## Geometry

 Junior Mathematics Study of Lines, 2D figures and 3D Objects (Grades 3,4 \& 5)
## LEARNING LOG


http://lh4.ggpht.com/_QO6B-p2vuil/S3WkEjTU6CI/AAAAAAAAAkw/vEi6jl5TxWA/geometry\[1\].gif
Name: $\qquad$

# Junior Geometry Learning Log 

Copyright: Barbara J. Smith<br>First Edition, December 2016 3600 Yonge St.<br>Toronto, Ontario, Canada M4N3R8 Author: Barbara J. Smith<br>For other access and permission to use this resource and revise/customize it, please contact: zpdschoolandcurriculumdesign@gmail.com

This document edition will be used as a pilot resource to support innovative schools. The intent of sharing this first version with students, staff and families, is so we can gather further input for future revisions of this living curriculum. All we ask is that if you use these materials that you give credit to the author(s) of this initial work, in your introduction.

Acknowledgement: Many thanks to Headwaters Academy for taking part in the initial pilot of this resource.

## PURPOSE of LEARNING LOG RESOURCE:

1. To support the Ontario Mathematics Curriculum
2. To support independent and paired study during station work or during home study (holiday or at-home interest/extended homework activities)
3. To add support as an enrichment or remedial resource (students can work at their own pace)
4. To provide a learning log (evidence of learning) built in to student resources

What's in each lesson/unit?

- Check In - (diagnostic quiz - to reduce repeated teaching)
- Essential Targets (ET) - state or provincial expectations
- Examples (patterns for examining the math)
- tech Check (more ways and examples for practicing the math)
- ReAl WORLD Problems (context for math)
- Fun and Games (activities for making memories)
- Reciprocal Teaching (talking and demonstrating 'like a teacher')
- GOT IT (learning log/notebook evidence of learning)
- Habit Check (checking in on how students are doing the math)
- Extensions (students can extend where lesson leads next)
- Master quiz (sample unit quiz)

Math Project (culminating task revealing applied mastery of many ET's)

# The MATH Challenge! 

Trailblazer (Expert)
Pathfinder (Apprentice)
Rookie (Novice)

450 + points
400-449 points
<than 400 points

https://fullerfuture.files.wordpress.com/2015/01/bucky-sacredgeometry-geometryofthebeehive5.jpg

| Challenge | Maximum Points |
| :--- | :---: |
| Point and Grid Quiz | 20 |
| Lines and Angle Quiz | 100 |
| Figures and Shapes Quiz | 50 |
| 2D Quad Quiz | 50 |
| Triangle Quiz | 50 |
| 3D Quiz | 100 |
| Math Project | 100 |
| Learning Log Challenge (complete tasks in book) | 10 |
| Classroom Work | 10 |
| TOTAL | 500 |

Each year your Math Challenge will include a different Math Project. Each project will be featured at the Geometry Fair at the end of Semester 3.
(a) Geo Board Game
(b) Bus Renovation Project
(c) Juno Set Design Project

During Math time, you will work on mini lessons with your teacher and also work independently on your Math Project during station work.

## TABLE OF CONTENTS

| Page | Essential Understandings to Master | Got it! | Ontario Ministry of Education Standards |
| :---: | :---: | :---: | :---: |
| Points |  |  |  |
| 6 | 1. Get the Point! |  | $\begin{aligned} & \text { 3C.3.1; 4C.3.1 ; 5C.3.1; } \\ & 5 \mathrm{C} .3 .2 ; 6 \mathrm{C} .3 .1 \end{aligned}$ |
| 7 | 2. Grids in Space |  |  |
| Lines \& Angles |  |  |  |
| 20 | 3. Intersecting Lines |  | 3C.1.1; 3C.1.3; 4C.1.3;5C.1.3; 5C.1.4; 5D.1.4 |
| 24 | 4. Parallel \& Perpendicular Lines |  |  |
| 31 | 5. Name that Angle |  |  |

Figures and Shapes

| 44 | 6. Classifying Polygons | 3C.1.2; 3C.2.1; 3C.2.5 |
| :---: | :---: | :---: |
| 55 | 7. Perimeter of Figures | 4C.1.1; 4D.1.4; 4D.1.5 |
| 59 | 8. Symmetry and Congruency | 4C.3.2; 5C.3.3; 4D.1.1; |

## 2D Quads

| 75 | 9. Quadrilateral Figures |  | 3C.2.2; 4C.1.2; 6C.1.1 |
| :--- | :--- | :--- | :--- |
| 77 | 10. Quads with Parallel and Equal Sides |  |  |
| 82 | 11. Trapezoids and Kites |  |  |
| 86 | 12. Measuring the Area inside Squares <br> and Rectangles |  |  |


| 94 | 13. Equilateral Triangles | 5C.1.5 |  |
| :--- | :--- | :--- | :--- |
| 98 | 14. Isosceles, Scalene and Right Triangles |  |  |
| 108 | 15. Area of Triangle, Rhombus and <br> Parallelogram |  |  |

## 3D Solids (Objects)

| 116 | 16. Polyhedrons |  | $3 C .1 .4 ; 3 C .1 .5 ; 3 C .2 .4 ;$ <br> $3 C .2 .3 ; 4 C .1 .4 ; 4 C .2 .1 ;$ <br> $4 C .2 ; ~ 4 C .2 .3 ; 4 C .2 .4 ; ~$ <br> $4 C .1 .2 ; 5 C .2 .1 ; 5 C .2 .2$ |
| :--- | :--- | :--- | :--- |
| 131 | 17. Pyramids |  |  |

Circles and Curved 2D Figures and 3D Solids (Extension)
157
Appendix

## A. Points in Space

CHECK-IN: Maybe you already know all this? Show your teacher what you know! *Go to Page 18 and Try the Points in Space Test.
****It is okay to say "I don't know" ©

- Read through the 'POINTS IN SPACE' Geometry Glossary.


## GLOSSARY UP FRONT

point =

- a specific place in space
- no dimension
- no length
- no width
- no depth
- represented by a dot
- use a single capital letter to identify point
grid = lines that cross one another at right angles to form squares or rectangles
axis = A reference line used in a graph or coordinate system
Cartesian coordinate plane. A plane that contains an $x$-axis (horizontal) and a $y$-axis (vertical), which are used to describe the location of a point. Also, called coordinate plane
coordinate grid = A plane with horizontal and vertical lines that intersect to form squares or rectangles. In a coordinate grid system (i.e. a road map), the representation of an object within the squares or rectangles describes the location of the object.
geometry $=$ The study of mathematics that deals with the spatial relationships, properties, movement, and location of two- dimensional shapes and three-dimensional figures. The name comes from two Greek words meaning earth and measure
ordered pair. Two numbers, in order, that are used to describe the location of a point on a plane, relative to a point of origin (0, 0); i.e., $(2,6)$. On a coordinate plane, the first number is the horizontal.


## BEARINGS

- Trailblazer (Expert)
- Pathfinder (Apprentice)
- Rookie (Ready to learn new stuff)


Painless Geometry
Reference Book (pp. 319);

Painless Math Word
Problems (pp. 207-208)

http://mtairynews.com/wp-content/uploads/2016/08/web1_160813_Compass-R1.jpg

## 1. Get the Point

RULE: A point identifies a place in space. A dot represents a point. A point in math is identified by a capital letter.
I do not have length
I do not have width
I do not have depth
I look like a dot.
I have a specific place in space.
A capital letter is used to show my place.
What am I?

I think this is called a $\qquad$ .

- Look at the image below and talk about the difference between 0-1-2-3 dimensions.



## Dimensions

https://www.mathsisfun.com/geometry/images/dimensions.gif

## 2. Grids in Space

RULE: A grid is used to identify a point or series of points that make shapes. Grids can be made up of straight and curvy lines. Points on grids can be identified by a letter and a number or two numbers.

I am used to locate and identify specific points.
I am made up of vertical and horizontal lines.
I am used to find a point or location on a map.
I can be used with letters and numbers.
I can be curvy on a globe when I am formed by latitude and longitude lines.
I can be used to copy shapes and figures.
I can be used with numbers and letters.
I am used to play the game Battleships. What am I?

I think this is called a $\qquad$ .

A grid is formed by vertical and horizontal lines.

- Look at the treasure map record whether letters or numbers are used for:
(a) Horizontal Lines: $\qquad$
(b) Vertical Lines: $\qquad$


## EXAMPLES

- Look at the map of Treasure Island and see if you and a partner can figure out the location of 3 locations below:

| Blue Lagoon | D3 |
| :--- | :--- |
| Smuggler's Cove |  |
| Volcano Valley |  |
| Treasure Cave |  |



- On Junk Food Island - there are 8 places to avoid. If you begin at A4, record a path that gets to as many healthy places as possible without going through unhealthy places.

| $\begin{aligned} & \text { Junk k } \\ & \text { Food } \end{aligned}$ | A | B | C | D | E | Start at A4 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  | Then go to |
| 1 |  | Twizzes |  | ${ }_{\text {ICe }}^{\substack{\text { Cream } \\ \text { Cr }}}$ |  |  |
| 2 |  |  |  | chips |  |  |
| 3 | $\xrightarrow{\text { Tood }}$ |  | $\underset{\substack{\text { Classic } \\ \text { Cooke }}}{ }$ |  |  |  |
| 4 |  |  |  | Snickers |  |  |
| 5 |  | Doftos |  |  |  |  |
| http://www.mowdn.org/MAPS\&GLOBES/JunkFood.gif |  |  |  |  |  |  |

- Create a Fire Safety Plan for leaving your bedroom to get out of your house in case there is a fire.
- Details for directions can include:
- How many steps do you walk forward, back, up/down (stairs)?
- Do you turn right, left?
- Use terms like rooms, doors, hallways, stairs...

| How well did <br> I do this <br> task? | Trailblazer ©: <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie - Not <br> Yet (Novice) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

## Cardinal Directions

- Look at the following "DIRECTION" words. Circle the 'Cardinal Directions' below.


## forward east left south west DIRECTION right up backward down north Wordituut


https://www.google.ca/search?q=compass\&source=Inms\&tbm=isch\&sa=X\&ved=0ahUKEwjsiurq8rQAhWlyoMKHQDmBLUQ_AUICCgB\&biw=790\&bih=610\#imgrc=P7Yug_AKVk62cM\%3A

## FUN \& GAMES:

- Re-write the 'right and left' directions using the language of cardinal directions - if the first turn is to the north.

Right and Left Directions Cardinal Directions
To go to the library, you turn right at the street in front of your home. Then after three stop signs, turn left. Walk to the end of the end of the street and then turn right. The library is on the left hand side.

- Create a sign that points to north, south, east and west to place outdoors.

http://discoverspringtexas.com/wp-content/uploads/2012/12/which-direction-should-your-Spring-Texas-home-face.jpg


## Treasure Hunt

- Hide a Treasure Chest in the school yard for younger Learning Buddies to locate. Using cardinal directions, create a series of clues that helps your buddies find the treasure! Your clues will sound like:
"walk 5 steps north and 3 steps east..."
- Draw your plan by creating a grid here:
$\square$

| How well did <br> I do this <br> task? | Trailblazer © <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie - Not <br> Yet (Novice) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

## Degrees as Coordinate Measures

Instead of finding a coordinate with a letter ( $A, B, C$ ) and a number $(1,2,3,4 \ldots)$, maps identify coordinates by degrees and parts of degrees.

- Which continent is at 50 degrees North and 100 degrees West?


## Which continent is located at $50 \mathrm{~N}, 100 \mathrm{~W}$


http://image.slidesharecdn.com/longitudeandlatitude-130822195753-phpapp02/95/longitude-and-latitude-21-638.jpg?cb=1377201528

- What are 2 coordinates in:

| (a) Europe |  |  |
| :--- | :--- | :--- |
| (b) South America |  |  |
| (c) Africa |  |  |
| (d) Asia |  |  |
| (e) Australia |  |  |
| (f) Antarctica |  |  |

## Curving Horizontal Grid Lines

RULE: A 3Dimensional Globe shows grids made from curvy lines. These curvy lines are called lines of latitude and lines of longitude.

Horizontal grid lines are called lines of:

https://s-media-cache-ak0.pinimg.com/originals/13/c4/9c/13c49c1626f118367e0bb0dd4f25c1c8.jpg

- Are the north and south poles lines of latitude? Yes, No.

They look like separate $\qquad$ .

## Curving Vertical Grid Lines

Curving vertical lines are called lines of:


## Extension:

- Create a grid that places coordinates on a map of The Blue Mountain Trails Network. http://www.thebluemountains.ca/public_docs/documents/Trails-Brochure-Page1.pdf

RULE: Grid Lines can also be called the $x$ axis (horizontal lines) and the $y$ axis (vertical lines). The $x$-coordinate is always given first, then $y$ coordinate. They are in parenthesis and are separated by a comma $(x, y)$.
The origin is at intersection of $x$ - and $y$-axes, represented as point $(0,0)$.

## EXAMPLES:

Hundreds of years ago, Rene Descartes (1596-1650) identified points on a map with two numbers on a grid $(4,2)$ he called "ordered pairs". <He called This grid the Cartesian plane - named after:


FUN \& GAMES:

- Create a Geoship Game (like battleship) to reinforce location using both cardinal directions (north, south, east, west) and $x$ and $y$ axis to describe locations. Create a simple grid ( $5 x$ 5) and then try the larger $10 X$ 10 grid. Hide your 'geoship' shape on the grid now.

| 10 |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 9 |  |  |  |  |  |  |  |  |  |
| 8 |  |  |  |  |  |  |  |  |  |
| 7 |  |  |  |  |  |  |  |  |  |
| 6 |  |  |  |  |  |  |  |  |  |
| 5 |  |  |  |  |  |  |  |  |  |
| 4 |  |  |  |  |  |  |  |  |  |
| 3 |  |  |  |  |  |  |  |  |  |
| 2 |  |  |  |  |  |  |  |  |  |
| 1 |  |  |  |  |  |  |  |  |  |

[^0]TECH CHECK: http://www.mathsisfun.com/games/advanced-battleship-game.html

- Try using Geometer's Sketchpad:
- moves the point of rotation
- labels and displays coordinates. When the point is "dragged" or moved about the grid, the coordinates change as the point moves
- What are patterns when points moved along line?

| The Geometer's Sketchpad - [Untitled 2]File Edit Display Construct Transform Measure |  |  |  |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
|  | How to rotate an object by a marked angle <br> 1. Select the angle that has the measure you wish to rotate by. <br> 2. Go click Transform --> Mark Angle. <br> 3. Select the object you wish to rotate. <br> 4. Double click the center point of rotation. <br> 5. Go click Transform --> Rotate... Marked Angle |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
| 1 |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

## POINT and GRID QUIZ

1. What are at least 3 ways to define a 'point'. A point is:

- $\qquad$
- $\qquad$
- 

2. What is an 'axis' in math?

An axis is: $\qquad$
3. How does a grid help you find a location? A grid can help you find a location because: $\qquad$
4. Vertical lines around the globe are called: $\qquad$
5. Horizontal lines around the globe are called: $\qquad$
6. Complete one quiz and repeat until you can score at least $80 \%$.

- http://www.bbc.co.uk/bitesize/quiz/q10093127
- http://www.bbc.co.uk/bitesize/ks3/maths/algebra/coordinates/activity/
- https://www.ixl.com/math/grade-4/coordinate-planes-as-maps

| How well did <br> I do this <br> quiz? | Trailblazer © <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie - Not <br> Yet (Novice) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

## B. Lines and Angles

CHECK-IN: Maybe you already know all this? Show your teacher what you know! *Go to Page 42 and try the Lines and Angles Quiz.
****It is okay to say "I don't know" -)

## GLOSSARY UP FRONT

plane $=$ flat surface that continues in all directions
line $=$ continuous points that go straight indefinitely in two directions.
line segment. The part of a line between two points on a line.

A
B
acute angle $=\mathrm{An}$ angle whose measure is between $0^{\circ}$ and $90^{\circ}$
acute triangle $=$ A triangle whose angles all measure less than $90^{\circ}$.
obtuse angle - An angle that measures more than $90^{\circ}$ and less than $180^{\circ}$.
right-angle $=$ an angle of $90^{\circ}$, as in a corner of a square or at the intersection of two perpendicular straight lines
straight angle $=$ an angle of $180^{\circ}$ (part of a straight line)
adjacent angle $=$ One of two angles that have a common vertex and common
side
angle =

- pair of 2 rays with same endpoint, rays forms sides of angle
- shape formed by two rays or two line segments with a common endpoint
- Measuring angles involves finding the amount of rotation
between two rays or line segments with a common endpoint
or vertex
ray = has one endpoint that extends in one direction indefinitely
opposite rays = have 2 endpoints that extend indefinitely in opposite directions
parallel lines = two lines in the same plane that do not intersect
vertex = where two rays meet in an angle
rotation - when lines rotates away from line - creates an angle


## 3. Intersecting Lines

RULE: Vertical angles (opposite each other) are formed when two lines or line segments intersect. When two lines cross, the adjacent angles (next to each other) add up to 180 degrees.


Vertical Angles


Adjacent Angles

## EXAMPLES:

If Angle $A B C=35$ degrees is formed by two intersecting lines, then,
(a) what does the opposite angle equal?
(b) what would the adjacent angle equal?

Opposite angle $=35$ degrees Adjacent Angle $=$ 180-35 = Low Angle
http://www.austinkayak.com/blog/wp-


FUN \& GAMES: The Math and Science of Golf

## Club slope

Putter
Sand Wedge

8 Iron
7 Iron
6 Iron
5 Iron
4 Iron
3 Iron
5 Wood
3 Wood
http://pad1.whstatic.com/images/thumb/8/81/ Hit-a-Golf-Ball-Step-2.jpg/aid3835591-728px-Hit-a-Golf-Ball-Step-2.jpg

This would be easy if everyone had the same swing! What happens when a human swings a golf club. They usually add or reduce the
$\qquad$ of the swing $:$

## Food Angles

- Make or order a square and a round pizza.
- Use the pizza cutter to divide them as evenly as possible so everyone gets a slice and a square.
- Which pizza was more difficult to cut into equal portions?

https://img.buzzfeed.com/buzzfeed-static/static/2016-08/8/17/enhanced/buzzfeed-prod-fastlane01/enhanced-26392-1470693572-1.png


## TECH CHECK:

- http://www.edhelper.com/math/math_fifth_grade_FIVE33.htm
- http://www.edhelper.com/math/math_fifth_grade_FIVE34.htm
- http://www.edhelper.com/math/math_fifth_grade_FIVE87.htm
- http://www.walkerart.org/ace/ed_activities/units_i/wac_l1i_linedesign/1learn.html

Painless Geometry Reference Book (pp. 55-59)

http://ww2010.atmos.uiuc.edu/Guides/rs/rad/basics/gifs/angl2.gif

## GOT IT!

- Show how to determine the vertical and adjacent angles formed from two intersecting lines with the following angles:
(a) Angle $A B C=127$ degrees
(b) ...... Angle NBC $=83$ degrees
(c) Angle $\mathrm{XYZ}=19$ degrees

| How well did <br> I do this <br> quiz? | Trailblazer $)$ <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie - Not <br> Yet (Novice) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

## 4. Parallel and Perpendicular Lines

RULE: Perpendicular lines form when lines intersect at right angles. Parallel lines can never intersect. Transversal lines intersect parallel lines by cutting through them - thus forming many different angles (Interior, Exterior, Complementary, Supplementary, Alternate, and Corresponding).

## EXAMPLES:



Supplementary Angles
(add up to 180 degrees)


Complementary Angles
(add up to 90 degrees)


Interior Angles


Exterior Angles


Alternate angles are equal
They form a $Z$ shape.

Angle $c=$ Angle $b$ (Alternate Angles)
Angle $a=$ Angle d (Alternate Angles)


Corresponding angles are equal when the two lines intersected are parallel.

Angle $b=$ Angle $a$ (Corresponding Angles)
They form an F shape.



Supplementary Angles - $(1+2),(4+3),(5+6),(8+7),(1+4),(2+3),(5+8),(6+7)$ There are 0 Complementary Angles.
Interior Angle 3 with Exterior Angles - 1,2 + 4
Interior Angle 8 with Exterior Angles - 5, $6+7$
Alternate Angles $(4=6),(3=5)$
Corresponding Angles $=(1,5),(4,8),(6,2),(5,1)$

## TECH CHECK:

- http://www.mathsisfun.com/geometry/parallel-lines.html
- http://www.algebralab.org/lessons/lesson.aspx?file=Geometry_AnglesParalleILinesTransversals.xml
- http://www.shodor.org/interactivate/activities/Angles/
- http://www.mathwarehouse.com/geometry/angle/transveral-and-angles.php
- http://www.math.com/school/subject3/practice/S3U1L3/S3U1L3Pract.html
- http://www.math.com/school/subject3/practice/S3U1L5/S3U1L5Pract.html
- http://www.ies.co.jp/math/products/geo1/applets/kakuhei/kakuhei.html
- http://www.keymath.com/DG/dynamic/parallel_lines.html

Painless Geometry Reference Book (pp. 59-72)

## RECIPROCAL TEACHING:

- "Like a teacher" explain how to you can measure and compare angles.
- Share examples and teach about measuring and comparing angles to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.

1. Angle $A E P=$ $\qquad$ degrees because it is a
$\qquad$ angle to Angle $\qquad$ .
2. Angle $A E Q=$ $\qquad$ degrees because it is a
$\qquad$ angle to Angle $\qquad$ .
3. Angle $B F A=$ $\qquad$ degrees because it is a angle to Angle $\qquad$ .
4. What is the corresponding angle for RFA? Angle $\qquad$ .
5. What are the interior and exterior angles?

Interior angle: $\qquad$ Exterior angle: $\qquad$
6. What are the alternate angles?

Alternative Angles: $\qquad$
7. Why are there no complimentary angles?

8. Draw a set of lines that are intersected by a transverse line. List the complementary, interior, exterior, alternate and corresponding angles.
9. Why do we need walls that are perpendicular to the floor?

http://superslim-system.com/images/img_0047405x270.jpg
8. What angles are formed when this floor meets the wall? $\qquad$


How well did you identify parallel lines.?

| Trailblazer (Expert) | Pathfinder <br> (Apprentice) | Rookie <br> (Not Yet) |
| :--- | :--- | :--- |

Extension:_In England, they use the term "Opposite Angles" (See diagram below). What did we call it? $\qquad$

- What do you think a "Mnemonic" is? Now look it up in the dictionary. How does a 'mnemonic' help you learn?

3pposite Angles


When two lines intersect, the angles opposite each other at the point of intersection are congruent.

Mnemonic: X

Alternate Angles


Angles on alternate sides of a transversal are congruent.

Mnemonic: $Z$

Corresponding Angles


Angles on coresponding sides of a transversal are congruent.
Mnemonic: F

- Fill in the measures of as many angles as you can.

- Identify parallel lines within 2D figures.
- Classify angles (complementary \& supplementary) \& apply tests of congruency


## 5. Name that Angle (Measuring and Comparing Angles)

RULE: To name an angle, you may need to look, add/subtract with degrees, and measure angles with protractors. You need to know that there are 360 degrees in a circle and 180 degrees in a straight line.

## EXAMPLES:

- Take a look at the 'Angle Line-Up':

| Acute angle <br> less than $90^{\circ}$ | Right angle <br> $=90^{\circ}$ | Obtuse angle <br> between $90^{\circ}$ | Straight line <br> and $180^{\circ}$ | Reflex angle | Complete turn <br> greater than | $360^{\circ}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |

http://www.cimt.plymouth.ac.uk/projects/mepres/book8/bk8i11/bk8_11i1.htm


Angle $C M B=$ Angle $A M D$ Angle $A M D+$ Angle $C M A=180^{\circ}$

## Example of SAT question with angles:

In the figure, Angle $A M B$ is $100^{\circ}$, angle BMD is $40^{\circ}$ and angle CME is $60^{\circ}$.

- What do you think is the value of angle CMD? (Figure not drawn to scale)
(a) $20^{\circ}$
(b) $30^{\circ}$
(c) $40^{\circ}$
(d) $50^{\circ}$
(e) $80^{\circ}$
http://www.free-test-online.com/geometry-review

Answers:
If angle AMB is $100^{\circ}$, then angle BME is $180^{\circ}-100^{\circ}=80^{\circ} \mathrm{BMC}+\mathrm{CMD}=40^{\circ} \mathrm{BMC}+\mathrm{CMD}+$ DME $=80^{\circ}$
If we subtract the 2 equations, $\mathrm{DME}=40^{\circ} \mathrm{CMD}+\mathrm{DME}=60^{\circ} \mathrm{BMC}+\mathrm{CMD}+\mathrm{DME}=80^{\circ}$
If we subtract the 2 equations, $B M C=20^{\circ} \mathrm{CMD}=\mathrm{BME}-\mathrm{BMC}-\mathrm{DME}=80^{\circ}-40^{\circ}-20^{\circ}=20^{\circ}$
Extension: The outside angle is called the Reflex Angle. This is the angle that measures more than $180^{\circ}$ and less than $360^{\circ}$.
reflex angle


- Use a picture frame, a carpenter's square or another object with a right angle ( 90 degrees) to help draw an angle in the boxes below that is greater than, less than or equal to 90 degrees. Indicate if each angle is either acute, obtuse, right, straight or reflex.



An angle is a measure of a turn, and can be classified by degree of rotation.
Measuring Angles using a Protractor. Listen and view the following You Tube from Jedi Teacher! http://www.youtube.com/watch?v=FecIDm7pVcl\&feature=related

http://www.copernicusproject.ucr.edu/ssi/2007PhysicsRes/protractor.gif

## FUN \& GAMES: Tape Angles

- Use colourful or masking tape to tape lines that intersect across the whiteboard,
- Measure angles made by the tape.
- In pairs, use different colours and take turns measuring one angle at a time - or erasing and correcting inaccurate measures,

- Take a look at the following angles.

- Do you think these angles are...
(a) different? $O R$
(b) the same?

This is tricky because - the angles are all equivalent.
It is the line segments that are different.

- Measure to check it out!

http://www.mathsaccelerator.com/geometry/images/protractor.jpg
RULE: Two angles are congruent because they have the same measure. The fact that the rays are different lengths and the angles "face" opposite directions does not affect congruence.


## FUN \& GAMES: Building Letters with Angles

- Work with a younger buddy to make grid lines.
- What is the kind of angle made by intersecting lines in a grid?
$\qquad$ angle
- Use the lines to make name posters.

- Use a ruler to make the grid lines and the letters.
- Talk about which letters have the larger angles
- Show younger students how you measure angles in each letter
- Show your teacher adjacent, complementary and supplementary angles located within different letters.


## TIME for Angles

Make a protractor clock by making 2 protractors and dividing it into 12 sections.


- What time do you think the following degrees are:

| Degrees | 12-hour clock | 24-hour clock |
| :---: | :--- | :--- |
| 60 degrees |  |  |
| 150 degrees |  |  |
| 180 degrees |  |  |
| 270 degrees |  |  |
| 300 degrees |  |  |

## Angles on Spinners

- Look at Spinner A and Spinner B
- Do you think the spinner will land on Spinner $A$ or $B$ ?

I predict the spinner will land in the coloured section more often in:
(a) Spinner $A$
(b) Spinner $B$
(c) Neither

- Make a large and small spinner with the same angles using pie plates.
- Spin the spinner 10 times on each and keep track of how often the spinner landed in the coloured area.


## Spinner A



## Spinner B



Solution: There should be no effect on where the spinner is larger or smaller - if the angles remain the same on both spinners.

- Did our class discover this finding? Yes No In some cases


## TECH CHECK:

- http://www.amblesideprimary.com/ambleweb/mentalmaths/protractor.html
- http://www.math.com/school/subject3/lessons/S3U1L4GL.html
- http://www.math.com/school/subject3/practice/S3U1L4/S3U1L4Pract.html
- http://www.math10.com/en/tests/types-of-angles/typesofangles.html
- http://www.amblesideprimary.com/ambleweb/mentalmaths/angleshapes.html
- http://www.studyzone.org/testprep/math4/d/protractorl.cfm

Painless Geometry Reference Book (pp. 21-55)

## RECIPROCAL TEACHING:

- "Like a teacher" explain how to you can measure and compare angles.
- Share examples and teach about measuring and comparing angles to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.


## GOT IT!

1. A Protractor is:
a. A device used for making a perfect circle
b. A device used for measuring circumference
c. A device used for measuring the number of degrees in an angle
d. A device used for measuring the number of degrees in a circle
2. If an angle has 90 degrees, it is said to be:
a. A right angle
b. An obtuse angle
c. An acute angle
3. An obtuse angle is:
a. The same as a right angle
b. More than 90 degrees
c. Less than 90 degrees
d. The same as an acute angle
4. This angle is:

a. an acute angle
b. a right angle
c. an obtuse angle
5. When naming parts of this angle, which is correct?

a. $A C B$
b. $A B C$
c. $C A B$
6. When measuring an acute angle, you should read the lesser number.
a. True b. False
7. When measuring an obtuse angle, you should:
a. Assume the angle is 90 degrees
b. Read the larger number
c. Read the smaller number
8. The marking for 90 degrees is
a. A right angle
b. At the very top of the protractor
c. The only spot on the protractor where there is only one number
d. All of these
9. Complete the following task to show you can find the missing angle in the following triangles:

$C=\ldots$ degrees
$X=$ $\qquad$ degrees
10. Now show your teacher how well you can read angles using a protractor: http://henryanker.com/Math/Measurement/Protractor_Set_03.swf

| How well did <br> I do this <br> task? | Trailblazer © <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie - Not <br> Yet (Novice) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

## LINES and ANGLES QUIZ

1. Complete these quizzes to check your 'bearings':
(a) http://www.quia.com/quiz/446727.html?AP_rand=339840366
(b) http://www.mcwdn.org/Geometry/LinesQuiz.html
2. What is the difference between a line and a line segment:

- A line segment $\qquad$
- A line $\qquad$

3. What are four different kinds of angles?
4. Show your teacher how to measure four types of angles using a protractor.

## 5. Complete the following quizzes:

(a) http://www.math.com/school/subject3/S3U1Quiz.html
(b) http://www.quia.com/quiz/446727.html?AP_rand=339840366
(c) http://www.mcwdn.org/Geometry/LinesQuiz.html

| How well did <br> I do this <br> task? | Trailblazer © <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie - Not <br> Yet (Novice) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

## C. 2D FIGURES

CHECK-IN: Maybe you already know all this? Show your teacher what you know! *Go to Page 72 and try the 2D Figures Quiz.
****It is okay to say "I don't know" ©

## GLOSSARY UP FRONT

polygon (regular) = all angles are equal; all sides are same length irregular polygon = not all sides and all angles are equal
triangle $=$ polygon with 3 sides
quadrilateral $=$ polygon with 4 sides
pentagon $=$ polygon with 5 sides
hexagon = polygon with 6 sides
heptagon = or septagon = polygon with 7 sides
octagon = polygon with eight (8) sides
diagonal = `line connecting two adjacent vertices
congruent = having the same size and shape
transformed shape = congruent to the original shape. Shapes that are transformed by reflection, translation, or rotation exhibit congruence
symmetry $=$ line of symmetry divides a shape into two congruent parts that can be matched by folding the shape in half
order of rotational symmetry = number of times the position of a shape coincides with its original position during one complete rotation about its centre. (ie. a square has rotational symmetry of order 4)
Rotation - A rotation is a transformation that moves every point in a shape or figure around a fixed point
Reflection = A line of reflection acts as a mirror in the form of a perpendicular bisector so that corresponding points are the same distance from the line of reflection (flip)
Translation = A translation is a transformation that slides every point of a shape the same distance in the same direction
Spatial orientation = ability to locate and describe objects in space, and to carry out and describe transformations of objects
Spatial visualization = ability to imagine, describe, and understand movements of two- and three-dimensional objects in space

## 6. Classifying Polygons: Sides, Vertices, Angles and Diagonals

RULE: You can classify polygons according to the number of sides and vertices, the number of diagonals, and the number of degrees in each figure.

EXAMPLES:

| forsides | Name | Picture | Sumotinction |
| :--- | :---: | :---: | :---: |
| 3 | Triangle | $\Delta$ | $180^{\circ}$ |
| 4 | Quadrilateral | $\square$ | $360^{\circ}$ |
| 5 | Pentagon | $\square$ | $540^{\circ}$ |
| 6 | Hexagon | $\square$ | $720^{\circ}$ |

http://images.slideplayer.com/15/4532016/slides/slide_8.jpg

| \%osso | vame | sumotin |
| :---: | :---: | :---: |
| 7 | Heptagon | $900^{\circ}$ |
| 8 | Octagon | $1080{ }^{\circ}$ |
| 9 | Nonagon | $1260^{\circ}$ |
| 10 | Decagon | $1440{ }^{\circ}$ |

[^1]A polygon is the name for a figure.

- Fill in the word polygon below:

Regular polygons: all angles are equal, and all sides are the same length. Irregular polygons: not all angles are equal, and not all sides are the same length.

These two figures are both quadrilaterals: the square is a regular polygon.


Would a rectangle be a regular or irregular polygon?

- Put an " $x$ " through a regular polygon.


Angles form two line come together at the vertex.
Vertices refers to more than one point

- Fill in the word 'vertex' below:

You can draw diagonals by joining two vertices.

Diagonals on polygons go from one vertex to another.
Think about the relationship between quadrilaterals and triangles.
All quadrilaterals can be decomposed into two triangles.


- Can you count the 35 diagonals in a decagon? (10-sided polygon).



## NOT - a polygon!

- Circle
- Open figure that is not closed in.


## REAL WORLD STUFF:

Tessellation = is any pattern made of repeating shapes that covers a surface completely without overlapping or leaving any gaps.

A checkerboard is a tessellation made of squares. The squares meet edge to edge with no gaps and no overlapping areas.

http://pop.h-cdn.co/assets/cm/15/05/54cb34f08ddae_-_diy-checkerboard-01-0514-de.jpg
The pattern of bricks on a wall is a tessellation made of rectangles.

http://img.archiexpo.com/images_ae/photo-g/90648-8690815.jpg

## Did you Know?

Over 2,200 years ago, ancient Greeks were decorating their homes with tessellations, making elaborate mosaics from tiny, square tiles. Early Persian and Islamic artists also created spectacular tessellating designs. More recently, the Dutch artist M. C. Escher used tessellation to create enchanting patterns of interlocking creatures, such as birds and fish.

## Geometric Patterns

- Create a pattern block train by alternating one green triangle with one red trapezoid.
- Predict which block will be in the 30th place. $\qquad$
- What pattern will come next?
(1)

(2)

(3)

$\qquad$
(4)


FUN \& GAMES: Toothpick Square

- Create toothpick squares that show the sequence 4,7 and 10 . What is the next number in the sequence? Represent this pattern with a picture of toothpicks, and on a number line.


## Tangram Talent

- make the original square; make a chair, make a cat, make a dog, make a fish, make a rabbit, make a rocket...

swan

cat

fish
http://www.activityvillage.co.uk/sites/default/files/images/tangram_solutions_2_460_0.jpg

http://images.slideplayer.com/18/6185754/slides/slide_86.jpg
- Compose a hexagon using different numbers of smaller shapes.
- Make a house and place the tangram map below:
- Hands on: Make pentomines using maps - and then use pentomines to create images to create new maps.

http://wiki.logic-masters.de/images/6/61/Pentominos.png


## Clock Wise

Everyone will be working in pairs to design a special class clock. Part of your proposal submission will involve becoming Pattern Detectives. You will need to prepare and present a report to the Pattern Commission on the geometric nature of the clock. The pair that comes up with the most patterns will be selected to design our class clock. Here are some hints to get you started on finding patterns!

What patterns do you see?
(a) between number of vertices and number of sides?
(b) between number of diagonals and increasing number of sides of polygons?
(c) Between the number of degrees and the increasing number of sides?

## We propose that a clock features the following patterns:

## TECH CHECK:

- https://www.youtube.com/watch?v=laoZhhx_19s
- https://www.youtube.com/watch?v=UeKN5-ogFTs
- https://www.mathplanet.com/education/geometry/points,-lines,-planes-and-angles/polygons
- http://www.mathsisfun.com/puzzles/jigsaw.html?img=morpho-butterfly.jpg\&name=Morpho\ Butterfly
- http://www.mathsisfun.com/puzzles/jigsaw-puzzles-index.html


## RECIPROCAL TEACHING:

- "Like a teacher" explain how different polygons have distinct sides and vertices.
- Share examples and teach about polygons to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.
- Fill in the chart below with your findings:

| Polygon | Sides | Vertices |
| :--- | :--- | :--- |
| Triangle |  |  |
| Quadrilateral |  |  |
| Pentagon |  |  |
| Hexagon |  |  |
| Heptagon |  |  |
| Octagon |  | 9 |
| Decagon |  |  |

- Create an irregular pentagon and hexagon.
- Draw a triangle, rectangle, pentagon and hexagon and then create diagonals inside each of these figures to discover the maximum number of diagonals for each polygon!

| Polygon Image with <br> diagonals | Total <br> Diagonals | Polygon Image with <br> diagonals | Total <br> Diagonals |
| :--- | :--- | :--- | :--- |
|  |  |  |  |
| Triangle |  | Quadrilateral |  |
| Polygon Image with <br> diagonals | Total <br> Diagonals | Polygon Image with <br> diagonals | Total <br> Diagonals |
|  |  |  |  |
| Hexagon |  |  |  |


| How well did <br> I do this <br> task? | Trailblazer © <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie - Not <br> Yet (Novice) |
| :--- | :--- | :--- | :--- |

## 7. Perimeter of Figures

RULE: The perimeter is the distance around an object. A farm or field tends to be square or rectangular in shape, so measuring for a fence to keep farm animals from crossing the road is fairly easy. You simply add up the distance of each side to find out how much fencing to buy!

## EXAMPLES



Figure C's perimeter will be: $\qquad$ .

## STEP OUTSIDE:

- Measure the perimeter of the play area using a standard measuring tape and a non-standard measure of your choice.
- Make a drawing and mark the lengths of each side using both standard and non-standard measures.
- Be creative with your non-standard measure!


## Perimeter of Curved Figures

RULE: Sometimes fences are needed to go around a curved shape like a pond. You can then use string to measure around the curved lines - and then stretch out the string on a ruler or tape measure to find the perimeter.

## REAL WORLD PROBLEM:



- Find a curved surface - and measure it with a string.
- Then place the string on a ruler or measuring tape to find out the distance around it.
- Draw and label the image of what you measured.


## TECH CHECK:

- https://www.youtube.com/watch?v=6mopAgqjkVM
- https://www.youtube.com/watch?v=jmWRW05Bu6I
- https://www.youtube.com/watch?v=8BDkwmieBN0
- https://www.youtube.com/watch?v=AAY1bsazcgM
- https://www.khanacademy.org/math/basic-geo/basic-geo-area-and-perimeter/basic-geo-perimeter/v/introduction-to-perimeter


## RECIPROCAL TEACHING:

- "Like a teacher" explain how to you can measure the perimeter of straight and curved figures.
- Share examples and teach about perimeter to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.


## GOT IT!


http://pad2.whstatic.com/images/thumb/0/02/Find-the-Perimeter-of-a-Shape-Step-1-Version-2.jpg/aid2830142-728px-Find-the-Perimeter-of-a-Shape-Step-1-Version-2.jpg

The perimeter around this irregular pentagon is:
$=$ $\qquad$

- Complete the perimeter for 3 images below:


Perimeter: $\qquad$ Perimeter : $\qquad$


Perimeter : $\qquad$
https://d1uvxqwmcz8fl1 .cloudfront.net/tes/resources/6186862/f3109690-13ec-42c9-bad0d5e38f9cfee4/image? width $=500$ \&height $=500$ \&version $=141767397400$

ET- Identify \& construct bilateral symmetry \& congruency in 2D figures.

## 8. Symmetry and Congruence

RULE: Polygons can be identified by the number of 'lines of symmetry'. Lines of symmetry divide the size of a shape exactly in half.

http://morganandshelbys100challenge.weebly.com/uploads/1/6/3/2/16322554/5503655_orig.g

- Look at one line of symmetry in a triangle:


Q: How can you make a line of symmetry in this triangle without drawing or measuring?

## A: Fold it in half - )

- Now take a look these examples of dotted lines of symmetry:

https://ylgarris.files.wordpress.com/2013/07/lines-of-symmetry-and-regular-polygons.pn

RULE: A transformation means that a figure or object is changing.
Transformations happen by reflecting, translating, and rotating actions.

# GEOM ETRY: Transformations 

(the way a shape moves)
Reflection = flip Translation = side Rotation = turn
(after these moves, a shape still has the same size, area, and line lengths)
https://s-media-cache-ak0.pinimg.com/564x/85/3b/4c/853b4c5162357aa41e9e197b3f983633.jpg

## (a) Reflections (Flips)

The reflection line can be drawn in any direction - horizontally, vertically, or diagonally at any angle. In a reflection the original shape has an image shape that is the same distance from the line of reflection as the original point, but is on the opposite side of the line.

- Use a mirror to make a reflection of a triangle on grid paper. https://www.youtube.com/watch?v=__YKW5eBPVs

Mira $=A$ transparent mirror used to locate reflection lines, reflection images, and lines of symmetry, and to determine congruency and line symmetry.

- What are two words that describe the line the Mira represents?

Line of

Line of

## flip


https://s-media-cache-ak0.pinimg.com/564x/aa/11/a3/aa11a349a8335209f353a05ddc7c4762.jpg


## FUN \& GAMES: Treescapes

- Take a piece of drawing paper and fold it in half.
- Place the paper on a clip board.
- Then go outside with a pencil and draw your favourite tree on the upper half of your paper.
- Then draw what surrounds the tree in the upper half of the paper.
- Then return and paint you're the upper part of drawing.
- Before the paint dries fold it over to make a reflection image.
- Sign your masterpiece and post in a special place for all to see!


## (b) Translations (slides)

A translation is a transformation that slides every point of a shape the same distance in the same direction. During a translation the orientation of the shape does not change and the image is congruent to the original shape. A translation can occur in any direction. Translations can be described by the distance and direction of the movement.

# slide 


https://s-media-cache-ak0.pinimg.com/236x/72/db/86/72db86a4e6edba14441149f7a28de338.jpg

https://s-media-cache-ak0.pinimg.com/736x/4d/1d/f0/4d1df0e24573bd80bbb534a3da1b84c3.jp

It helps to view and describe translations using a grid.

- Translate this image to the right by 5 places.

http://www.theschoolrun.com/sites/theschoolrun.com/files/content-images/translation_2_0.png


## Rotations

A rotation is a transformation that moves every point in a shape or figure around a fixed point, often called the origin or point of rotation. A rotation creates an image that is congruent to the original shape. The point of rotation can be found anywhere on the plane, either outside the shape or within it.
When the point of rotation is found at a vertex of the shape, the original shape and its image will share the point.


Rotations are fractions of turns. The yellow polygon is a rotation of a 1/2 turn, either clockwise or counterclockwise.

Rotations can be described in degrees $\left({ }^{\circ}\right)$.
A $1 / 2$ turn is also a $180^{\circ}$ rotation, and that $1 / 4$ turn is a $90^{\circ}$ rotation in either a clockwise or counterclockwise direction.

## Rotating Around the Origin

A figure can rotate in a clockwise (curved to left) direction or a counterclockwise (curved to right) direction:

https://cdn.brainpop.com/math/geometryandmeasurement/transformation/screenshot2.png

Rotational Symmetry is the number of turns it takes to rotate a figure back to its original position

- Look at how a square has rotational symmetry.
¢
Original position


1/4 rotation


1/2 rotation


3/4 rotation


Full rotation

When a square is rotated about its centre, its position matches its original position after a $1 / 4,1 / 2$, and $3 / 4$ rotation. It has rotational symmetry of "4" because its position matches the original position four times during a complete rotation. All regular polygons have an order of symmetry equal to their number of sides - a square has an order of symmetry of 4, a regular hexagon has an order of rotational symmetry of 6 , and so forth.

http://www.mathresources.com/products/insidemath/figures/symmet03.png


- Create and analyze symmetrical designs by examining shape(s), using a variety of tools (e.g., pattern locks, Mira, geoboard, drawings), and identify the congruent shapes in the designs.


## Extensions:

1. Sort polygons according to the number of lines of symmetry and the order of rotational symmetry, through investigation using a variety of tools (e.g., tracing paper, dynamic geometry software, Mira)
2. Discuss where/how the figures demonstrate reflection, translation and/or rotating a shape, or shapes, by $90^{\circ}$ or $180^{\circ}$.

## Congruency

RULE: When a figure is re-created to be exactly the same size and shape, we say both images are congruent.

A reflection can cause a change in the original position and orientation of a shape, but the reflected image can still be congruent to the original. It simply will be "facing" a different direction, and located in another position.

- Use 'ordered pairs' to make a shape and then use different 'ordered pairs' on the same grid to make a congruent shape. Show and explain to your teacher how this works.

http://www.onlinemathlearning.com/image-files/translation-g6.jpg.pagespeed.ce.gqKcK7z4hx.jpg


## REAL WORLD PROBLEM:

- Where do you see congruent shapes in the world?


## Spatial Ability

In math, it is important to develop your spatial ability. This means that you demonstrate both spatial orientation (locate objects in space and transform them) and spatial visualization (explain how 2D and 3D figures and objects can move in space).

Spatial orientation is the ability to locate and describe objects in space, and to carry out and describe transformations of objects. .

Spatial visualization is the ability to imagine, describe, and understand movements of two- and three-dimensional objects in space.

## FUN \& GAMES: Chess and other Spatial Games

- https://www.chesskid.com/learn-how-to-play-chess
- https://www.youtube.com/watch?v=KITEQZ5Sy4E
- http://www.mathsisfun.com/games/chess/index.php
- http://www.mathsisfun.com/games/towerofhanoi.html
- https://www.youtube.com/watch?v=t-uwGvx4V_A


## Extension:

- Videotape young people putting a puzzle together.
- Then play back in slow motion sharing with your teacher when their 'learning buddy' was using reflection, translation and rotation to help solve the puzzle


## TECH CHECK:

- https://www.youtube.com/watch?v=VJTxv-tRKj0
- https://www.youtube.com/watch?v=r3IN_BADmPQ
- https://www.youtube.com/watch?v=yH4HIeVQInU
- https://www.youtube.com/watch?v=3MVv8jYfQmw
- https://www.youtube.com/watch?v=h7ZAQfNh8XA
- https://www.youtube.com/watch?v=as-dsfFjfBI
- https://www.youtube.com/watch?v=X5kRBYXHji4


## RECIPROCAL TEACHING:

- "Like a teacher" explain each kind of transformation and how figures can be congruent.
- Share examples and teach about transformations and congruency to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.


## GOT IT!

- Translate this image upwards by 5 places.
- Describe how Point A moved from coordinate $(5,5)$ when you moved the image to the right and then upwards. To the right - Point A was translated to coordinate: ( ) Upwards - Point A was translated to coordinate ( )
Figures may slide on an angle. Draw where the object would be if point $A$
 was translated up two spaces and to the right 4 spaces.
Point A would wind up at coordinate ( ).
- Can a quadrilateral have only three congruent angles? Try and figure this out by drawing examples. Explain what you think to your teacher.
- Complete the chart:

https://s-media-cache-ak0.pinimg.com/736x/12/4d/0a/124d0acff6ec580b39d470410fd44882.jpg

How well did you identify \& construct bilateral symmetry \& congruency in 2D figures?

| Trailblazer <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie <br> (Not Yet) |
| :--- | :--- | :--- |
|  |  |  |

2D FIGURES QUIZ (Show your rough work $\qquad$ 12)

1. What is the difference between a regular and irregular polygon?

A regular polygon is $\qquad$
An irregular polygon is $\qquad$
2. How many degrees do the angles add up to in a triangle?
3. How many degrees do the angles add up to in a hexagon?
4. What is the perimeter of forest that has the following dimensions: 900m, 650m, 1050m, 435m
5. How many diagonals in an octagon?
6. How many lines of symmetry in an octagon?
7. What is the difference between symmetry and congruence?

Symmetry is

Congruence is
8. What are three transformations?
9. Complete the following quiz:

- http://www.softschools.com/math/geometry/transformations/quiz/

How well did you know about 2D figures? \begin{tabular}{l}
Trailblazer <br>
(Expert)

$\quad$

Pathfinder <br>
(Apprentice)

$\quad$

Rookie <br>
(Not Yet)
\end{tabular}

## D. Quadrilaterals

CHECK-IN: Maybe you already know all this? Show your teacher what you know! *Go to Page 92 and try the Quadrilateral Quiz.
****It is okay to say "I don't know" ©

## GLOSSARY UP FRONT

square $=$ quadrilateral with 4 sides of equal length and 90 degree angles
rectangle = quadrilateral with 90 degree angles, opposite sides are parallel and of equal length parallelogram =
rhombus =
trapezoid = a
kite = quadrilateral that is not a parallelogram, but has two pairs of equal sides that are adjacent to each other

https://i.ytimg.com/vi/1rqUJR_a6iU/hqdefault.jpg

## 9. Quadrilateral Figures

RULE: Quadrilaterals have 4 sides and 4 straight edges. The angles in quadrilaterals add up to 360 degrees.

- Identify the following figure in this poem?

> Symmetrical I am
> Quadrilateral I am
> My angles are always right
> Rectangle I am not
> Equal sides and angles
> What am I?

I think this might be a: $\qquad$ .

- Look at the diagram below. With a partner, create 5 "What am I?" poems to place on cards to use for a quadrilateral card game.

http://image.slidesharecdn.com/quadrilaterals-140824005011-phpapp02/95/quadrilaterals-21-
638.jpg?cb=1408841440
$\square$

ET - Identify types of angles when constructing parallel intersecting lines.

## 10. Quads with Equal Lengths and Widths

RULE: Squares are made up of 90 degree angles with 4 sides of equal length. Rectangles also have 90 degree angles, but the sides are not all equal in length. A rhombus does not have 90 degree angles (slant), but has sides of equal length. A parallelogram does not have 90 degree angles and the sides are not all equal in length. All four quadrilaterals have parallel pairs of sides.

## EXAMPLES:




Rhombus


Parallelogram

- Using a ruler and protractor, construct a square, rectangle, rhombus and parallelogram.

|  |  |  |  |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
| How well did you complete this task? | $\begin{aligned} & \hline \text { Trailblazer } \\ & \text { (Expert) } \end{aligned}$ | Pathfinder (Apprentice) | $\begin{aligned} & \text { Rookie } \\ & \text { (Not Yet) } \end{aligned}$ |

## TECH CHECK:

- Find 4 websites that teach about 4 types of quadrilaterals:
- Rank them from your most to least favourite:


## RECIPROCAL TEACHING:

- "Like a teacher" explain each kind of angle in 4 quadrilaterals.

Share examples and teach about how a square and rectangle relate to the rhombus and parallelogram to a friend or family member.

- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.


## GOT IT!

- Explain how a square is also a rectangle and a rhombus is also a parallelogram.
- Using the Venn diagrams, compare:
(a) A square and a rectangle
(b) A parallelogram and a rhombus
- Use these words: angles, length of sides, diagonals, lines of symmetry,congruent



| How well did I <br> do this task? | Trailblazer © <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie - Not Yet <br> (Novice) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

## 11.Trapezoids and Kites

RULE: Trapezoids are quadrilaterals because they have 2 bases that are parallel and 2 legs that are not.

## EXAMPLES:


*They have only one pair of opposite sides that are parallel

http://image.slidesharecdn.com/5-6trapezoids-100902113129-phpapp01/95/techmathi-56-trapezoids-2-728.jpg?cb=1283427132


Base
http://www.mathwarehouse.com/geometry/quadrilateral s/
trapezoid/picture-of-trapezoid.gif

This image of the isosceles trapezoid on the left has two sides of equal length and two pairs of equal angles. Many trapezoids do not have pairs of equal angles (see right above)

Trapezoids

https://qph.ec.quoracdn.net/main-qimg-c2e62fe3b9bc13be580edca0a94d781a?convert_to_webp=true

Extension: Construct a trapezoid with a $45^{\circ}$ angle and a side measuring 11 cm .
A kite looks a lot like a diamond (rhombus) - but it is different. A rhombus has two sets of parallel sides and a kit does not have any.


- Read what a kite does has:


## Kite

- two distinct pairs of adjacent sides $\cong$
- diagonals are $\perp$
- one pair of opposite angles congruent

http://www.mathbitsnotebook.com/Geometry/Quadrilaterals/kiteguy112a.jpg
- Make a kite using twigs and newspaper.

http://www-tc.pbs.org/parents/crafts-for-kids/files/2013/01/Kite-Final.jpg

You might want to check out these websites for more ideas on making kites:

- http://www.wikihow.com/Make-a-Kite
- http://www.my-best-kite.com/how-to-build-kites.html


## STEP OUTSIDE:

- Step outside and try out your kite!


## TECH TIME:

- http://www.softschools.com/math/geometry/quadrilaterals/
- https://www.mathsisfun.com/geometry/trapezoid.html
- https://www.youtube.com/watch?v=JxkpNYPLSD4


## GOT IT!

- Record the names of the shapes inside this truss bridge:

https://s-media-cache-ak0.pinimg.com/originals/cc/fd/39/ccfd397e1ec322829e8e2f6c624b0f51.jpg
- Choose 3 quadrilateral figures - and place key points on a Venn diagram to compare them.


ET - Find missing side when one side given plus the area.

ET - Find area using length \& width \& compare area to perimeter.

## 12. Measuring the Area inside Squares and Rectangles

RULE: The area inside the space of a square or rectangle is measured by counting the squares inside (the slow way) or multiplying the length $x$ the width of the figure. The area is measured in units ( $\mathrm{cm}, \mathrm{m}, \mathrm{km}$, feet, hands, pebbles, sticks...) squared.

EXAMPLES:


## Area of a rectangle

If the size of the rectangle is known the area can be calculated using the formula

Area $=$ length $\times$ width

http://image.slidesharecdn.com/intro-revisionofareaofrectanglesrknowles2013-150101232152-conversion-gate01/95/intro-revision-of-area-of-rectangles-r-knowles-2013-7-638.jpg?cb=1420155383

## FUN \& GAMES: Hands Squared

(a) Measure a table using your hands (non-standard measure).
(b) Draw the table and print your formula and number sentence below to show how many 'hands squared' your table is!

- Draw the image (array) to show the area:

http://pad2.whstatic.com/images/thumb/2/28/Find-the-Area-and-Perimeter-of-a-Rectangle-Step-4-Version-
2.jpg/aid1954108-728px-Find-the-Area-and-Perimeter-of-a-

Rectangle-Step-4-Version-2.jpg

## REAL WORLD PROBLEMS:

Ben's bedroom is 8 feet long and 7 feet wide. Peter's bedroom is 9 feet long and 6 feet wide. Whose bedroom has the greater area? How much greater?
http://www.k-5mathteachingresources.com/images/xWord-Problems-
Area_b.jpg.pagespeed.ic.JZ4IO5EzLp.jpg

- Imagine the following image is of a pool and the fence around it. A real estate agent will say the size of the pool is:
and the perimeter of the fence is: $\qquad$ .



## RECIPROCAL TEACHING:

- "Like a teacher" explain the difference between area and perimeter
- Share examples and teach how to find area to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.
- Place the area for each figure inside the shape below:

1) 


2)

Area $=\ldots$ square cm
Area $=$ $\qquad$ square ft
3)

4)

Area = $\qquad$ square m
5)

6)

Area $=$ $\qquad$ square in

$$
\text { Area }=\ldots \text { square } m
$$

Area $=$ $\qquad$ square cm

- Complete the following and then show your teacher using flat rectangular squares how your calculation is correct.
$>4 \mathrm{~cm}($ width $) \times 7 \mathrm{~cm}($ length $)=$ $\qquad$ cm squared (area)
$>2 \mathrm{~cm}($ width $) \times 11 \mathrm{~cm}($ length $)=$ $\qquad$ cm squared (area)
- What is the length and width of the following figure based on its area and perimeter (distance around the object)?

http://www.mentalstarters.co.uk/Yr\ 6\ Screenshots/Area\ and\ Perimeter.jpg

Length: $\qquad$ Width: $\qquad$

How well did you find missing side when one Trailblazer $\quad$ Pathfinder Rookie side given plus the area?
(Expert)
(Apprentice) (Not Yet)

How well did you find area using length \& width Trailblazer Pathfinder Rookie
\& compare area to perimeter?

| (Expert) | (Apprentice) | (Not Yet) |
| :--- | :--- | :--- |
|  |  |  |

## QUADRILATERAL QUIZ

1. Complete this on-line quiz:
2. http://www.softschools.com/math/geometry/quadrilaterals/quadrilateral_angles/
3. What are the four different kinds of quadrilaterals and what makes them distinct? (12 points)
4. Using the formula, calculate the area and perimeter of a rectangle that is 4 m by 5 m . ( 4 points)
5. Create a "What am I?" poem for a rhombus. (4 points)

| How well did I show my understanding of quadrilaterals? | Trailblazer © (Expert) | Pathfinder © (Apprentice) | Rookie - Not Yet (Novice) (3) |
| :---: | :---: | :---: | :---: |
|  |  |  |  |

## E. Triangles

CHECK-IN: Maybe you already know all this? Show your teacher what you know! *Go to Page 113 and try the Quadrilateral Quiz.
****It is okay to say "I don't know" ©

## GLOSSARY UP FRONT

equilateral triangle $=A$ triangle with three equal sides
isosceles triangle $=\mathrm{A}$ triangle that has two sides of equal length
obtuse triangle $=\mathrm{A}$ triangle with one angle that measures more than $90^{\circ}$ and
less than $180^{\circ}$
right triangle $=\mathrm{A}$ triangle with one 90-degree angle
scalene triangle $=$ A triangle that has three unequal sides and angles
hypotenuse $=$ the longest side of a right triangle, opposite the right angle


Scalene


Equilateral


Right-angled
http://a.files.bbci.co.uk/bam/live/content/zsgw7ty/large

## 13. Equilateral Triangles

RULE: All angles inside triangles add up to 180 degrees. An equilateral triangle has three equal side lengths with three -60 degree angles. Note: $60+60+60=$ 180 degrees.

## EXAMPLE:


https://sites.create-cdn.net/siteimages/6/6/6/66686/197516.jpg

- Look at one way to code the triangle pattern below.

Going clockwise around starting on the top row:
$A B A B B A B A$ (top row) BABA ABAB (bottom row)


## Extension:

- Try and code the pattern of equilateral triangles below:

http://i.stack.imgur.com/6j9W7.png


## FUN \& GAMES:

- Which flags use equilateral triangles?
- Circle the equilateral triangle in the flags.

- Use a protractor to measure the angles to double check if the triangles you found have 60 degree angles.
- Show your teacher how you measure the 60 degree angles.


## GOT IT!

- Colour in the equilateral triangles.

http://4.bp.blogspot.com/-i_clMPwS5xo/TulENZGA4XI/AAAAAAAABXc/ntmgNsW7-
FQ/s1600/Screen+shot+2̄11-12-14+at+5.49.26+PM.pn
- How do you know, without measuring, that the sides of the equilateral triangle are equal in length?


This triangle has sides with equal lengths because...

| How well did I <br> show my <br> understanding of <br> equilateral <br> triangles? | Trailblazer <br> $\odot$ |  | Pathfinder © <br> (Expert) |
| :--- | :--- | :--- | :--- |
|  |  |  | Rookie <br> Not Yet (Novice) $\odot$ |

## 14. Comparing Isosceles, Scalene and Right Triangles

RULE: The isosceles triangle has two equal side lengths and two equal angles, but the scalene triangle has three different side lengths and three different angles. Right angle triangles must have one 90 degree angle; they can be isosceles when the other two angles are 45 degrees or they can be scalene right triangles when they have a 90 degree angle plus two different angles.

## EXAMPLES:


http://www.gcsemathstutor.com/images/shapespace/ss-similarity-1.jpg
These triangles are not congruent. Although they are the same shape, they are not the same size.

http://www.mathopolis.com/questions/q.php?id=732\&site=1\&ref=/proof180deg.htmI\&qs=732_1518_7 33_1519_2139_2140_3938_3939_2141_2142

This isosceles triangle has two equal sides and angles.

- Look at the triangle below with one obtuse angle of 120 degrees.
- What are the measures of angle BAC and angle BCA?

http://www.freemathhelp.com/images/lessons/isosceles1.gif

Step 1-180 degrees -120 degrees $=60$ degrees
Step 2-60 degrees divided by 2 or in $\frac{1}{2}=30$ degrees
Angle $B A C$ and angle $B C A=30$ degrees.

## TECH CHECK:

- https://www.youtube.com/watch?v=1k0G-Y41jRA
- https://www.youtube.com/watch?v=JQUTVgT9RXY
- https://www.flocabulary.com/unit/types-of-triangles/
- https://study.com/academy/lesson/types-of-triangles-their-properties.html
- https://www.khanacademy.org/math/basic-geo/basic-geometry-shapes/basic-geo-classifying-triangles/v/scalene-isosceles-equilateral-acute-right-obtuse


## FUN \& GAMES:

https://www.sheppardsoftware.com/mathgames/geometry/shapeshoot/triangles_shoot.htm
https://www.youtube.com/watch?v=QiUtYE0oFFk

## RECIPROCAL TEACHING:

- "Like a teacher" explain the difference kind of triangles.
- Share examples and teach different kinds of triangles to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.


## GOT IT!

What is angle RST or angle TSR?

http://www.freemathhelp.com/images/ lessons/isosceles2.gif

What are angles $C B A$ and $A C B=$ to?

https://breathmath.files.wordpress.com/2016/02/ex31. png?w=760

The scalene triangle has three different sides and three different angles.

- Look at the sample below that finds the missing angle.

http://pad2.whstatic.com/images/thumb/d/d7/Find-the-Third-Angle-of-a-Triangle-Step-1-Version-2.jpg/aid546266-728px-Find-the-Third-Angle-of-a-Triangle-Step-1-Version-2.jpg

http://www.theschoolrun.com/sites/theschoolrun.com/files/u9/finding_angles_in_a_triangle.png
- Use a protractor, ruler, and pencil to construct a scalene triangle with a $30^{\circ}$ angle and a side measuring 12 cm .

The right-angled triangle has one 90-degree angle. The other angles can be equal (isosceles right-angled triangle) or they can be different angles (scalene right-angled triangle).

- Draw using a ruler and protractor an Isosceles Right-Angled Triangle and a Scalene Right-Angled Triangle.
Isosceles Right Angled Triangle
Scalene Right Angle Triangle
- Review the different kinds of triangles and angles in the following puzzle and poster:

http://www.cut-the-knot.org/triangle/TriangleClassification.gif


## BY SIDE

 BY ANGLE-has three equal sides $\quad$-three angles < 90 degrees
http://mrferrell.pbworks.com/w/page/14235870/f/triclass.gif

- Can you construct a triangle that is both a right triangle and an isosceles triangle? Show your teacher on a whiteboard surface.


## Yes, I did on my own Yes I did (with help) Not Yet

- Describe an equilateral triangle without using the word 'sides'? An equilateral triangle $\qquad$
$\qquad$
- Can a triangle have more than one obtuse angle? Why or why not?

A triangle can or cannot
because $\qquad$

## GOT IT!

- Are all scalene triangles also acute triangles? Explain.
- Can an equilateral triangle be obtuse?

> Yes No

Why or why not? $\qquad$
$\qquad$

- Now select three scalene triangles and find the missing angles.

https://d1uvxqwmcz8fl1.cloudfront.net/tes/resources/7547400/9bcc38b0-2f94-4a44-ae96-
16a1f135da2f/image?width=500\&height=500\&version=1444946838277
- Construct triangles, with the coordinate measures, for a scalene, isosceles, right and equilateral triangle in the grid below:

https://s-media-cache-ak0.pinimg.com/236x/e8/32/7f/e8327f1ef7d5f8268cb811dbd78503b4.jpg
- Classify the following triangles.

(i)

(iv)

(ii)


(iii)

http://cdn-6.ask-math.com/images/types-of-triangles.png


ET - Use fractions to find area of polygons.

## 15. Area of a Triangle, Rhombus and Parallelogram

RULE: The formula for the area of a triangle is base $x$ height, divided by 2. To find the area of rhombus and parallelogram you multiply the base by the height.

EXAMPLE A: Area (A) of a Triangle:

```
A = Area
b = base
h = height
ft = feet (unit used in the United States)
```

$$
\begin{aligned}
\mathrm{A} & =\frac{1}{2} \mathrm{bh} \\
\mathrm{~A} & =\frac{1}{2} \times 6 \times 4 \\
\mathrm{~A} & =\frac{1}{2} \times 24 \\
\mathrm{~A} & =12 \mathrm{ft}
\end{aligned}
$$



6 ft
http://www.mathatube.com/images/triangle_formulas-123.jpg

| How well did I <br> show my <br> understanding of <br> equilateral <br> triangles? | Trailblazer <br> © (Expert) | Pathfinder © <br> (Apprentice) | Rookie <br> Not Yet (Novice) $) \cdot$ |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

- Look at this example:
- Label the base and the height.
- Calculate the area.


One half base times height

Area of a Rhombus

$$
\begin{aligned}
& A \text { (area) }=b \text { (base) } \times h \text { (height) } \\
& A=8 \text { (base) } \times 5 \text { (height) } \\
& A=40 \text { square meters }
\end{aligned}
$$


https://secure.starssuite.com/files/geo2010/Geom_12L_fig49.jpg

- Look at the image below.
- You are not provided with the height.
- Using what you know about the area of triangles, can you figure out what the area of this rhombus is - without using the rhombus formula?

http://s3.mnimgs.com/img/shared/ck-files/ck_557a72108d754.jpg


## Area of a Parallelogram


http://applegaitvalleywalkers.com/p/2016/11/how-to-find-the-area-of-a-parallelogram-1g2btdlg.jpg

## Extension:

- Using what you know about the area of triangles and rectangles, try to figure out what the area of this trapezoid might be.

https://dj1hlxw0wr920.cloudfront.net/userfiles/wyzfiles/6523cdf8-958d-444a-a5f3-0d3c7089dbff.gif


## RECIPROCAL TEACHING:

- "Like a teacher" explain how to calculate the area of a triangle, rhombus and parallelogram.
- Share examples and teach how to find the area of a triangle, rhombus and parallelogram to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.


## GOT IT!

- Now find the area for this triangle.

> http://pad1.whstatic.com/images/thumb/d/de/Calculatethe-Area-of-a-Triangle-Step-1-Version-4.jpg/aid278836728px-Calculate-the-Area-of-a-Triangle-Step-1-Version4.jpg


- What is the area of a rhombus with 7 cm height and 10 cm base.
- What is the area of the parallelogram below.

6 cm
 d\%3A6ad1aa03ce987d557f6fda4ad0972f7b40c5cf6d4c123b3bdc8897fc\%2BIMAGE\%2BIMAGE. 1

| How well did you find the area of a triangles, <br> rhombus and parallelogram? | Trailblazer <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie <br> (Not Yet) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |

## TRIANGLE QUIZ

1. Complete this on-line quiz:

- http://www.softschools.com/quiz_time/math/geometry/theme1.html
- http://www.mathsisfun.com/triangle.html

2. What are the four different kinds of triangles and what makes them distinct. (8 points)
3. Using the formula, calculate the area of a triangle that has a base of 8 cm , and a height of 5 cm . (2 points).
4. What is the area of a rhombus with one 4 cm side?
5. What is the area of this parallelogram?

6. Complete the following quiz:
http://www.softschools.com/quiz_time/math/geometry/theme1.html

## Bonus Question

If you know the sides of a pentagon, hexagon and an octagon are 8 cm , and the base of a triangle inside each figure is 5 cm , how can you figure out the area of each - based on what you know about triangles and rectangles?


How well did you understand triangles, parallelograms, and rhombuses?

| Trailblazer <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie <br> (Not Yet) |
| :--- | :--- | :--- |
|  |  |  |

## E. 3 Dimensional Objects

CHECK-IN: Maybe you already know all this? Show your teacher what you know! *Go to Page 138 and try the 3D Objects Quiz.
****It is okay to say "I don't know" ©

## GLOSSARY UP FRONT

Face $=$ One of the polygons that make up a polyhedron.
Edge=The intersection of a pair of faces in a three-dimensional figure
Diagonal = A line segment joining two vertices of a polygon that are not next to each other
Net = A pattern that can be folded to make a three-dimensional figure.
Prism = a solid geometric figure whose two ends are parallel and congruent polygons, called bases. Lines joining corresponding points on the bases are always parallel. The sides of prisms are always parallelograms
Polyhedra $=$ three- dimensional figure with faces made up of polygons. The polyhedra include prisms and pyramids.
Cone $=A$ three-dimensional figure with a circular base and a curved surface that tapers to a common point.
Cube = a symmetrical three-dimensional shape, either solid or hollow, contained by six equal squares.
Rectangular Prism = A solid (3-dimensional) object which has six faces that are rectangles. It has the same cross-section along a length, which makes it a prism
Triangular Prism = is a three-sided prism; it is a polyhedron made of a triangular base, a translated copy, and 3 faces joining corresponding sides
Tetrahedron = a solid having four plane triangular faces; a triangular pyramid Square Pyramid = a three-dimensional geometric figure with a square base and four triangular sides that connect at one point; a pyramid with a square base
Pentagonal Prism = prism having two pentagonal bases and five rectangular sides.
Pentagonal Pyramid = pyramid with a pentagonal base upon which are erected five triangular faces that meet at a point (the vertex).
Platonic Solid = one of five regular solids (a tetrahedron, cube, octahedron, dodecahedron, or icosahedron)
Volume $=$ the amount of space that a substance or object occupies, or that is enclosed within a container, especially when great
Surface Area = area of outer part or uppermost layer

ET - Identify objects using edges, sides \& corners of 3D objects.

ET - Identify relationship between 2D \& 3D objects.

## 16. Polyhedrons

RULE: There are three types of polyhedrons: platonic solids, prisms and pyramids. Polyhedrons have no curved surfaces. Euler's Formula can be used to describe how faces, vertices and edges of polyhedrons are linked:
$F$ (number of faces) $+V$ (number of vertices) $-E$ (the number of edges) $=2$

## EXAMPLES:


http://www.11plusforparents.co.uk/Maths/images/data/3d1.gif

## (a) Platonic Solids

| Tetrahedron <br> (four faces) | Cube or hexahedron <br> (six faces) | Octahedron <br> (eight faces) | Dodecahedron <br> (twelve faces) | Icosahedron <br> (twenty faces) |
| :---: | :---: | :---: | :---: | :---: |

https://malagabay.files.wordpress.com/2014/02/platonic-solids.gif

- All sides are flat
- All sides are the same length
- All angles are the same
- All faces are congruent


## FUN \& GAMES:

- Using a modelling clay or material, make models of each of the above platonic solids.
- Practice saying the names of each platonic solid
- Create labels for each solid and display them for classmates to see.

The Net: Blueprint for the Cube

- Create a cube out of paper using a net with the following shape.

- Work with cubes to find out how many cubes would be needed to build this structure?

- Try to make a cube from the following nets.
A


B


C


- Did $A, B$, and/or C surprise you? Explain ©
- Look at the nets for each platonic solid.

https://malagabay.files.wordpress.com/2014/02/platonic-solids.gif
- Stack cubes together in a 3D space without leaving any gaps. To tessellate space, you fill it up. You can pack as many boxes into a truck or onto a market shelf as you can. Likewise, honeybees use all of the available space in their hive by building a tessellated pattern. https://s-media-cache-

ak0.pinimg.com/736x/4d/1d/f0/4d1df0e24573bd80bbb534a3da1b84c3.jpg


## Extension:

- Use interlocking cubes to see different views of a "building".
- Use blocks to build solid and sketch the three-dimensional view.
- Consider this example:

front

- Draw a 2D representation of a 3D solid using isometric grid paper.
- Given the isometric drawing sketch front, side, top, and rear views.

http://www.schools.nsw.edu.au/learning/712assessments/naplan/teachstrategies/yr2015/img/nm_3dsp_s3a_14_8a.jpg
- Make your own top view of a building made up of vertical stacks.

http://assets.inhabitat.com/wp-content/blogs.dir/1/files/2013/10/The-Interlace-by-OMA-and-Ole-Scheeren.jpg


## Prisms

Prisms are named according to the shape of their bases. Some examples include rectangular prisms, triangular prisms, hexagonal prisms, and so forth. A special rectangular prism, with square faces congruent to the base, is known as a cube.


Triangle
Prism


Pentagonal Prism


Cube


Hexagonal Prism
http://images.tutorcircle.com/cms/images/113/types-of-prisms.png

- What defines the different kinds of prisms:

1. How many faces?
2. How many edges?
3. How many vertices?
4. How many parallel sides?
5. How many perpendicular edges?

- The line where two faces meet is called an edge.
- The vertex is a point at which two or more edges meet.
- Faces and edges of a figure can be described as being parallel or nonparallel to other faces and edges.
- Edges and faces can often be described as "at right angles" to other faces and edges. (perpendicularity)
- Use interlocking cubes to make the following:


Front view Side view Top view

## Rectangular Prism

A Rectangular Prism is a 3D (three dimensional) object that has six rectangular surfaces or 'faces', Rectangular prisms can be solids or they can be surfaces that contain a volume $(\mathrm{V})$. The volume of a rectangular prism is calculated by multiplying the length $(L)$ by the width $(W)$ by the height $(H)$ :

$$
V=L \times W \times H
$$


http://pad1.whstatic.com/images/thumb/2/2e/Calculate-the-Volume-of-a-Prism-Step-10-Version-3.jpg/aid421502-728px-Calculate-the-Volume-of-a-Prism-Step-10-Version-3.jpg

- Find the volume of the rectangular prism.

$$
\begin{aligned}
& V=l(\mathrm{w})(\mathrm{h}) \\
& \mathrm{V}=5(4)(3) \\
& \mathrm{V}=60 \mathrm{~cm}^{3}
\end{aligned}
$$


http://images.slideplayer.com/24/7005120/slides/slide_3.jpg
A Rectangular Prism can hold space and it can also have a surface area. To buy materials for the floor, walls and ceiling of a room, a builder must know what the area is of each surface in the rectangular prism. A rectangular prism has 4 sides and 2 ends. Opposite (adjacent) sides have the same area. The surface area is the sum of the areas of all six sides. The formula for the overall surface area of a rectangular prism is: Surface Area $(S A)=$ Area of two sides + Area of two adjacent sides + area of the ends

# - Surface Area of a Rectangular Prism 


http://1.bp.blogspot.com/-P2RbbUihbP0/U2-MVVUA44I/AAAAAAAAEaY/9-TGSIpXy_M/s1600/pic212.jpg

To determine the surface area of a rectangular prism, think about the area of each face.

## Surface Area of a Prism


http://www.mathvillage.info/sites/default/files/VolSA/surface_set1/surface_files/image004.gif

- Now look at the example below to see how to calculate the surface area.


4 cm long, 3 cm wide and 5 cm high
$(4 \times 3 \times 2)+(3 \times 5 \times 2)+(4 \times 5 \times 2)$
$=24+30+40$
$=94$ square cm or $94 \mathrm{~cm}^{2}$

- Notice how Volume (V) is in cubic meters and the surface area is in square meters.

Volume (cubic meters)

http://www.fileformat.info/info/unicode/char/33a5/square_m_cub ed.png

Surface Area (square meters)

http://www.mathsisfun.com/definitions/imag es/square-m.gif

## Extension:

- What does the top view of a prism tell you about the number of rectangular faces it has?


Figure 2


Figure 3


Figure 4 http://image.tutorvista.com/Qimages/QD/44739.gif

## Triangular Prisms

A Triangular Prism is a 3D (three dimensional) object that has five surfaces or 'faces', two of which must be triangles and three must be rectangular surfaces. The formula for the volume of a rectangular prism is $V=\frac{1}{2} b$ (base) $\times h$ (height) $\times L$ (length).

- Try to create a triangular prism by folding these three nets:

- Although two of the nets have the correct number and type of faces found in a triangular prism, two cannot be folded into one solid.
- Cross out the nets that do not work.
- Create a net from unfolding a paper triangular prism.
- Create a net of a triangular prism.

To find the surface area of a triangular prism you need to use this equation: $A=B H$ (base $\times$ height) $+2 L$ (length $X$ slant?) $+L B$ (length $X$ base)

## Isosceles Triangular Prism

Surface

$$
A=b h+2 / s+1 b
$$



$$
\text { Volume } V=\frac{1}{2}(b h)^{\prime}
$$

Triangular Prism:

- Number of faces: 5
- Number of edges: 9
- Number of vertices: 6

A triangular prism is a prism composed of two triangular bases and three rectangular sides.

## TECH CHECK:

- http://www.aaamath.com/geo79_x9.htm
- http://www.shodor.org/interactivate/activities/SurfaceAreaAndVolume/
- http://www.aaamath.com/geo79_x1.htm
- http://www.ehow.com/video_4980158_calculate-volume-triangular-prism.html
- http://www.korthalsaltes.com/model.php?name_en=triangular\ prism
- http://www.youtube.com/watch?v=p3fQb7lc3_0\&feature=PlayList\&p=BBADCEEBBB3A65F6\&playnext_from= PL\&index=1
- http://video.google.com/videoplay?docid=-5931818952547652165\#


## Painless Geometry Reference Book (pp. 235-236)

## RECIPROCAL TEACHING:

- "Like a teacher" explain how you identify prisms and calculate their area.
- Share examples and teach about prisms and how to find their surface area to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.


## GOT IT!

1) Make a rectangular prism using nets and describe the number of faces, edges, vertices, and perpendicular and parallel qualities.
2) Solve for the volume and surface area of the following:

https://www.psdblogs.ca/jpodhaniuk/files/2014/05/rectangular-prism-surface-area-18h62je.png
3) Figure out the volume of the rectangular prism:

http://1.bp.blogspot.com/_0aAzD_t_m9E/StozDavLj2I/AAAAAAAAAJQ/tmxZoju_ExA/s400/ RectangularPrism.jpg
4) How much is the volume of both of the spaces below:
5) Find the volume of the following?


V: $\qquad$
SA: $\qquad$


V: $\qquad$
SA: $\qquad$
https://s-media-cache-ak0.pinimg.com/originals/f0/93/19/f093198bbc08617e297d4f92f63b86bf.jpg
6)Find the surface area of the triangular prism below:

7) What is the volume of a triangular prism with a height of 2 cm , a base of 1 cm and a length of 3 cm ?

| How well did you identify objects using edges, sides \& corners of 3D objects? | Trailblazer (Expert) | Pathfinder (Apprentice) | Rookie (Not Yet) |
| :---: | :---: | :---: | :---: |
| How well did you identify relationship between Trailblazer <br> (Expert) Pathfinder <br> (Apprentice) Rookie <br> (Not Yet) <br>     |  |  |  |
|  |  |  |  |
|  |  |  |  |

Extension:

- Calculate volume \& surface area of rectangular prisms.


## ET - Identify \& classify 3D objects.

## 17. Pyramids

RULE: To find the surface area of a triangular pyramid you need to use the equation: $\frac{1}{2} \times$ a (center of midpoint to side) $\times s$ (side) $+3 / 2 s$ (side) I (slant height). To find the volume of a pyramid you need to use this equation: $1 / 6 \times a$ (center to midpoint) $\times b$ (base) $\times h$ (height).

## EXAMPLE:

## Types of Pyramids



Triangular Pyramid

- base is a triangle.
- There are 3 triangular faces connected at the top point to form the pyramid.
- If any of the sides of the triangle base are congruent, then the faces attached to those sides will be congruent to each other.
http://images.slideplayer.com/15/4598805/slides/slide_6.jpg


## Types of Pyramids



Square Pyramid

- base is a square
- There are $\mathbf{4}$ triangular faces connected at the top point to form the pyramid.
- The four triangular faces are congruent.
- A pyramid is a polyhedron whose base is a polygon and whose other faces are triangles that meet at a common vertex
- All pyramids have one base with triangular faces that meet at one common vertex (called apex)
- names of pyramids are named by shapes that form their bases. (triangular, square, hexagonal and octagonal pyramids)
- tetrahedron-special triangular pyramid where all faces are congruent equilateral triangles.
- All prisms have congruent parallel bases that are joined by rectangular faces.
- Compare what is the same and different between a pyramid and a prism
using the Venn Diagram below:

- Make the following pyramids from the following nets.

http://moodle.tbaisd.org/pluginfile.php/68895/mod_book/chapter/51138/pyramid\ nets.jpg
- Which net can be folded to form a triangular pyramid?


Figure 1


Figure 2


Figure 3 http://image.tutorvista.com/Qimages/QD/44711.gi
Surface Area of a Triangular Pyramid
Step 1: Find the area of the base.

Area of the $\operatorname{base}(A)=\frac{1}{2}{ }^{*} a^{*} s$

$$
=0.5 * 2 * 3
$$

$$
=3 .
$$

Step 2: Find the surface area of pyramid.
Surface Area of Triangle Pyramid
$=A+((3 / 2) s l)=3+((3 / 2) * 3$ * 5$)$
$=3+(1.5 * 15)=3+22.5=25.5$.
Step 3: Find the volume of pyramid.
Volume of Pyramid
$=(1 / 6) a b h$
$=(1 / 6) * 2$ * 3 * 4
$=0.17$ * 24
$=4.08$.

- Use real 3D materials to help make a chart or table to compare and sort prisms and pyramids by geometric properties. (i.e., number and shape of faces, number of edges, number of vertices)
- Make your own nets of three different pyramids using grid paper or isometric dot paper and post on a bulletin board.
- Build a structure from blocks, toothpicks, or other concrete materials, and describe it using geometric terms.


## REAL WORLD PROBLEM:

(a) A regular triangular pyramid has a height of 4 cm and a radius of 3 cm . What are the surface area and volume?

## FUN \& GAMES: Build a Ziggurat

Some ancient pyramids had sides that looked like stairs. In 2100 BC, the city of Ur, in Sumeria, had a ziggurat structure that was made of seven sunbaked bricks stacked in 7 layers, with each one smaller than the one below it. It was about 160 feet tall, and covered 30,000 square feet. At the top was a table and a couch for the moon goddess, Nanna.

$\underline{\mathbf{h} t t p: / / w w w . m e r v e i l l e s-e t-l i e u x-s a c r e s-d u-m o n d e-a n t i q u e . n e t / m e d i a s / i m a g e s / u r 4 . j p g ? f x=r \_400 \_400 ~}$

http://www.bible-history.com/biblestudy/ziggurat-bw-plan-9.jpg

- Imagine how a real estate agent might advertise for this place. How would you advertise this property using geometric terms?


## TECH CHECK:

- http://easycalculation.com/area/learn-triangular-pyramid.php
- http://learner.org/interactives/geometry/3d_pyramids.html
- http://www.aaamath.com/B/g79_vox1.htm
- http://www.youtube.com/watch?v=UBRkGEO7HBU
- http://www.funtrivia.com/playquiz/quiz14712910d9bc0.htn


## RECIPROCAL TEACHING:

- "Like a teacher" explain how you identify and classify 3D objects.
- Share examples and teach how to identify and classify 3D objects to a friend or family member.
- Use scrap paper or a notebook.
- Have your friend or family member change places and replay what you taught.


## GOT IT!

1) Identify the following pyramids from their nets. Label these nets.

https://oercommons.s3.amazonaws.com/media/courseware/assets/G07/07-math-math-07-9780328761340-studio-articles-images-mth-7-4-20_tch_squarepyramid.jpg
2) A triangular prism has a base of 8 m , a slant of 9 m and a radius of 4 m . What is the volume of the triangular pyramid?

How well did you identify \& classify 3D objects?

| Trailblazer <br> (Expert) | Pathfinder <br> (Apprentice) | Rookie <br> (Not Yet) |
| :--- | :--- | :--- |
|  |  |  |

## 3D QUIZ

1. Complete this 3D Quiz

- https://www.learner.org/interactives/geometry/testskills.html

2. What is the difference between a pyramid and a prism?
3. Make a net for a rectangular prism.
4. Record the name of each pyramid in the chart below:

http://www.design-technology.info/graphics/img100.gif
1
2
3
4
5

Choose the correct net for each solid shape.
1)

2)

3)

4)

5)

6)

7)

a)

b)

c)

a)

b)

c)

b)

c)

b)

c)

b)

c)

b)

c)

b)

c)


How well did you identify \& classify 3D objects?

| Trailblazer <br> (Expert) | Pathfinder <br> (Apprentice) |
| :--- | :--- | | Rookie |
| :--- |
| (Not Yet) |

## F. Curves and Circular Shapes and Solids (Extension)

Find the definitions of the following:

- diameter
- radius
- circumference
- Pi
- cylinder
- sphere
- cone
- compass

NOTE: "circular prisms" = not included in most accepted definitions of prisms, since their bases are not polygons. You can define prisms as special cylinders. Cylinders are solids with two parallel bases connected by parallel elements. When the bases are polygons, the cylinders are prisms.

John Van de Walle (2005) considers pyramids to be special cases of cones. When the base is a polygon, the cone can be classified as a prism. Some consider cones to be pyramids with circular bases and only one face. Pyramids can have a common vertex that is directly over the base, or one that lies outside the base.

- Identify and describe real-life situations involving the circumference and diameter of a circle.

http://4.bp.blogspot.com/-pNkq_KIKoGw/T05AayHg7PI/AAAAAAAAAd4/Sx8keucfoV8/s1600/Pi+Day+Link+Up.jpg


## Project Ideas for a Geo Fair

| Self | 1. Geo Board Game includes: | Teacher |
| :---: | :---: | :---: |
| Mathematician Preparation and Design |  |  |
|  | Researched different kinds of game boards |  |
|  | Researched game companies to discover what to include and how to submit ideas for new games |  |
|  | Research patent requirements for new board games |  |
|  | Evaluated geometric shapes on 5 popular game boards |  |
|  | Creative title |  |
|  | Game included questions about points and grids |  |
|  | Game included questions about lines and angles |  |
|  | Game included questions about 2D figures |  |
|  | Game included questions about 3D solids |  |
|  | Used accurate geometric words and definitions |  |
|  | Used math books to find ideas |  |
|  | Used web to find ideas and images |  |
|  | Used images from the outdoors on game board |  |
|  | Used materials from nature |  |
|  | Used feedback from teacher about draft ideas |  |
|  | Good variety of different kinds of questions and challenges |  |
|  | Created easy to use answer sheet |  |
|  | Attractive use of color and geometric design |  |
|  | Used math tools (protractors and rulers) to create and measure accurate angles, spacing, and geometric shapes for game board |  |
|  | Created a survey to ask classmates for input about game |  |
|  | Modified prototype after gathering feedback |  |
| Geo Fair and Impact |  |  |
|  | Explained rules of games well |  |
|  | Classmates stayed on task while playing game |  |
|  | Classmates listed 3 things learned from game |  |
|  | Classmates gave it 3 Stars |  |
|  | SCORE |  |
| TOTAL SCORE $=$ Points ( $\mathrm{A}, \mathrm{B}$, Not Yet) |  |  |


| Self | 2. Bus Renovation Project includes: | Teacher |
| :--- | :--- | :--- |
|  | Mathematician Preparation and Design |  |
|  | Explained how recycling a bus could be a useful space for learning |  |
|  | Researched different ways of renovating buses |  |
|  | Researched companies that make buses to compare new and used <br> prices |  |
|  | Researched environmental uses for used buses |  |
|  | Made a list of things that would need to be removed from a bus in <br> order to make the space a learning place |  |
|  | Created a catchy name for renovated bus |  |
|  | Measured dimensions of a bus inside and outside-length and width |  |
|  | Measured the volume and surface area of a bus inside and outside |  |
|  | Created a grid to show 2D shape of bus <br> insided and outside the bus figures and shapes could be used |  |
|  | Made a list of 3D solids that would be needed for inside the bus |  |
|  | Used web and math books to find ideas and images |  |
|  | Created a 3D model (prototype) of bus using both natural and <br> man-made materials |  |
|  | Used accurate geometric words and definitions |  |
|  | Used feedback from teacher about draft ideas |  |
|  | Created interesting learning activities for use inside the bus |  |
|  | Included attractive use of color and geometric design |  |
|  | Used math tools (protractors and rulers) to create and measure <br> accurate angles, spacing, and geometric shapes |  |
|  | Created a survey to ask classmates for input about bus |  |
|  | Modified prototype after gathering feedback |  |
|  | Took photographs of various views of prototype |  |
|  | Wrote a proposal for renovating a bus | Geo Fair and Impact |

Self $\quad$ 3. Set Design Project includes: $\quad$ Teacher

## Mathematician Preparation and Design

Research Juno Awards to gather starter ideas for a set design
Researched different ways of building sets for theatre, concerts and award shows
Researched companies that design "sets"
Compare which sets are more environmentally-friendly than others (complete a Venn diagram)
Made a list of things needed to build or purchase for set
Created a catchy name for set
Estimate dimensions of a set -length and width
Estimate the volume and surface area of various parts of a set
Created a grid to show 2D shape of bus
Decided where tessellated figures could be used for the set
Made a list of 3D solids that would be needed for inside the set
Used web and math books to find ideas and images
Created a 3D model (prototype) of set using both natural and man-made materials
Used accurate geometric words and definitions
Used feedback from teacher about draft ideas
Included attractive use of color and geometric design
Used math tools (protractors and rulers) to create and measure accurate angles, spacing, and geometric shapes
Created a survey to ask classmates for input about your set
Modified set design after gathering feedback
Select music to accompany model of "set" during Geo Fair
Took photographs of various views of set model
Wrote a proposal for your "set" and submit to Juno organizers
Geo Fair and Impact
Explained geometrical nature of set design
Viewer listed 3 geometric finds discovered in model of set
Classmates gave prototype 3 Stars
TOTAL SCORE $=\quad$ Points (A, B, Not Yet)

## Big Think

## Date:

$\qquad$

Dear Reader,
I have completed my first year of Geometry.

Did I make any mistakes? $\qquad$
Did I learn from making mistakes?

I am proudest about the work I did on page $\qquad$ because....

I think the trickiest part of this Math was....
because....

I enjoyed working (with others or on my own) because....
Did I teach well to my partner?

Sincerely,

## My Math Learning Log:

## - <br> used a ruler to underline steps

$\qquad$ did rough work in spaces teacher can easily find
$\qquad$ work was neat and easy to read
___ followed pattern recommended
___ completed Big Think and self-assessments

## Classroom Work:

___ worked well with teacher during mini lessons
___ worked well on own at independent and choice stations
$\qquad$ cooperated with classmates during paired and group work
___ asked for help when needed and/or offered help took risks and was not afraid to learn from mistakes

## Appendix A:

## Ontario Ministry of Education and Training Mathematics Expectations

## GEOMETRY AND SPATIAL SENSE

3C.1.1 use a reference tool (e.g., paper corner, pattern block, carpenter's square) to identify right angles and to describe angles as greater than, equal to, or less than a right angle (Sample problem: Which pattern blocks have angles bigger than a right angle?)

3C.1.2 identify and compare various polygons (i.e., triangles, quadrilaterals, pentagons, hexagons, heptagons, octagons) and sort them by their geometric properties (i.e., number of sides; side lengths; number of interior angles; number of right angles)

3C.1.3 compare various angles, using concrete materials and pictorial representations, and describe angles as bigger than, smaller than, or about the same as other angles

3C.1.4 compare and sort prisms and pyramids by geometric properties (i.e., number and shape of faces, number of edges, number of vertices), using concrete materials

3C.1.5 construct rectangular prisms (e.g., using given paper nets; using Polydrons), and describe geometric properties (i.e., number and shape of faces, number of edges, number of vertices) of the prisms.

3C.2.1 solve problems requiring the greatest or least number of two-dimensional shapes (e.g., pattern blocks) needed to compose a larger shape in a variety of ways (e.g., to cover an outline puzzle) (Sample problem: Compose a hexagon using different numbers of smaller shapes.)

3C.2.2 explain the relationships between different types of quadrilaterals (e.g., a square is a rectangle because a square has four sides and four right angles; a rhombus is a parallelogram because opposite sides of a rhombus are parallel)

3C.2.3 identify and describe the two-dimensional shapes that can be found in a three-dimensional figure (Sample problem: Build a structure from blocks, toothpicks, or other concrete materials, and describe it using geometric terms, so that your partner will be able to build your structure without seeing it.)

3C.2.4 describe and name prisms and pyramids by the shape of their base (e.g., rectangular prism, square-based pyramid)

3C.2.5 identify congruent two-dimensional shapes by manipulating and matching concrete materials (e.g., by translating, reflecting, or rotating pattern blocks).

3C.3.1 describe movement from one location to another using a grid map (e.g., to get from the swings to the sandbox, move three squares to the right and two squares down)

3C.3.2 identify flips, slides, and turns, through investigation using concrete materials and physical motion, and name flips, slides, and turns as reflections, translations, and rotations (e.g., a slide to the right is a translation; a turn is a rotation)

3C.3.3 complete and describe designs and pictures of images that have a vertical, horizontal, or diagonal line of symmetry (Sample problem: Draw the missing portion of the given butterfly on grid paper.).

4C.1.1 draw the lines of symmetry of two-dimensional shapes, through investigation using a variety of tools (e.g., Mira, grid paper) and strategies (e.g., paper folding) (Sample problem: Use paper folding to compare the symmetry of a rectangle with the symmetry of a square.)

4C.1.2 identify and compare different types of quadrilaterals (i.e., rectangle, square, trapezoid, parallelogram, rhombus) and sort and classify them by their geometric properties (e.g., sides of equal length; parallel sides; symmetry; number of right angles)

4C.1.3 identify benchmark angles (i.e., straight angle, right angle, half a right angle), using a reference tool (e.g., paper and fasteners, pattern blocks, straws), and compare other angles to these benchmarks (e.g., "The angle the door makes with the wall is smaller than a right angle but greater than half a right angle.")

4C.1.4 relate the names of the benchmark angles to their measures in degrees (e.g., a right angle is 900 ); - identify and describe prisms and pyramids, and classify them by their geometric properties (i.e., shape of faces, number of edges, number of vertices), using concrete materials.

4C.2.1 construct a three-dimensional figure from a picture or model of the figure, using connecting cubes (e.g., use connecting cubes to construct a rectangular prism)

4C.2.2 construct skeletons of three-dimensional figures, using a variety of tools (e.g., straws and modelling clay, toothpicks and marshmallows, Polydrons), and sketch the skeletons

4C.2.3 draw and describe nets of rectangular and triangular prisms (Sample problem: Create as many different nets for a cube as you can, and share your results with a partner.)

4C.2.4 construct prisms and pyramids from given nets; - construct three-dimensional figures (e.g., cube, tetrahedron), using only congruent shapes.

4C.3.1 identify and describe the general location of an object using a grid system (e.g.,"The library is located at A3 on the map.")

4C.3.2 identify, perform, and describe reflections using a variety of tools (e.g., Mira, dot paper, technology)

4C.3.3 create and analyse symmetrical designs by reflecting a shape, or shapes, using a variety of tools (e.g., pattern locks, Mira, geoboard, drawings), and identify the congruent shapes in the designs.

5C.1.1 distinguish among polygons, regular polygons, and other two-dimensional shapes

5C.1.2 distinguish among prisms, right prisms, pyramids, and other threedimensional figures

5C.1.3 identify and classify acute, right, obtuse, and straight angles
5C.1.4 measure and construct angles up to 900 , using a protractor
5C.1.5 identify triangles (i.e., acute, right, obtuse, scalene, isosceles, equilateral), and classify them according to angle and side properties; - construct triangles, using a variety of tools (e.g., protractor, compass, dynamic geometry software), given acute or right angles and side measurements (Sample problem: Use a protractor, ruler, and pencil to construct a scalene triangle with a $30^{\circ}$ angle and a side measuring 12 cm.$)$.

5C.2.1 identify prisms and pyramids from their nets
5C.2.2 construct nets of prisms and pyramids, using a variety of tools (e.g., grid paper, Polydrons, computer application).

5C.3.1 locate an object using the cardinal directions (i.e., north, south, east, west) and a coordinate system (e.g.,"If I walk 5 steps north and 3 steps east, I will arrive at the apple tree.")

5C.3.2 compare grid systems commonly used on maps (i.e., the use of numbers and letters to identify an area; the use of a coordinate system based on the cardinal directions to describe a specific location); - identify, perform, and describe translations, using a variety of tools (e.g., geoboard, dot paper, computer program)

5C.3.3 create and analyse designs by translating and/or reflecting a shape, or shapes, using a variety of tools (e.g., geoboard, grid paper, computer program) (Sample problem: Identify translations and/or reflections that map congruent shapes onto each other in a given design.).

3D.1.5 represent simple geometric patterns using a number sequence, a number line, or a bar graph (e.g., the given growing pattern of toothpick squares can be represented numerically by the sequence $4,7,10$, ..., which represents the number of toothpicks used to make each figure)

4D.1.4 make predictions related to repeating geometric and numeric patterns (Sample problem: Create a pattern block train by alternating one green triangle with one red trapezoid. Predict which block will be in the 30 th place.)

4D.1.5 extend and create repeating patterns that result from reflections, through investigation using a variety of tools (e.g., pattern blocks, dynamic geometry software, dot paper).

5D.1.1 create, identify, and extend numeric and geometric patterns, using a variety of tools (e.g., concrete materials, paper and pencil, calculators, spreadsheets)

5D.1.4 make predictions related to growing and shrinking geometric and numeric patterns (Sample problem: Create growing L's using tiles. The first L has 3 tiles, the second L has 5 tiles, the third L has 7 tiles, and so on. Predict the number of tiles you would need to build the 10 th $L$ in the pattern.)- extend and create repeating patterns that result from translations, through investigation using a variety of tools (e.g., pattern blocks, dynamic geometry software, dot paper).

## Extensions

6C.1.1 sort and classify quadrilaterals by geometric properties related to symmetry, angles, and sides, through investigation using a variety of tools (e.g., geoboard, dynamic geometry software) and strategies (e.g., using charts, using Venn diagrams)

6C.3.1 explain how a coordinate system represents location, and plot points in the first quadrant of a Cartesian coordinate plane

6C.3.3 create and analyze designs made by reflecting, translating, and/or rotating a shape, or shapes, by 90 or or 1800 (Sample problem: Identify rotations of $90^{\circ}$ or $180^{\circ}$ that map congruent shapes, in a given design, onto each other.)

6D.1.5 extend and create repeating patterns that result from rotations, through investigation using a variety of tools (e.g., pattern blocks, dynamic geometry software, geoboards, dot paper)

6C.1.2 sort polygons according to the number of lines of symmetry and the order of rotational symmetry, through investigation using a variety of tools (e.g., tracing paper, dynamic geometry software, Mira)

6C.1.3 measure and construct angles up to $180^{\circ}$ using a protractor, and classify them as acute, right, obtuse, or straight angles

6C.3.2 identify, perform, and describe, through investigation using a variety of tools (e.g., grid paper, tissue paper, protractor, computer technology), rotations of 1800 and clockwise and counterclockwise rotations of $90^{\circ}$, with the centre of rotation inside or outside the shape

8B.2.4 solve problems involving the estimation and calculation of the circumference and the area of a circle

6C.2.2 sketch, using a variety of tools (e.g., isometric dot paper, dynamic geometry software), isometric perspectives and different views (i.e., top, side, front) of three-dimensional figures built with interlocking cubes.

6C.2.1 build three-dimensional models using connecting cubes, given isometric sketches or different views (i.e., top, side, front) of the structure (Sample problem: Given the top, side, and front views of a structure, build it using the smallest number of cubes possible.)

6C.1.4 construct polygons using a variety of tools, given angle and side measurements (Sample problem: Use dynamic geometry software to construct trapezoids with a $45^{\circ}$ angle and a side measuring 11 cm.$\left.\right)$.

## Appendix B:

Creative Images of Renovated Buses

https://s-media-cache-ak0.pinimg.com/originals/a2/7a/6f/a27a6f9d0ba3b410c3199adcc3d28bc3.jpg

https://s-media-cache-ak0.pinimg.com/736x/15/fa/ec/15faec449436ca6a25bb871c645e8082.jpg

http://www.edugains.ca/resourcesLNS/GuidestoEffectiveInstruction/GEI_Math_K-6_GeomSpatialSense_Gr46/Guide_Geometry_Spatial_Sense_456.pdf


[^0]:    A B C D E F G H I J

[^1]:    http://images.slideplayer.com/15/4532016/slides/slide_9.jpg

