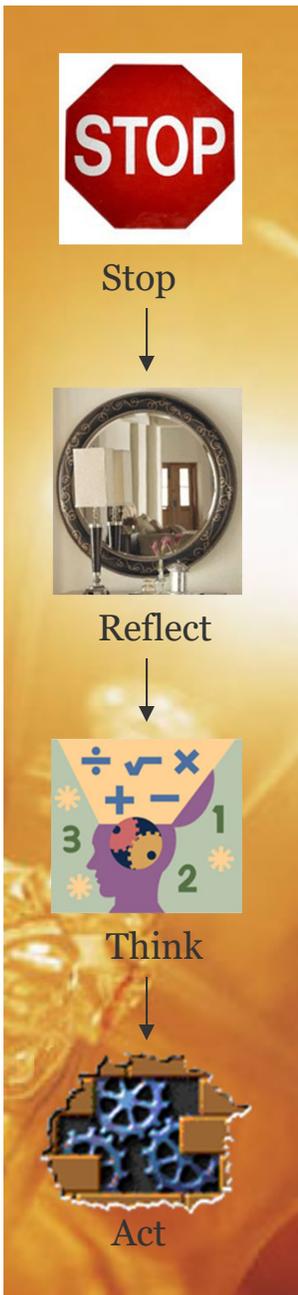
*Example 1: Illustrative Inquiry Scenario*

I. Using only the materials provided, can you make the Piezo Buzzer beep?

- 1 fruit, 1 vegetable, 1 buzzer, 2 coins, 2 galvanized nails and 3 wires

II. Investigate the electrical behavior of the liquid in three beakers and compare and contrast your "fruit batteries" with the behavior of liquid in the previous investigation.

III. Can you make a light bulb work with only 1 cell, 1 light bulb and 1 wire?



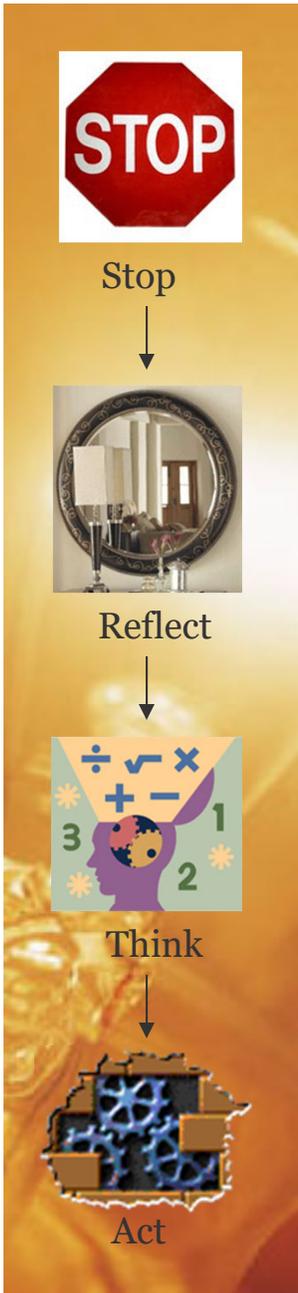
# Higher-level Literacy Skills Creative Problem Solving

Problem Solving = Overcoming Obstacles + Achieving Goals

*Example 2: Illustrative Inquiry Scenario:*

Using the choices (tank shell, golf ball, baseball, bowling ball, football, pumpkin, adult human, piano or Buick) provided in the Projectile Motion Simulation (<http://phet.colorado.edu/web-pages/index.html>)

- Determine the angle at which your launched object hits the target?
- Can you now hit the target by launching it at an angle that is completely different from the original angle?
- What angle should you launch a projectile to make it travel the farthest distance, with and without air resistance?



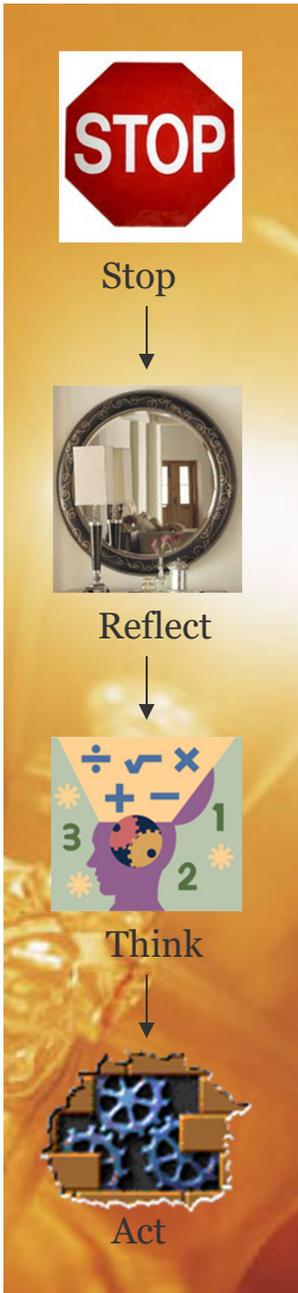
# Higher-level Literacy Skills Problem Solving Continued. . .

Problem Solving = Overcoming Obstacles + Achieving Goals

*Follow-up Hands-on Activity\**

- Can you design and launch an air powered rocket\* to fall into a bucket 5 m away, with and without carrying a payload?
- What are the variables you might control?
- What angle would you launch it there was a head wind (fan blowing from bucket) or tail wind (fan blowing from rocket launcher)?

\*Students would have recognized they had to control angle, mass and launching force (height from where book dropped) to hit the target. Also, the angle of launch would change depending on head wind and tail wind due to differential air drags.





Stop



Reflect



Think



Act

# Higher-level Literacy Skills Illustrative Consequence

George's Version ([unchanged from original](#)):

The other day (Sunday, November 19, 2006), Sean and I were at the Denver Broncos and San Diego Chargers football game. We were sitting near the top of the sitting area and I posed a question to Sean. I asked him "If I were to through an object on to the flied to you think it would make it?" He said, "No," and I said I think you can. Then the next day we went to Mr. B's class, and we posed this question to him. Then we went on the computer and log on to a project title program, and created the same conditions. Conditions meaning the same height and distance we were at, at the game. We throw many objects at the same angle and made it on to the field on the computer. That proved that I could have thrown an object and made it on to the field throwing at a  $45^\circ$  angle.  $45^\circ$  angle was not the only angle we tryed we typed many different angle before we arrived at a  $45^\circ$  angle. At the  $45^\circ$  angle we were able to hit our object. (*sic*)



Stop



Reflect



Think



Act

# Higher-level Literacy Skills Consequence Continued . . .

Sean's Version ([unchanged from original](#)):

Around 2 weeks ago George and I were at the Broncos and Chargers game. We were sitting near the seating areas top. George posed the question to me that “If we were to throw an object, the field, would it make it?” I did not think this was possible given our distance compared to height. George believed that you could in fact do so if you disregard wind resistance. Soon, after that we used a computer simulation to determine our height and distance from the field. Then we tested different angles until we determined that the ball would make it there if thrown from a  $45^\circ$  angle.

- The field was only hit at  $45^\circ$  angle but we tried many scenarios.
- We had to disregard air resistance and wind factor as well because the simulation would not account for this.
- Implementing air resistance, the object would not reach the field. The closest it would come would be at  $28^\circ$  angle with air resistance.
- The wind was at our backs which should have pushed the object further. !!

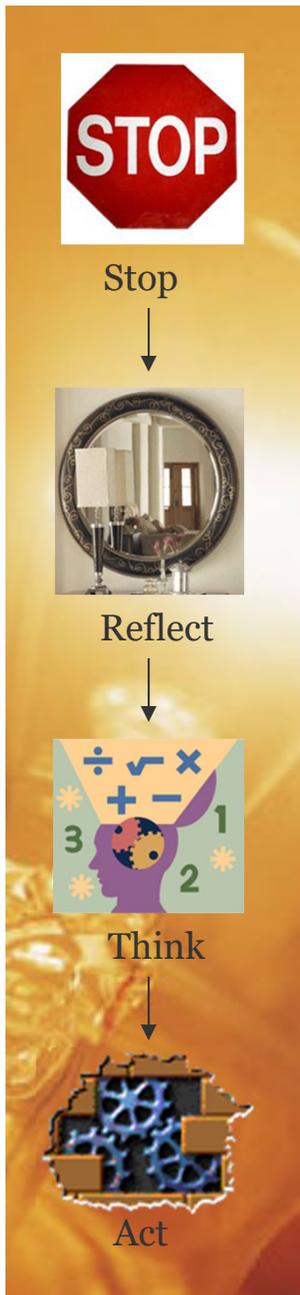
# Higher-level Literacy Skills Mathematical Reasoning

Mathematical Reasoning = Quantifying Variables + Supporting Results

*Example 3: Illustrative Inquiry Scenario:*

- Measure the mass of the six colored containers provided. The containers are filled with some unknown object.
- Look for a pattern among the masses of the six boxes and guess what might be accounting for the change in the mass of these containers.
- Explain (in your results) how this activity might be connected with a topic being studied in class\*.

\*Students had studies Electric Forces and Fields when they were given this activity to connect it with Millikan's Oil Drop Experiment in Modern Physics.



# Higher-level Literacy Skills Inference-Making

Inference-Making = Logical Reasoning + Informed decision-making

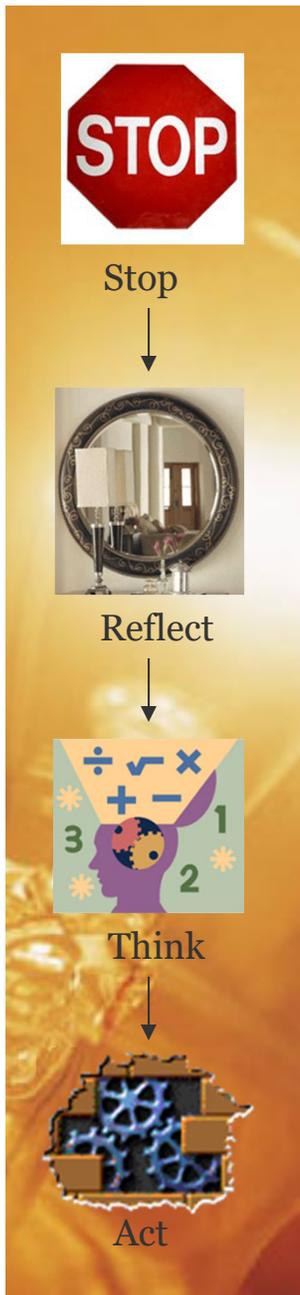
*Example 4:* Illustrative Inquiry Scenario:

IV. Using only two batteries, two light bulbs and no more than 4 wires:

- (i) Demonstrate how both light bulbs can be made to glow (ii) Demonstrate how both light bulbs might be made to glow at their brightest.

DRAW a circuit diagram of your arrangement and answer the following questions:

- What is the difference between (i) and (ii)?
- What do you think accounts for the difference in (i) and (ii)? [*Hint:* Think in terms of current, potential difference and resistance]

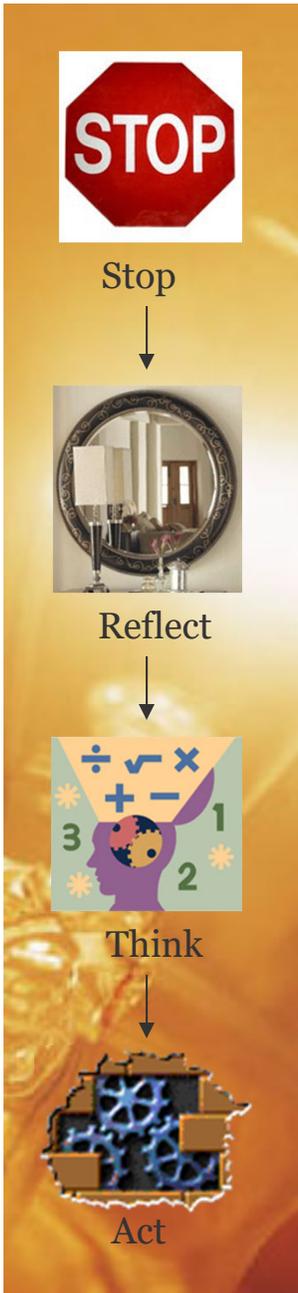


# Higher-level Literacy Skills Inference-Making Continued . . .

Inference-Making = Logical Reasoning + Informed decision-making

Demonstrate the difference by showing the different numbers on a meter (using a simulation and/or otherwise).

- Test: Unscrew one light bulb a little. What happens in arrangements (i) and (ii)
- Which of these arrangements would you choose to use in the headlights of your car. Why?





Stop



Reflect



Think



Act

# Higher-level Literacy Skills Visualization/Modeling

Visualization = Pattern Recognition + Communicating to Diverse Audience

*Example 5:* Illustrative Inquiry Scenario:

- Create a multimedia video presentation to illustrate the difference between gravitational and electric potential

Sample Worked Example: Concluding Video in

<http://doers.us/electrostatics.htm>

- Estimation Game in PhET

<http://phet-web.colorado.edu/simulations/estimation/launchEstimation.html>



Stop



Reflect

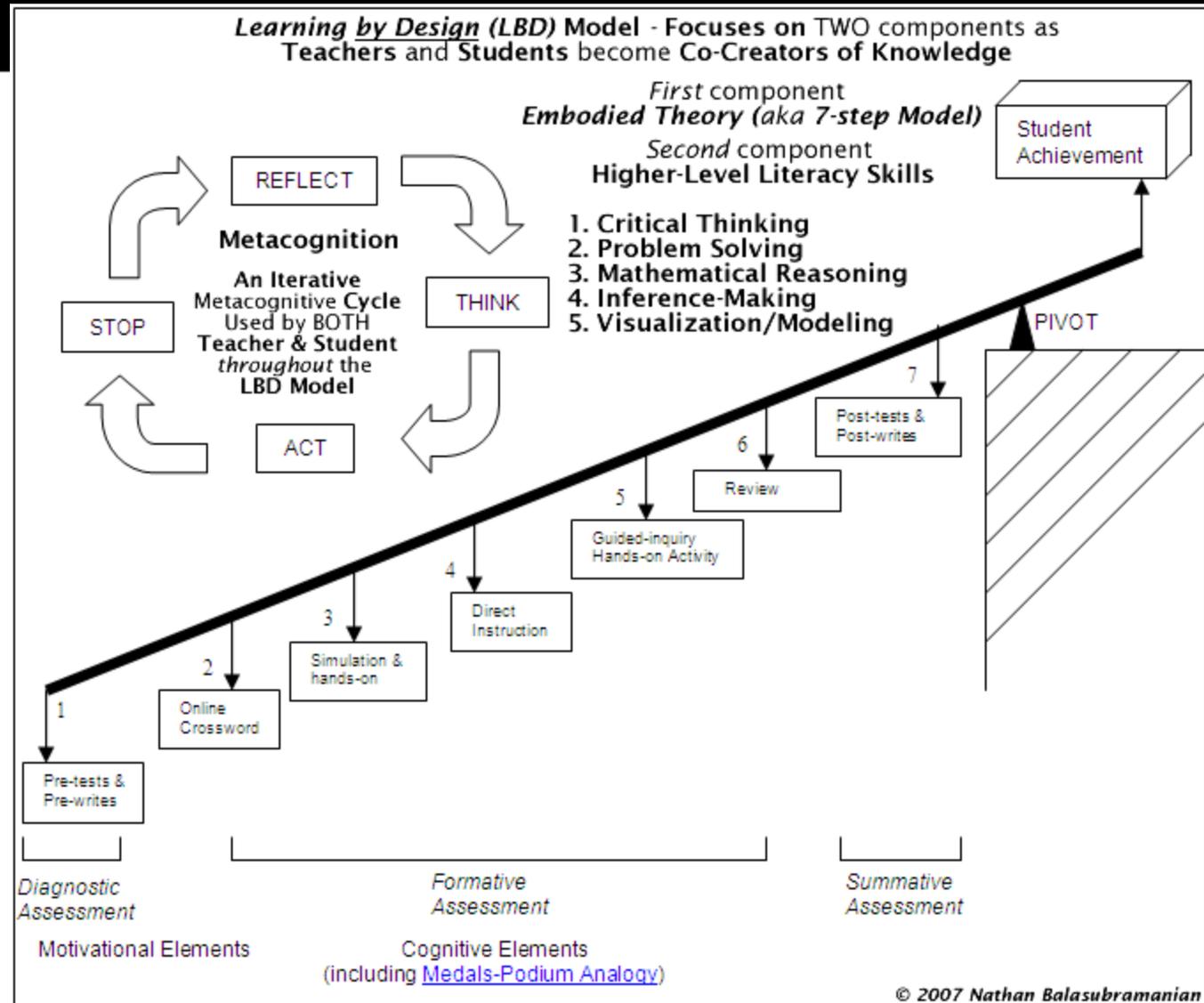


Think



Act

# DL Model–With Both Components





Stop



Reflect



Think



Act

# Students' 1 word exit summary\* of Physics Engineering Technology

Fun	Exciting
Interesting	Intriguing
Special	Experimentation
Tight	Physics
Easy	Extravagant
Powerful	Interesting
Cool	Challenging

\*Not scientific, but inserted here as a mere indicator

# Honors students' reflections on the AP Physics B Experience



Stop



Reflect



Think



Act

When we first found about the AP test, I wasn't thrilled. I'm glad now that I tried because it really was a challenge and I worked hard for it.

The AP test was a new experience and even though I don't think I did that well I like that I took the challenge to take the AP test. Thank you for making us try and take this challenge.

I will begin to say that I was really excited to work with you all year long . . . As far as my AP experience, it was difficult to do the multiple choice. But the free response was not too bad.

When I first got here, I did not know that much of physics vocabulary, but with your help I knew more. . .I liked the class of Regular Physics and I knew most of the subject we studied and I was happier when I moved to the Honors class and I was proud. Some of the questions we did in class were on the test !!!

I normally had fun in this class and think that the AP test was useful.

I think it was a big jump for me to take an AP Exam. I enrolled in Honors class. It took a lot to take the AP Exam. I believe it worked out well for me because I got a good taste out of it.

I thought I accomplished a lot for being in Honors Physics but I wished we could've moved at a faster pace so I could've done better on the AP Exam. This class was fun.



Stop



Reflect



Think



Act

# Teacher Self-Evaluation

	RTOP	RTOP_HS	Teach.% of	LPI	LPI_HS	CK	CK_HS	PK	PK_HS	T/SC	T/SC_HS
	Score	Avg. %	RTOP Max.	%	Avg. %						
MT1	49	71	51	36	62	80	83	25	62	64	79
MT2	60	71	63	54	62	80	83	55	62	64	79
MT3	45	71	47	43	62	55	83	30	62	57	79
<b>N = 3</b>	<b>51</b>	<b>71</b>	<b>53</b>	<b>44</b>	<b>62</b>	<b>72</b>	<b>83</b>	<b>37</b>	<b>62</b>	<b>62</b>	<b>79</b>
ST1	54	71	56	50	62	75	83	45	62	57	79
ST2	81	71	84	82	62	95	83	65	62	93	79
ST3	65	71	68	68	62	75	83	55	62	71	79
ST4	64	71	67	25	62	100	83	85	62	71	79
<b>N = 4</b>	<b>66</b>	<b>71</b>	<b>69</b>	<b>56</b>	<b>62</b>	<b>86</b>	<b>83</b>	<b>63</b>	<b>62</b>	<b>73</b>	<b>79</b>
ET1	71	71	74	61	62	85	83	75	62	79	79
ET2	85	71	89	89	62	90	83	80	62	93	79
ET3	66	71	69	50	62	80	83	60	62	86	79
ET4	74	71	77	68	62	80	83	60	62	96	79
ET5	82	71	85	86	62	80	83	80	62	93	79
<b>N = 5</b>	<b>76</b>	<b>71</b>	<b>79</b>	<b>71</b>	<b>62</b>	<b>83</b>	<b>83</b>	<b>71</b>	<b>62</b>	<b>89</b>	<b>79</b>
SST1	80	71	83	71	62	100	83	70	62	93	79
SST2	82	71	85	86	62	90	83	80	62	86	79
<b>N = 2</b>	<b>81</b>	<b>71</b>	<b>84</b>	<b>79</b>	<b>62</b>	<b>95</b>	<b>83</b>	<b>75</b>	<b>62</b>	<b>90</b>	<b>79</b>

[Piburn, M. & Sawala, D. \(2000\). Reformed Teacher Observation Protocol \(RTOP\) Reference Manual](#)



Stop



Reflect



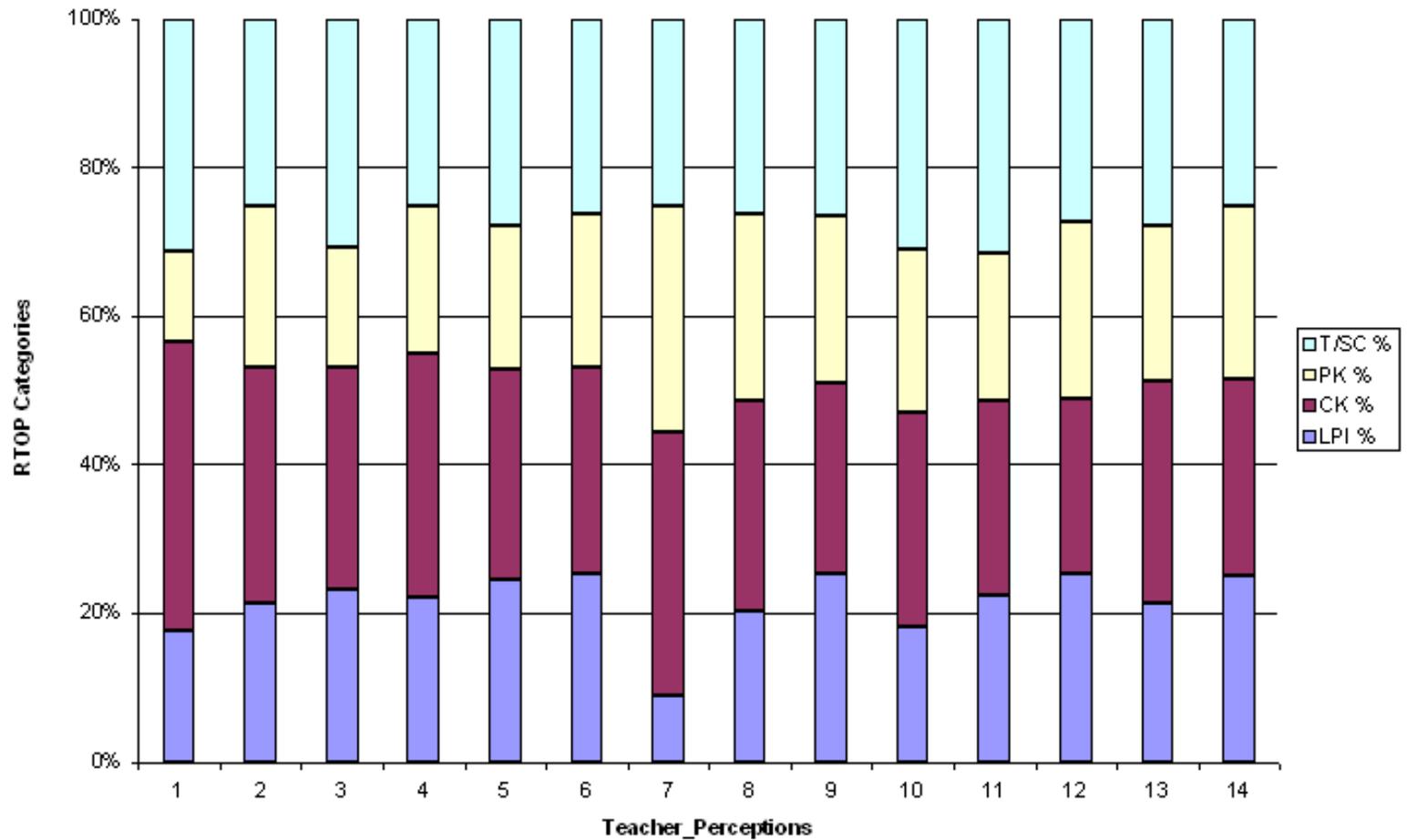
Think



Act

# Teacher Self-Evaluation

LBD\_Early\_Adopters\_PreSurvey\_Summary





Stop



Reflect



Think



Act

# Preliminary Results of Faculty Training

Paired Sample t-test Results of **DL Model Training** – Early Adopters

N	13
Pretest Mean (%)	47.0 ± 3.4
Pretest SD (%)	12.1
Post-test Mean (%)	73.1 ± 1.9
Post-test SD (%)	6.8
t-value	10.711
p-value	<.001
Normalized gain	.4925



Stop



Reflect



Think



Act

# Designing Learning FAQs

[http://www.doers.us/LBD\\_FAQs.html](http://www.doers.us/LBD_FAQs.html)



Stop



Reflect



Think



Act

# Designing Learning Exemplar

[http://www.doers.us/sample\\_unit\\_planner.html](http://www.doers.us/sample_unit_planner.html)



Stop



Reflect



Think



Act

# Unit Planner - 1<sup>st</sup> Draft Scores

Cohort Mean = 82.6%		Kuder-Richardson (KR20) $\alpha = 0.9752$	
Grader	N	Mean (%)	SD (%)
1	13	86.3	8.3
2	13	81.8	9.6
3	13	81.2	8.5
4	13	80.9	8.6



Stop



Reflect



Think



Act

# Next Steps

1. Continue using/refining **DL Model** in my Physics Classes
2. Check out how it works in my Physics Engineering Technology Class
3. Compare & Report on the pre-post results of my students in **FMCI** & **CSEM** next year
4. Observe what the Designing Learning Model does to the freshmen students in the treatment group at my HS
5. Use the Designing Learning Model to **develop** challenging “SET” curriculum
6. More importantly, I would be delighted to **collaborate** with anyone interested in building on this work

# Short Video Clip



Stop



Reflect



Think



Act





Stop



Reflect



Think



Act

# So Prince Rescued Princess ≡ ?

? ≡ I submit that . . .

by **intentionally** and **explicitly** focusing on **Higher-level Literacy Skills** through **challenging, engaging & motivating** activities/problems/contexts (like the the Learning *by Design* (**LBD**) Model)

*Every* student will value, know and be able to do **physics** and see its

- Real-world connection !!
- Relevance \$
- **Central Role** in furthering Science, Engineering & Technology Education U



# Questions?

? ?

# Contact Information

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